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Practical Dynamic Composition in Secure Computation: VoIP and SQL

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Mind the Gap!

Dave Archer Galois, Inc.



Face Matching (LSS, FHE)





Scanning Encrypted e-Mail

TRAINABLE BAYESIAN SPAM FILTER @ ~256B / < 1 MINUTE BOGDANOV ET AL.

FHE STRING MATCH DETECTION @ 256 BYTES / 10 SEC ROHLOFF, COUSINS, ET AL.

LSS REGEXP MATCH DETECTION @ KBYTE/ 30 SEC GALOIS



Linear Regression

3D LINEAR REGRESSION 10K POINTS IN ~5 SECONDS GALOIS

SHE LINEAR REGRESSION 10K POINTS IN 280 SECONDS BONEH AT AL.



Y = mx + b

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GARBLED CIRCUITS WITH OUTSOURCING TO CLOUD SERVERS BUTLER, TRAYNOR ET AL.



Satellite Conjunction Analysis

2-party Ostrovsky and Lu

LSS - BULK ANALYSIS & HEAT MAP BOGDANOV ET AL.





And so on...

- Distributed Shared HMAC verification
- Distributed Shared Digital Signatures
- Secure statistical analytics for Differential Privacy Computation

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End-to-End Encrypted VoIP Conferencing

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FHE ROHLOFF, COUSINS, ET AL.

LSS - 4 VOICES @ STREAMING 12KB/S AUDIO GALOIS



Streaming Data, Real-time Constraints







only by people authorize

- only under conditions I allow
- never for evil, and
 - only when documented transparently



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A Sample Use Case

SELECT

ship_name,

- stype AS ship_type,
- count(*) AS Number_Of_Berths,
- distance/speed AS eta

FROM ship

JOIN track ON ship.id = track.ship_id

JOIN shiptype ON ship.shiptype_id = shiptype.id

JOIN hasberth ON ship.id = hasberth.ship_id

JOIN berth ON berth.id = hasberth.berth_id,

community

WHERE (community.community_name = 'Bajor') AND (occupied = FALSE) AND (ship_time = 25) GROUP BY ship_name, stype, ship_lat, ship_lon, community_lat, community_lon, cruisingspeed ORDER BY eta;



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Partial Query Processing in SPDZ

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SPDZ "plaintext RAM" computation model

- Arbitrary RAM computation (registers and heap)
- Does not hide access pattern (does it matter?)
- Memory statically allocated at compile-time
- Unbounded updates to registers and heap
- Direct/ indirect heap access, direct register access
- Unbounded re-use and update during program



- Sub-linear access not all data need be touched
- Loops need not be unrolled reduced program size

A bit racy (in leakage), but simpler than unrolling circuits

Simple-minded Conclusions

- RAM model often appears useful in "real-world" computations
 - Dynamic iteration count in loops
 - Sub-linear access cost for data
 - Reactive computation during run-time
- ORAM model may be too rich in security, too slow in practice
- Circuit model impractical for realistic data sizes, dynamic computation