

# Low-rank Matrix Completion via Convex Optimization

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# Recommender Systems

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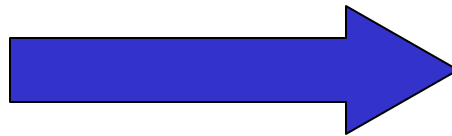
**Add**

★★★★★  
Not Interested



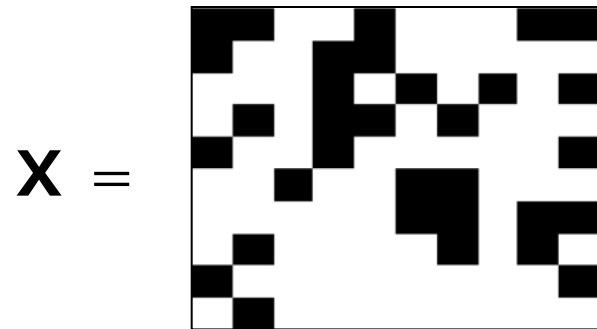
# Netflix Prize

- One million big ones!
- Given 100 million ratings on a scale of 1 to 5, predict 3 million ratings to highest accuracy



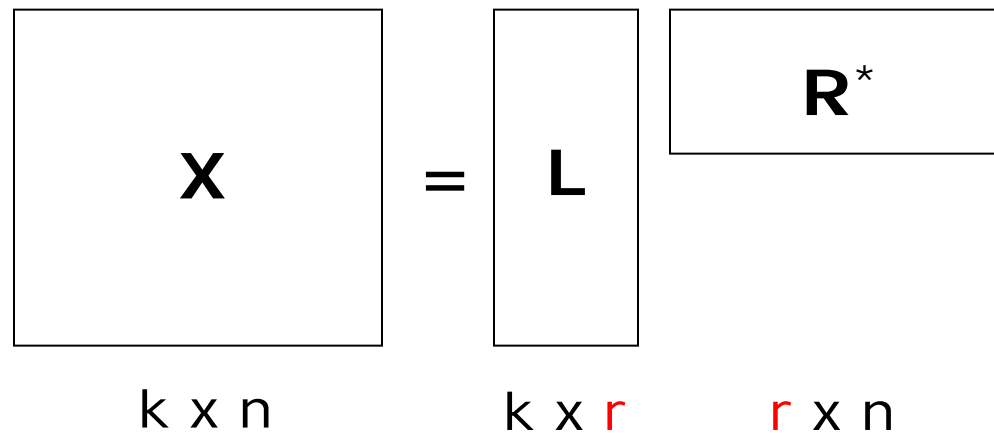
- 17770 total movies x 480189 total users
- Over 8 billion total ratings
- How to fill in the blanks?

# Abstract Setup: Matrix Completion



$X_{ij}$  known for black cells  
 $X_{ij}$  unknown for white cells  
*Rows index movies*  
*Columns index users*

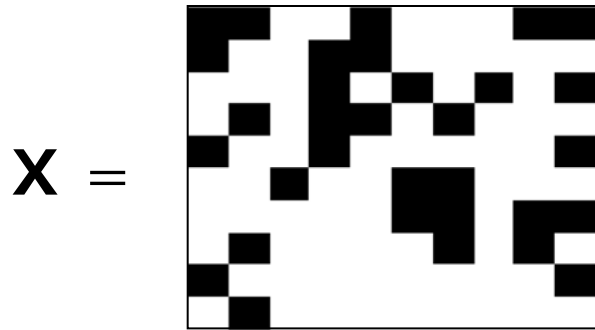
- How do you fill in the missing data?



kn entries

$r(k+n)$  entries

# Low-rank Matrix Completion



$X_{ij}$  known for black cells  
 $X_{ij}$  unknown for white cells

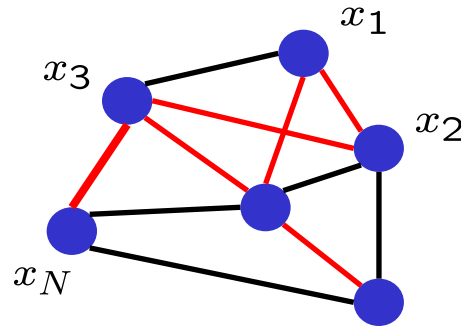
- How do you fill in the missing data?

$$\begin{array}{ll} \text{minimize} & \text{rank}(\mathbf{Z}) \\ \text{subject to} & Z_{ij} = X_{ij} \\ & \forall (i, j) \in \Omega \end{array}$$

# Recommender Systems



# Euclidean Embedding



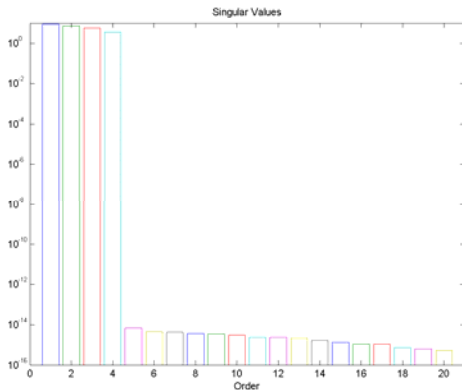
# Multitask Learning



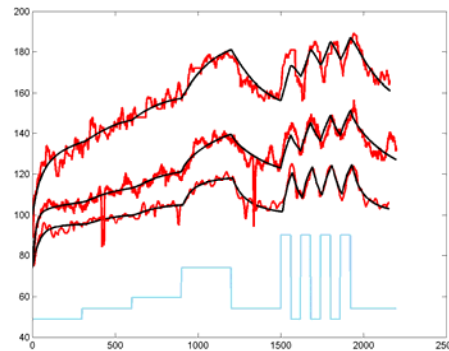
**Rank of:** Data Matrix

**Gram Matrix**

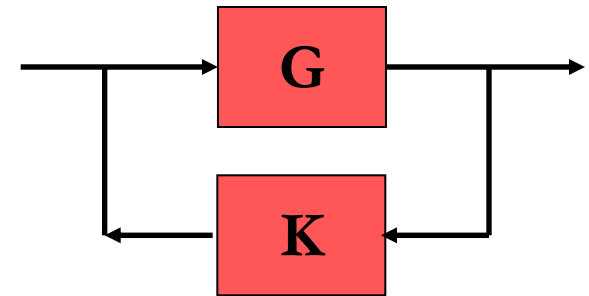
**Matrix of Classifiers**



**Model Reduction**



**System Identification**



**Controller Design**

**Constraints involving the rank of the Hankel Operator, Matrix, or Singular Values**

# Affine Rank Minimization

- **PROBLEM:** Find the matrix of lowest rank that satisfies/approximates the underdetermined linear system

$$\mathcal{A}(\mathbf{X}) = \mathbf{b} \quad \mathcal{A} : \mathbb{R}^{k \times n} \rightarrow \mathbb{R}^m$$

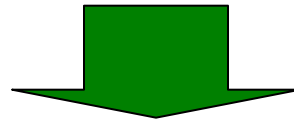
$$\begin{array}{ll} \text{minimize} & \text{rank}(\mathbf{X}) \\ \text{subject to} & \mathcal{A}(\mathbf{X}) = \mathbf{b} \end{array}$$

- **NP-HARD:**
  - Reduce to finding solutions to polynomial systems
  - Hard to approximate
  - Exact algorithms are awful

# Proposed Heuristic

## Affine Rank Minimization:

$$\begin{aligned} &\text{minimize} && \text{rank}(\mathbf{X}) \\ &\text{subject to} && \mathcal{A}(\mathbf{X}) = \mathbf{b} \end{aligned}$$



## Convex Relaxation:

$$\begin{aligned} &\text{minimize} && \|\mathbf{X}\|_* = \sum_{i=1}^k \sigma_i(\mathbf{X}) \\ &\text{subject to} && \mathcal{A}(\mathbf{X}) = \mathbf{b} \end{aligned}$$

- Proposed by Fazel (2002).
- Nuclear norm is the “numerical rank” in numerical analysis
- The “trace heuristic” from controls if  $\mathbf{X}$  is p.s.d.



# Parsimonious Models

$$x = \sum_{k=1}^r w_k \alpha_k$$

Diagram illustrating the equation  $x = \sum_{k=1}^r w_k \alpha_k$  with annotations:

- A green arrow points from the word "rank" to the upper limit  $r$ .
- A blue arrow points from the word "weights" to the coefficient  $w_k$ .
- A red arrow points from the word "atoms" to the basis element  $\alpha_k$ .
- A black arrow points from the word "model" to the variable  $x$ .

- Search for best linear combination of fewest atoms
- "rank" = fewest atoms needed to describe the model

$$\|x\|_{\mathcal{A}} \equiv \inf_{(w, \alpha)} \sum_{k=1}^r |w_k|$$

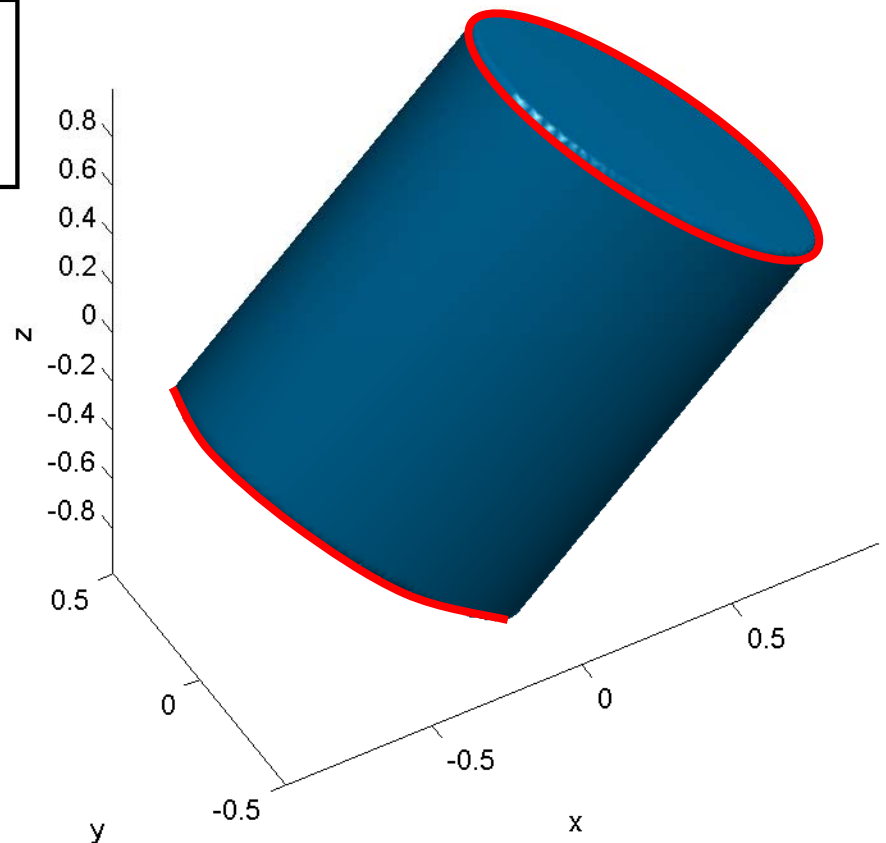
- 2x2 matrices  $\begin{bmatrix} x & y \\ y & z \end{bmatrix}$
- plotted in 3d

— rank 1

$$x^2 + z^2 + 2y^2 = 1$$

Convex hull:

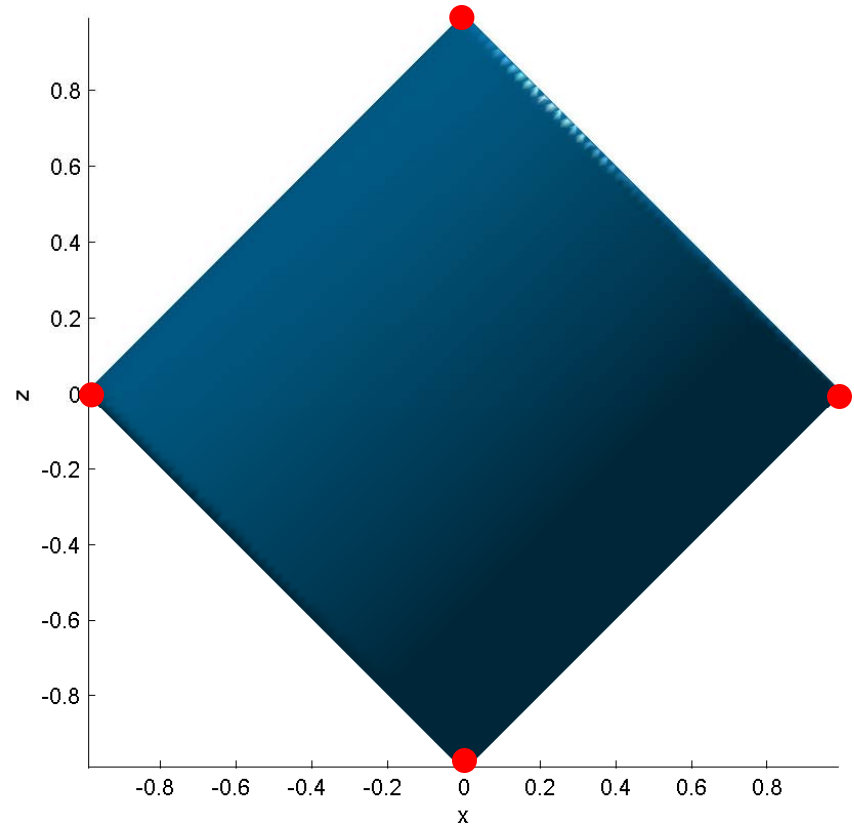
$$\{X : \|X\|_* \leq 1\}$$



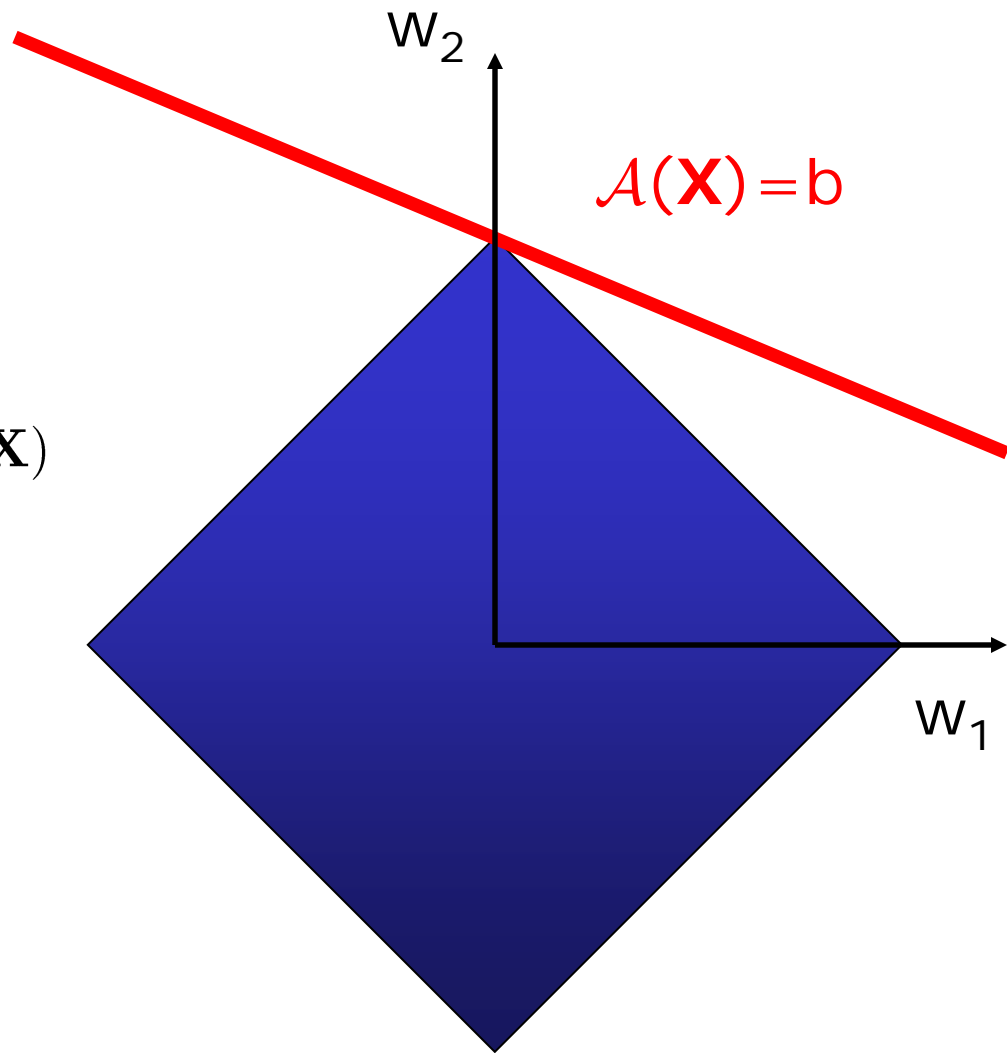
- 2x2 matrices
- plotted in 3d

$$\left\| \begin{bmatrix} x & 0 \\ 0 & z \end{bmatrix} \right\|_* \leq 1$$

- Projection onto x-z plane is  $l_1$  ball



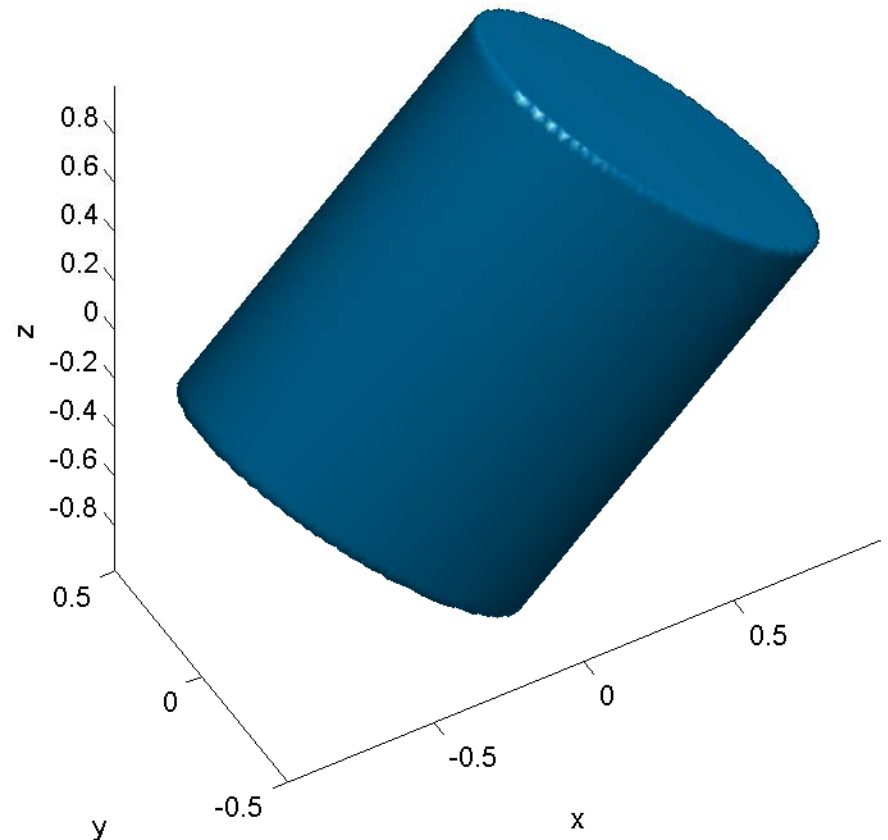
minimize  $\|\mathbf{X}\|_* = \sum_{i=1}^k \sigma_i(\mathbf{X})$   
subject to  $\mathcal{A}(\mathbf{X}) = \mathbf{b}$



- 2x2 matrices
- plotted in 3d

$$\left\| \begin{bmatrix} x & y \\ y & z \end{bmatrix} \right\|_* \leq 1$$

- Not polyhedral...



So how do we compute it? And when does it work?

# Equivalent Formulations

$$\begin{array}{l} \text{minimize} \\ \text{subject to} \end{array} \quad \begin{array}{l} \|X\|_* \\ \mathcal{A}(X) = b \end{array} \quad \iff \quad \begin{array}{l} \text{minimize} \\ \text{subject to} \end{array} \quad \begin{array}{l} \sum_{i=1}^k \sigma_i(X) \\ \mathcal{A}(X) = b \end{array}$$

- Semidefinite embedding:

$$X = U\Sigma V^*$$

$$\begin{bmatrix} W_1 & X \\ X^* & W_2 \end{bmatrix} = \begin{bmatrix} U \\ V \end{bmatrix} \Sigma \begin{bmatrix} U \\ V \end{bmatrix}^*$$

$$\begin{array}{l} \text{minimize} \\ \text{subject to} \end{array} \quad \begin{array}{l} \frac{1}{2}(\text{Tr}(W_1) + \text{Tr}(W_2)) \\ \begin{bmatrix} W_1 & X \\ X^* & W_2 \end{bmatrix} \succeq 0 \\ \mathcal{A}(X) = b \end{array}$$

- Low rank parametrization:

$$L = U\Sigma^{1/2}$$

$$R = V\Sigma^{1/2}$$

$$\begin{array}{l} \text{minimize} \\ \text{subject to} \end{array} \quad \begin{array}{l} \frac{1}{2}(\|L\|_F^2 + \|R\|_F^2) \\ \mathcal{A}(LR^*) = b \end{array}$$

# Computationally: Gradient Descent!

$$\mathcal{F}(\mathbf{L}, \mathbf{R}) = \sum_{i=1}^k \sum_{j=1}^r L_{ij}^2 + \sum_{i=1}^n \sum_{j=1}^r R_{ij}^2 + \lambda \|\mathcal{A}(\mathbf{LR}^*) - \mathbf{b}\|^2$$

- “Method of multipliers”
  - Schedule for  $\lambda$  controls the noise in the data
  - Same global minimum as nuclear norm
  - Dual certificate for the optimal solution
- 
- When will this fail and when it might succeed?

# First theory result

$$\mathcal{A}(\mathbf{X}) = \mathbf{b} \quad \mathcal{A} : \mathbb{R}^{k \times n} \rightarrow \mathbb{R}^m$$

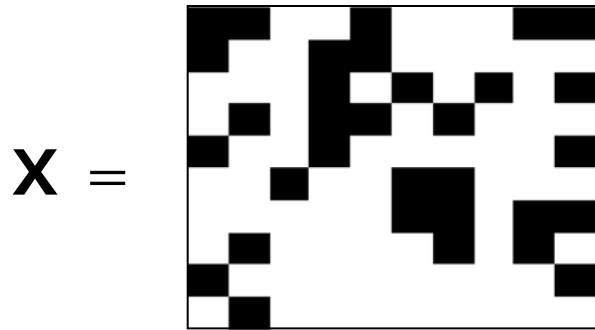
- If  $m > c_0 r(k+n-r) \log(kn)$ , the heuristic succeeds for most  $\mathcal{A}$

*Recht, Fazel, and Parrilo. 2007.*

- Number of measurements  $c_0 r(k+n-r) \log(kn)$ 
  - $c_0$ : constant
  - $r$ : intrinsic dimension
  - $(k+n-r)$ : ambient dimension
  - $\log(kn)$ : ambient dimension
- **Approach:** Show that a random  $\mathcal{A}$  is nearly an isometry on the manifold of low-rank matrices.
- Stable to noise in measurement vector  $\mathbf{b}$  and returns as good an answer as a truncated SVD of the true  $\mathbf{X}$ .



# Low-rank Matrix Completion

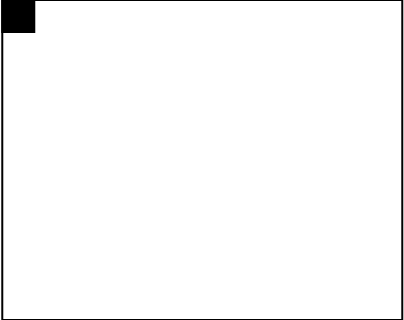


$X_{ij}$  known for black cells  
 $X_{ij}$  unknown for white cells

- How do you fill in the missing data?

$$\begin{aligned} & \text{minimize} && \text{rank}(\mathbf{Z}) \\ & \text{subject to} && Z_{ij} = X_{ij} \\ & && \forall (i, j) \in \Omega \end{aligned}$$

# Which matrices?

$\mathbf{X} =$    $(= e_1 e_1^*)$

- Any subset of entries that misses the  $(1,1)$  component tells you nothing!

$\mathbf{X} =$    $(= e_1 v^*)$

- Still need to see the entire first row
- Want each entry to provide nearly the same amount of information

# Incoherence

- Let  $U$  be a subspace of  $\mathbb{R}^n$  of dimension  $r$  and  $\mathbf{P}_U$  be the orthogonal projection onto  $U$ . Then the *coherence* of  $U$  (with respect to the standard basis  $\mathbf{e}_i$ ) is defined to be

$$\mu(U) \equiv \frac{n}{r} \max_{1 \leq i \leq n} \|\mathbf{P}_U \mathbf{e}_i\|^2.$$

- $\mu(U) \geq 1$ 
  - e.g., span of  $r$  columns of the Fourier transform
- $\mu(U) \leq n/r$ 
  - e.g., any subspace that contains a standard basis element
- $\mu(U) = O(1)$ 
  - sampled from the uniform distribution with  $r > \log n$

# Matrix Completion

- Suppose  $\mathbf{X}$  is  $k \times n$  ( $k \leq n$ ) has rank  $r$  and has row and column spaces with incoherence bounded above by  $\mu$ . Then the nuclear norm heuristic recovers  $\mathbf{X}$  from most subsets of entries  $\Omega$  with cardinality at least

$$|\Omega| \geq C_1 \mu n^{5/4} r \log(n)$$

- If, in addition,  $r \leq \mu^{-1} n^{1/5}$ ,

$$|\Omega| \geq C_2 \mu n^{6/5} r \log(n)$$

then entries suffice.

# Proof Tools

- Convex Analysis
  - *KKT Conditions*: Find *dual* certificate proving minimum nuclear norm solution is the hidden low rank matrix
  - *Compressed Sensing*: Use *ansatz* for multiplier and bound its norm
- Probability on Banach Spaces
  - Moment bounds for norms of matrix valued random variables [Rudelson]
  - *Decoupling* [Bourgain-Tzafiri, de la Pena *et al*]: Indicators variables can be treated as independent
  - *Non-commutative Khintchine Inequality* [Lust-Piquard]: Tightly bound the operator norm in terms of the largest entry.

# Netflix Prize

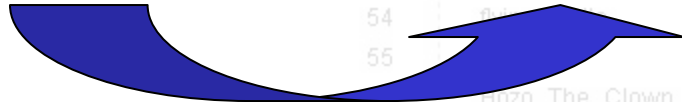
## Leaderboard

Mixture of hundreds of models, including nuclear norm



| Rank  | Team Name  | Best Score | % Improvement | Last Submit Time    |
|---|--|------------|---------------|---------------------|
| --  | No Grand Prize candidates yet                    | --         | --            | --                  |
| Grand Prize - RMSE <= 0.8563                                |  |            |               |                     |
| --  | No Progress Prize candidates yet                 | --         | --            | --                  |
| Progress Prize - RMSE <= 0.8625                             |  |            |               |                     |
| 1   | <a href="#">When Gravity and Dinosaurs Unite</a> | 0.8675     | 8.82          | 2008-03-01 07:03:35 |
| 2   | <a href="#">BellKor</a>                          | 0.8682     | 8.75          | 2008-02-28 23:40:45 |
| 3   | <a href="#">KorBell</a>                          | 0.8708     | 8.47          | 2008-02-06 14:12:44 |
| Progress Prize 2007 - RMSE = 0.8712 - Winning Team: KorBell |  |            |               |                     |
| 4   | <a href="#">KorBell</a>                          | 0.8712     | 8.43          | 2007-10-01 23:25:23 |
| 5   | <a href="#">acmehill</a>                         | 0.8720     | 8.35          | 2008-03-02 05:08:12 |
| 6   | <a href="#">Dan Tillberg</a>                     | 0.8727     | 8.27          | 2008-03-02 08:42:29 |
| 7   | <a href="#">basho</a>                            | 0.8729     | 8.25          | 2007-11-24 14:27:00 |
| 8   | <a href="#">Just a guy in a garage</a>           | 0.8740     | 8.14          | 2008-02-06 12:16:40 |
| 9   | <a href="#">BigChaos</a>                         | 0.8748     | 8.05          | 2008-03-01 17:26:06 |
| 10  | <a href="#">Dinosaur Planet</a>                  | 0.8753     | 8.00          | 2007-10-04 04:56:45 |
| ...   |  |            |               |                     |
| 50  | <a href="#">amgl</a>                             | 0.8897     | 6.49          | 2007-12-23 18:44:03 |
| 51  | <a href="#">Remco</a>                            | 0.8899     | 6.46          | 2007-04-04 06:16:56 |
| 52  | <a href="#">mxlg</a>                             | 0.8900     | 6.45          | 2007-12-23 18:54:46 |
| 53  | <a href="#">JustWithSVD</a>                      | 0.8900     | 6.45          | 2008-02-14 16:17:54 |
| 54  | <a href="#">Bozo_The_Clown</a>                   | 0.8900     | 6.45          | 2008-02-28 09:56:20 |
| 55  | <a href="#">Bozo_The_Clown</a>                   | 0.8901     | 6.44          | 2008-02-29 05:53:11 |
|   | <a href="#">Bozo_The_Clown</a>                   | 0.8902     | 6.43          | 2007-09-06 17:24:48 |

Gradient descent on low-rank nuclear norm parameterization



# Parsimonious Modeling: A road map

- **Open Problems in rank minimization:** optimal bounds, noise performance, faster algorithms, more mining of connections with compressed sensing
- **Expanding the parsimony catalog:** dynamical systems, nonlinear models, tensors, completely positive matrices, Jordan Algebras, and beyond
- **Automatic parsimonious programming:** computational complexity of norms. algorithm and proof generation
- **Broad applied impact:** data mining time series in biology, medicine, social networks, and human computer interfaces

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- See:

<http://www.ist.caltech.edu/~brecht/publications.html>

for all references

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