

# Adaptively Secure Garbled Circuits from one-way functions

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Alessandra Scafuro, Daniel Wichs

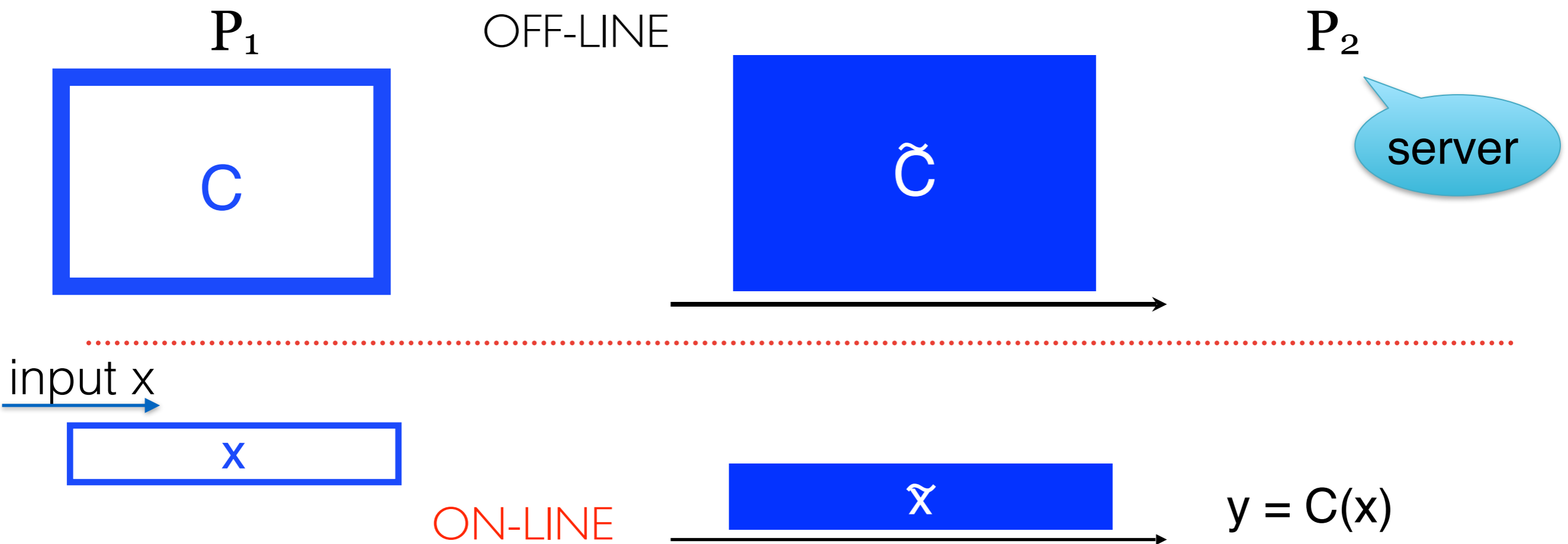


the problem



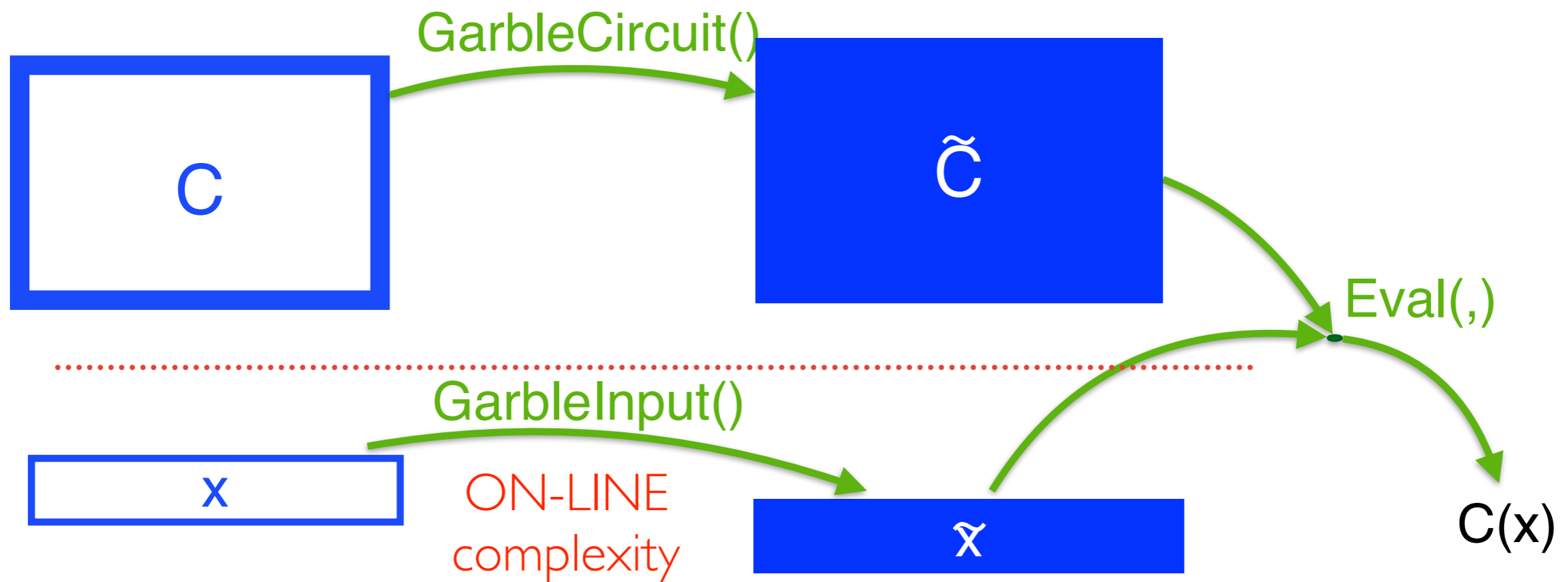
What we want: Server to compute  $C(x)$   
without learning anything else about  $C$  or  $x$ .

- correctness
- security
- efficiency



**Efficiency** ON-LINE complexity smaller than circuit size

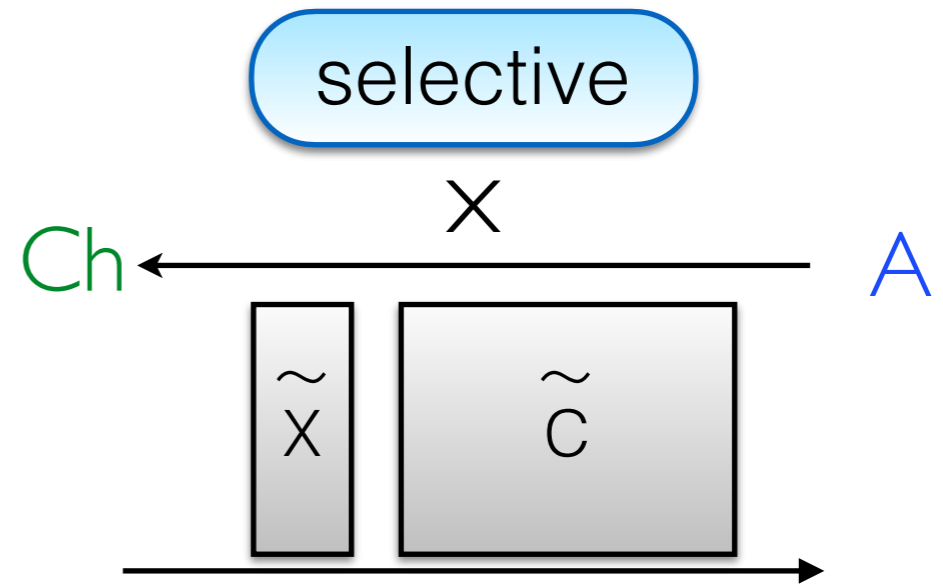
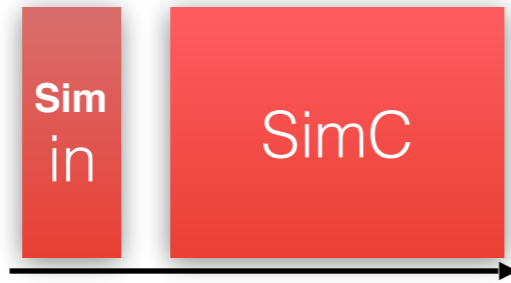
# Garbling Scheme :



# Security

selective

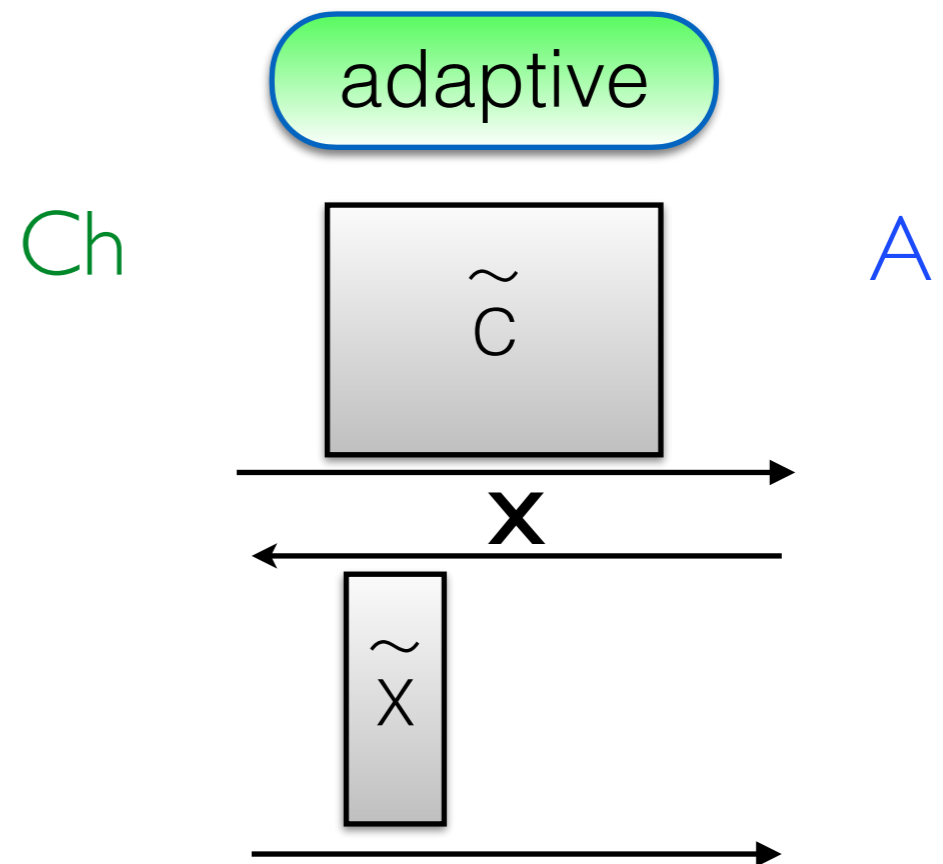
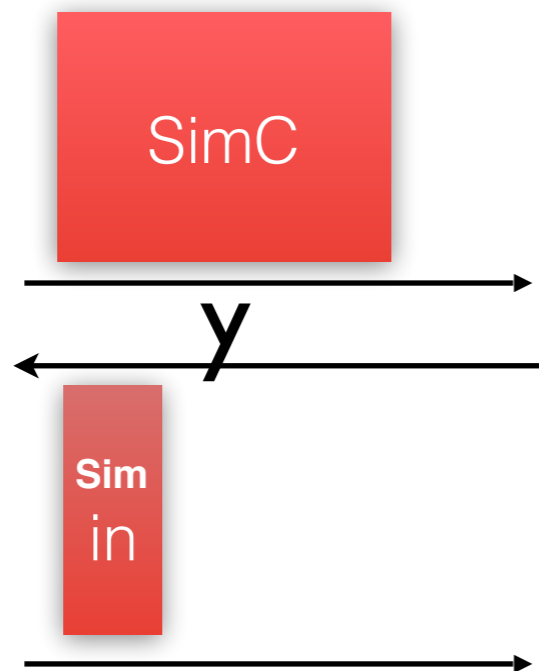
Sim  
 $y = C(x)$



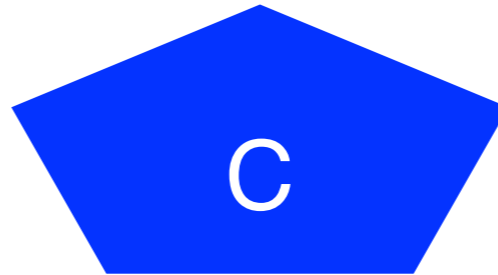
$$(\text{SimC}, \text{SimIn}) \approx (\tilde{C}, \tilde{x})$$

adaptive

Sim



# State of the art



OFF-LINE

ON-LINE



[BRT13]  
RO

lower  
bound

**OWF**  
upper  
bound

**Online  
complexity**

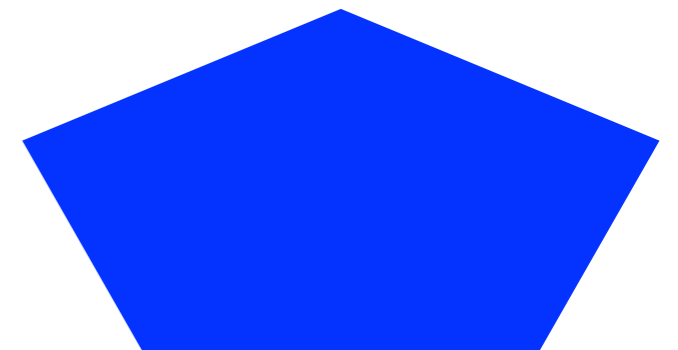
$|x| + |y|$   
[AIKW13]

depth

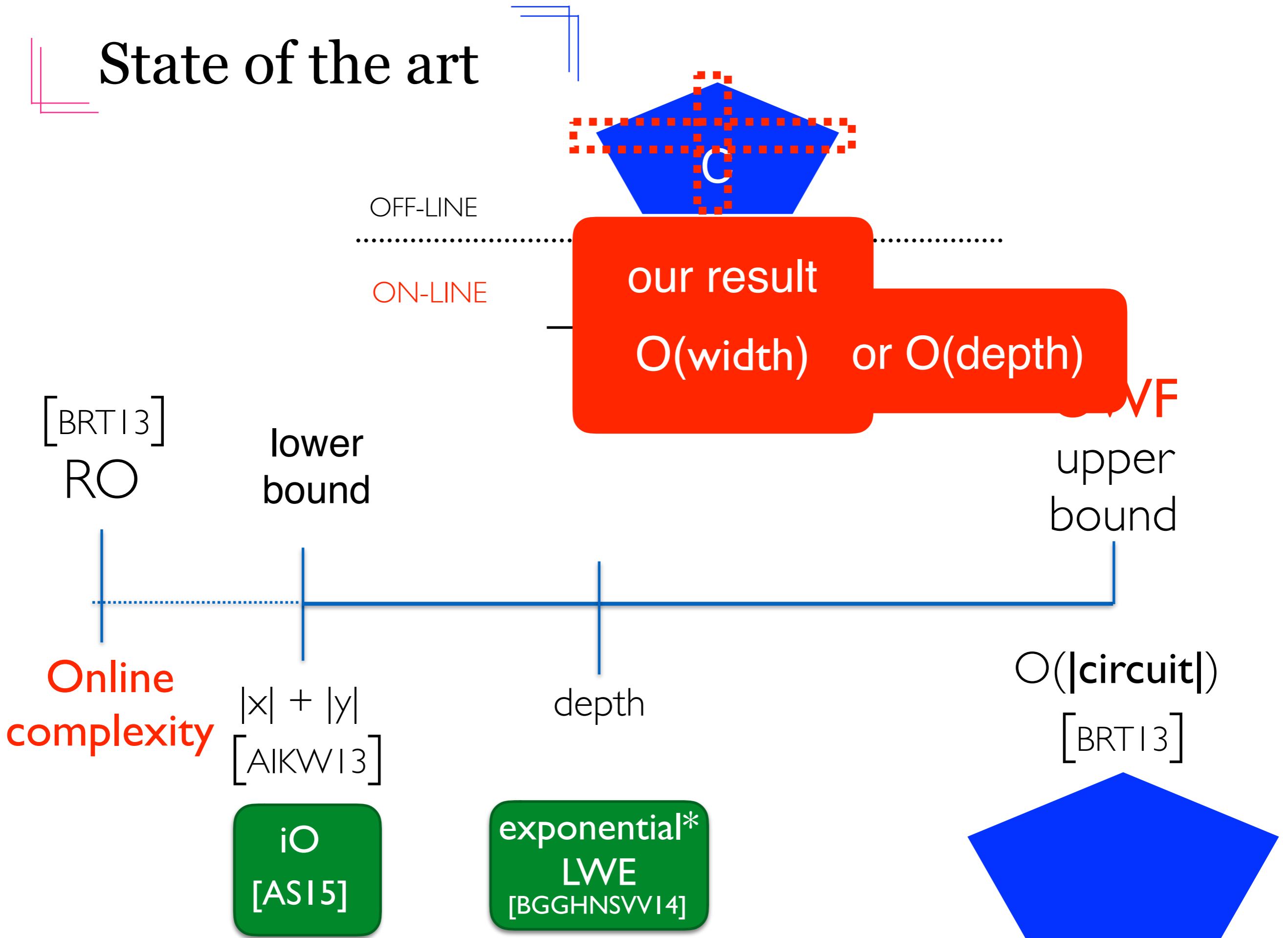
$O(|\text{circuit}|)$   
[BRT13]

iO  
[AS15]

exponential\*  
LWE  
[BGGHNSV14]



# State of the art



# Outline

- ◆ Yao's garbling scheme
- ◆ Selective  $\rightarrow$  Adaptive Yao: Difficulties
- ◆ Our approach



# Garbling scheme

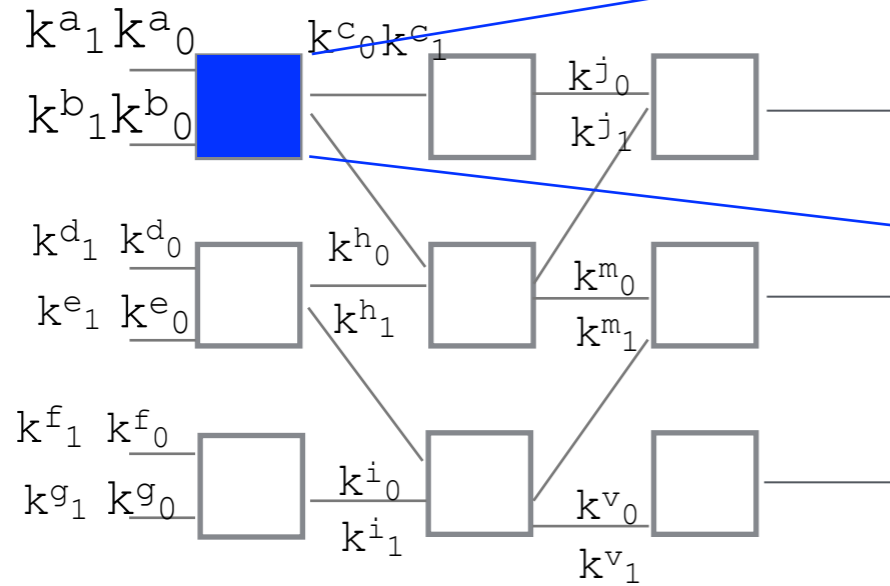
Real Garbling

Simulation

Indistinguishability proof

# Yao's garbling scheme

Garbled gate



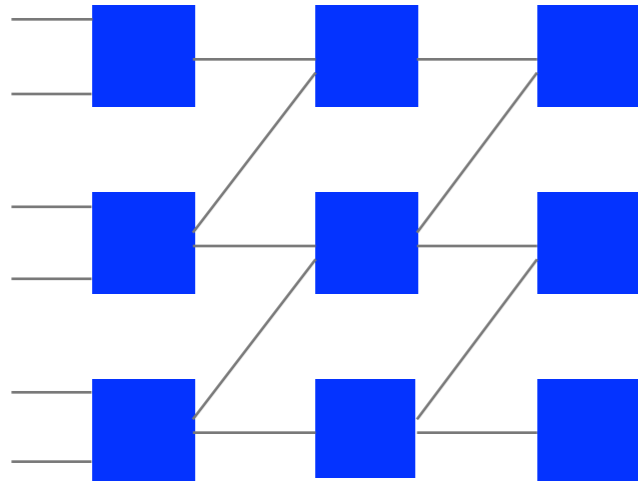
$\mathbf{Enc}_{(ka_0, kb_0)}(\mathbf{k}^{c_0})$
$\mathbf{Enc}_{(ka_0, kb_1)}(\mathbf{k}^{c_0})$
$\mathbf{Enc}_{(ka_1, kb_0)}(\mathbf{k}^{c_0})$
$\mathbf{Enc}_{(ka_1, kb_1)}(\mathbf{k}^{c_1})$

Notation:

$$\mathbf{Enc}_{(ka_1, kb_0)}(\mathbf{k}^{c_1}) := \mathbf{Enc}_{ka_1}(\mathbf{Enc}_{kb_0}(\mathbf{k}^{c_1}))$$

# Yao's garbling scheme

GarbleCircuit(C)



output table

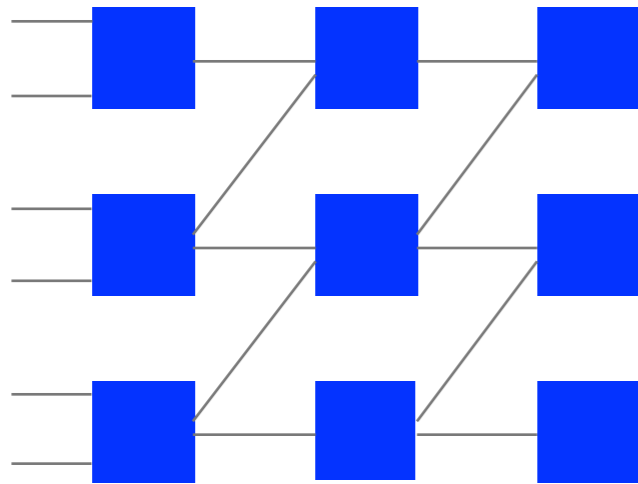
$k^{g_0}$	$\dashrightarrow$	0
$k^{g_1}$	$\dashrightarrow$	1
$k^{f_0}$	$\dashrightarrow$	0
$k^{f_1}$	$\dashrightarrow$	1
$k^{h_0}$	$\dashrightarrow$	0
$k^{h_1}$	$\dashrightarrow$	1

GarbleInput(x)

$k^{a_1}$	<b><math>k^{a_0}</math></b>
<b><math>k^{b_1}</math></b>	$k^{b_0}$
$k^{d_1}$	<b><math>k^{d_0}</math></b>
<b><math>k^{e_1}</math></b>	$k^{e_0}$
$k^{d_1}$	<b><math>k^{d_0}</math></b>
$k^{e_1}$	<b><math>k^{e_0}</math></b>

# Yao's garbling scheme

GarbleCircuit(C)



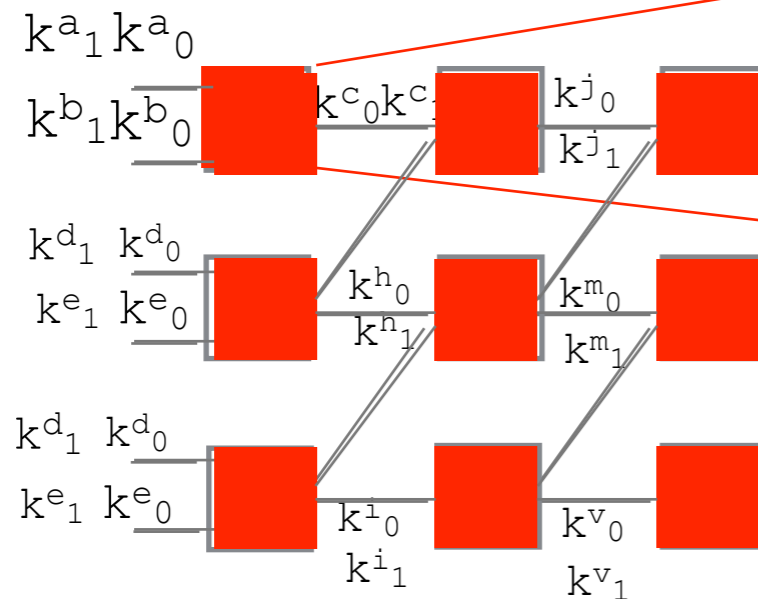
output table

$k^{g_0}$	$\rightarrow$	0
$k^{g_1}$	$\rightarrow$	1
$k^{f_0}$	$\rightarrow$	0
$k^{f_1}$	$\rightarrow$	1
$k^{h_0}$	$\rightarrow$	0
$k^{h_1}$	$\rightarrow$	1

GarbleInput(x)

$k^{a_1}$	$k^{a_0}$
$k^{b_1}$	$k^{b_0}$
$k^{d_1}$	$k^{d_0}$
$k^{e_1}$	$k^{e_0}$
$k^{d_1}$	$k^{d_0}$
$k^{e_1}$	$k^{e_0}$

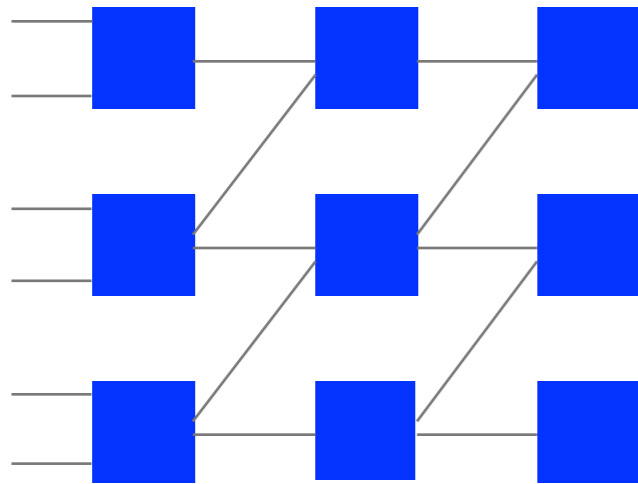
Sim(y)



$\text{Enc}(k^{a_0}, k^{b_0}) (k^{c_0})$
$\text{Enc}(k^{a_0}, k^{b_1}) (k^{c_0})$
$\text{Enc}(k^{a_1}, k^{b_0}) (k^{c_0})$
$\text{Enc}(k^{a_1}, k^{b_1}) (k^{c_0})$

# Yao's garbling scheme

GarbleCircuit(C)



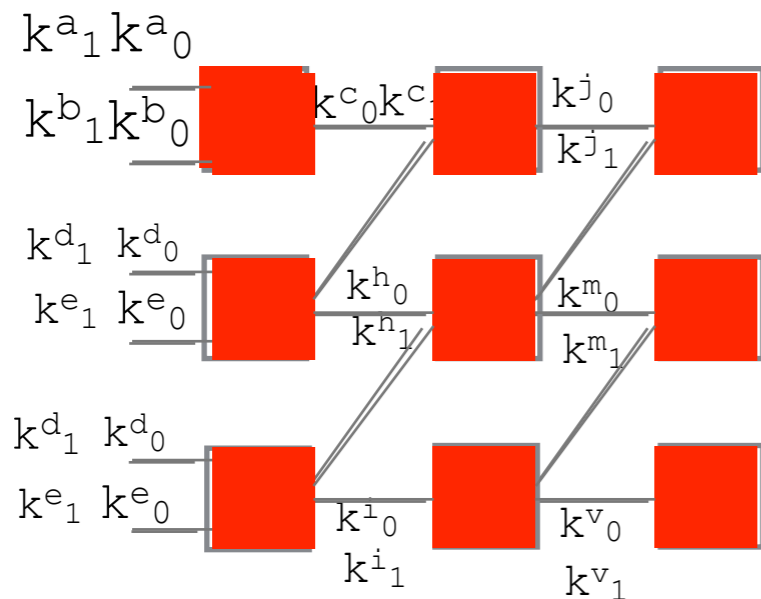
output table

$k^{g_0}$	$\rightarrow$	0
$k^{g_1}$	$\rightarrow$	1
$k^{f_0}$	$\rightarrow$	0
$k^{f_1}$	$\rightarrow$	1
$k^{h_0}$	$\rightarrow$	0
$k^{h_1}$	$\rightarrow$	1

GarbleInput(x)

$k^{a_1}$	$k^{a_0}$
$k^{b_1}$	$k^{b_0}$
$k^{d_1}$	$k^{d_0}$
$k^{e_1}$	$k^{e_0}$
$k^{d_1}$	$k^{d_0}$
$k^{e_1}$	$k^{e_0}$

Sim(y)



output table

$k^{g_0}$	$\rightarrow$	$y_1$
$k^{g_1}$	$\rightarrow$	$1 - y_1$
$k^{f_0}$	$\rightarrow$	$y_2$
$k^{f_1}$	$\rightarrow$	$1 - y_2$
$k^{h_0}$	$\rightarrow$	$y_3$
$k^{h_1}$	$\rightarrow$	$1 - y_3$

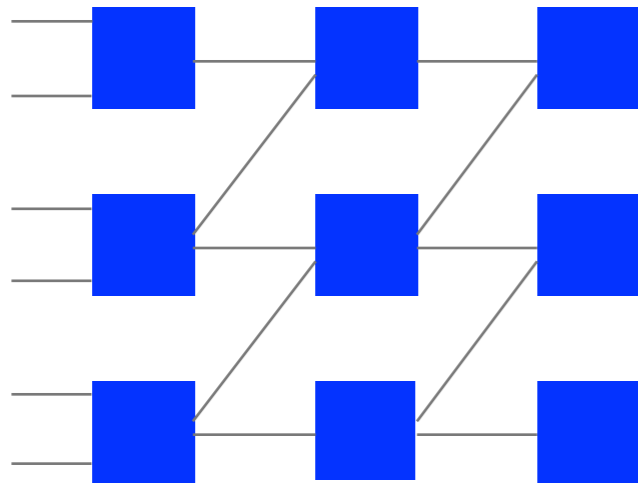
GarbleInput(x)

$k^{a_0}$
$k^{b_0}$
$k^{d_0}$
$k^{e_0}$
$k^{d_0}$
$k^{e_0}$

# Yao's garbling scheme

real

GarbleCircuit(C)



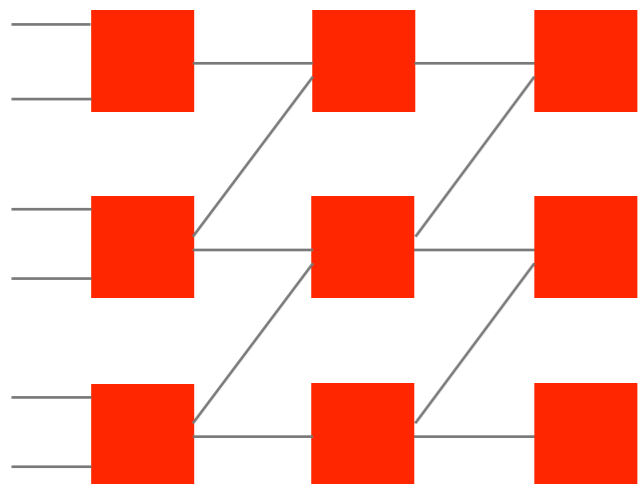
output table

$k^{g_0}$	$\dashrightarrow$	0
$k^{g_1}$	$\dashrightarrow$	1
$k^{f_0}$	$\dashrightarrow$	0
$k^{f_1}$	$\dashrightarrow$	1
$k^{h_0}$	$\dashrightarrow$	0
$k^{h_1}$	$\dashrightarrow$	1

GarbleInput(x)

$k^{a_0}$   
 $k^{b_1}$   
 $k^{d_0}$   
 $k^{e_1}$   
 $k^{d_0}$   
 $k^{e_0}$

simulated



$k^{g_0}$	$\dashrightarrow$	$y_1$
$k^{g_1}$	$\dashrightarrow$	$1 - y_1$
$k^{f_0}$	$\dashrightarrow$	$y_2$
$k^{f_1}$	$\dashrightarrow$	$1 - y_2$
$k^{h_0}$	$\dashrightarrow$	$y_3$
$k^{h_1}$	$\dashrightarrow$	$1 - y_3$

$k^{a_0}$   
 $k^{b_0}$   
 $k^{d_0}$   
 $k^{e_0}$   
 $k^{d_0}$   
 $k^{e_0}$

# Indistinguishability Proof

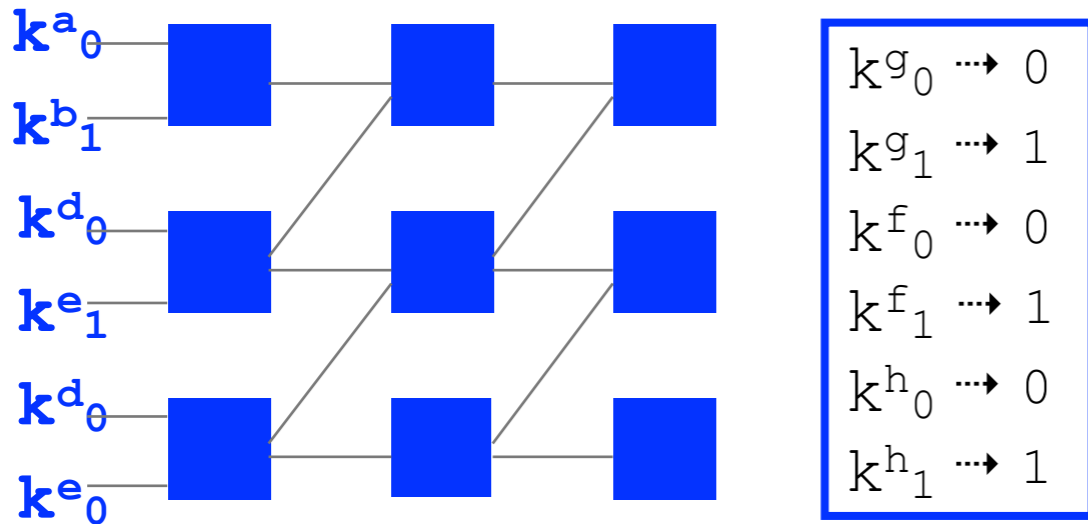
[Lindell-Pinkas 04]

real

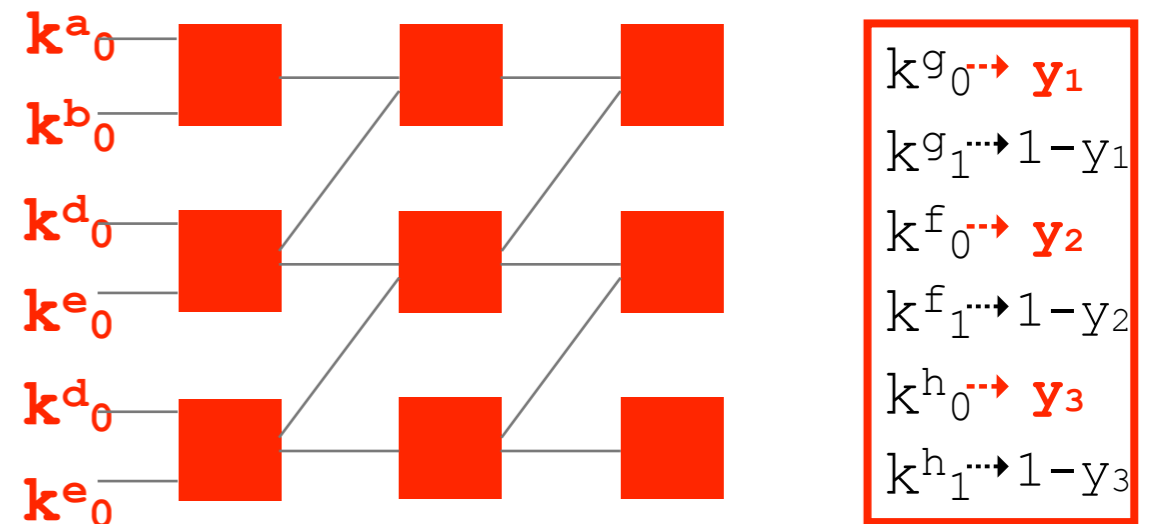
simulated

x

y



$\approx$

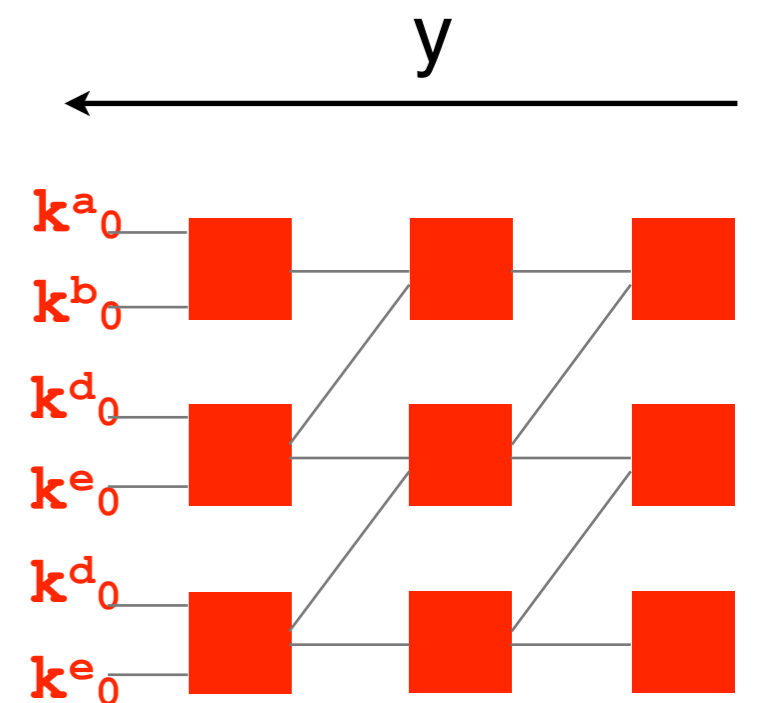
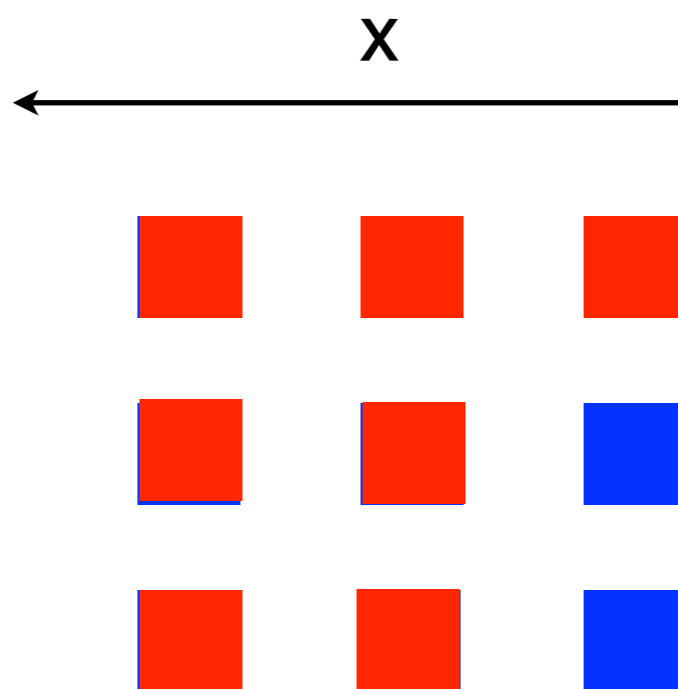
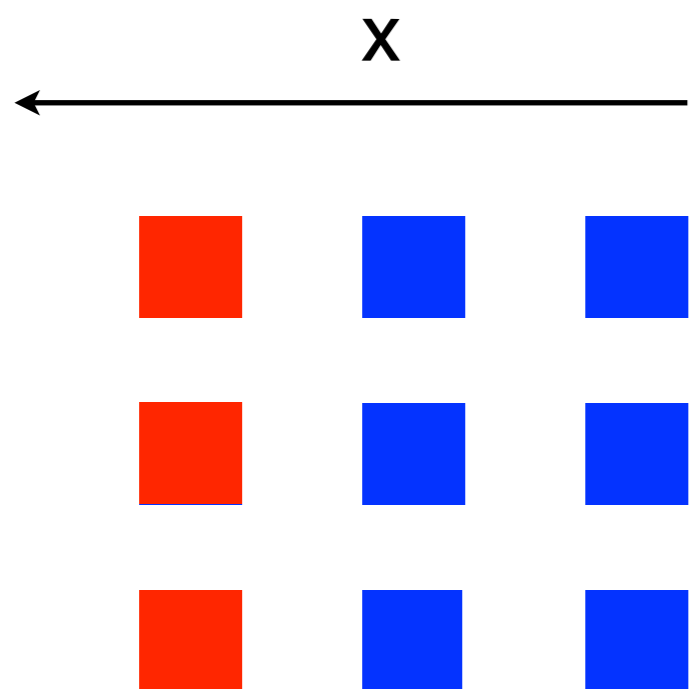
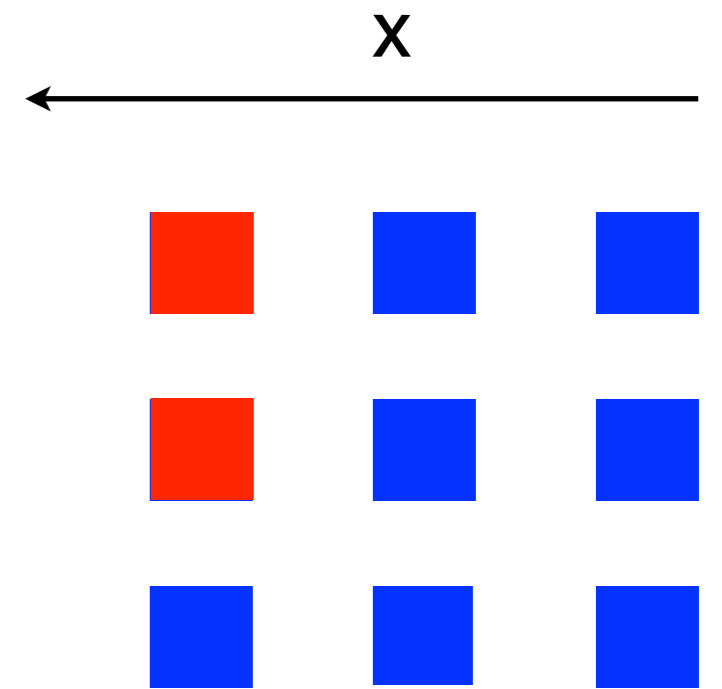
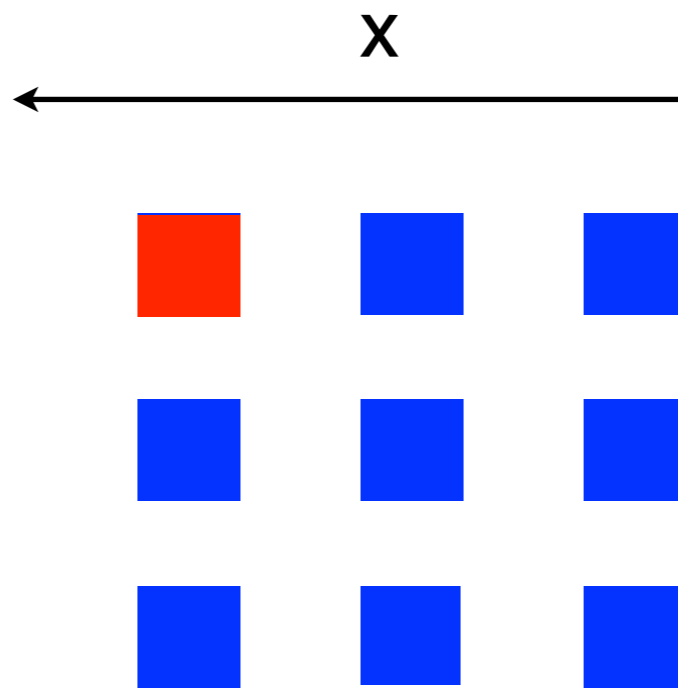
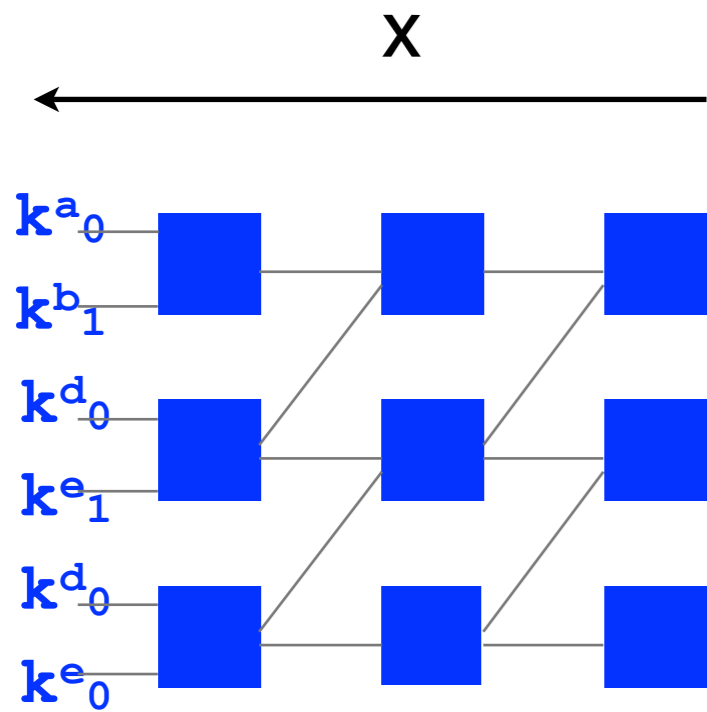


A distinguishes the two

$\Rightarrow$

A' breaks CPA security

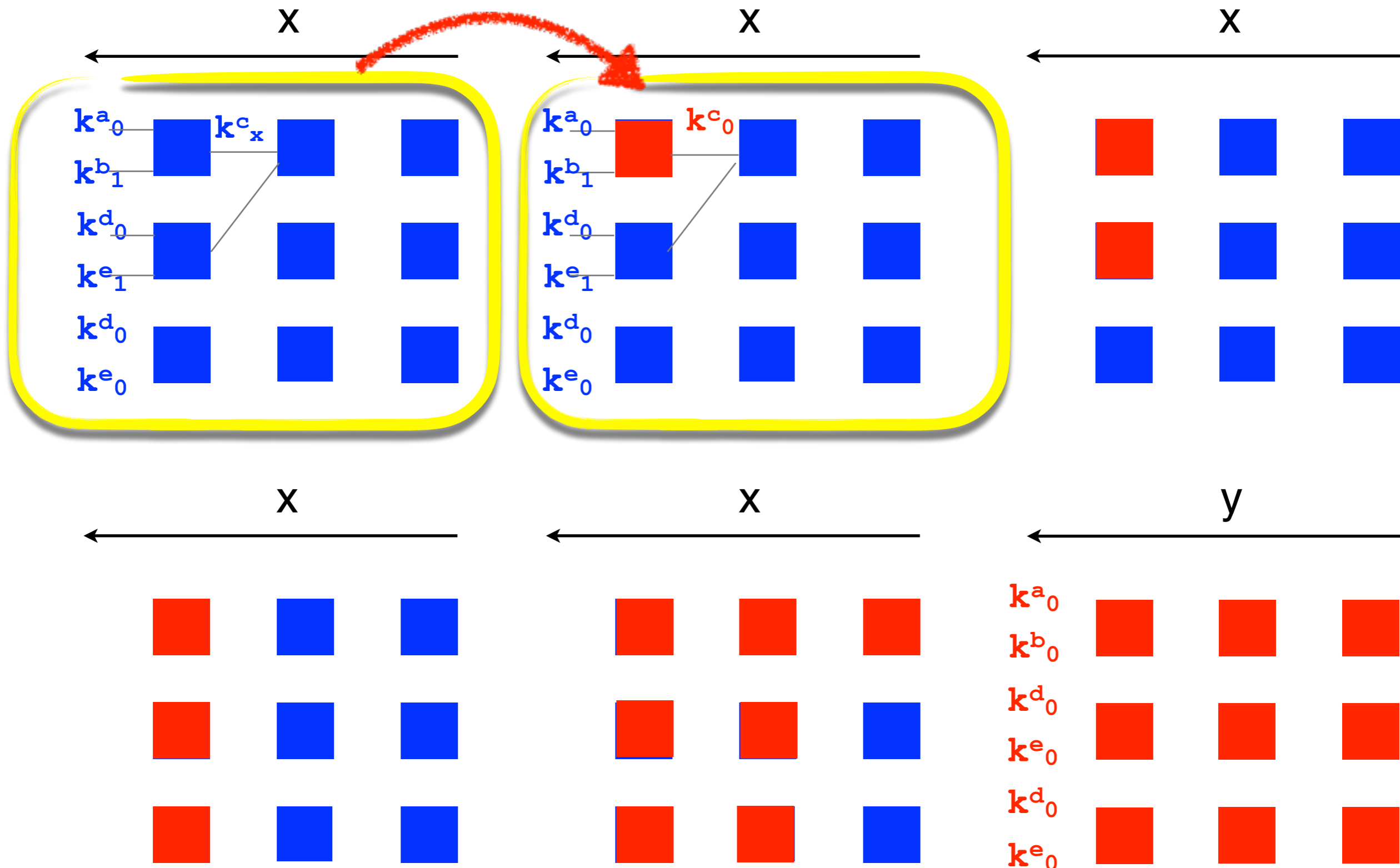
# Hybrid distributions



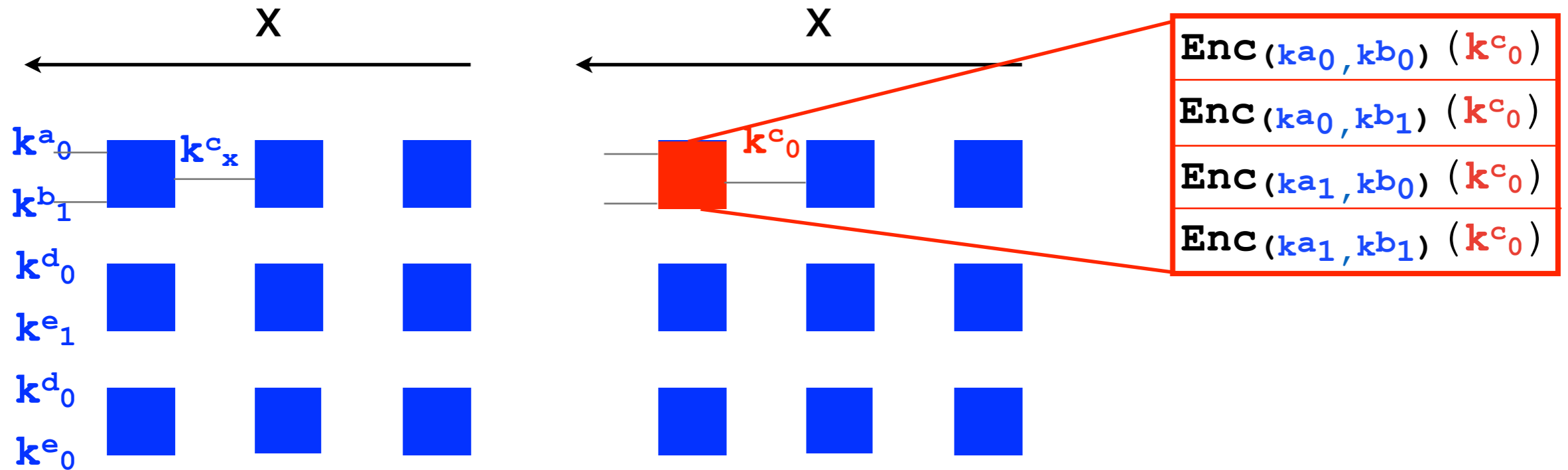


# Hybrid distributions

computationally indistinguishable?



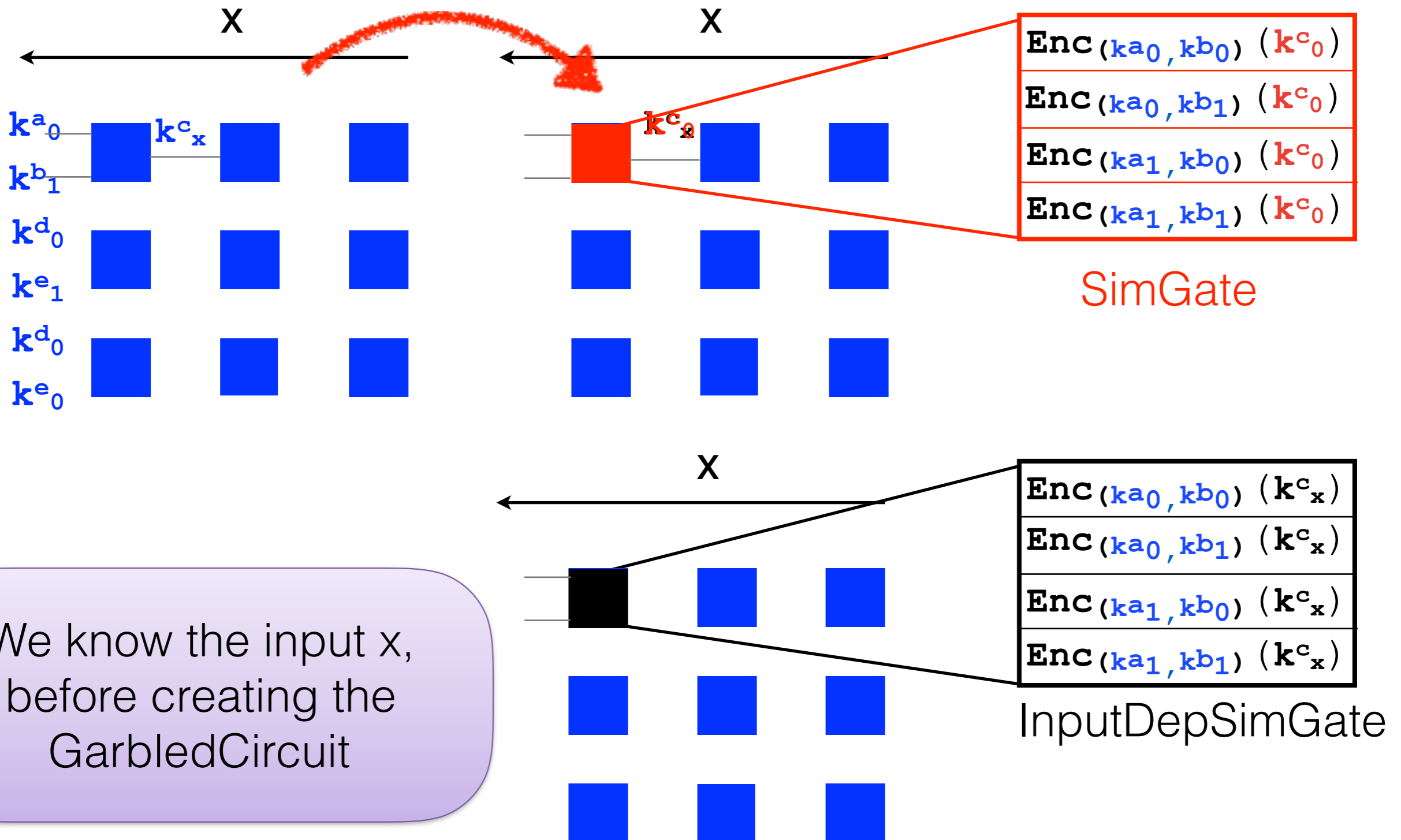
# Hybrid distributions



We know the input  $x$ ,  
before creating the  
GarbledCircuit

# Hybrid distributions

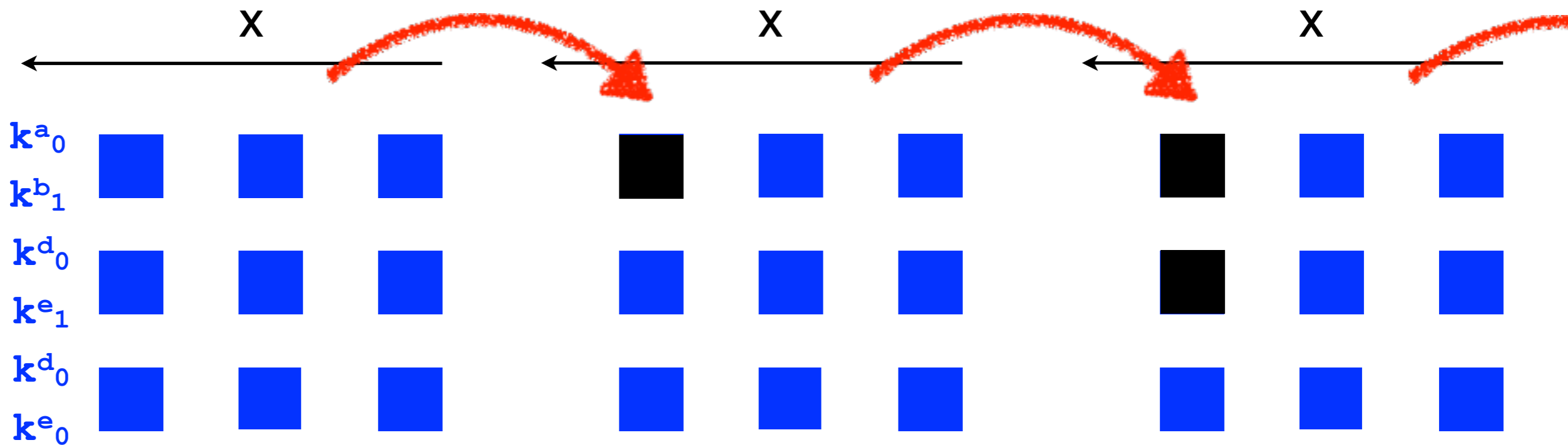
computationally indistinguishable!



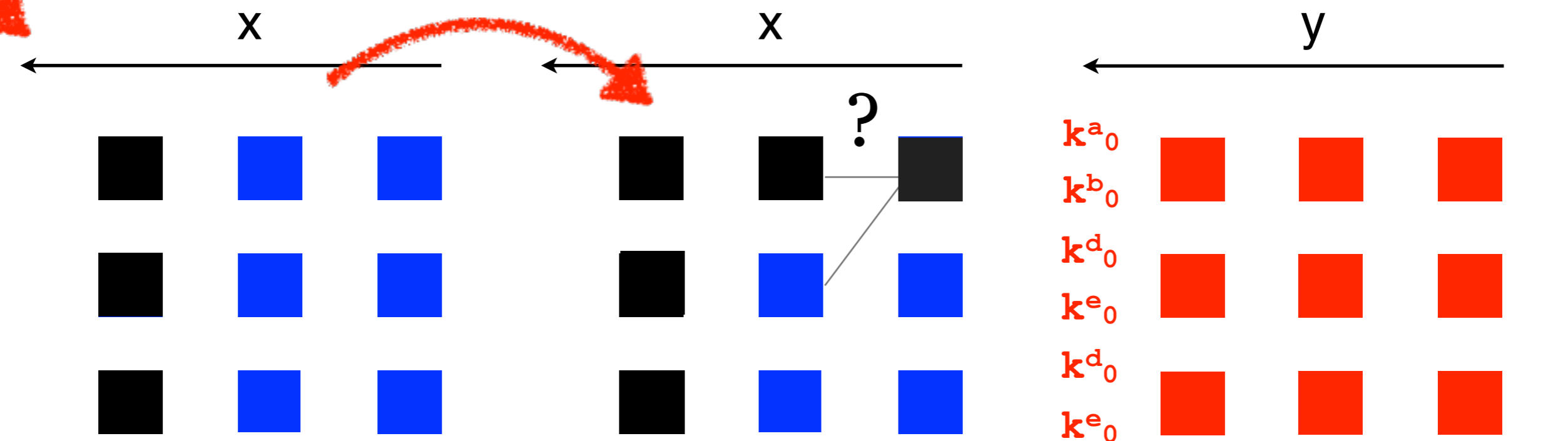
# Hybrid distributions

computationally ind.

computationally ind.



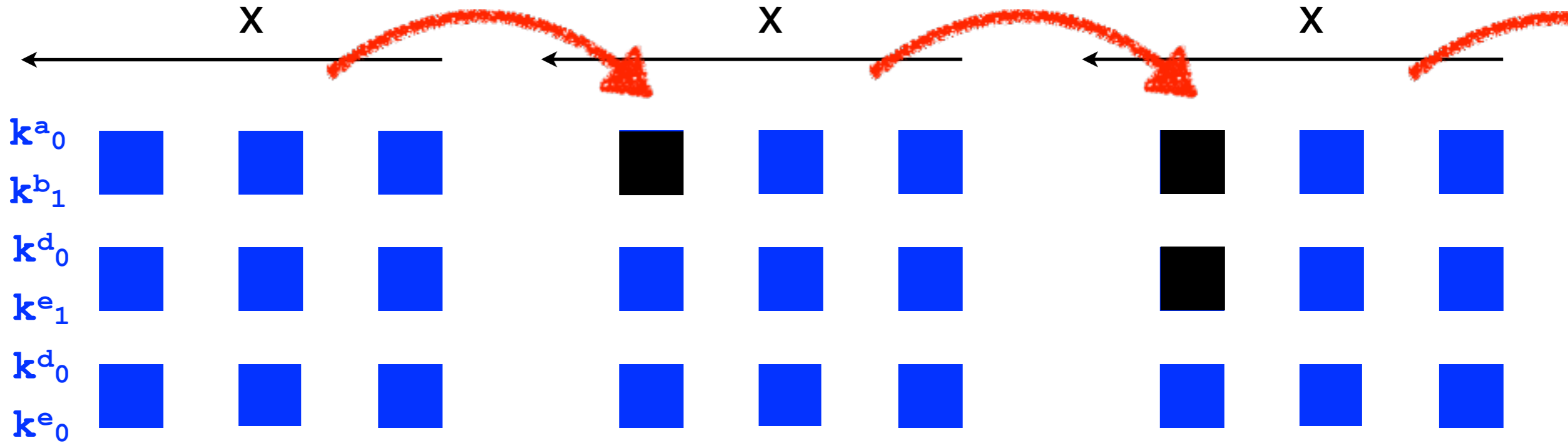
computationally ind.



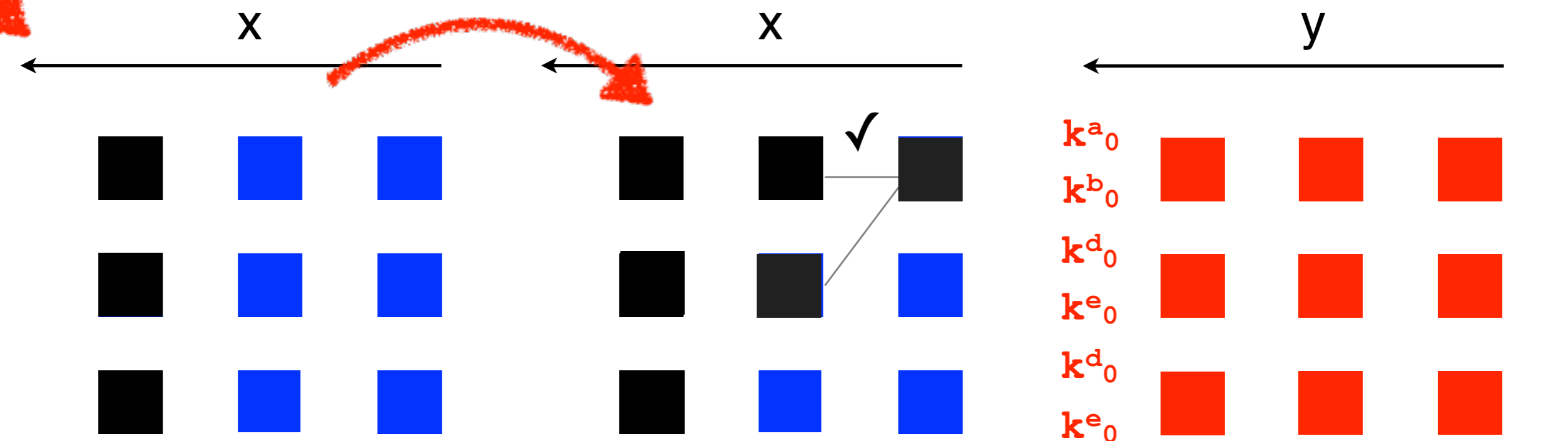
# Hybrid distributions

computationally ind.

computationally ind.



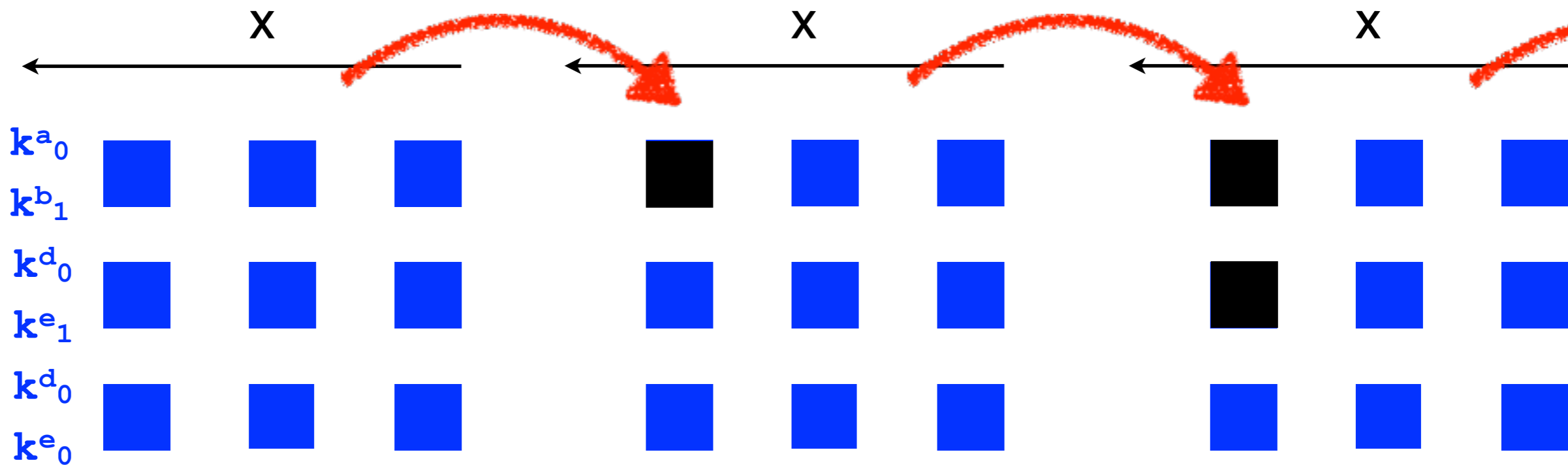
computationally ind.



# Hybrid distributions

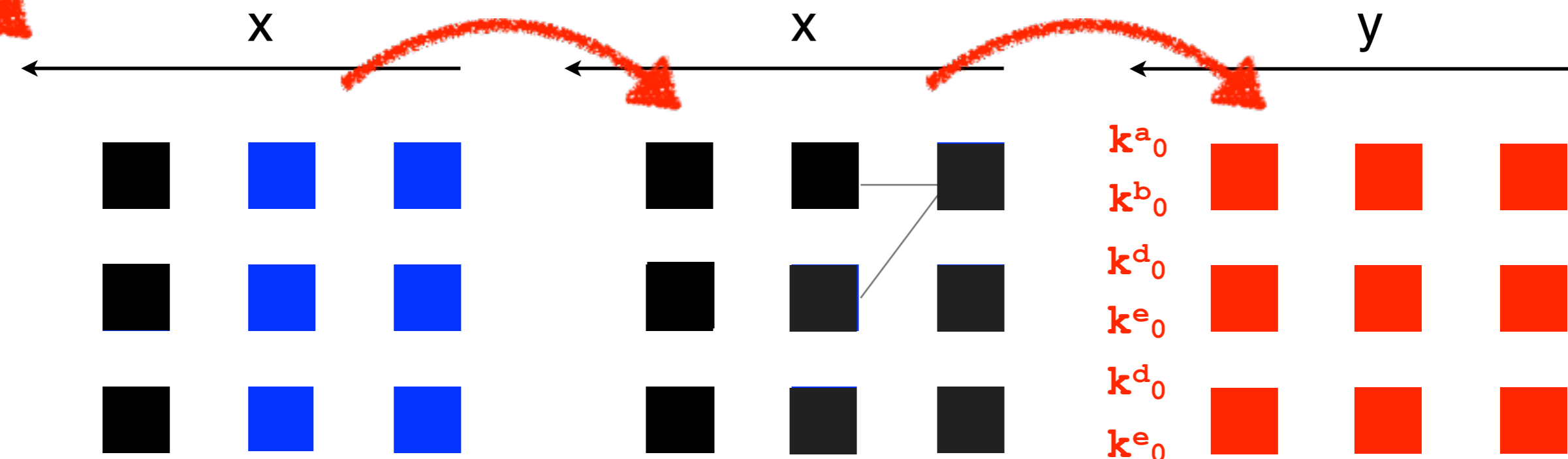
computationally ind.

computationally ind.



computationally ind.

statistically ind.



# Hybrid distributions

computationally ind.

computationally ind.

X

X

X

$k^a_0$

$k^b_1$

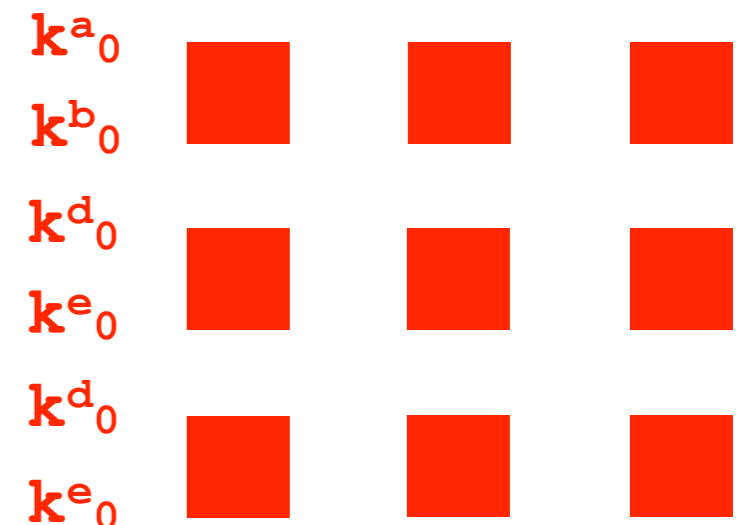
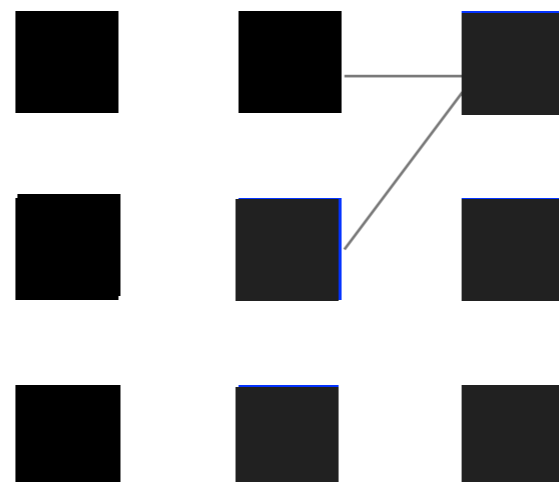
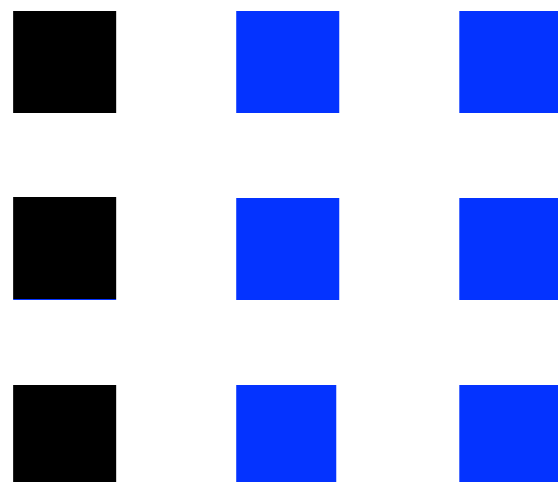
$k^d_0$

$k^e_1$

$k^d_0$

$k^e_0$

1. Input gates can be turned Black
2. A gate with all its inputs coming from Black gates, can be turned Black
3. Once the entire circuit is black we can turn all the gates Red.



# Outline

- ◆ Yao's garbling scheme
- ◆ Selective → Adaptive Yao: Difficulties
- ◆ Our approach



# Selective to Adaptive

Real Garbling

Simulation

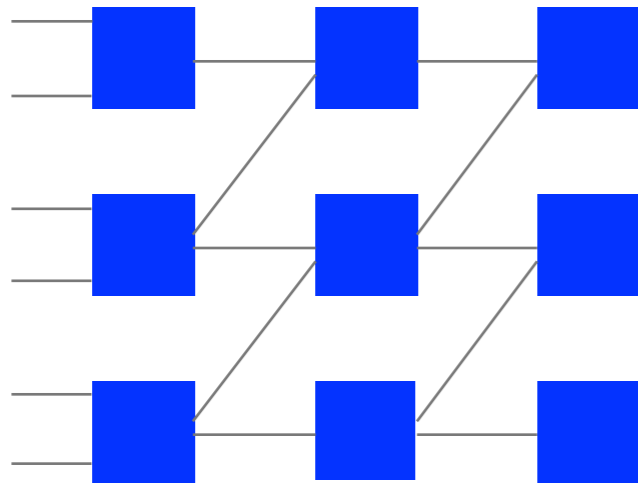
Indistinguishability proof

on-line complexity is at  
least  
input size+output size

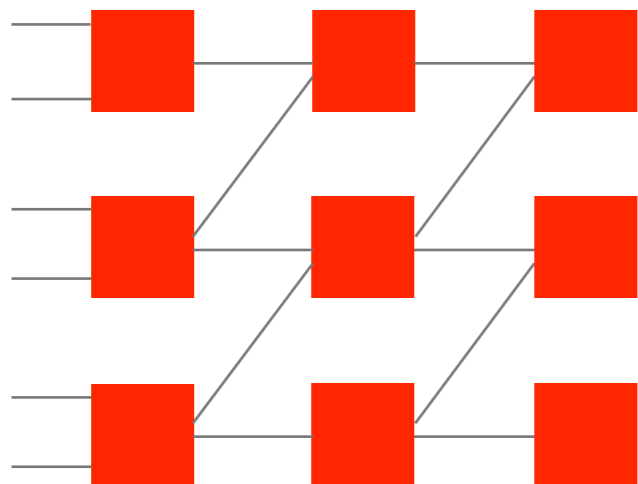
# Modified Yao's garbling scheme

real

GarbleCircuit(C)



simulated



OFF-LINE

ON-LINE

GarbleInput(x)

output table

$k^g_0$	$\rightsquigarrow$	0
$k^g_1$	$\rightsquigarrow$	1
$k^f_0$	$\rightsquigarrow$	0
$k^f_1$	$\rightsquigarrow$	1
$k^h_0$	$\rightsquigarrow$	0
$k^h_1$	$\rightsquigarrow$	1

$k^a_0$   
 $k^b_1$   
 $k^d_0$   
 $k^e_1$   
 $k^d_0$   
 $k^e_0$

GarbleInput(x)

output table

$k^g_0$	$\rightsquigarrow$	$y_1$
$k^g_1$	$\rightsquigarrow$	$1-y_1$
$k^f_0$	$\rightsquigarrow$	$y_2$
$k^f_1$	$\rightsquigarrow$	$1-y_2$
$k^h_0$	$\rightsquigarrow$	$y_3$
$k^h_1$	$\rightsquigarrow$	$1-y_3$

$k^a_0$   
 $k^b_0$   
 $k^d_0$   
 $k^e_0$   
 $k^d_0$   
 $k^e_0$

# Selective to Adaptive

Real Garbling

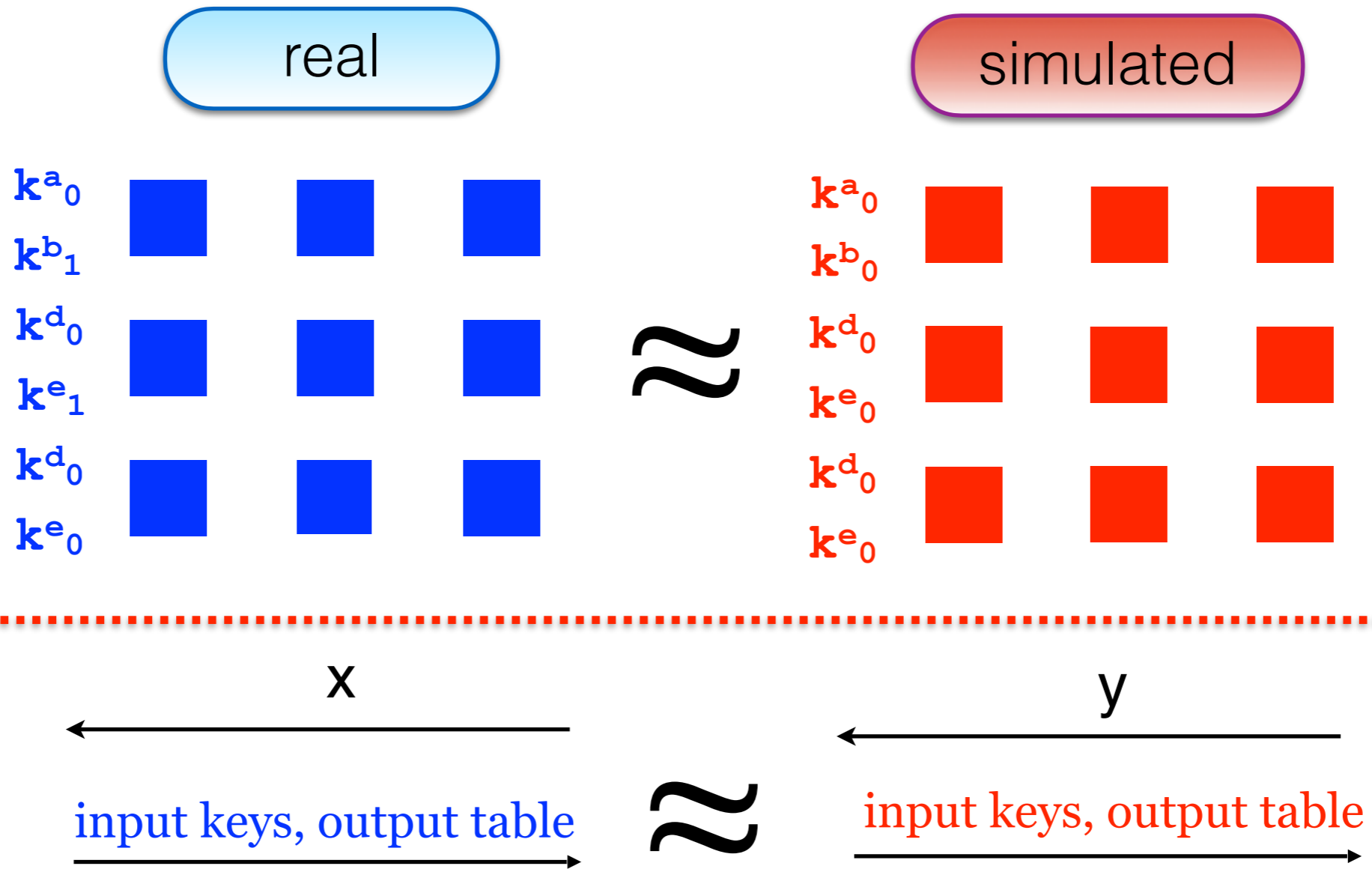
Simulation

Indistinguishability proof

on-line complexity is at least input size+output size

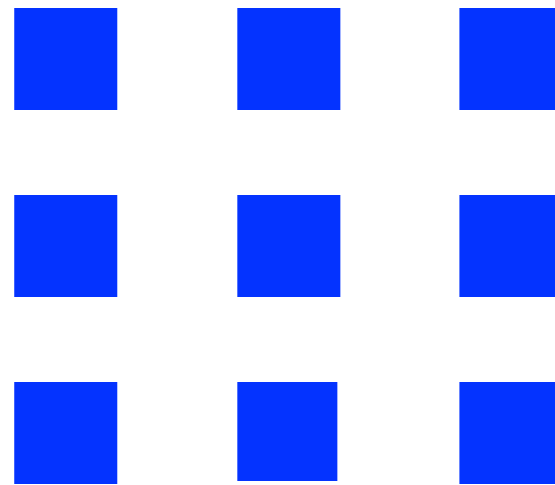


# Indistinguishability Proof



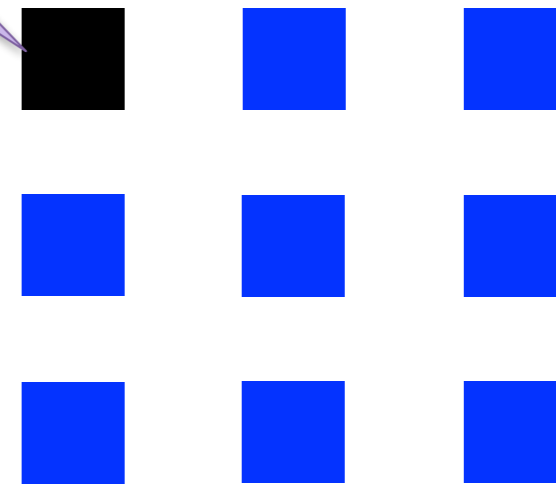
# Hybrid distributions

real



$k_x^c$

Hybrid 1



X



input keys, output table



X

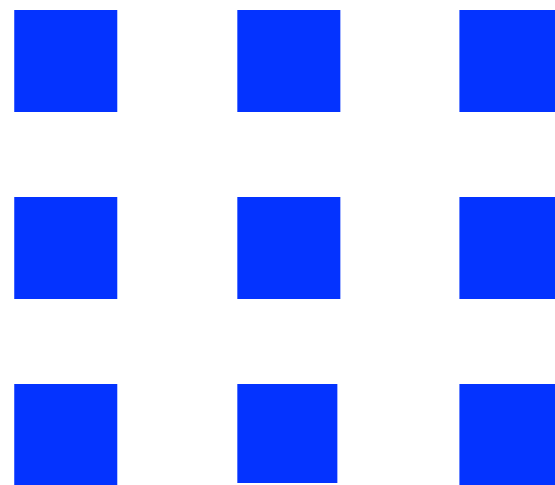


input keys, output table



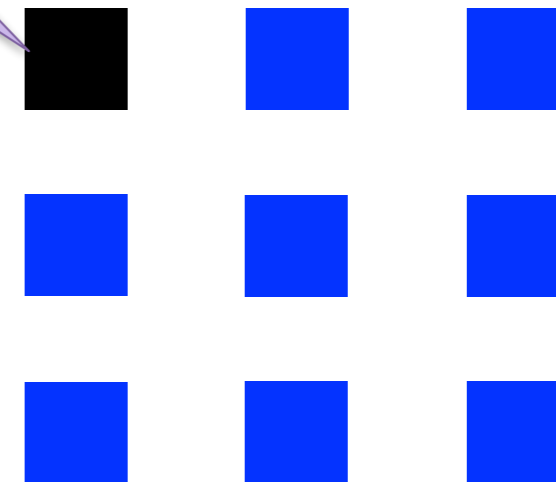
# Hybrid distributions

real

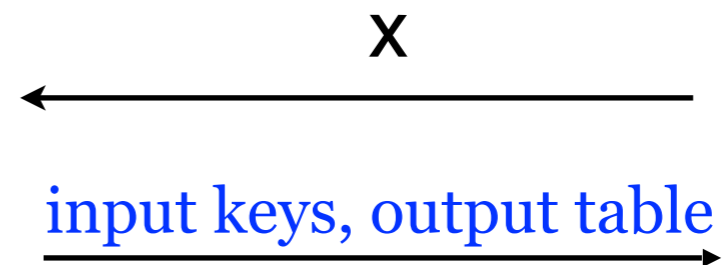


$k_x^c$

Hybrid 1



We don't know the input  $x$ ,  
The hybrid game is not  
well-defined



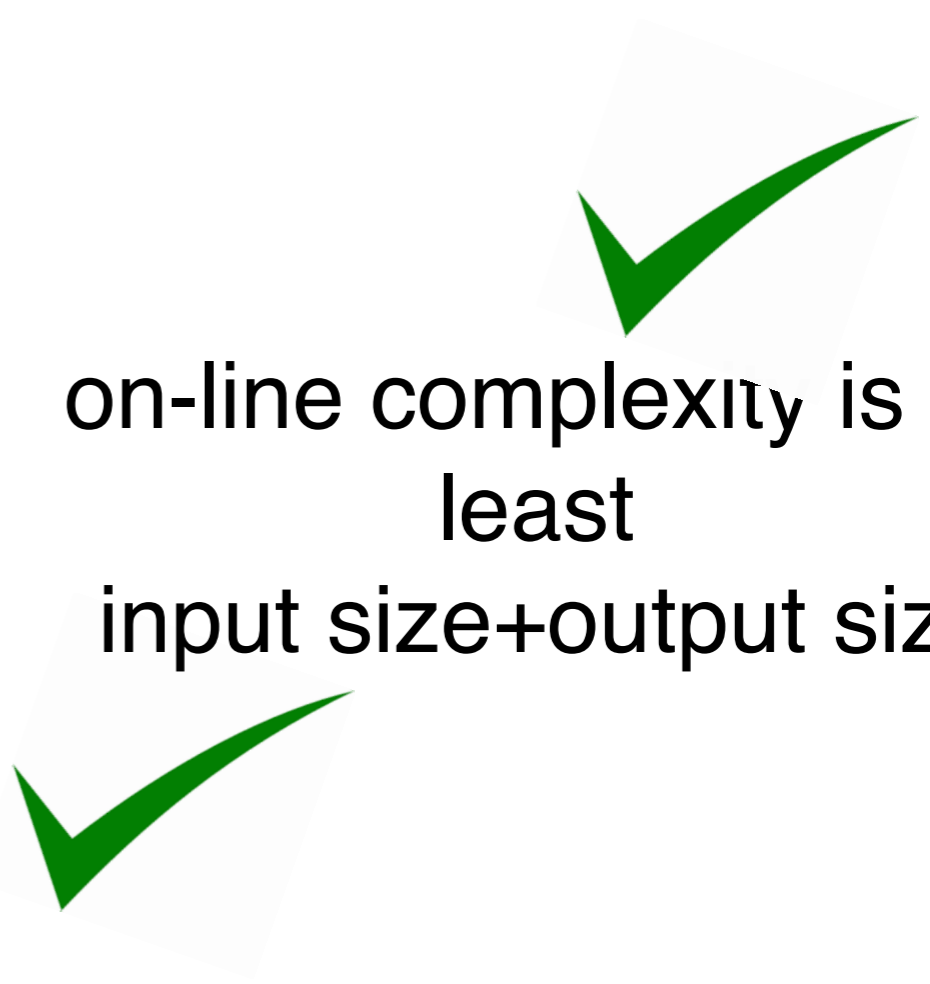
# Selective to Adaptive

Real Garbling

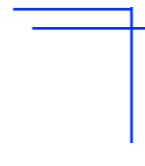
Simulation

~~Indistinguishability proof~~

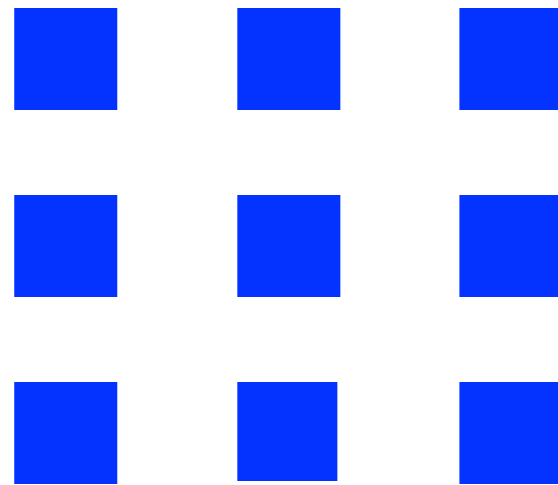
on-line complexity is at least input size+output size



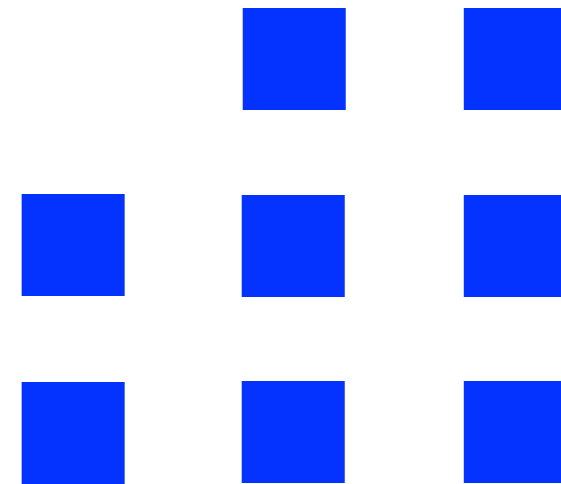
# Hybrid distributions



real



Hybrid 1



X



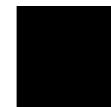
input keys, output table



X



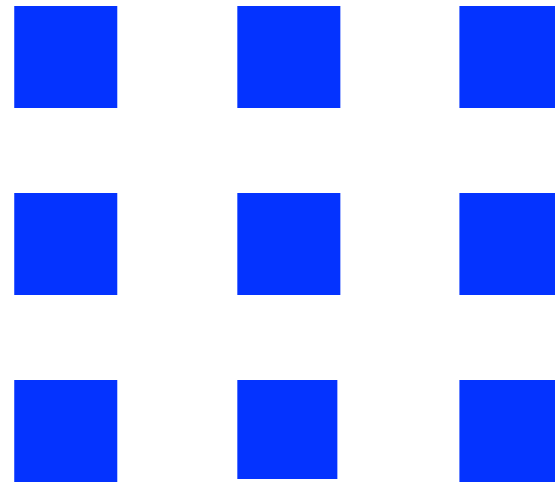
input keys, output table



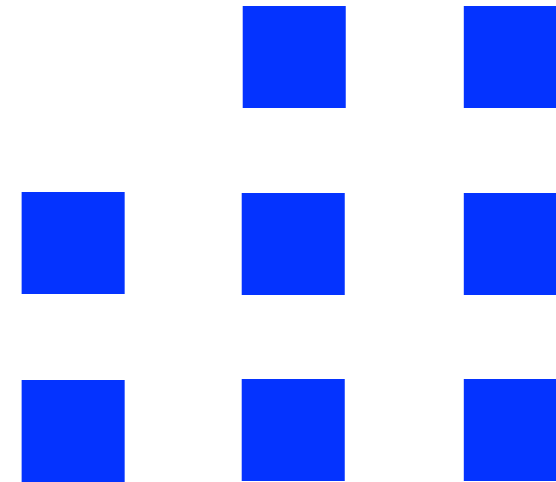


# Hybrid distributions

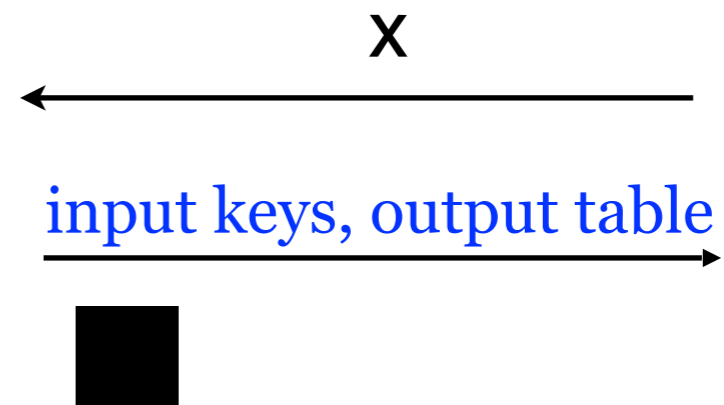
real



Hybrid 1



It's well-defined, but at the end, you're sending the entire circuit when online



# Outline

- ◆ Yao's garbling scheme
- ◆ Selective  $\rightarrow$  Adaptive Yao: Difficulties
- ◆ Our approach

# Ideas

Find a way to define hybrids with InputDepSimGate  
Be able to garble a gate after seeing the input

**Somewhere Equivocal Encryption**

Keep the number of InputDepSimGate as small as possible  
Find a way to turn some InputDepSimGate into **SimGate**

**Smarter Hybrid Arguments**



# Somewhere Equivocal Encryption

OWF  
Boyle, Gilboa, Ishai  
**Distributed Point function**

$\bar{m} = m_1, m_2, m_3, m_4, m_5, m_6$

## honest procedure

KeyGen  $\rightarrow$   $\mathbf{k}$

Enc $_{\mathbf{k}}(\bar{m}) \rightarrow c$

## simulated procedure

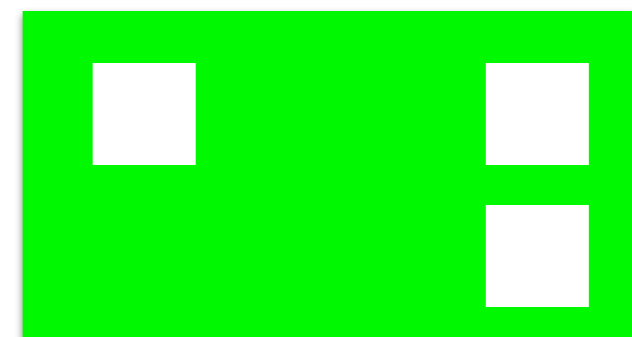
SimEnc( $m_1, *, *, m_4, *, m_6$ )  $\rightarrow (c, s)$

SimKey( $m_2, m_3, m_5, s$ )  $\rightarrow \mathbf{k}'$

|key| grows with # holes



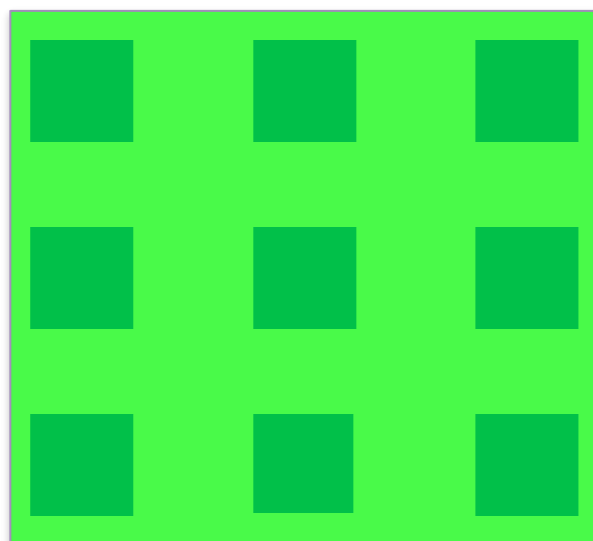
$\mathbf{k}$



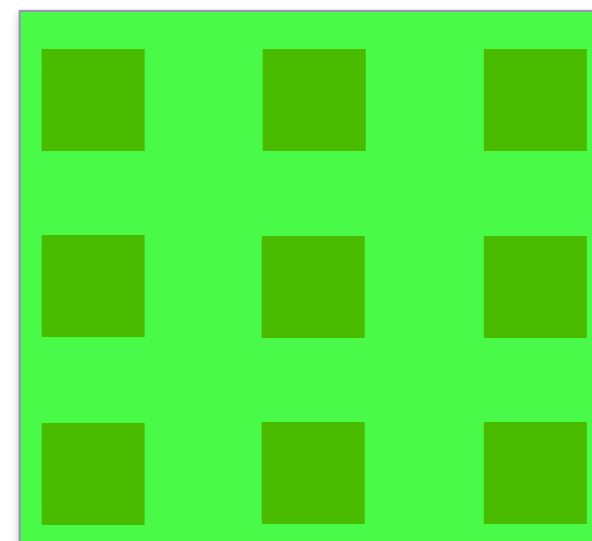
$\mathbf{k}'$

# Our Construction

real



simulated



$\approx$



$x$



$y$



input keys, output table

$k$



$\approx$

input keys, output table

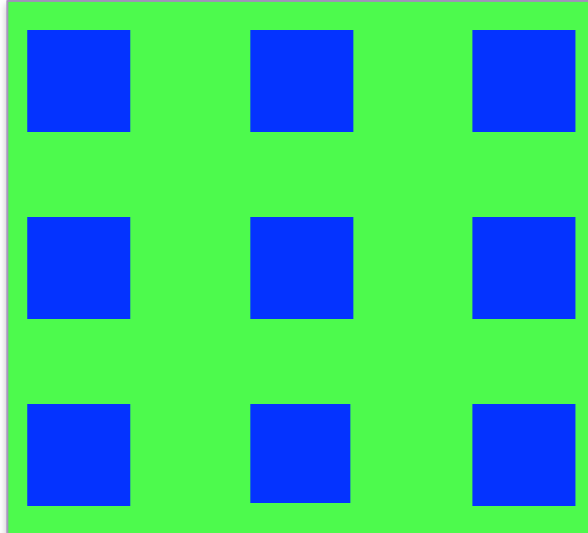
$k$



make sure  $k$  is small

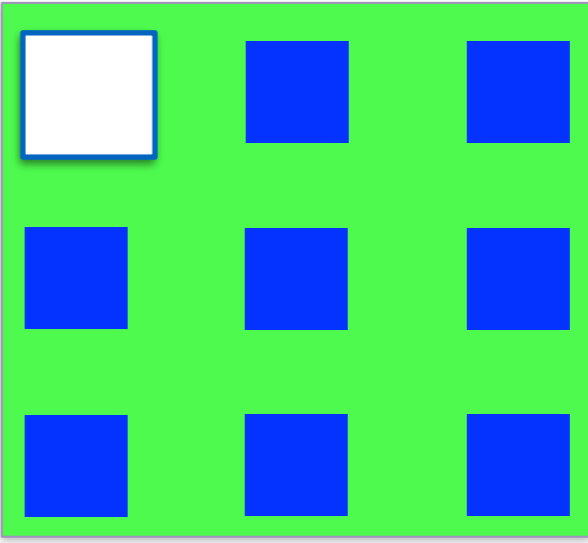
# Hybrids

real



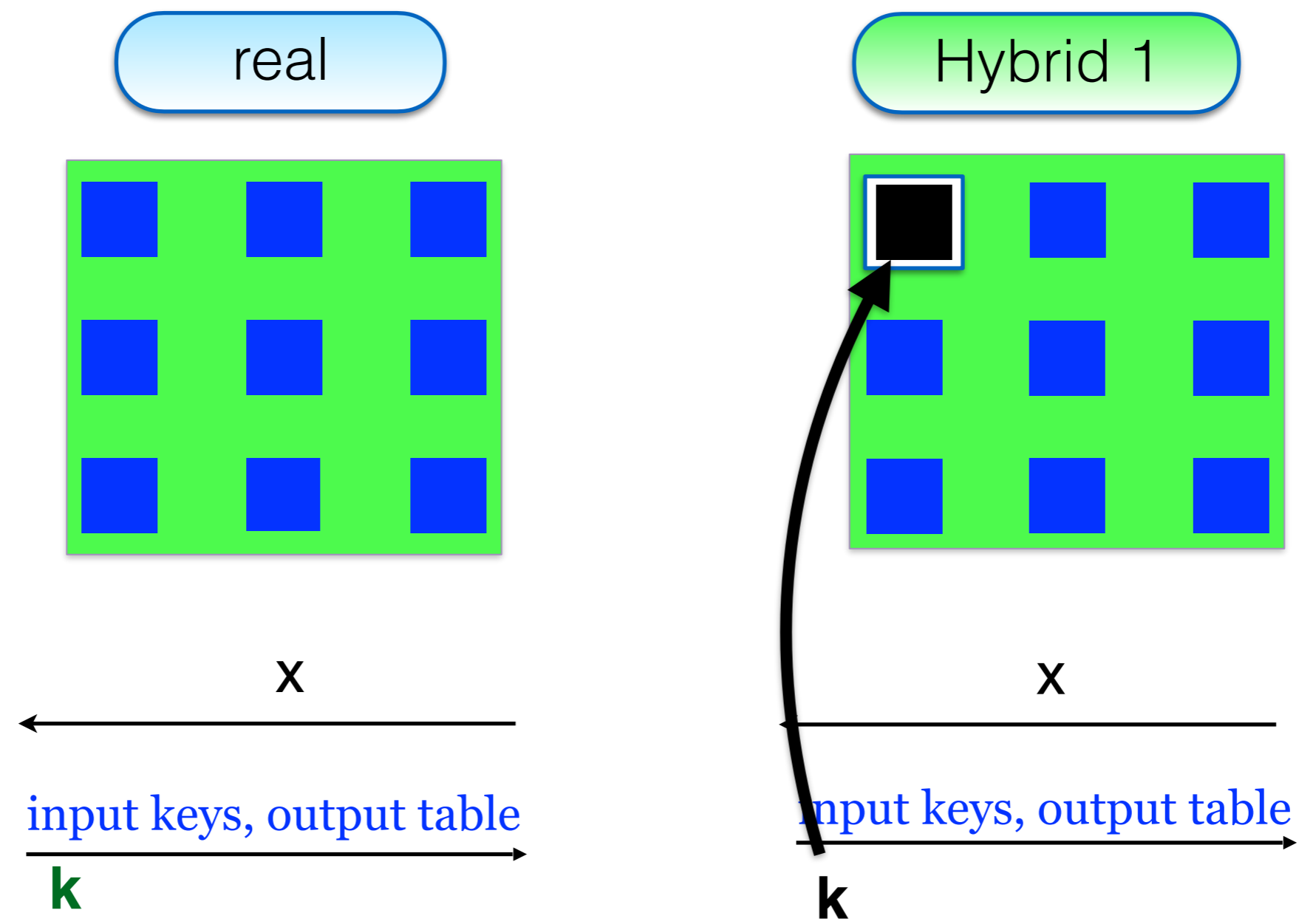
X  
←-----  
input keys, output table  
-----→  
k

Hybrid 1

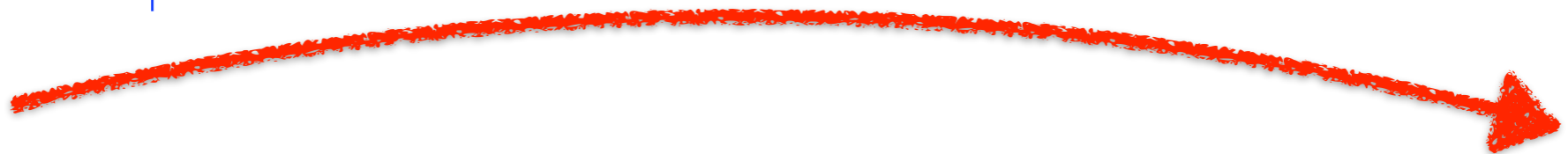


X  
←-----  
input keys, output table  
-----→  
k

# Hybrids



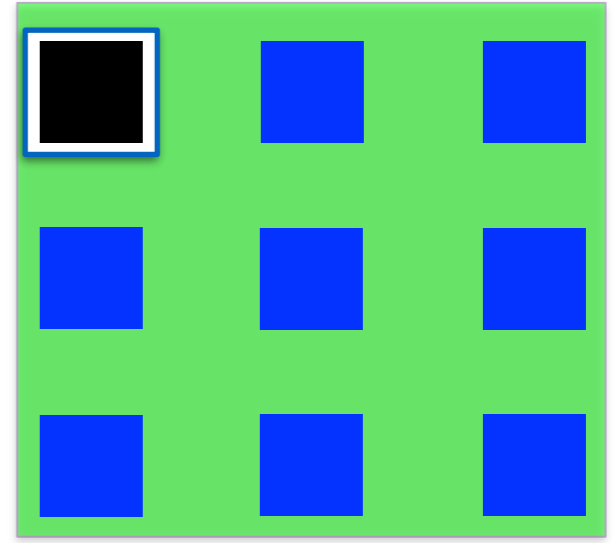
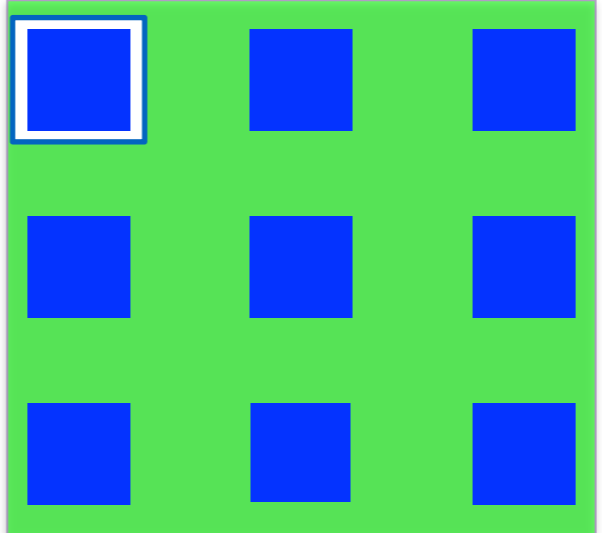
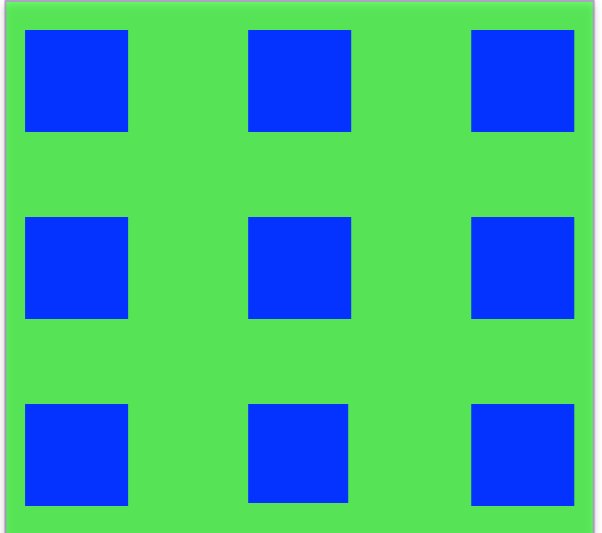
# Hybrids



real

Hybrid 1

Hybrid 2



$x$

$x$

$x$



input keys, output table

input keys, output table

input keys, output table

$k$

$k$

$k$



Comp. Ind.  
Equivocal Enc.

Comp. Ind.  
CPA Enc.



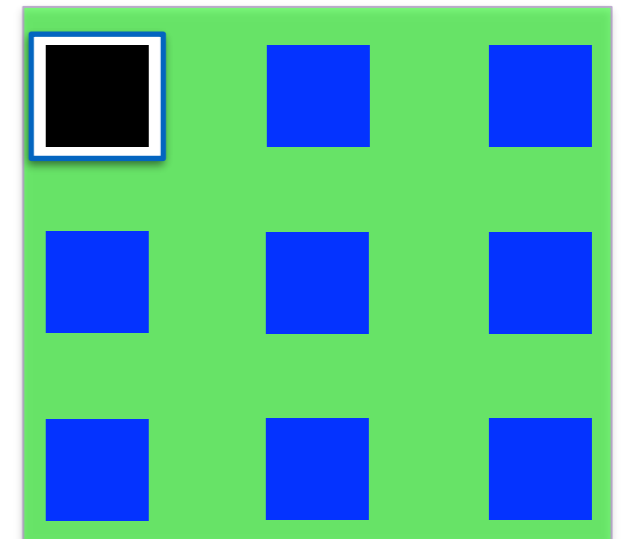
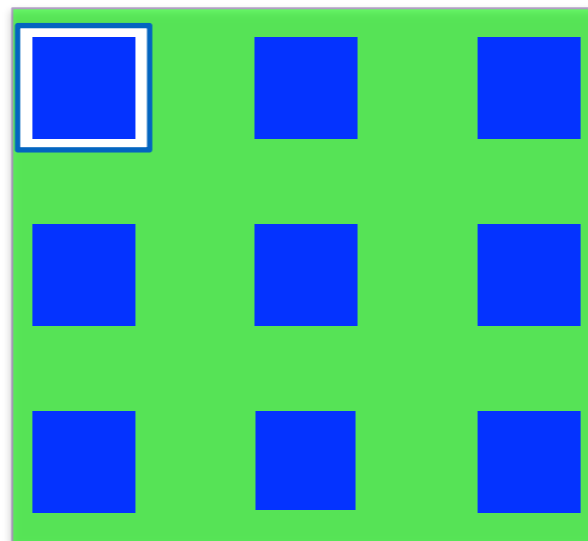
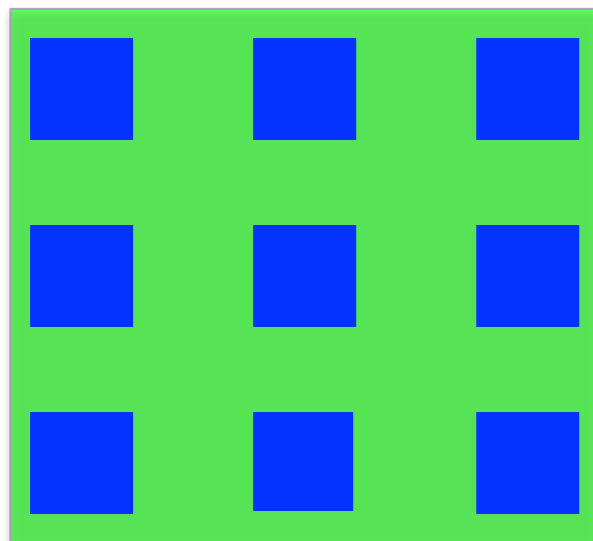
# Hybrids

Can we keep going, same as the selective security hybrids?  
we need to follow the rules

real

Hybrid 1

Hybrid 2



0. Every **Black** gate needs a hole!

1. Input gates can be turned **Black**

2. A gate with all its inputs coming from **Black** gates, can be turned **Black**

3. Once the entire circuit is **Black** we can turn all the gates **Red**.

We refine the rules

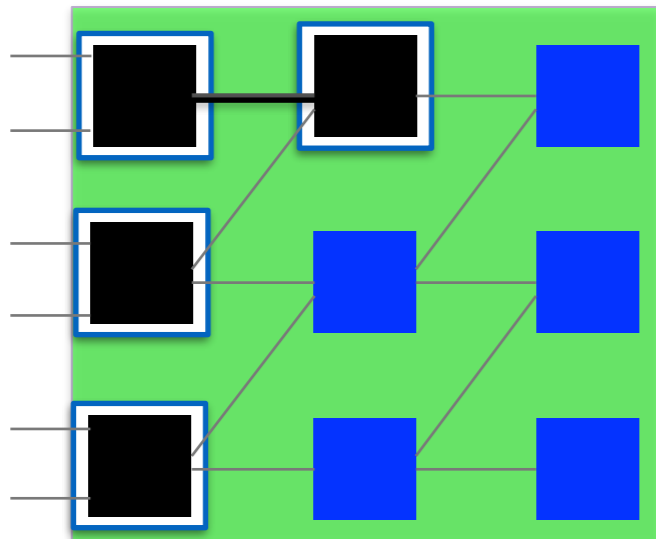
in

table

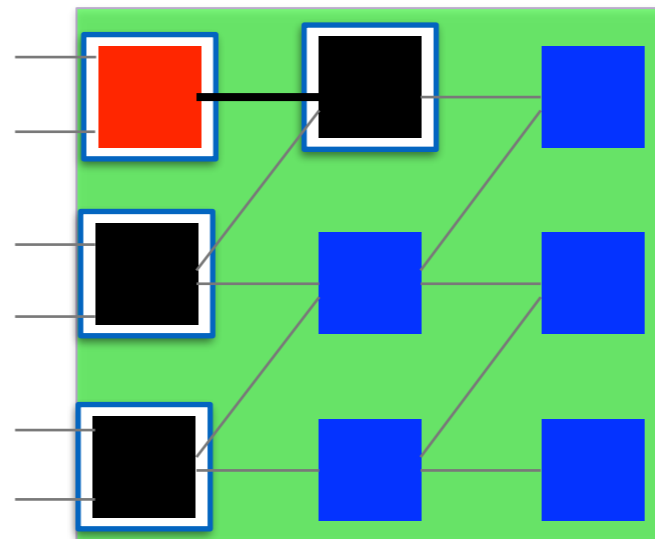
- 0. Every **Black** gate needs a hole!
- 1. Input gates can be turned **Black**
- 2. A gate with all its inputs coming from **Black** gates, can be turned **Black**
- 3. **Once the entire circuit is **Black** we can turn all the gates **Red**.**

When can we turn Black into Red?

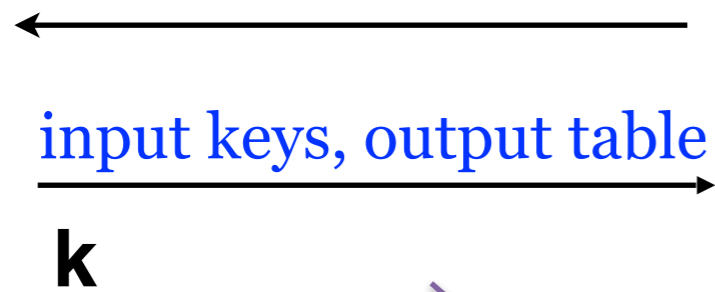
Hybrid 8



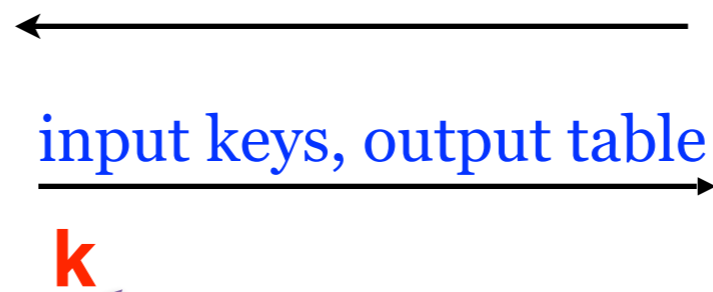
Hybrid 9



X



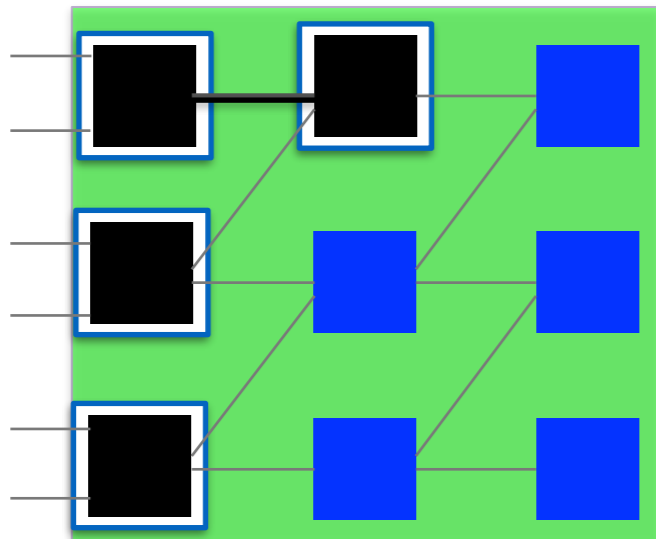
X



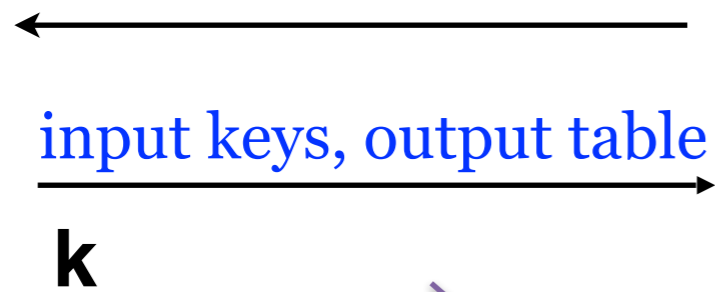
Statistically. Ind.

- 0. Every **Black** gate needs a hole!
- 1. Input gates can be turned **Black**
- 2. A gate with all its inputs coming from **Black** gates, can be turned **Black**
- 3. If **Black** gate's output goes only into Black/Red gates, it can be turned **Red**

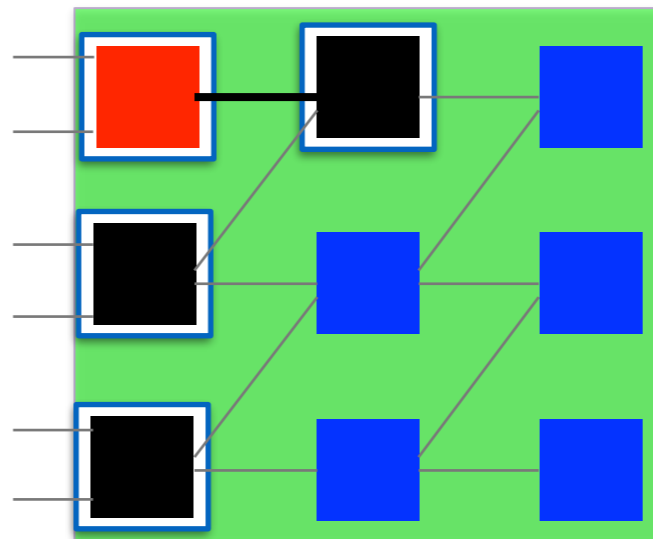
Hybrid 8



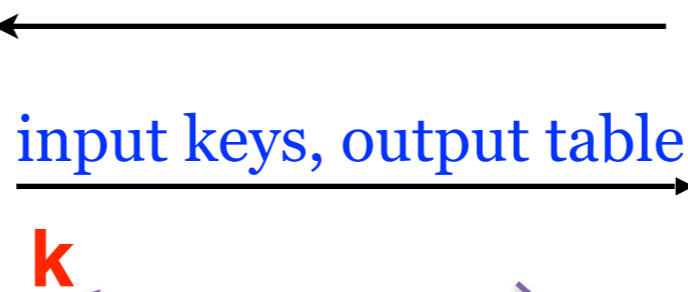
X



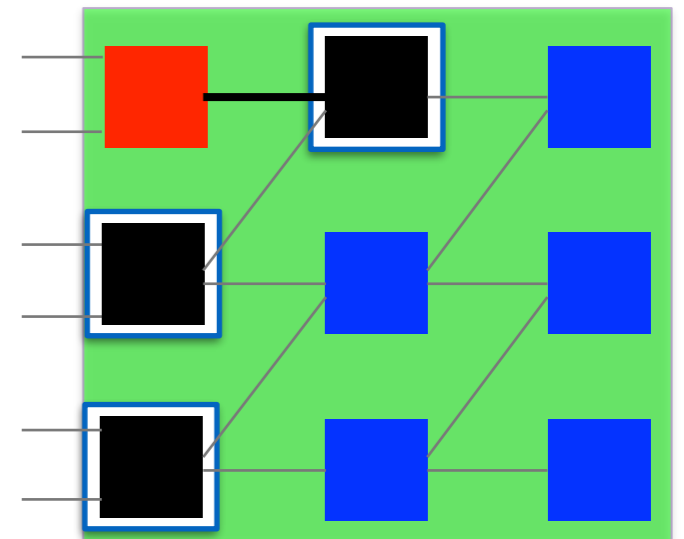
Hybrid 9



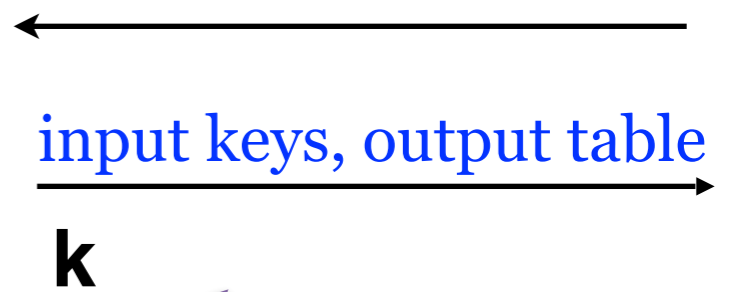
X



Hybrid 10



X

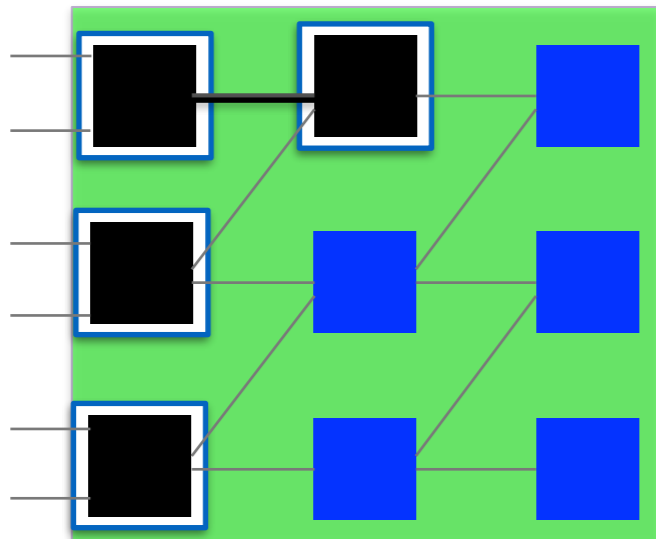


Statistically. Ind<sub>43</sub>

Comp. Ind.  
Equivocal Enc.

- 0. Every **Black** gate needs a hole!
- 1. Input gates can be turned **Black**
- 2. A gate with all its inputs coming from **Black** gates, can be turned **Black**
- 3. If **Black** gate's output goes only into Black/Red gates, it can be turned **Red**

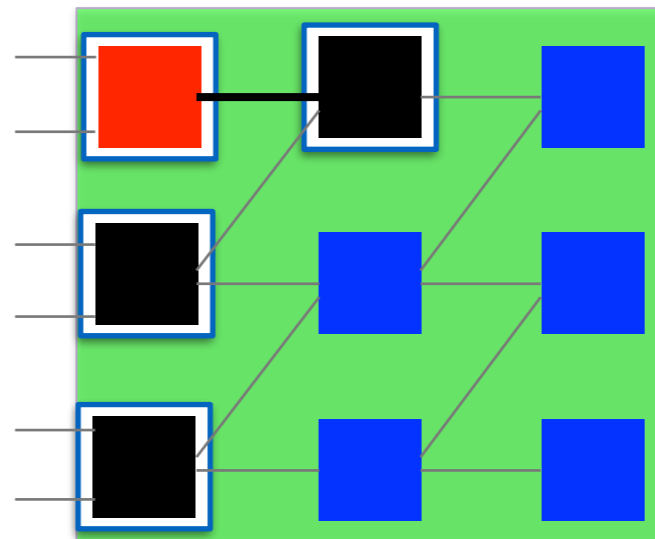
Hybrid 8



X

←—————→  
 input keys, output table  
 —————→  
**k**

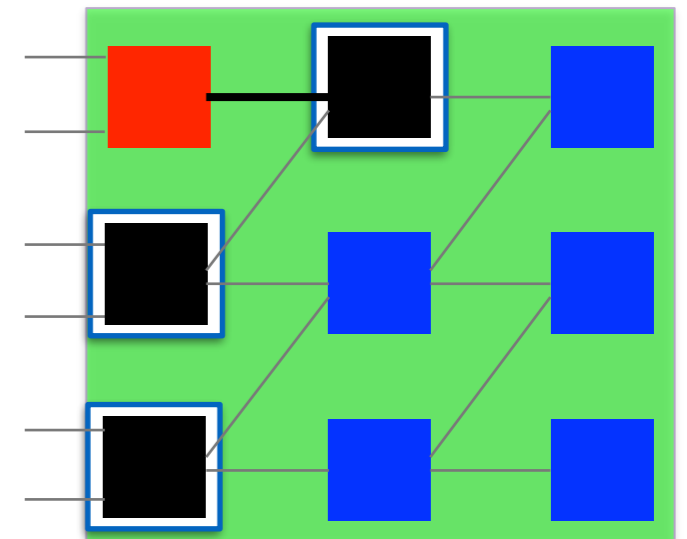
Hybrid 9



X

←—————→  
 input keys, output table  
 —————→  
**k**

Hybrid 10



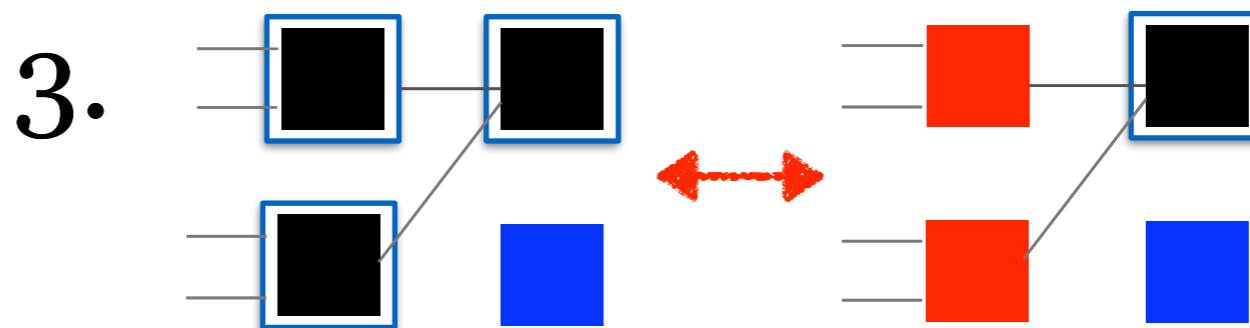
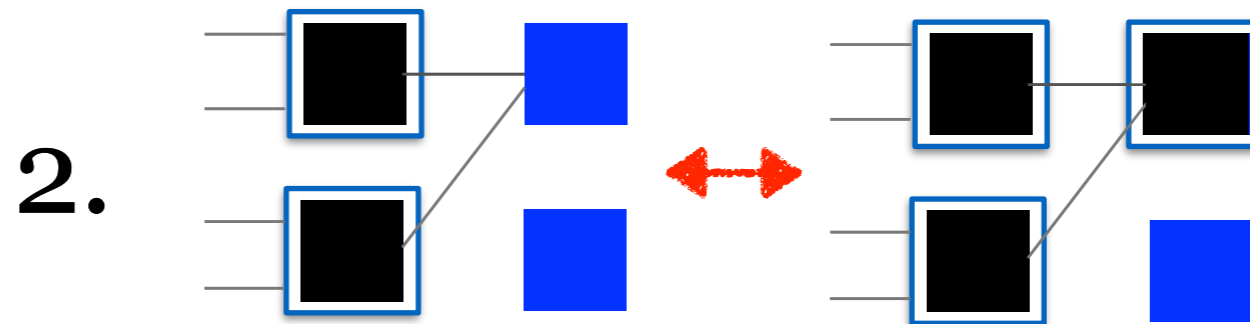
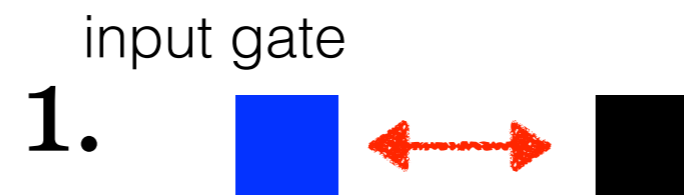
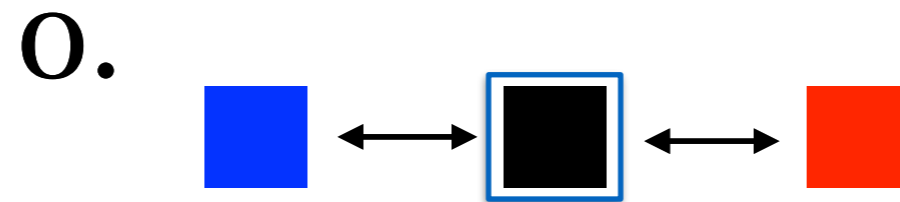
X

←—————→  
 input keys, output table  
 —————→  
**k**

Statistically. Ind.  
 44

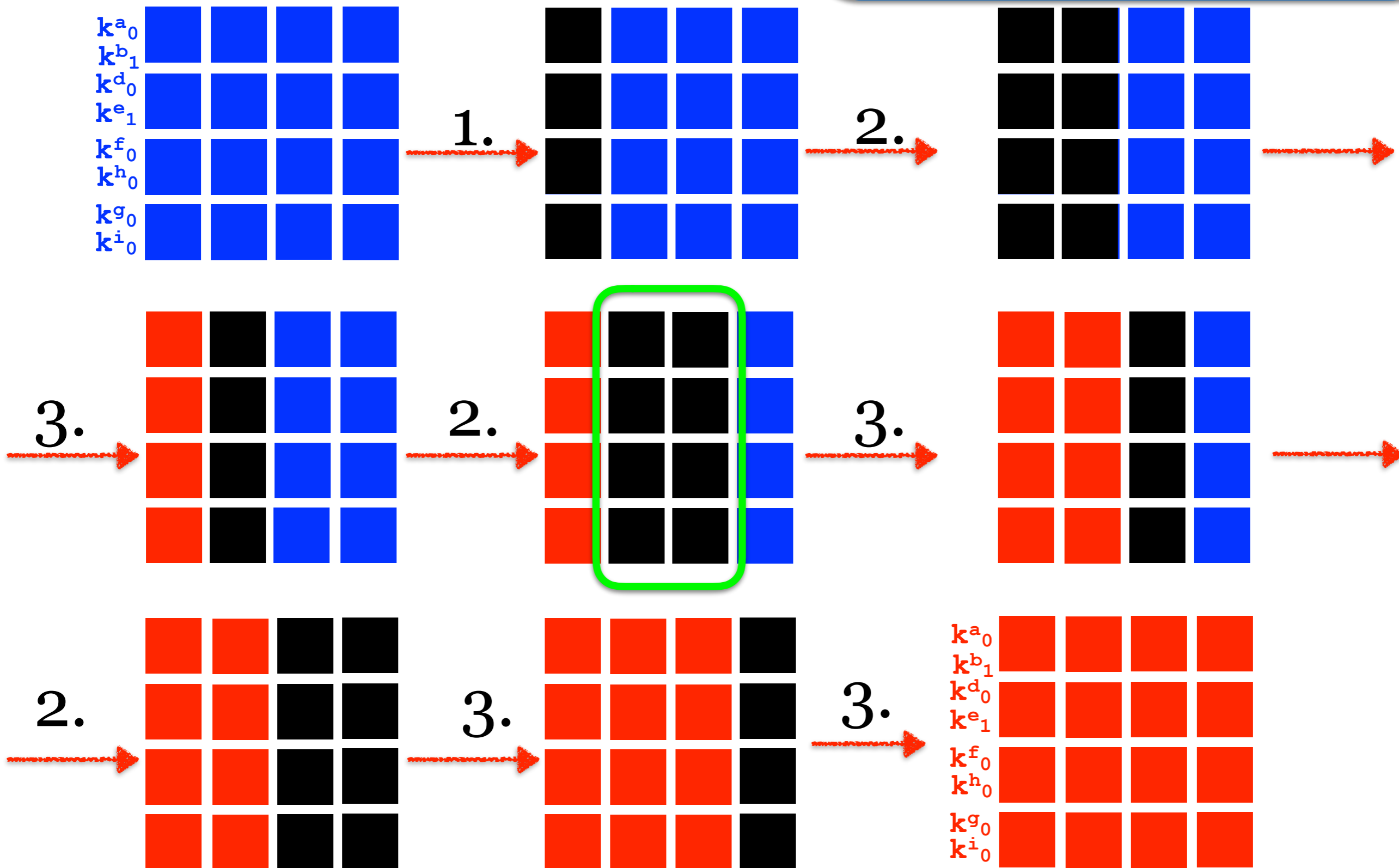
Comp. Ind.  
 Equivocal Enc.

- 0. Every **Black** gate needs a hole!
- 1. Input gates can be turned **Black**
- 2. A gate with all its inputs coming from **Black** gates, can be turned **Black**
- 3. If **Black** gate's output goes only into Black/Red gates, it can be turned **Red**



# Hybrid distributions

## Smarter Hybrid Arguments

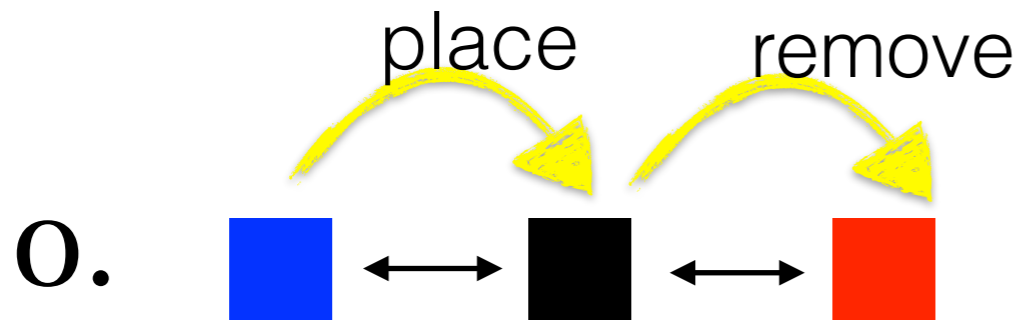


## Smarter Hybrid Arguments

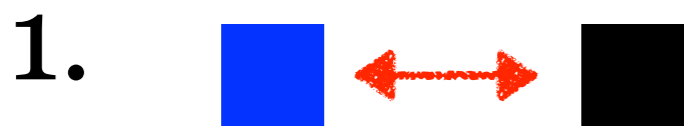
That's one strategy, that gives us a hybrid argument with

1. Number of holes  $O(\text{width})$
2. Number of hybrids  $O(\#\text{gates})$

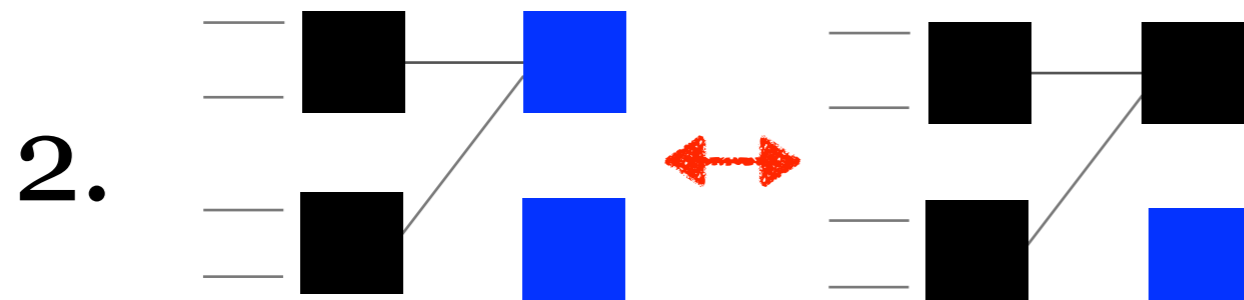
**We can generalize this strategy. We take advantage of pebbling games**



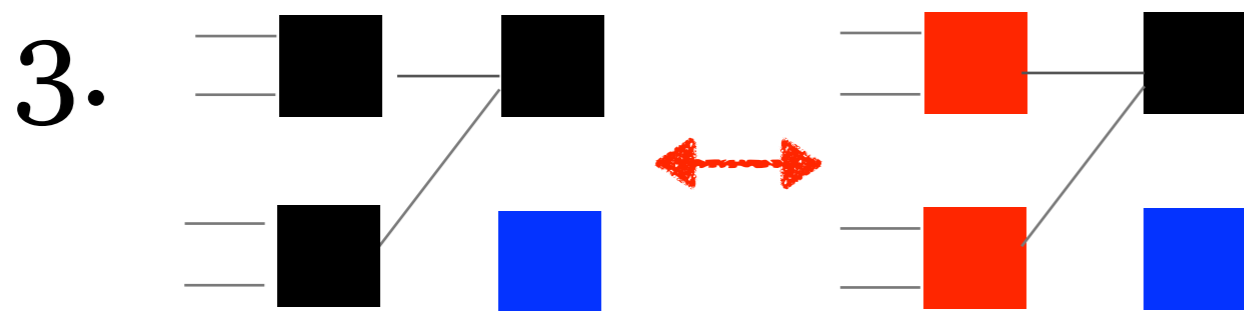
input gate



a pebble can be placed on an input-node

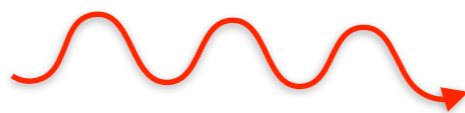
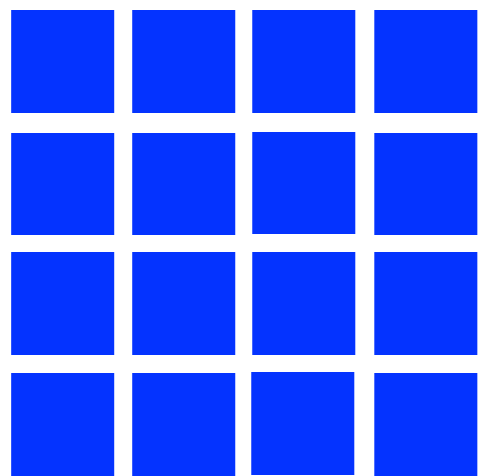


a pebble can be placed on a node if its predecessors already have pebbles

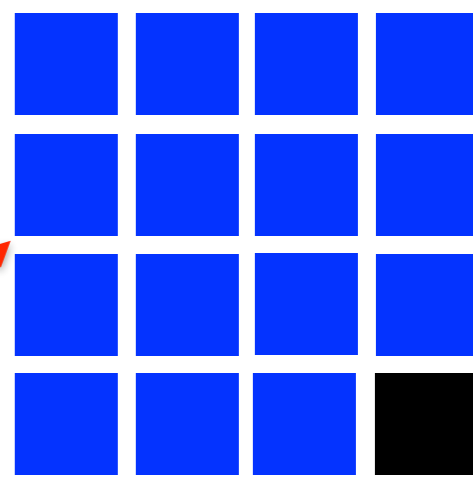
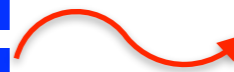
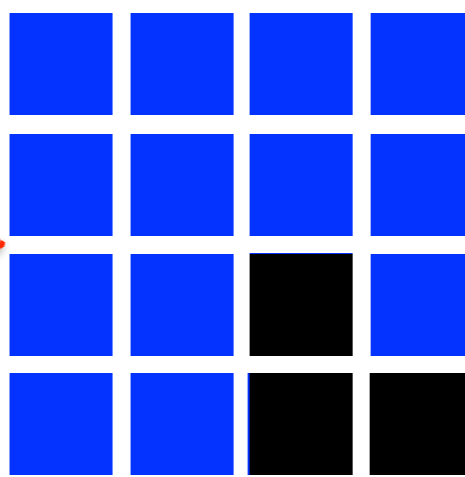
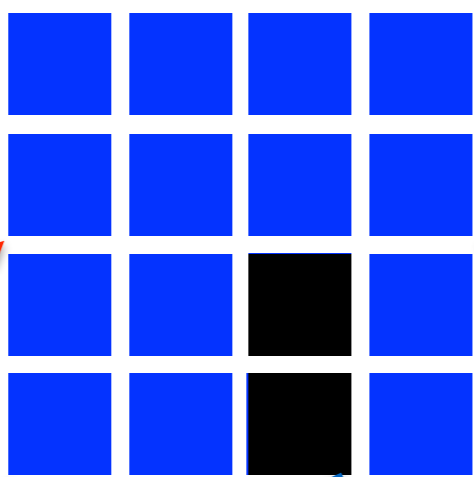
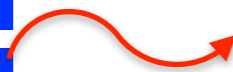
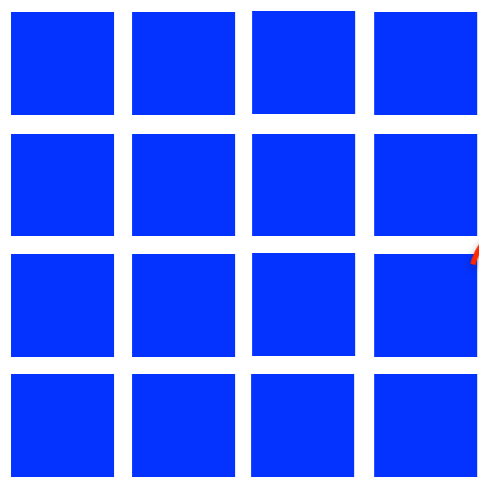
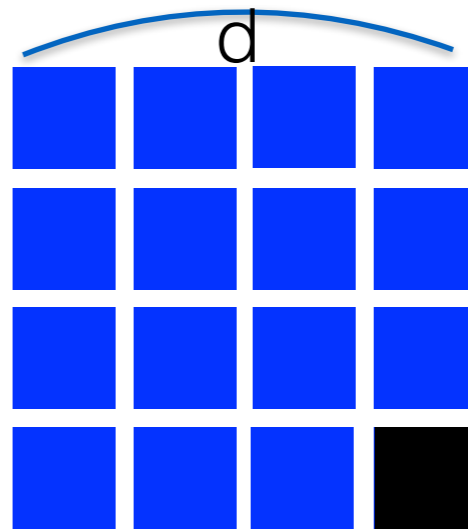


A pebble can be removed if its successors have pebbles





$$h(d) = 4h(d-1) + 1$$



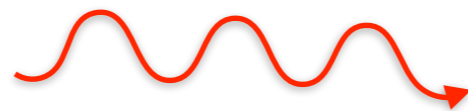
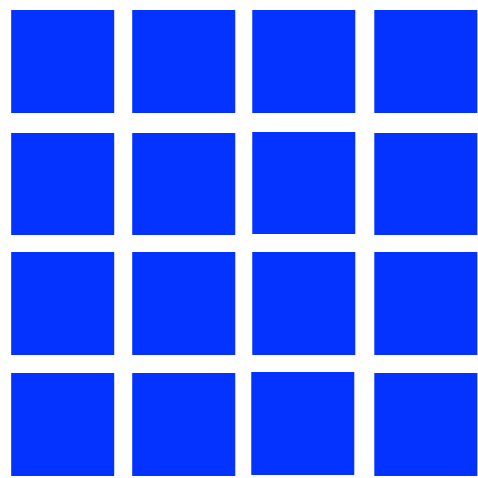
$2h(d-1)$

$d-1$

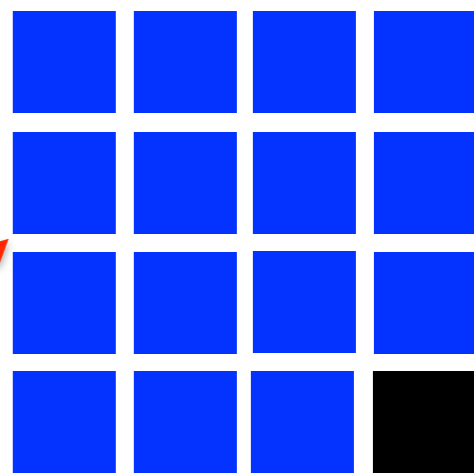
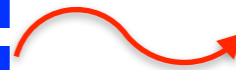
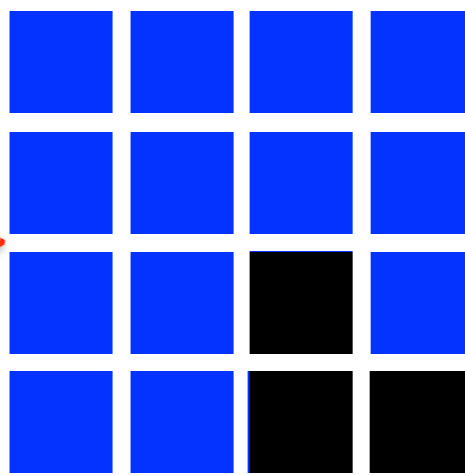
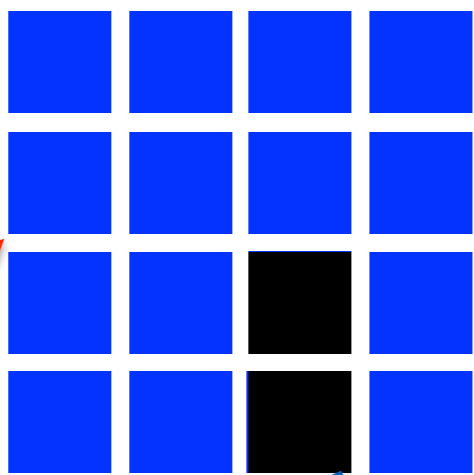
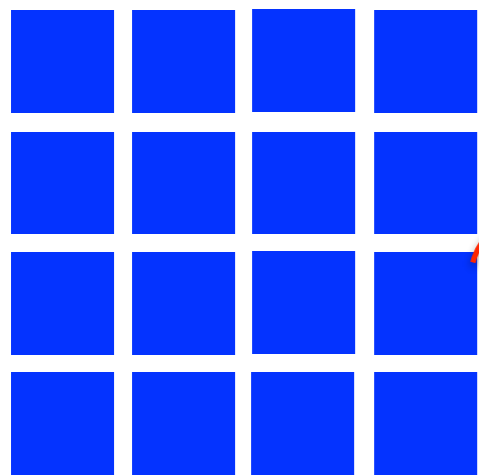
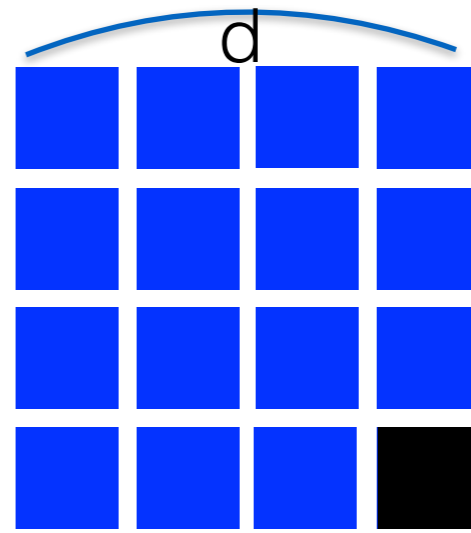
$1$

$2h(d-1)$

$$h(d) = O(2^{2d})$$



$$P(d) = P(d-1) + 2$$



$P(d-1)+1$

$d-1$

1

$P(d-1)$

$$h(d) = O(2^{2d})$$

$$P(d) = O(d)$$

## Smarter Hybrid Arguments

That's one strategy, that gives us a hybrid argument with

1. Number of holes  $O(\text{width})$
2. Number of hybrids  $O(\#\text{gates})$

That's another strategy, that gives us a hybrid argument with

1. Number of holes  $O(\text{depth})$
2. Number of hybrids  $O(2^{2(\text{depth})} |C|)$

**There can be other pebbling strategies that are more efficient for a specific class of circuits.**

1. The security parameter grows with #hybrids,  $\lambda > \text{poly}(\log(h))$
2. The size of the key grows with #pebbles.  $k = \text{poly}(\lambda)(|x| + |y| + P)$

# Summary

- ▶ We show the first adaptive scheme with  $O(\text{width})$  or  $O(\text{depth})$  online complexity
  - ▶ We recast Yao's proof as pebbling game
  - ▶ We introduce a encryption scheme for somewhere equivocation
  - ▶ Our framework allows different strategies/ different parameter

Thank you!