

Optimal Block-Decodable Encoders for Constrained Systems

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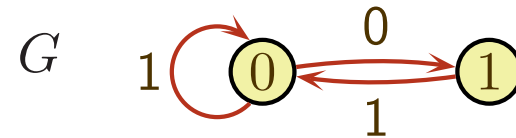
Outline

- Constrained systems and finite-state encoders
- Block-decodable encoder and its relatives
- Sets of principal states
- Complexity of determining the optimal rate
- Encoder construction
- Asymptotic analysis of optimal code rate and sets of principal states

Constrained Systems and Their Presentations

G : **labeled graph**

(with vertex set $V = V_G$)



$S = S(G)$: **constrained system**,

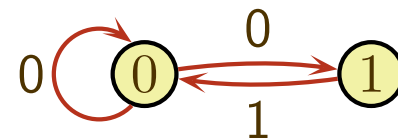
set of all words obtained from reading labels of paths of G

$S(G)$ = set of all words that do not contain 00

Say that G is a **presentation** of S

deterministic graph:

at each state, all outgoing edges have distinct labels



nondeterministic graph

$A = A_G$: **adjacency matrix**,

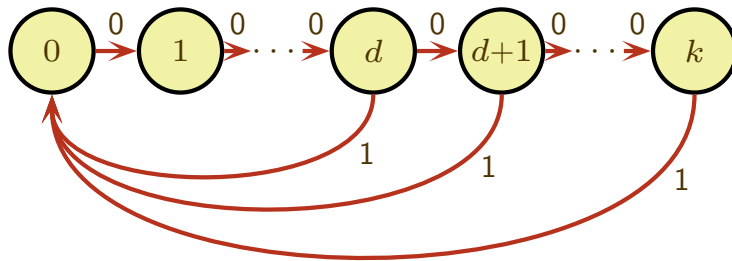
$|V| \times |V|$ matrix defined by

$A_{u,v}$ = number of edges from u to v

$$A_G = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$$

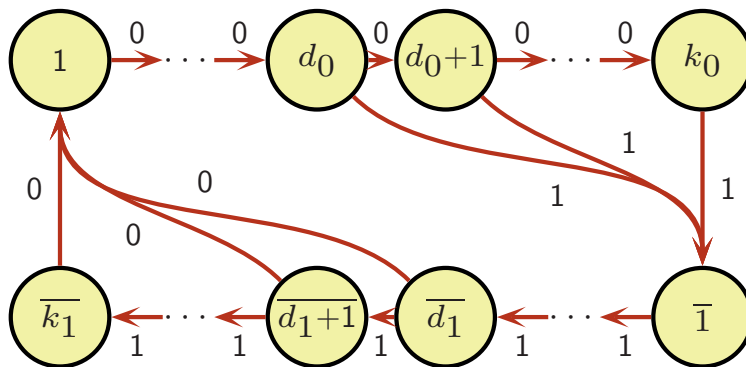
RLL(d, k) and Asymmetric-RLL(d_0, k_0, d_1, k_1)

Runlength limited RLL(d, k)



- $d \leq \text{run of zeros} \leq k$
- employed in CDs, DVDs, and magnetic tapes

Asymmetric-RLL(d_0, k_0, d_1, k_1)

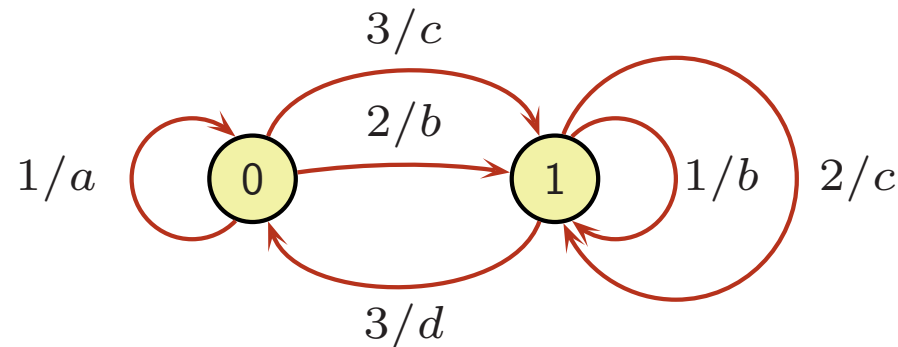


- $d_0 \leq \text{run of zeros} \leq k_0$
- $d_1 \leq \text{run of ones} \leq k_1$
- employed in optical recording systems

Finite-state encoders

An (S, n) **encoder** is a graph that

- has a constant out-degree n , i.e., each state has n outgoing edges
- has two types of labeling: *input* and *output*, where
 - the input alphabet size is n
 - at each state, the input labels of the outgoing edges are distinct
 - the output labeling satisfies the constraint S
- can be “decoded”

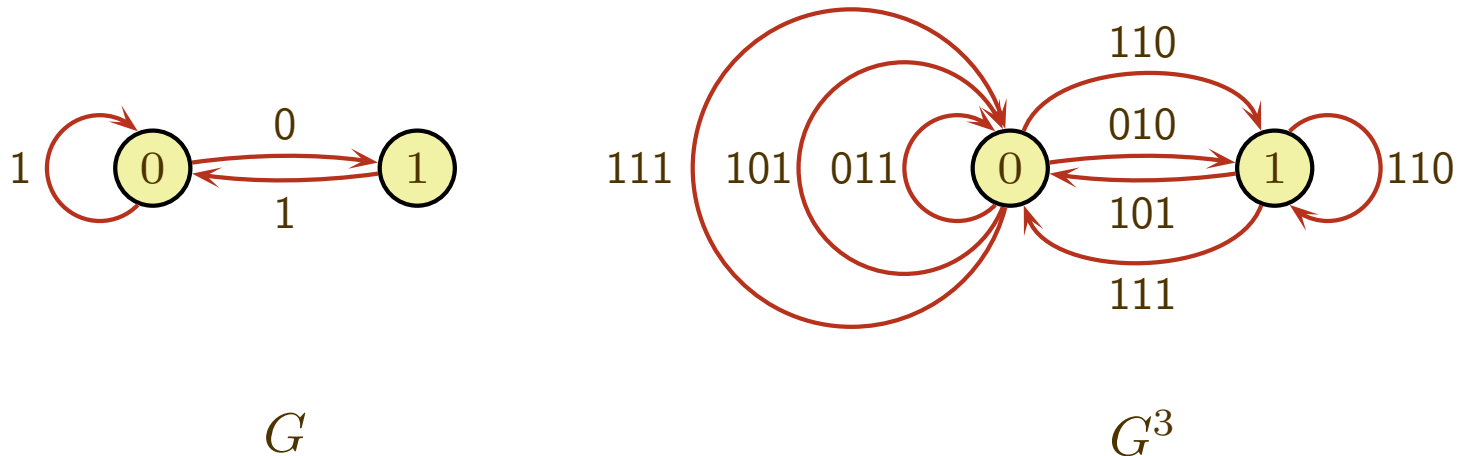


A finite-state encoder

Higher power graphs

Usually we want to construct an encoder whose edge labels are words of some length q . These words are called **codewords** and the length is called **block length**.

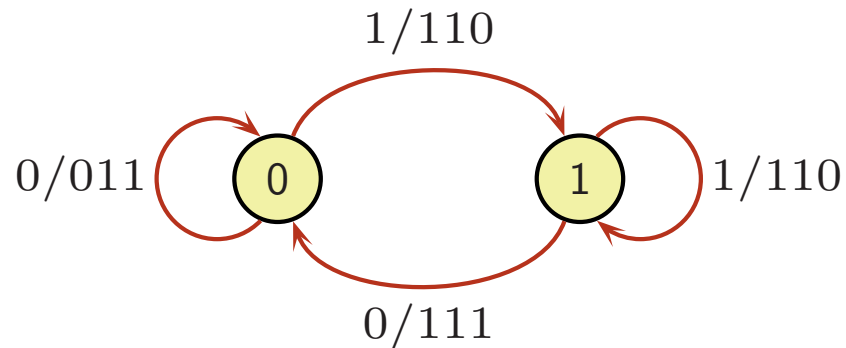
Let G be a graph. The q **th power of G** , denoted G^q , is the labeled graph with the same set of states as G , but one edge for each path of length q in G



If $S = S(G)$, define $S^q = S(G^q)$. Then we construct an encoder for S^q .

If A is the adjacency matrix of G , then the adjacency matrix of G^q is A^q

An $(S^3, 2)$ encoder



An $(S^3, 2)$ encoder

The **code rate** of an (S^q, n) encoder is defined to be $\frac{\log n}{q}$

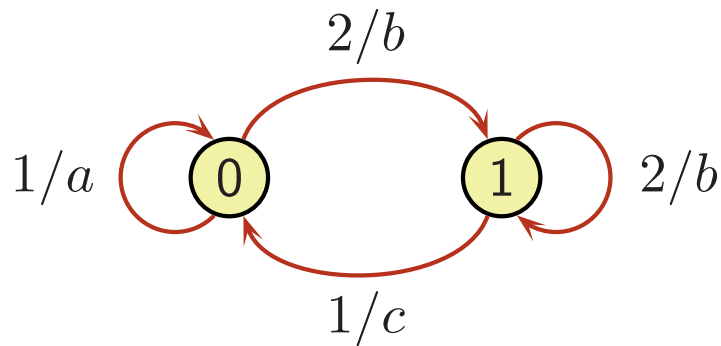
The **capacity** of a constraint S , denoted $\text{cap}(S)$ is defined:
 $\lim_{n \rightarrow \infty} (1/q) \log_2(N(q; S))$.

Shannon: $\frac{\log n}{q} \leq \text{cap}(S)$

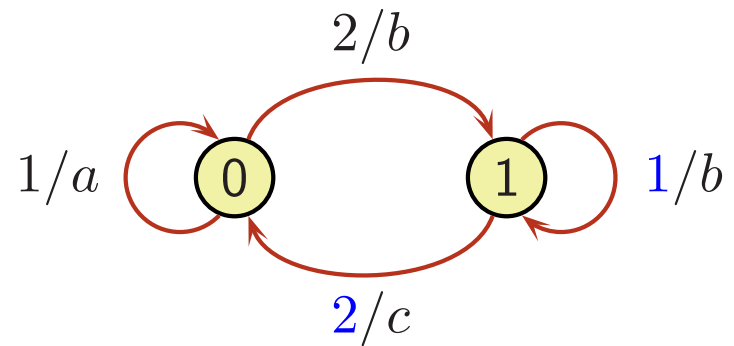
GOAL: For a given constraint, block length q and encoder class, determine optimal rate, equivalently optimal n .

Block-decodable encoders

A **block-decodable encoder** is a finite-state encoder such that the input label of any edge e can be uniquely determined from the output label of e



block decodable



not block decodable

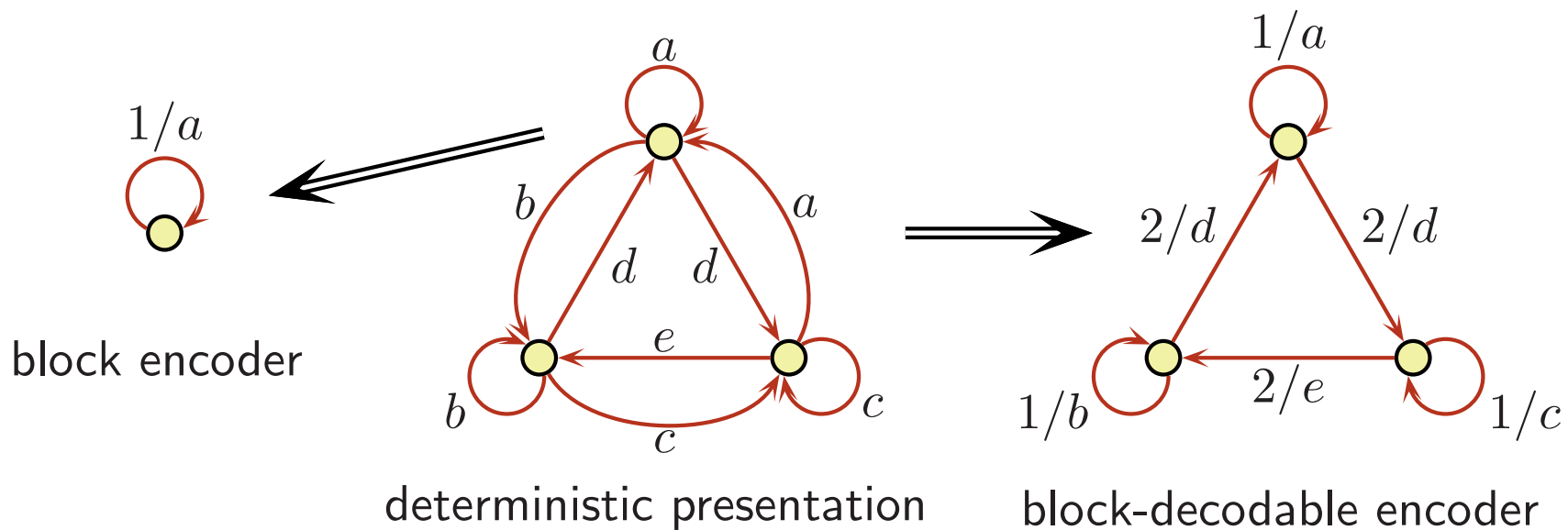
A **deterministic encoder** is a finite-state encoder whose output labeling is deterministic, i.e., at each state, all outgoing edges have distinct output labels

A **block encoder** is a finite-state encoder such that there is a 1-1 mapping between input labels and output labels

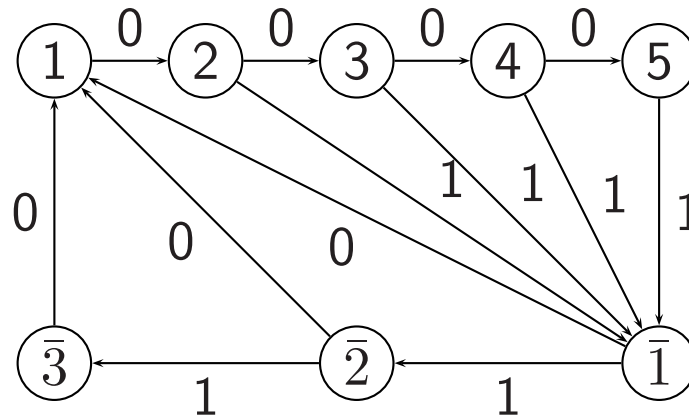
Basic facts about {blk, blkdec, det} encoders

Fact 1 Block \Rightarrow Block-decodable \Rightarrow Deterministic

Theorem 1 ([Freiman and Wyner, 1964], [Franaszek, 1968], [Marcus et al., 1998]) Let S be a constraint presented by a deterministic graph G . For each class of encoder $\mathcal{C} \in \{\text{blk}, \text{blkdec}, \text{det}\}$, there exists an (S, n) encoder in class \mathcal{C} if and only if there exists such an encoder which is a subgraph of G .



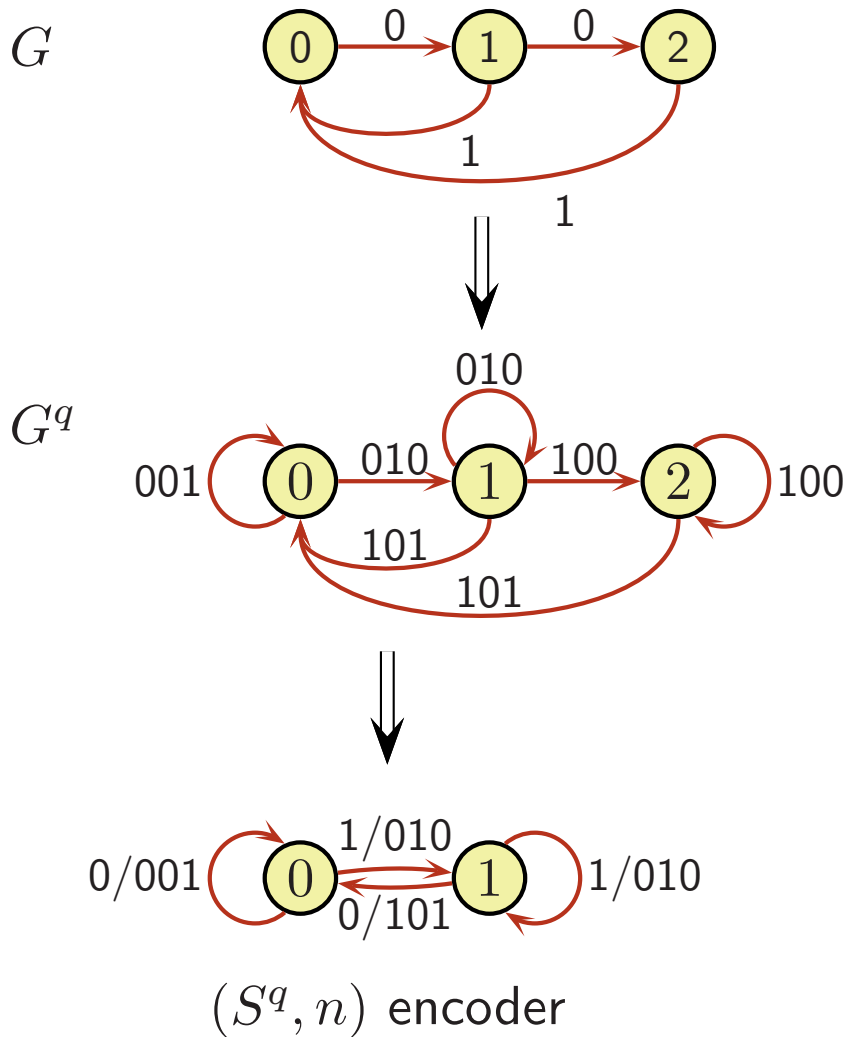
An example: the asymmetric RLL (2, 5, 1, 3)



The capacity is 0.7112

| block length | optimal code rate | | | |
|--------------|-------------------|-----------------|---------------|---------------|
| | block | block-decodable | | deterministic |
| | | (lower bound) | (upper bound) | |
| 6 | 0.4308 | 0.5283 | 0.6346 | 0.6346 |
| 10 | 0.5585 | 0.6524 | 0.6615 | 0.6714 |
| 15 | 0.6088 | 0.6774 | 0.6779 | 0.6844 |
| 20 | 0.6343 | 0.6862 | 0.6862 | 0.6910 |
| 30 | 0.6599 | 0.6946 | 0.6946 | 0.6978 |

Construction of {blk, blkdec, det} encoder



(1) Start with a deterministic presentation G of the desired constraint S

(2) Compute the q th power of G , denoted G^q

(3) Choose a subgraph of G^q to be used as encoder

(4) Assign input labels

Set of principal states

Step (3) can be broken into two steps:

- (a) First choose a set of states of G , called a **set of principal states**, to be used as encoder states.
- (b) Then choose edges.

Prior work

Deterministic encoders:

Franaszek [Franaszek, 1968] gave a very efficient algorithm to choose an optimal set of principal states and a corresponding subgraph for the class of deterministic encoder.

Block encoders:

Given a set of principal states, Freiman and Wyner [Freiman and Wyner, 1964] presented an algorithm, based on generating functions, to find a optimal block encoder. They also gave a way to limit the choices of set of principal states that need to be considered. Marcus, Siegel, and Wolf [Marcus et al., 1992] further improved the efficiency.

Block-decodable encoders:

No general algorithm known. Must rely on heuristic and approximation.

For some classes of constraints, this problem coincides with the case of deterministic encoders [Franaszek, 1970, Chaichanavong and Marcus, 2003].

Complexity of determining the optimal code rate

S : constrained system with deterministic presentation G

n : integer

For each class \mathcal{C} of encoder, consider complexity of three problems:

- (1) Determining whether there exists (S, n) encoder in class \mathcal{C} which is a subgraph of G
- (2) Same as (1) but require that the set of principal states $P = V_G$
- (3) $|V_G|$ fixed

The following table summarizes the results in [Franaszek, 1968, Ashley et al., 1996, Chaichanavong, 2003].

| encoder class | subgraph encoder problem | $P = V_G$ | $ V_G $ fixed |
|-----------------|--|-------------------------------------|---------------|
| deterministic | polynomial | polynomial | polynomial |
| block | NP-complete (polynomial for any fixed n) | polynomial | polynomial |
| block-decodable | NP-complete for fixed $n \geq 2$ | NP-complete for fixed $n \geq 2$ | polynomial |

Some notations

S : a constrained system

G : a deterministic presentation of S

V_G : the set of states of G

$\mathcal{C} \in \{\text{blk}, \text{blkdec}, \text{det}\}$: a class of encoder

Define the following two quantities

$M_{\mathcal{C}}(q, P)$: maximum n such that there exists an (S^q, n) encoder in class \mathcal{C} constructed from the set of principal states P

Thus the optimal code rate is

$$\max_{P \subseteq V_G} \frac{\log M_{\mathcal{C}}(q, P)}{q}$$

Note: $M_{\text{blk}}(q, P) \leq M_{\text{blkdec}}(q, P) \leq M_{\text{det}}(q, P)$

Deterministic Encoders

Computing $M_{\det}(q, P)$:

Let G be a deterministic graph with $V_G = \{a, b, c, d\}$; pick $P = \{a, b, d\}$

$$A^q = \begin{array}{cccc|c} a & b & c & d & \text{row sum} \\ \left[\begin{array}{cccc} 4 & 5 & 2 & 4 \\ 6 & 4 & 2 & 4 \\ \hline 3 & 2 & 1 & 2 \\ 5 & 3 & 3 & 3 \end{array} \right] & a & \Rightarrow & 13 \\ & b & \Rightarrow & 14 \\ & c & & \\ & d & \Rightarrow & 11 \end{array} \left. \vphantom{\begin{array}{cccc} 4 & 5 & 2 & 4 \\ 6 & 4 & 2 & 4 \\ 3 & 2 & 1 & 2 \\ 5 & 3 & 3 & 3 \end{array}} \right\} M_{\det}(q, P) = \min\{13, 14, 11\} = 11$$

In general,

$$M_{\det}(q, P) = \min_{u \in P} \sum_{v \in P} A^q_{u,v}$$

This is the same as multiplying A^q by the **characteristic vector** \mathbf{x} of P :

$$A^q \mathbf{x} = \begin{bmatrix} 4 & 5 & 2 & 4 \\ 6 & 4 & 2 & 4 \\ 3 & 2 & 1 & 2 \\ 5 & 3 & 3 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 13 \\ 14 \\ 7 \\ 11 \end{bmatrix} \geq \begin{bmatrix} 11 \\ 11 \\ 0 \\ 11 \end{bmatrix} = 11\mathbf{x}$$

Deterministic Encoders

Determining whether $M_{\text{det}}(q) \geq n$ is equivalent to determining whether there exists a 0-1 vector x , not all 0, such that $A^q x \geq nx$.

This can be solved by the Franaszek algorithm (Franaszek 1968):

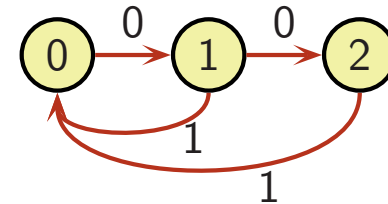
$$x^{(0)} = [1, \dots, 1]^T$$

$$x^{(\ell+1)} = \min(x^{(\ell)}, \lfloor A^q x^{(\ell)} / n \rfloor)$$

By varying n , we can determine $M_{\text{det}}(q)$

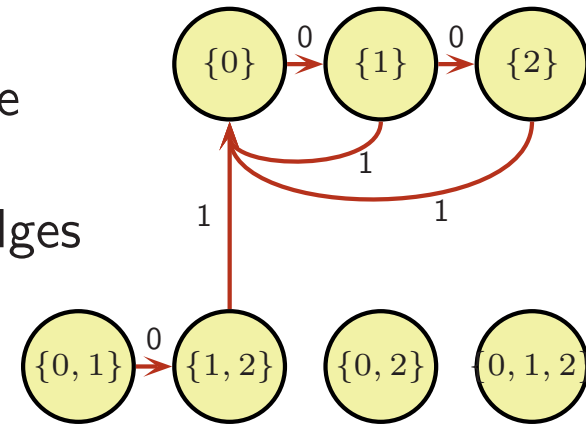
Block encoders

G : deterministic presentation of S



\bar{G} : labeled graph with $V_{\bar{G}} =$
 set of all nonempty subsets of V_G
 with an edge from U to V labeled by w if

- 1) For each $u \in U$, there is an outgoing edge with label w - and -
- 2) V is the set of terminal states of these edges



\bar{A} : adjacency matrix of \bar{G}

Theorem 2

$$M_{\text{blk}}(q, P) = \sum_{U \subseteq P} \bar{A}_{P,U}^q$$

Block-decodable encoder

G : deterministic graph

Find a block-decodable encoder that is a subgraph of G and has the same set of states as G

Input label assignment algorithm:

let $\Psi \leftarrow$ set of all codewords of G

set $\tau \leftarrow 1$

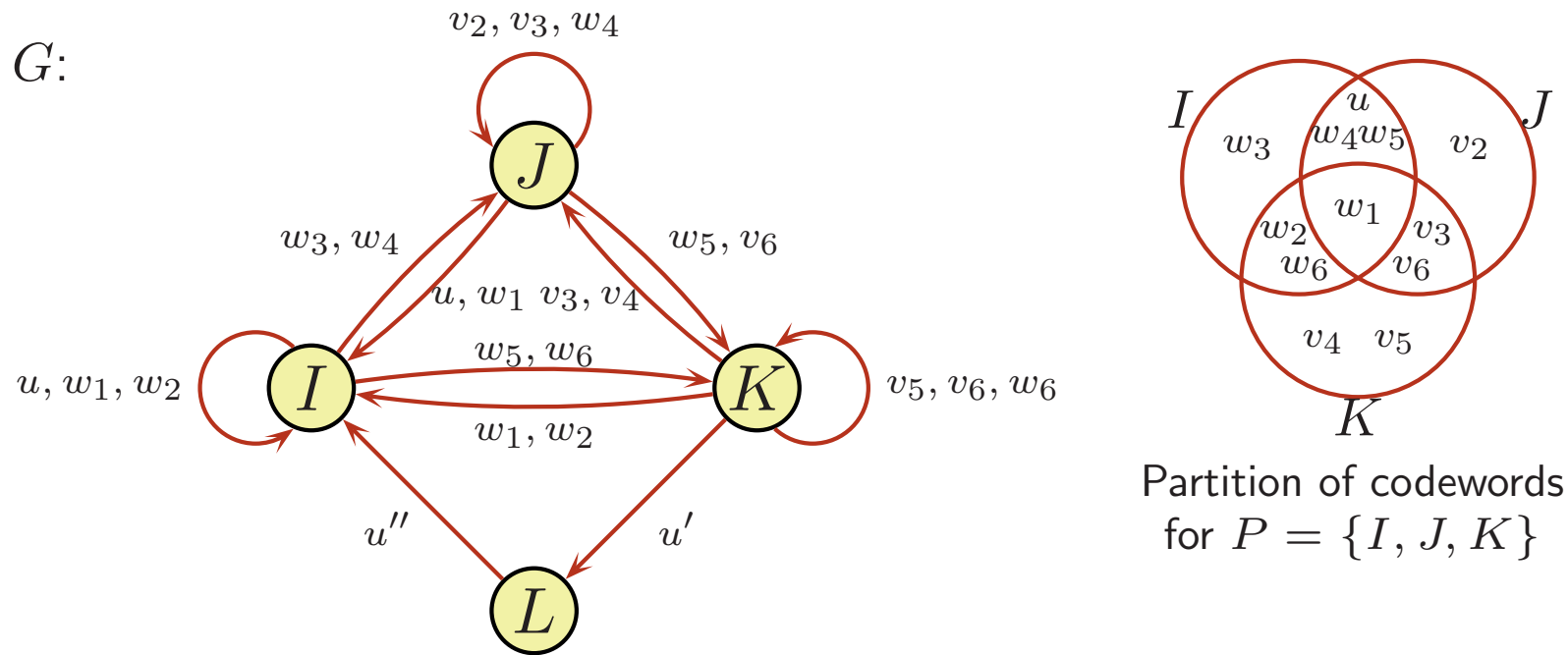
while (it is possible to choose a set of codewords $\psi = \{w_1, \dots, w_k\} \subseteq \Psi$
such that each state of G can generate at least one w_i)

do assign input label τ to each word in ψ

$\tau \leftarrow \tau + 1$

$\Psi \leftarrow \Psi \setminus \psi$

An example of input label assignment



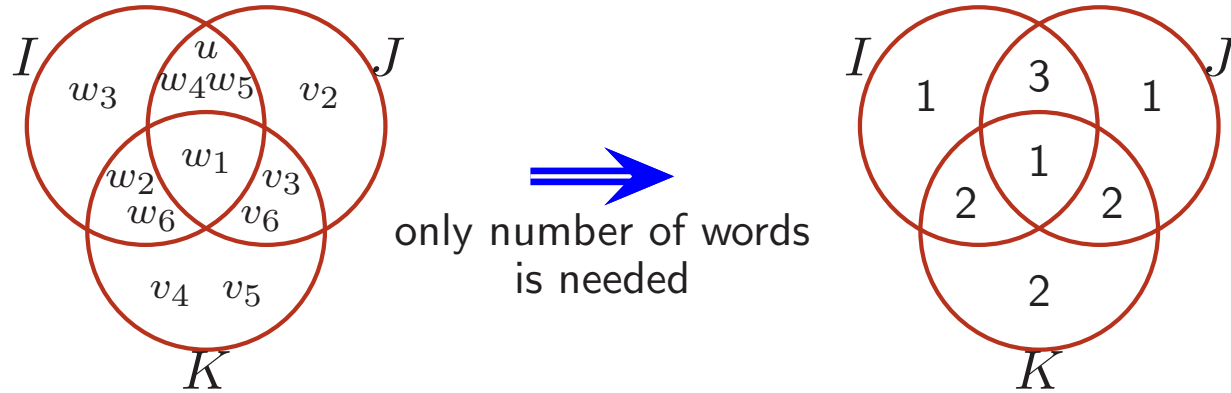
Pick $P = \{I, J, K\}$; Want to compute $M_{\text{blkdec}}(1, P)$

Partition codewords into classes according to initial states

For each input, choose a combination of regions such that their union is P

There are 8 such combinations; each combination is denoted by a 0-1 vector \mathbf{z} of size $2^{|P|} - 1 = 7$, where $z_U = 1$ if U is in the combination and 0 otherwise

Input label assignment as an integer program



c_i : number of times that we choose combination i

$$\text{maximize } c_1 + c_2 + \dots + c_8$$

subject to (1) $c_i \in \mathbb{Z}$, (2) $c_i \geq 0$,
 (3)

$$\sum_{i=1}^8 c_i \mathbf{z}_i = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ c_4 \\ c_5 \\ c_6 \\ c_7 \\ c_8 \end{bmatrix} \leq \begin{bmatrix} 1 \\ 1 \\ 2 \\ 3 \\ 2 \\ 2 \\ 2 \\ 1 \end{bmatrix} \begin{matrix} \Leftarrow \{I\} \\ \Leftarrow \{J\} \\ \Leftarrow \{K\} \\ \Leftarrow \{I, J\} \\ \Leftarrow \{I, K\} \\ \Leftarrow \{J, K\} \\ \Leftarrow \{I, J, K\} \end{matrix}$$

Input label assignment as an integer program

Rewrite the problem:

$$\text{maximize } c_1 + c_2 + \cdots + c_t$$

subject to (1) $c_i \in \mathbb{Z}$,
(2) $c_i \geq 0$,
(3)

$$\sum_{i=1}^t c_i \mathbf{z}_i \leq \mathbf{x}(q, P)$$

t : number of combinations

$\mathbf{x}(q, P)$: sizes of regions, can be computed from \bar{A}^q

Indeed, $M_{\text{blkdec}}(q, P) = \max c_1 + \cdots + c_t$

Remove condition (1) to get a linear programming problem. Solve the relaxed problem and round the solution to integers.

Irreducibility and Primitivity

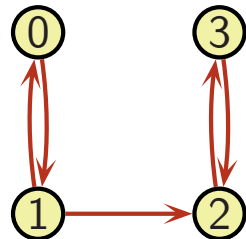
Irreducible graph:

for any pair u, v of states, there is a path from u to v and v to u

Primitive graph:

there exists an integer N such that for all u and v , there are paths from u to v and v to u of length N

Fact 2 Primitive \Rightarrow Irreducible



Reducible



Irreducible



Primitive

A constraint is **irreducible** if it has an irreducible presentation

A matrix is **irreducible** if it is the adjacency matrix of an irreducible graph

Primitive constraint and matrix are defined similarly

From now on, assume primitivity

Asymptotic analysis on the code rate

The capacity of a constraint S with a deterministic presentation G is

$$\text{cap}(S) = \log \lambda,$$

where λ is the largest positive eigenvalue of A_G .

Theorem 3 ([Shannon, 1948]) Let S be a constrained system presented by a deterministic graph G . Let $P \subseteq V_G$. For any class \mathcal{C} of encoder,

$$\lim_{q \rightarrow \infty} \frac{\log M_{\mathcal{C}}(q, P)}{q} = \text{cap}(S).$$

Expect $M_{\mathcal{C}}(q, P)$ to grow as λ^q

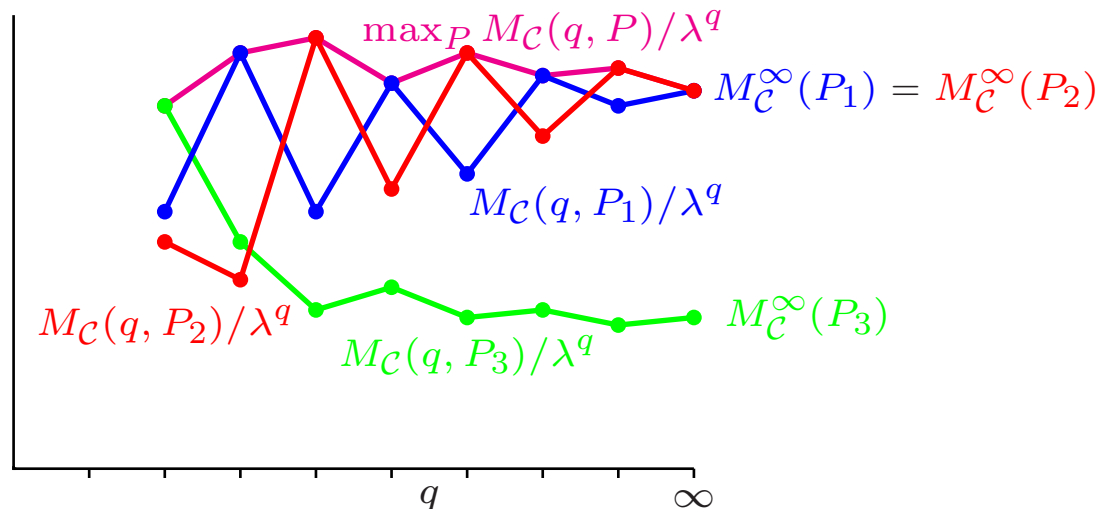
Asymptotic analysis on the code rate

Define the **asymptotic rate**

$$M_C^\infty(P) = \lim_{q \rightarrow \infty} \frac{M_C(q, P)}{\lambda^q}$$

A set of principal states that maximizes the asymptotic rate is called **asymptotically optimal**.

Proposition 1 For sufficiently large block length, every optimal set of principal states is asymptotically optimal.



Asymptotic Results for Deterministic Encoders

Perron-Frobenius Theory for primitive matrix A :

- A has a unique largest positive eigenvalue $\lambda = \lambda(A)$.
- The right (\mathbf{r}) and left (\mathbf{l}) eigenvectors associated with λ are positive.
- Suppose \mathbf{r} and \mathbf{l} are normalized so that $\mathbf{l}\mathbf{r} = 1$, define $\Lambda = \mathbf{r}\mathbf{l}$. Then

$$\lim_{q \rightarrow \infty} \frac{A^q}{\lambda^q} = \Lambda$$

Recall:

$$M_{\det}(q, P) = \min_{u \in P} \sum_{v \in P} A_{u,v}^q$$

From the Perron-Frobenius Theory, we have the following.

Theorem 4

$$M_{\det}^{\infty}(P) = \min_{u \in P} \sum_{v \in P} \Lambda_{u,v}$$

Asymptotic Results for Deterministic Encoders

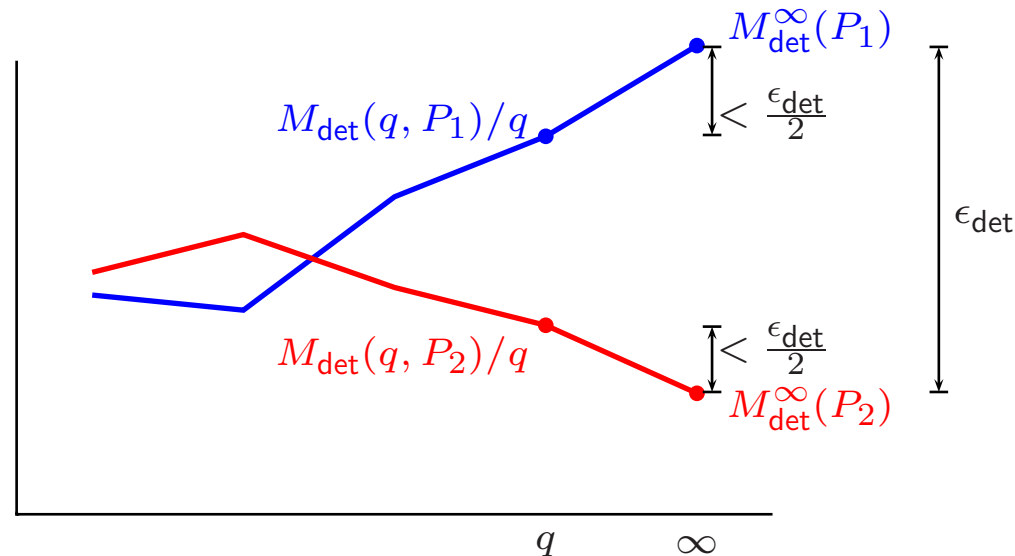
For each class \mathcal{C} , define

$$\epsilon_{\mathcal{C}} = \max_{P \subseteq V_G} M_{\mathcal{C}}^{\infty}(P) - \text{second largest } M_{\mathcal{C}}^{\infty}(P).$$

Theorem 5 If

$$\left\| \frac{A^q}{\lambda^q} - \Lambda \right\|_{\infty} < \frac{\epsilon_{\text{det}}}{2}$$

then any optimal set of principal states at block length q is asymptotically optimal.



Asymptotic Results for Block Encoders

Recall

$$M_{\text{blk}}(q, P) = \sum_{U \subseteq P} \bar{A}_{P,U}^q$$

Property of \bar{A} : λ is an eigenvalue of \bar{A} . Suppose the right ($\bar{\mathbf{r}}$) and left ($\bar{\mathbf{l}}$) eigenvectors of \bar{A} associated with λ are normalized so that $\bar{\mathbf{l}}\bar{\mathbf{r}} = 1$, define $\bar{\Lambda} = \bar{\mathbf{r}}\bar{\mathbf{l}}$. Then

$$\lim_{q \rightarrow \infty} \frac{\bar{A}^q}{\lambda^q} = \bar{\Lambda}.$$

Theorem 6

$$M_{\text{blk}}^{\infty}(P) = \bar{\mathbf{r}}_P \sum_{u \in P} \bar{\mathbf{l}}_{\{u\}}.$$

Theorem 7 If

$$\left\| \frac{\bar{A}^q}{\lambda^q} - \bar{\Lambda} \right\|_{\infty} < \frac{\epsilon_{\text{blk}}}{2}$$

then any optimal set of principal states at block length q for block encoders is asymptotically optimal.

Asymptotic results for block-decodable encoders

Recall

$$M_{\text{blkdec}}(q, P) = \max c_1 + c_2 + \cdots + c_t$$

subject to (1) $c_i \in \mathbb{Z}$,
(2) $c_i \geq 0$,
(3)

$$\sum_{i=1}^t c_i \mathbf{z}_i \leq \mathbf{x}(q, P),$$

where \mathbf{z}_i depends only on P and $\mathbf{x}(q, P)$ can be computed from \bar{A}^q .

Remove condition (1) to get a linear programming problem.

View the maximum of the objective function of the relaxed problem as a function $\mu(\mathbf{x}(q, P))$.

Lemma 1

$$M_{\text{blkdec}}(q, P) \leq \mu(\mathbf{x}(q, P)) \leq M_{\text{blkdec}}(q, P) + t$$

Asymptotic results for block-decodable encoders

Define $\mathbf{x}^\infty(P) = \lim_{q \rightarrow \infty} \frac{1}{\lambda^q} \mathbf{x}(q, P)$

From the convergence of $\frac{\bar{A}^q}{\lambda^q}$ to $\bar{\Lambda}$, we can show that $\mathbf{x}^\infty(P)$ exists and can be computed from $\bar{\Lambda}$

Theorem 8

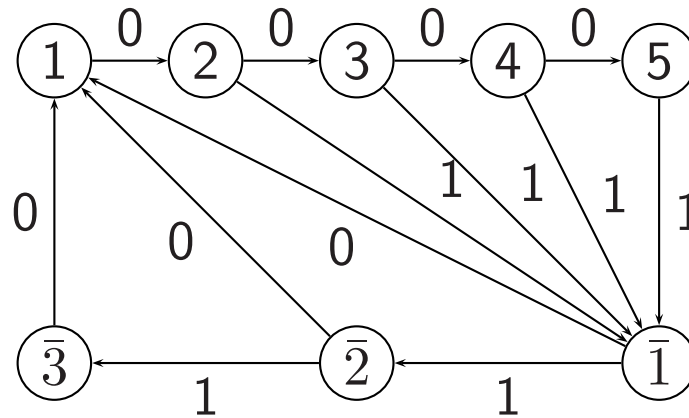
$$M_{\text{blkdec}}^\infty(P) = \mu(\mathbf{x}^\infty(P)).$$

Let

$$\rho(G, q) = (2^{|V_G|} - 1) \sum_{U, V} \left| \left(\frac{\bar{A}^q}{\lambda^q} \right)_{U, V} - \bar{\Lambda}_{U, V} \right| + \frac{\text{explicit constant}}{\lambda^q}$$

Theorem 9 If $\rho(G, q) < \frac{\epsilon_{\text{blkdec}}}{2}$, then any optimal set of principal states at block length q for block-decodable encoders is asymptotically optimal.

An example: the asymmetric RLL (2, 5, 1, 3)



| encoder class \mathcal{C} | optimal P | $\max_P M_{\mathcal{C}}^{\infty}(P)$ | bound on q | known stable q |
|-----------------------------|--|--------------------------------------|--------------|------------------|
| deterministic | $\{1, 2, 3, 4, \bar{1}, \bar{2}\}$ | 0.7563 | 17 | 1 |
| block | $\{2, 3, \bar{1}\}, \{2, \bar{1}, \bar{2}\}$ | 0.3445 | 21 | 6 |
| block decodable | $\{1, 2, 3, \bar{1}, \bar{2}\}$ | 0.7076 | 54 | 12 |

Conclusion

- We have investigated three classes of encoders: block, block-decodable, and deterministic.
- Finding an optimal deterministic encoder is easiest. Finding an optimal block-decodable encoder is most complex.
- Given a set of principal states, finding an optimal block-decodable encoder can be formulated as an integer program. The integer program can be relaxed to find a good bound on the rate of an optimal block-decodable encoder.
- We have established a relationship between optimal sets of principal states at finite and asymptotically large block length. The asymptotic results hold for all $q \geq q_0$ for some *small* q_0 .
- Integer program can be relaxed to find the asymptotic rate of an optimal block-decodable encoder.
- *Coming Attraction*: Integer program can be adapted to bounded-delay-encodable block-decodable encoders (Chaichanavong, ISIT04)

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