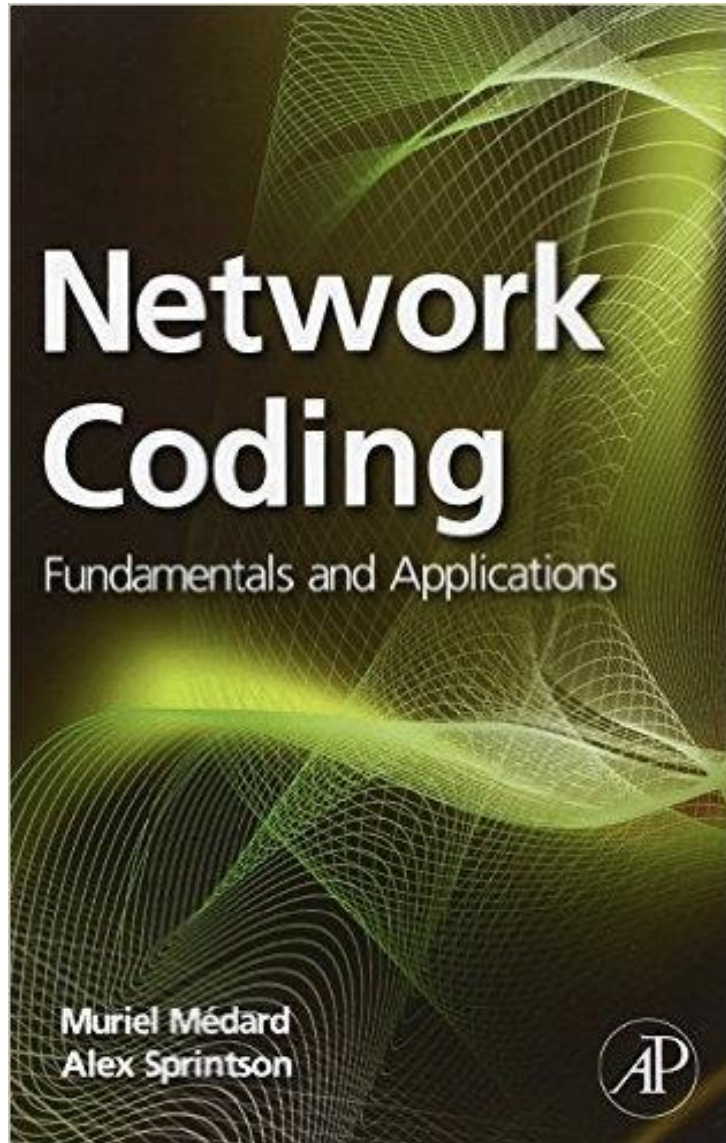


Network (Coding) Security:

Known knowns, Unknown knowns, and Unknowns

Sidharth Jaggi, The Chinese University of Hong Kong

Known knowns: Background



7. **Secure Network Coding: Bounds and Algorithms for Secret and Reliable Communications**
Sidharth Jaggi and Michael Langberg

What is security?

The quality or state of being *secure*: as

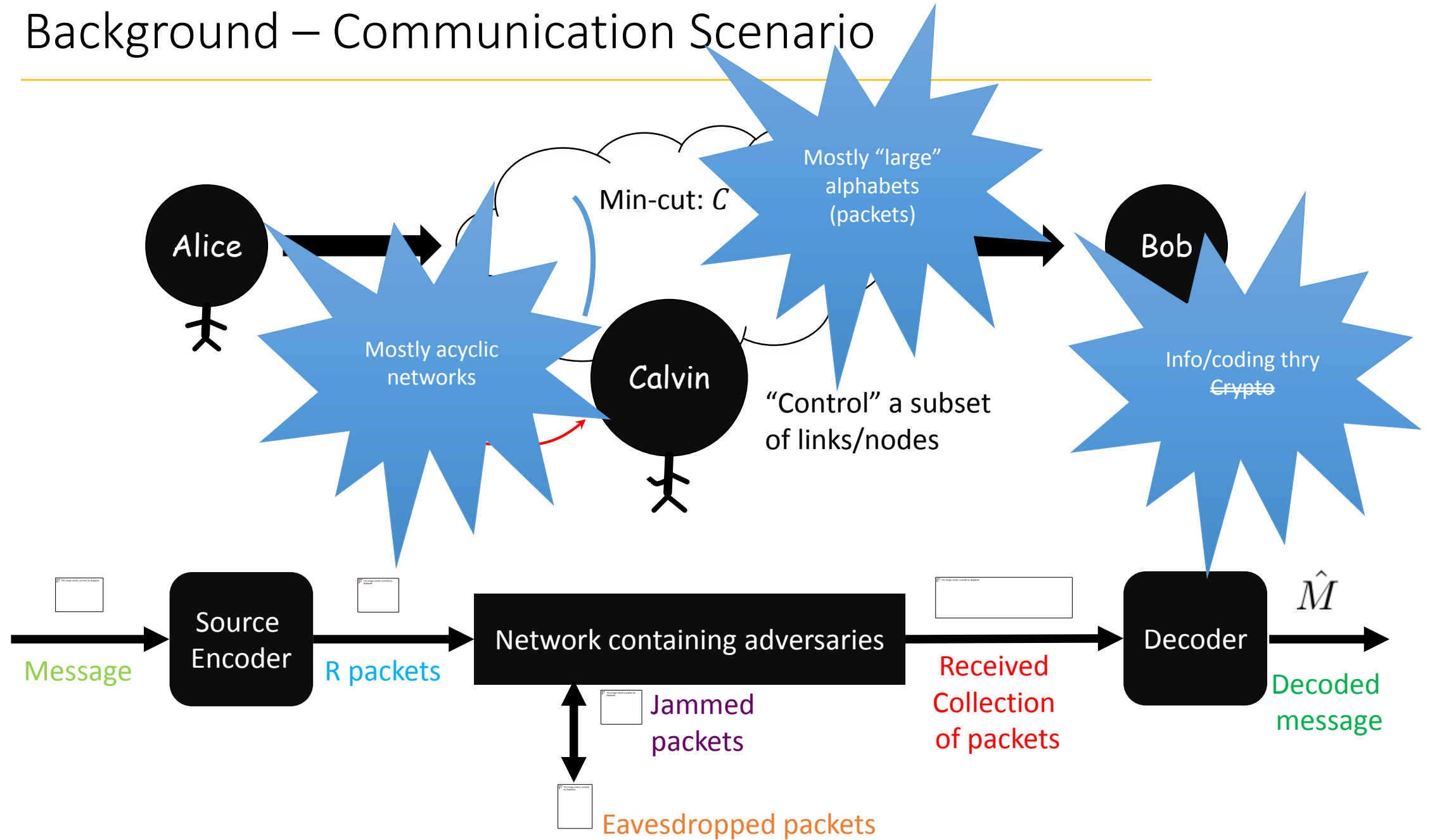
a) : freedom from danger : safety

b) : freedom from fear or anxiety

c) : freedom from the prospect of being laid off

-Merriam-Webster

Background – Communication Scenario



Background – Communication Scenario

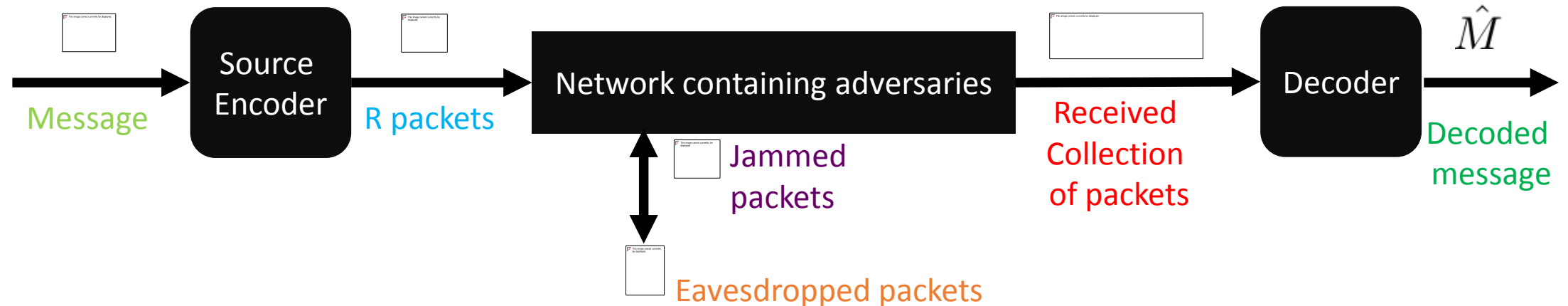
- Secrecy



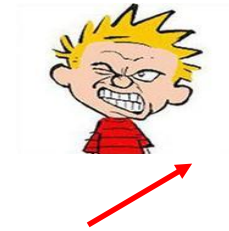
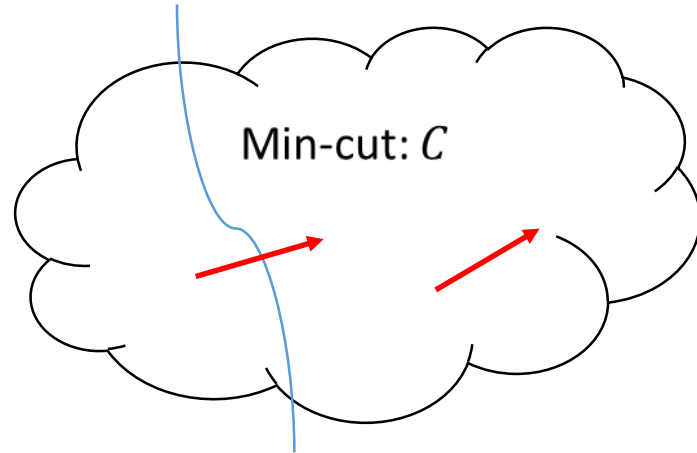
- Robustness to erasures/
errors.

$$\Pr(\hat{M} \neq M) \approx 0$$

- More later...



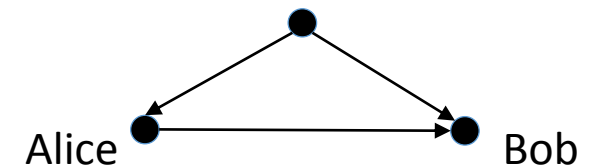
Secrecy



Z_r eavesdropped links

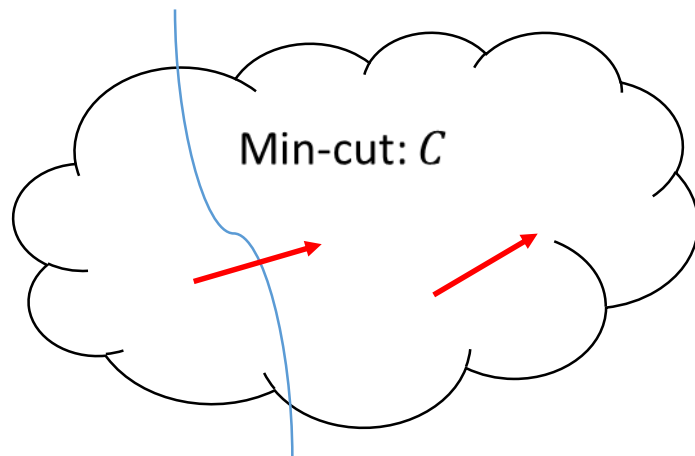
- Cai-Yeung: Secrecy rate $C-Z_r$ achievable (intuition – “network wiretap channel”)
- Feldman et al: small field-sizes, random codes, efficient
- Silva et al: “Universal” codes (rank-metric/subspace codes)
- Multiple other works... Rouayheb et al, Bhattad et al, Ngai et al, ...

- Cui et al – LP formulation that’s never worse than $C-Z_r$
- General problem still open
- Node eavesdropper problem even harder



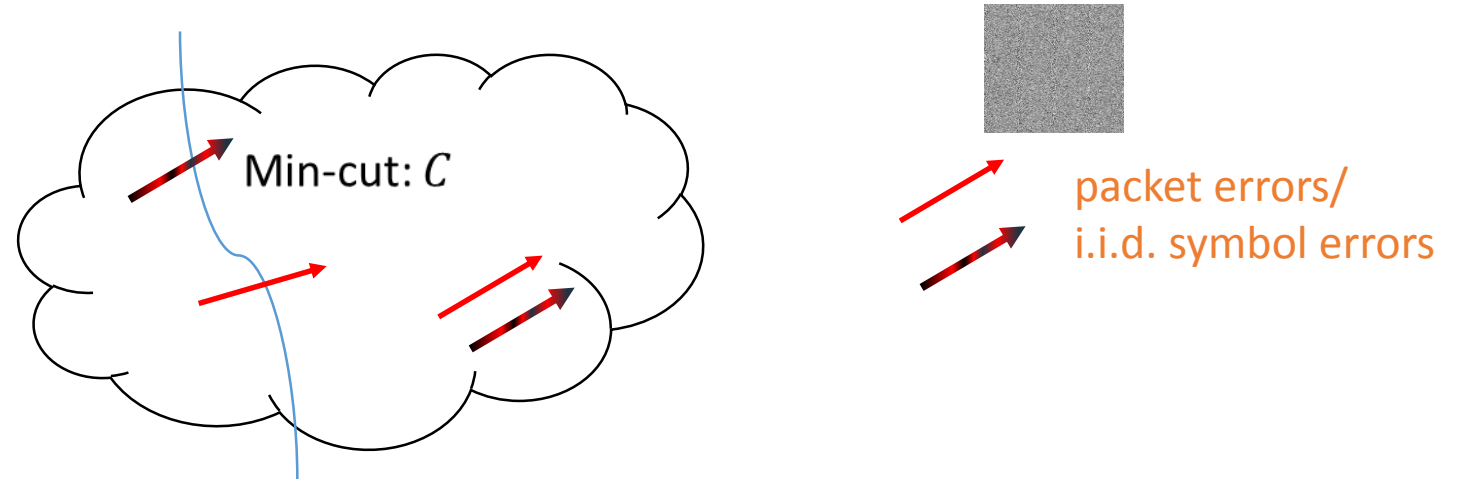
$C=1, Z_r=1,$
but secrecy rate 1 possible!

Erasures



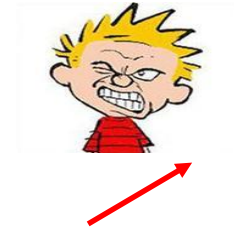
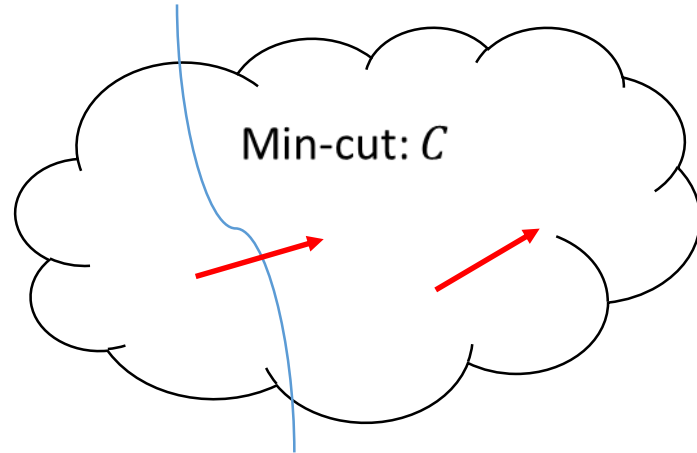
- Kötter-Médard: Rate $C - Z_w$ possible. Optimal.
- Ho et al: expected throughput for random erasures, efficient random distributed codes
- Dana et al: Even correlated random erasures (interference) rate computable, efficiently attainable
- Silva et al: Rank-metric codes for worst-case erasures
- Node-erasures: Capacity based on node-cut attainable

“Random” Error-correction



- Song et al/Borade et al: Symbol errors: Separation between link-by-link error-correction/network coding
- Silva et al: Rate $C-Z_w$ efficiently attainable end-to-end with random packet errors (rank-metric codes)

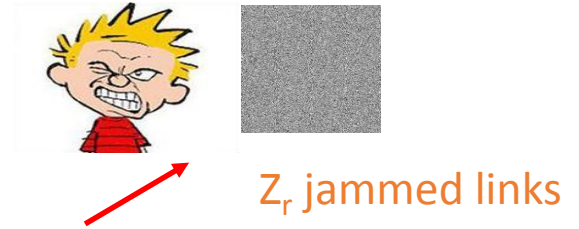
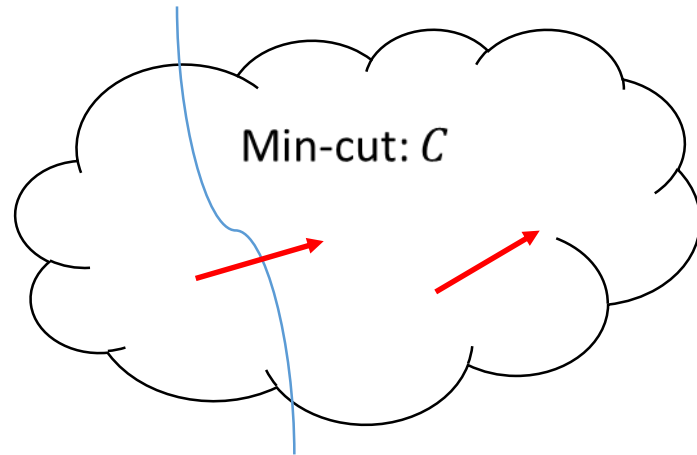
Error-detection



Z_w noisy links

- Omniscient Calvin: Rate $R < C - Z_w$ possible with error-detection. Optimal.
- Ho et al: Any rate, at least one-path Calvin does not control (see/jam), can detect errors. Optimal.

Adversarial errors



- Cai-Yeung: Rate $C - 2Z_w$ possible. Optimal. Network Singleton bound/Network GV codes
- Jaggi et al/Kötter-Kschischang/Kötter-Kschischang-Silva: Efficient codes achieving $C - 2Z_w$
- Jaggi et al: If Calvin not omniscient, $C - Z_w$ possible in some scenarios (more on this later)
- Node adversary problem much harder (more on this later)

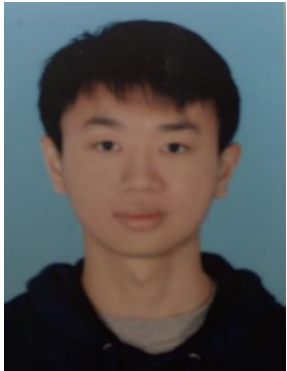
Addenda ...

- Cryptography (computational assumptions)
- List-decoding
- Rateless codes
- ...

Unknown knowns part I: Reliable and Secure Communication over Adversarial Multipath Networks



Codes, Algorithms, Networks:
Design & Optimization in
Information Theory **ATM**



Qiaosheng Zhang
Eric



Mayank Bakshi

Sidharth Jaggi

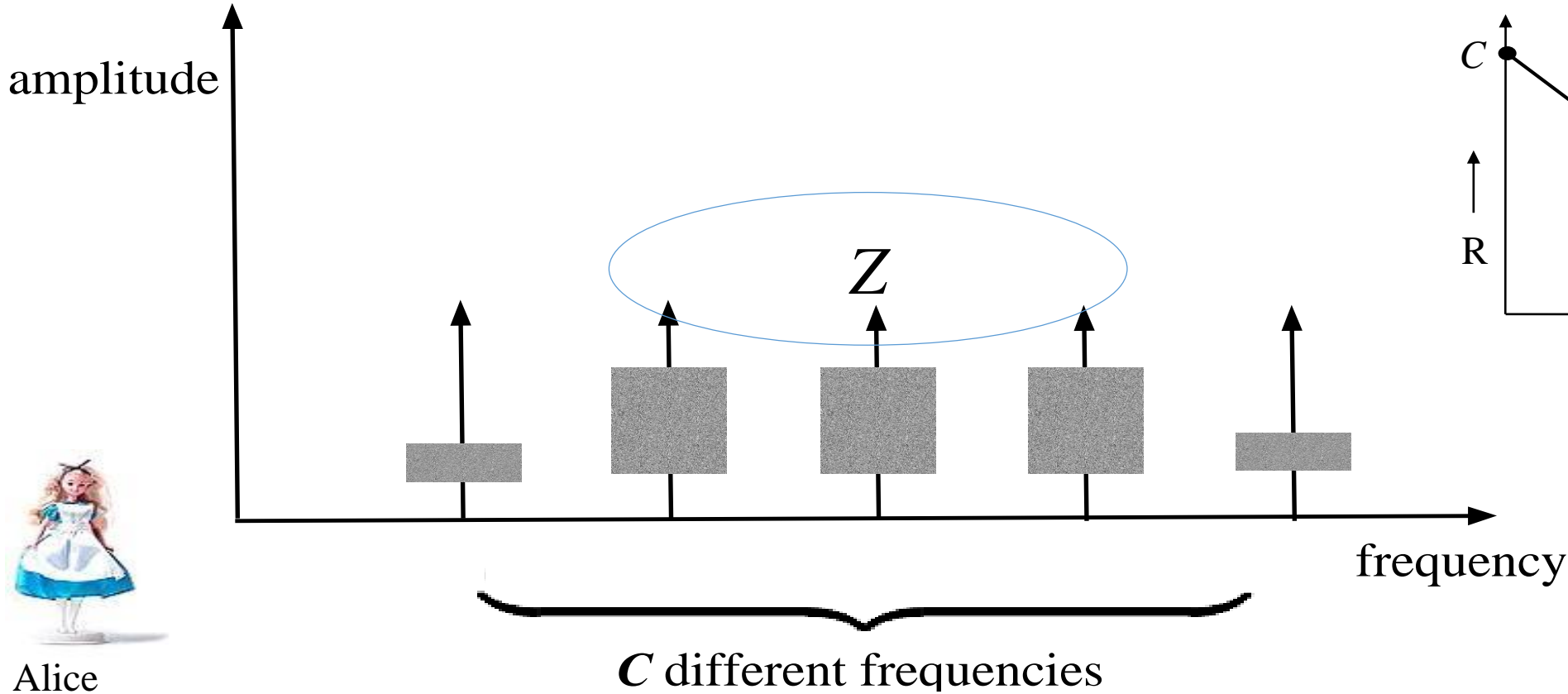


Swanand Kadhe

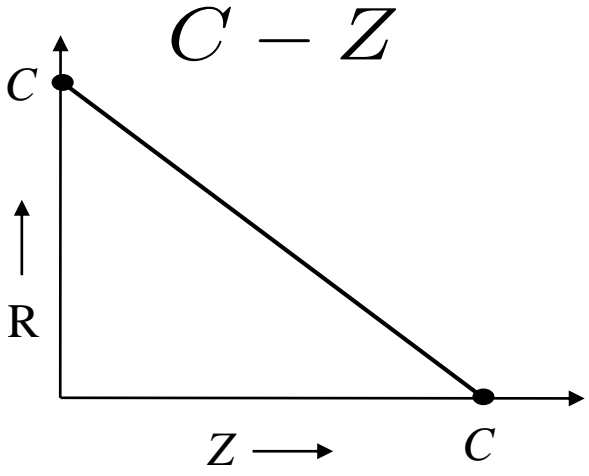


Alex Sprintson

Motivating Example 1



Alice

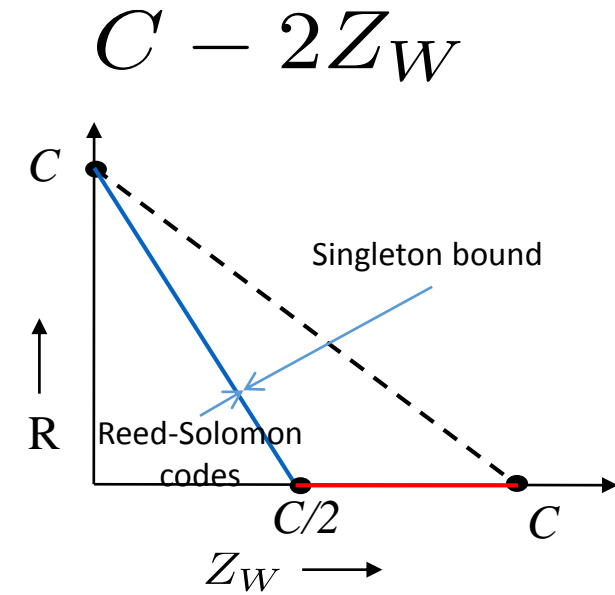
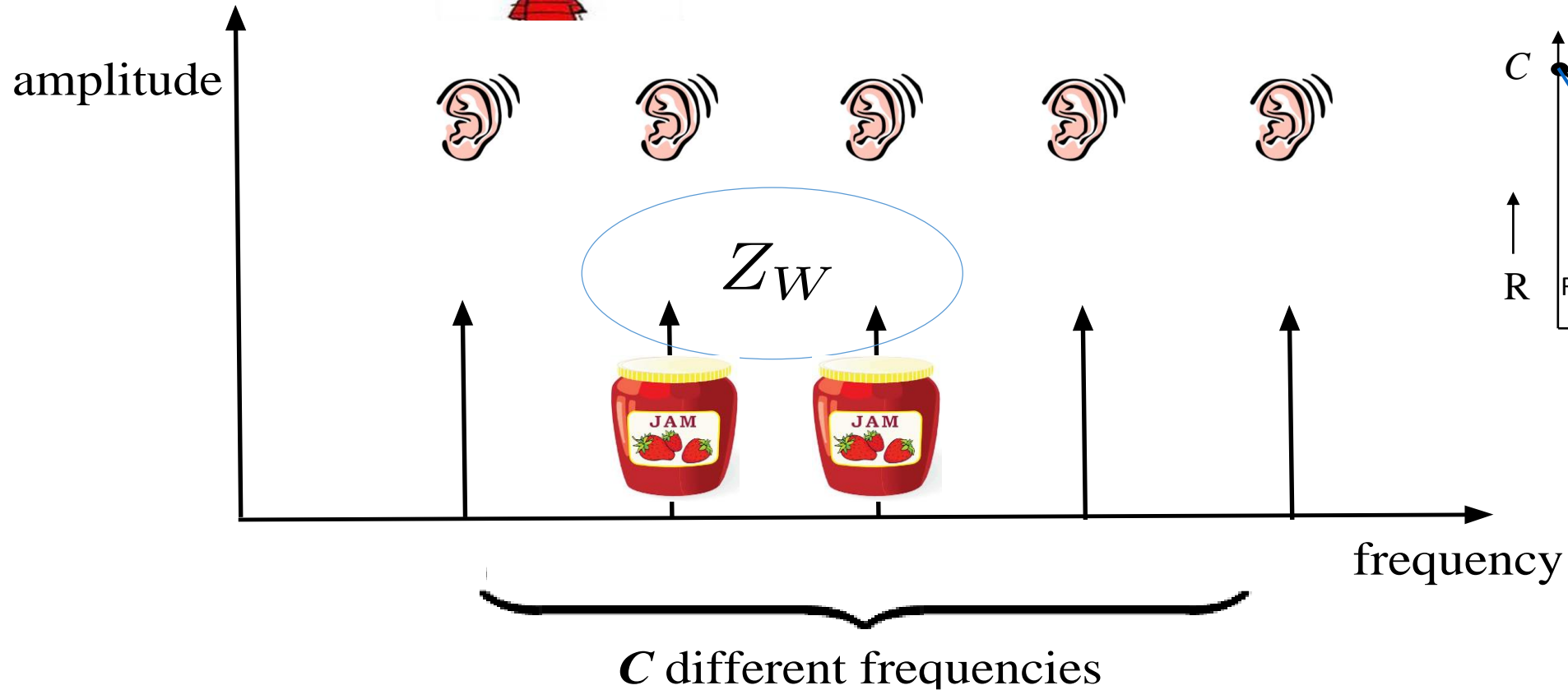


Bob

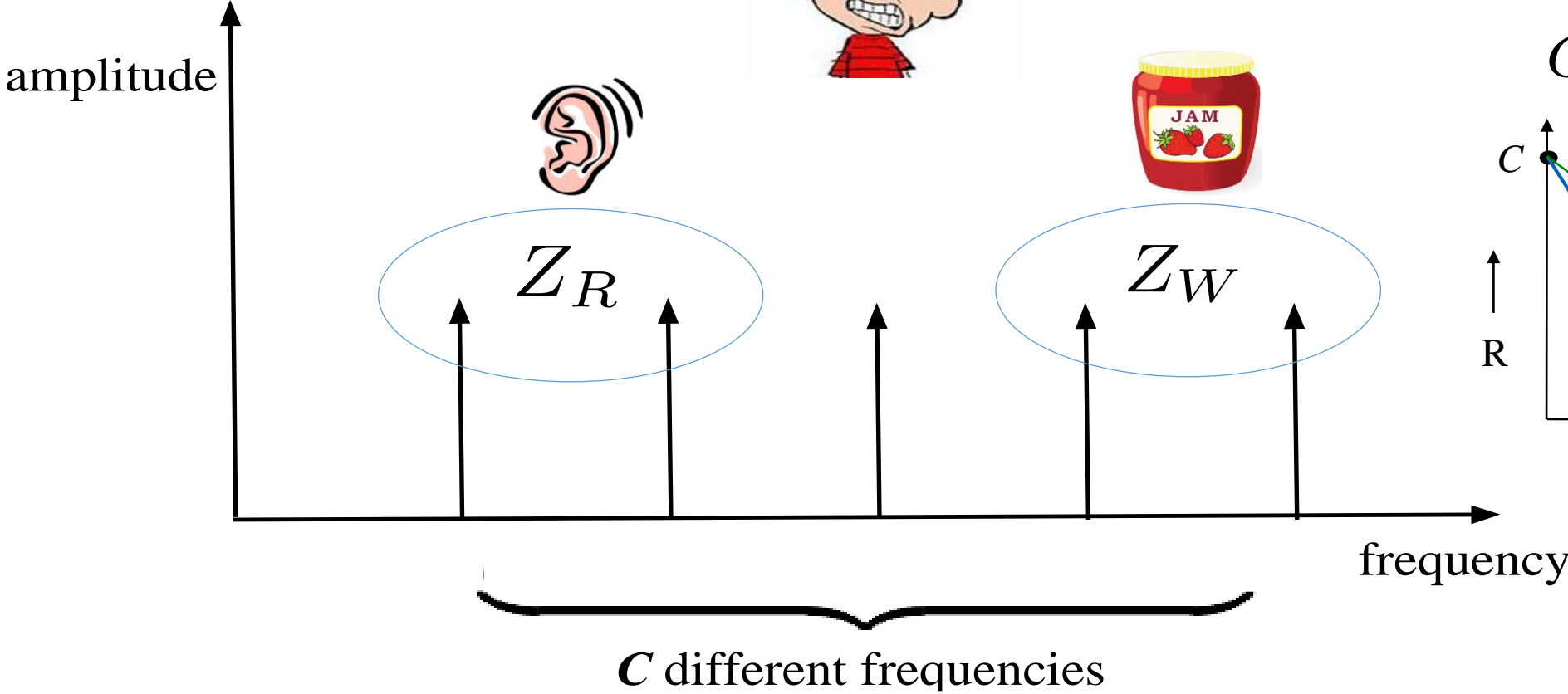
Motivating Example 2



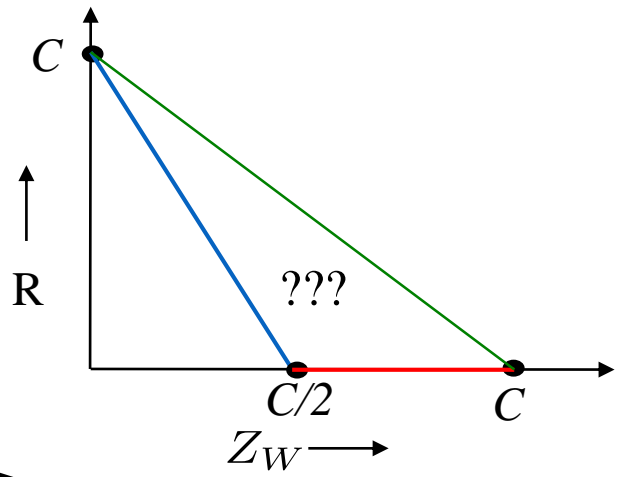
Eavesdrops on all the frequencies



Motivating Example 3



$C - Z_W$?
 $C - 2Z_W$?



Alternate Motivation

- C computers
- Administrator: wants to store a file.
 - How? By distributing it across C computers.



1

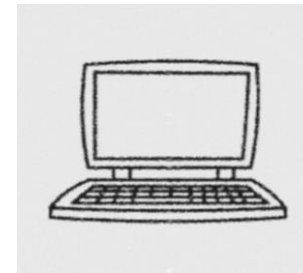


2



3

.....

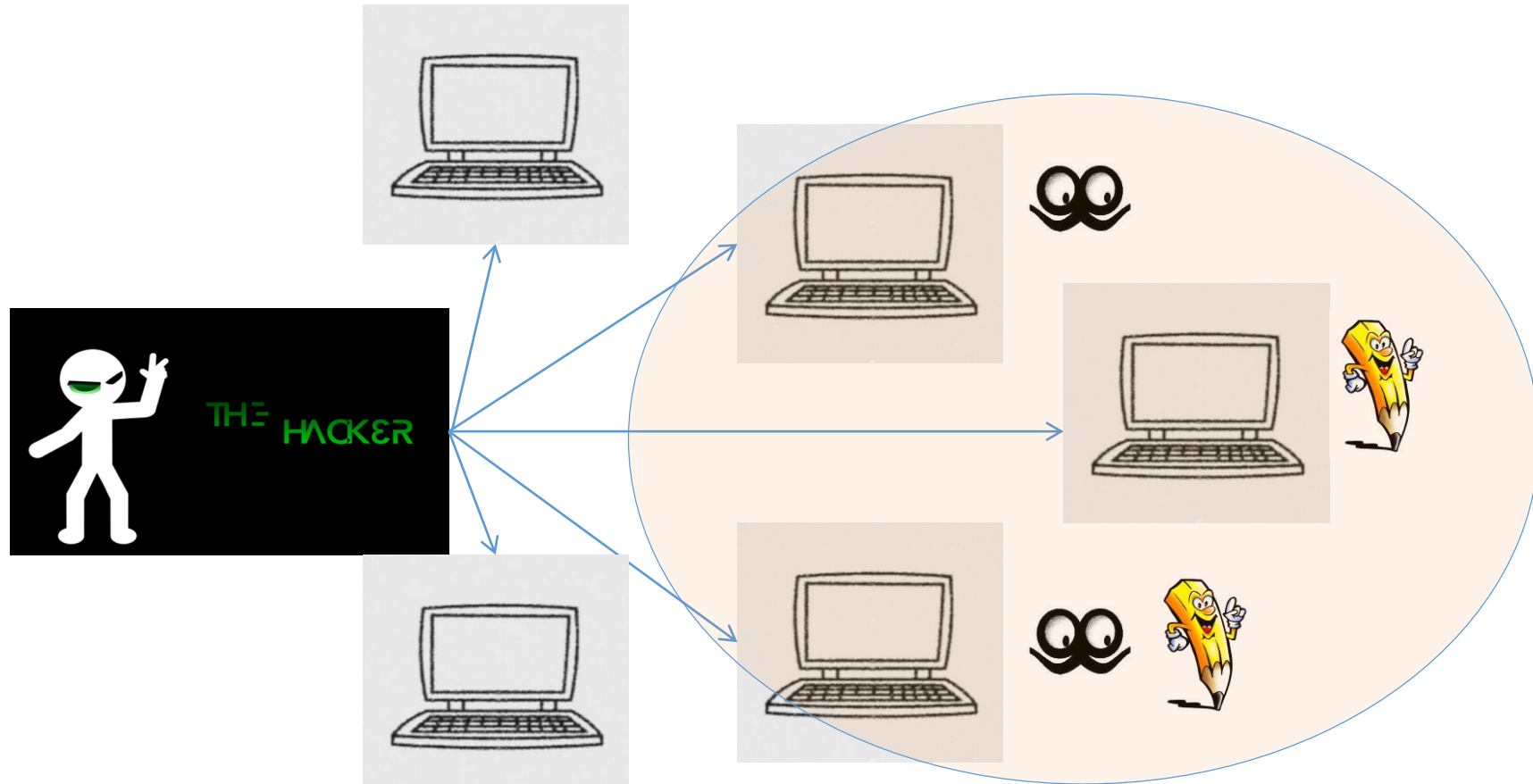


C



Alternate Motivation

- Administrator: wants to store a file.
 - But hacker has read/write privileges on some servers...



Alternate Motivation

- **Goals:**

(1) The hacker cannot corrupt the file

----- reliability

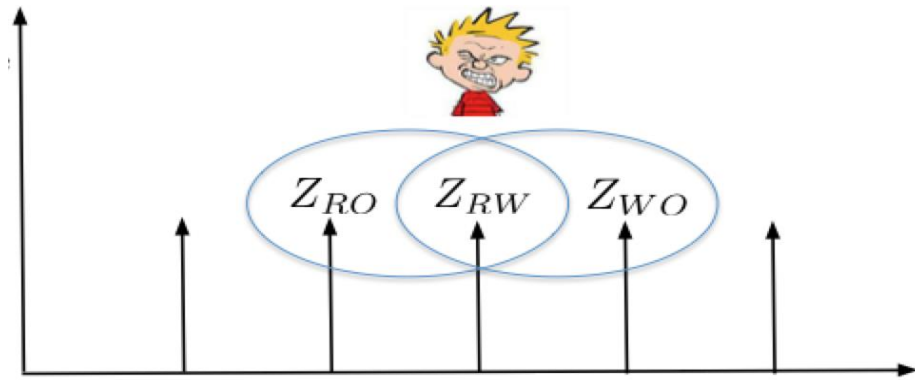
(2) The hacker cannot decipher the contents.



----- secrecy

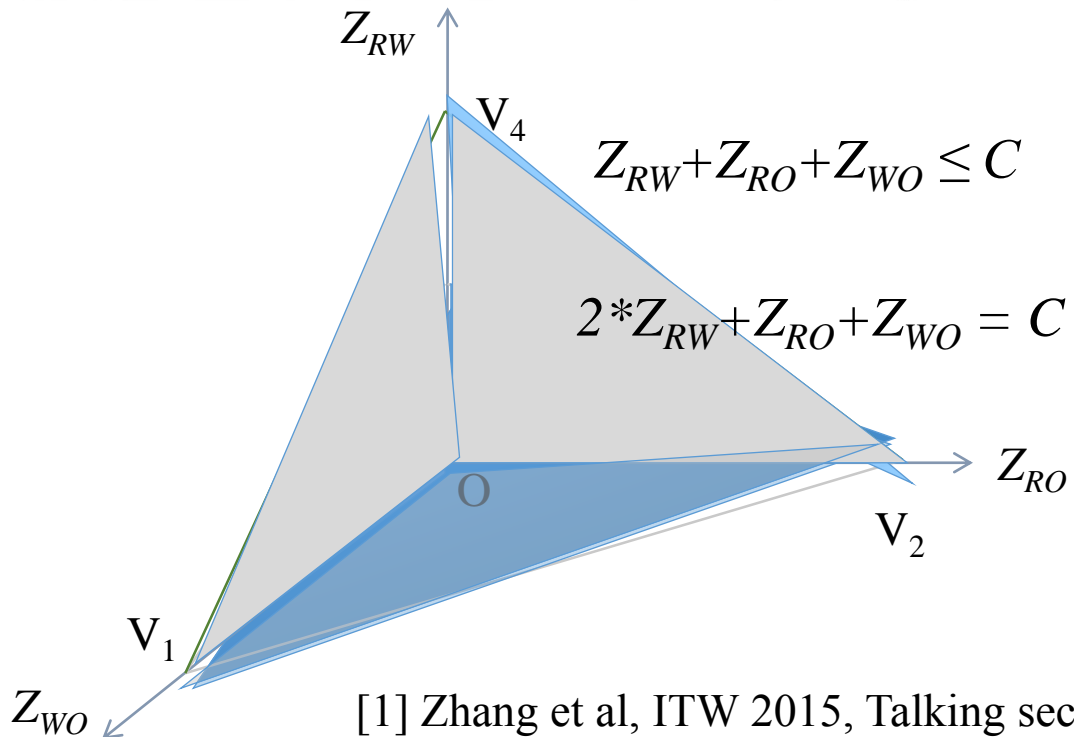


TOP SECRET

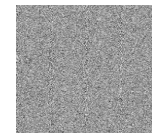
Basic model



Optimal rate	Regime
$C - Z_{RW} - Z_{WO}$	 Weak adversary regime
$C - 2 * Z_{RW} - Z_{WO}$	 Strong adversary regime



- Strong** adversary regime:
Tetrahedron $V_1 V_2 V_3 V_4$



- Weak** adversary regime:
Tetrahedron $O V_1 V_2 V_3$

Basic model

- Non-causal condition (Model 0) ← One-shot transmission



x_1



x_1



x_2

y_2



x_3

x_3

Causality/feedback

- Effect of *causality* ? (Model 1)
 - Cannot see the future
 - Stuck to fixed channels

ONE-SHOT TRANSMISSION
MULTI-ROUND TRANSMISSION




x_1

x_{13}	x_{12}	x_{11}
----------	----------	----------

x_{23}	x_{22}	x_{21}
----------	----------	----------

y_{23}	y_{22}	y_{21}
----------	----------	----------

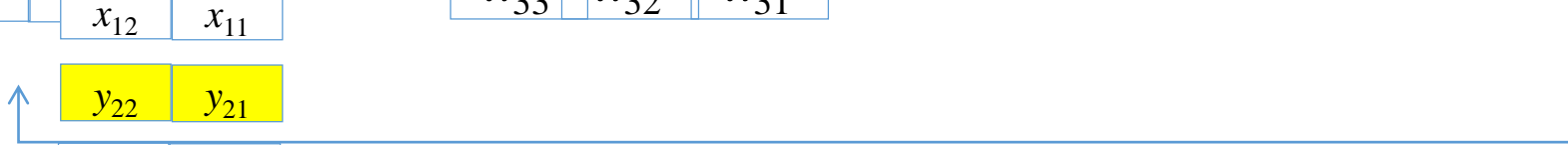
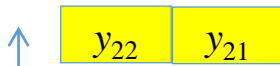
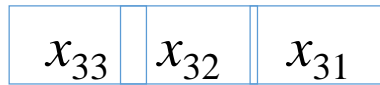
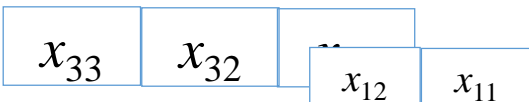
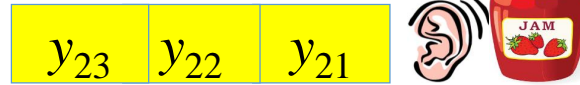
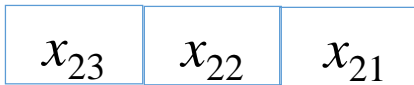
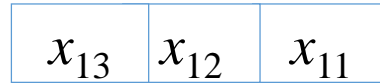
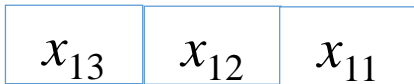


x_{33}	x_{32}	x_{31}
----------	----------	----------

x_{33}	x_{32}	x_{31}
----------	----------	----------

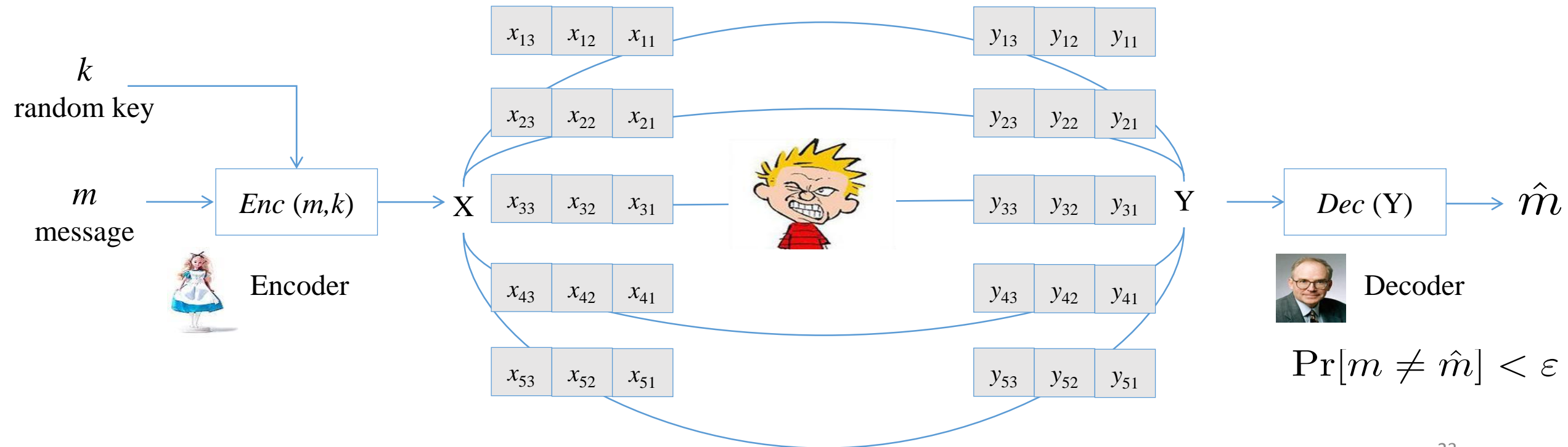
Causality/feedback

- Effect of *passive feedback* ? (Model 2)



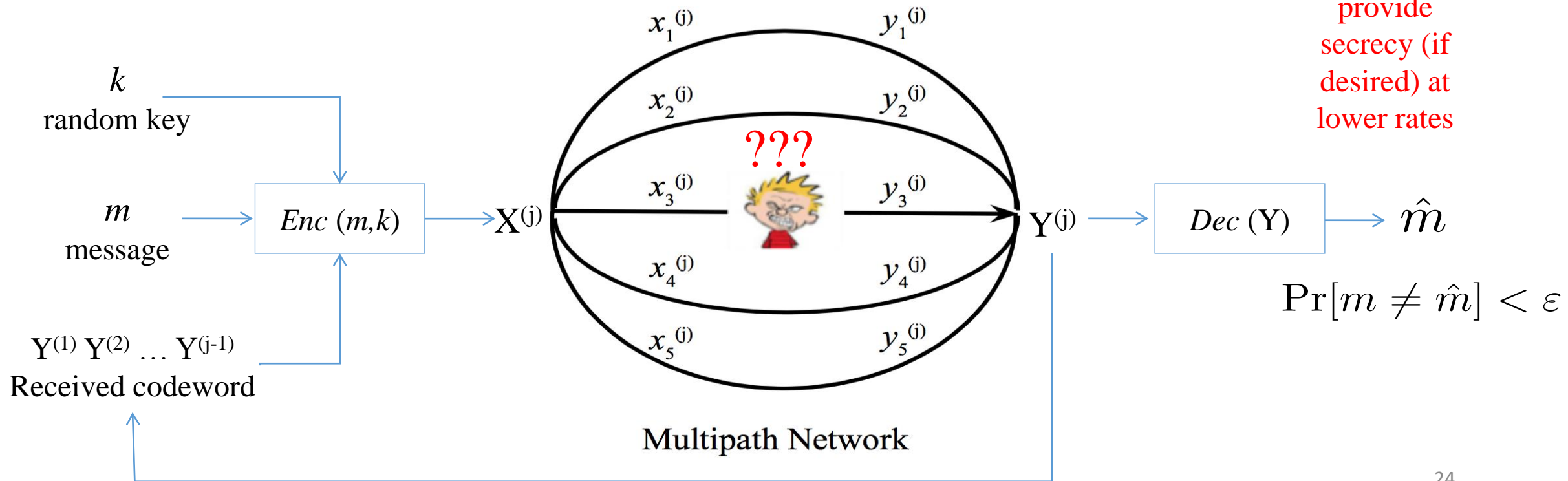
Problem Statement

- **Multi-round transmission without feedback (Model 1)**
 - System diagram:



Problem Statement

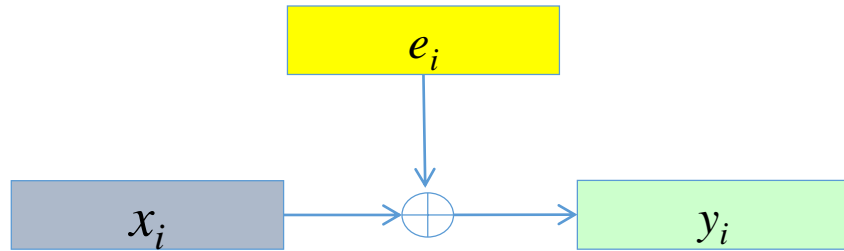
- **Multi-round transmission with passive feedback (Model 2)**
 - System diagram: j -th round, $j = 1, 2, \dots$



Jamming models

- Additive Jamming:

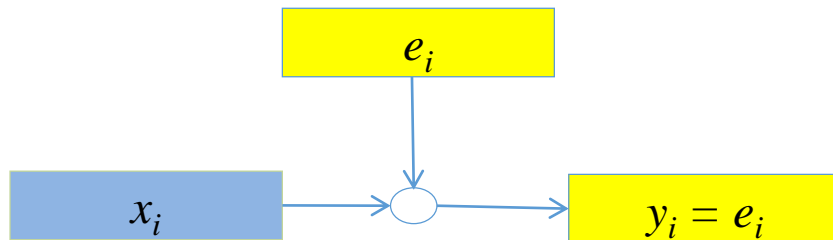
$$y_i = x_i + e_i$$



(Wireless network)

- Overwrite Jamming:

$$y_i = e_i$$



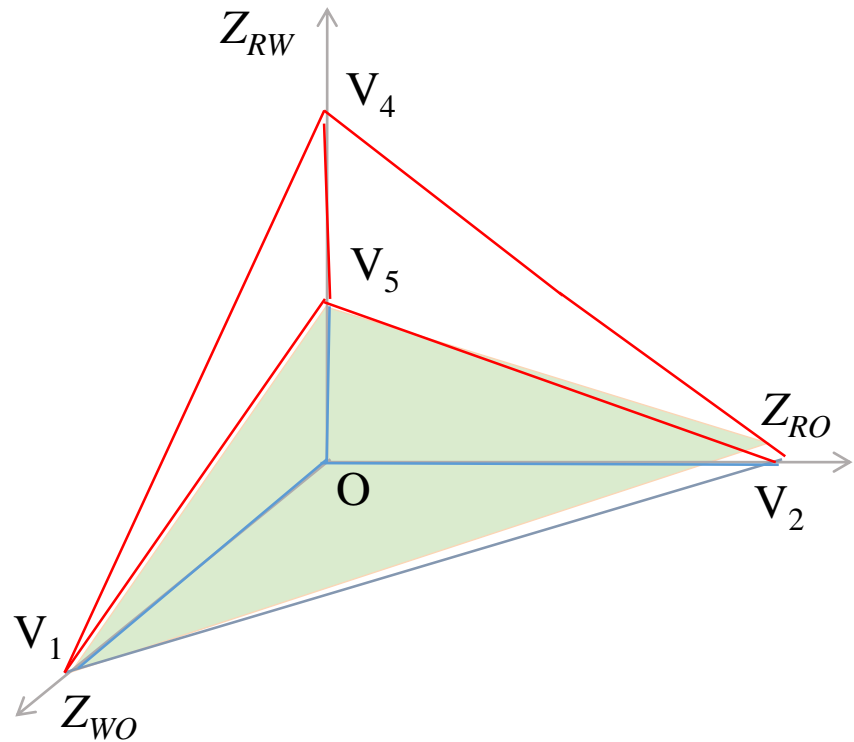
(Wired network / Storage system)

Results: A “Complete” Characterization

Model		regime	reliability	reliability & secrecy
Non-causal	additive	$z_{ro} + z_{wo} + 2z_{rw} < C$	$C - (z_{rw} + z_{wo})$ $\hat{C} - (\Lambda_{z_{rw}+z_{wo}})_{max}$	$(C - z_{ro} - z_{wo} - 2z_{rw})^+$?
		$z_{ro} + z_{wo} + 2z_{rw} \geq C$	$(C - 2z_{rw} - z_{wo})^+$ $(\hat{C} - (\Lambda_{2z_{rw}+z_{wo}})_{max})^+$	0 ?
	overwrite	$z_{ro} + 2z_{wo} + 2z_{rw} < C$	$C - (z_{rw} + z_{wo})$ $\hat{C} - (\Lambda_{z_{rw}+z_{wo}})_{max}$	$(C - z_{ro} - z_{wo} - 2z_{rw})^+$?
		$z_{ro} + 2z_{wo} + 2z_{rw} \geq C$	$(C - 2z_{rw} - 2z_{wo})^+$ $(\hat{C} - (\Lambda_{2z_{rw}+2z_{wo}})_{max})^+$	0 ?
Causal w/o feedback	additive	$z_{wo} + 2z_{rw} < C$	$C - (z_{rw} + z_{wo})$ $\hat{C} - (\Lambda_{z_{rw}+z_{wo}})_{max}$	$(C - z_{ro} - z_{wo} - 2z_{rw})^+$
		$z_{wo} + 2z_{rw} \geq C$	0	0
	overwrite	$2z_{wo} + 2z_{rw} < C$	$C - (z_{rw} + z_{wo})$ $\hat{C} - (\Lambda_{z_{rw}+z_{wo}})_{max}$	$(C - z_{ro} - z_{wo} - 2z_{rw})^+$
		$z_{wo} + 2z_{rw} \geq C$	0	0
Causal with passive feedback	additive	$\{z_r = C \text{ and } 2z_w < C\} \cup \{z_r < C\}$	$C - (z_{rw} + z_{wo})$	$\min\{C - z_r, C - z_w\}$
		$z_r = C \text{ and } 2z_w \geq C$	0	0
	overwrite	$z_{ro} + z_{wo} + z_{rw} < C$	$C - (z_{rw} + z_{wo})$	$(C - z_{ro} - z_{wo} - z_{rw})^+$
$z_{ro} + z_{wo} + z_{rw} = C$		$(C - 2z_{wo} - 2z_{rw})^+$	0	

Overview of main results (*additive*)

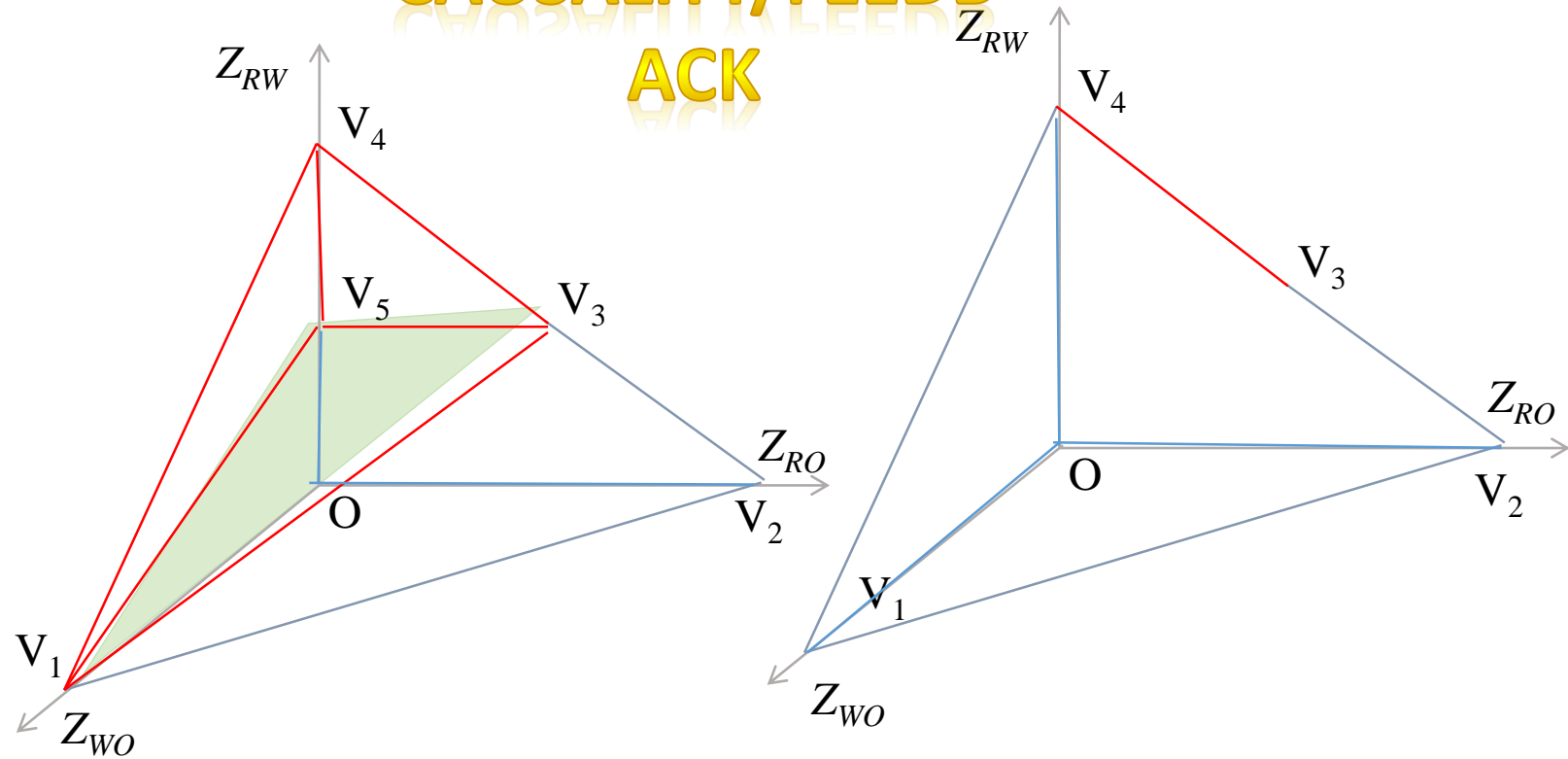
BASIC MODEL



One-shot transmission
(Model 0)

CAUSALITY/FEEDB

ACK

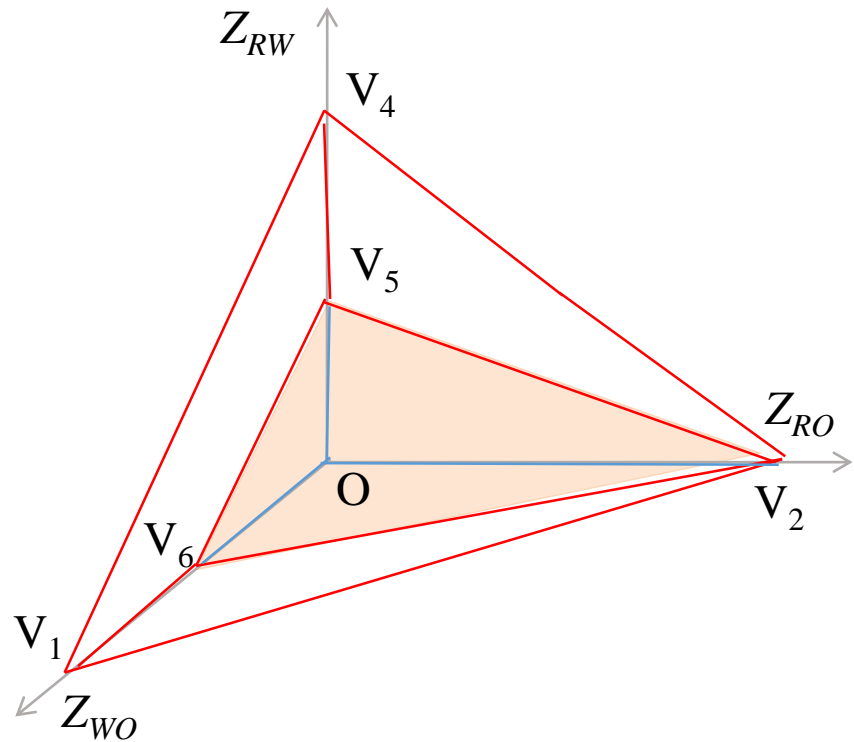


Multi-round transmission
Without feedback
(Model 1)

Multi-round transmission with Passive
feedback
(Model 2)

Overview of main results (*overwrite*)

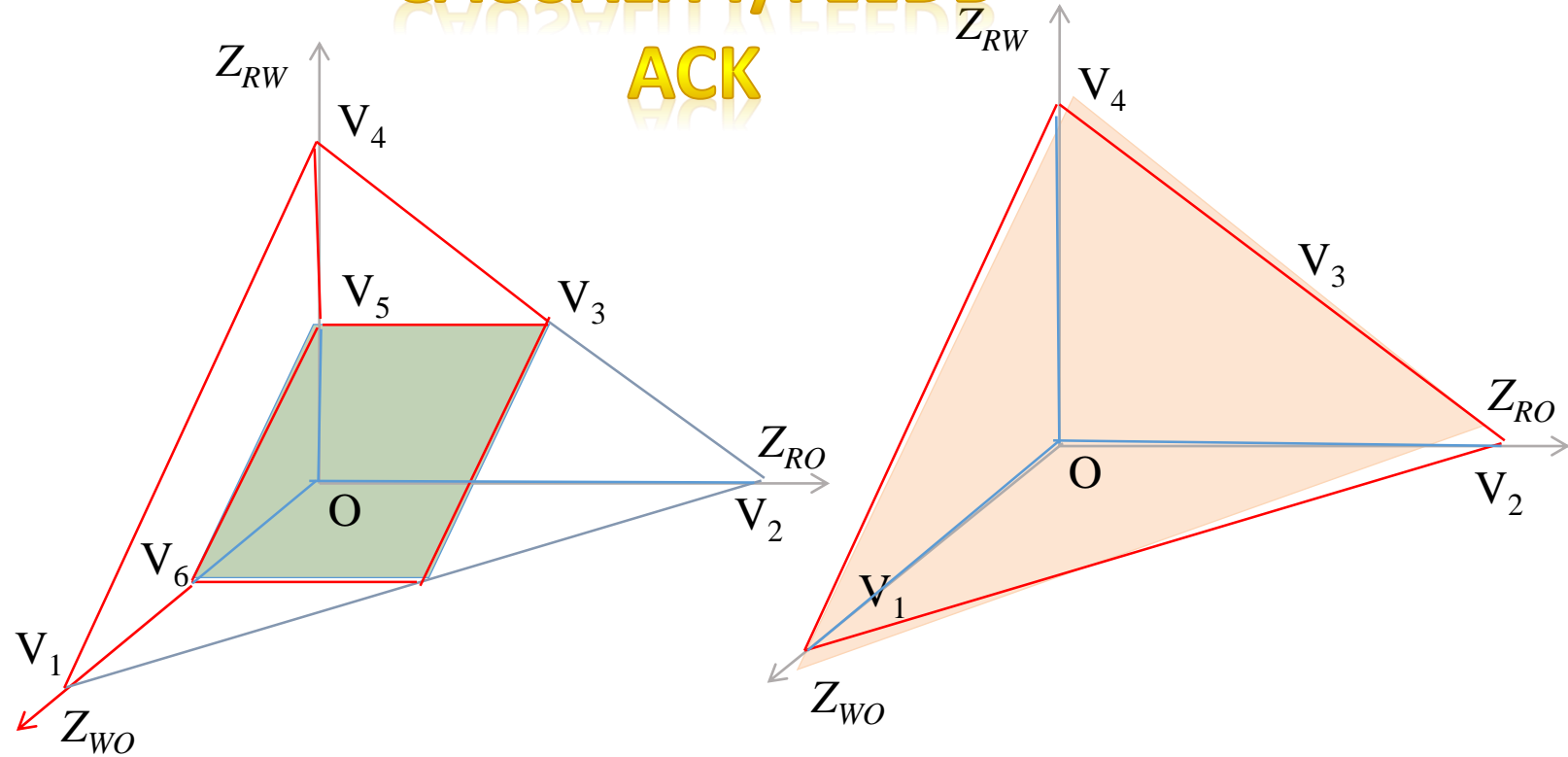
BASIC MODEL



One-shot transmission
(Model 0)

CAUSALITY/FEEDBACK

ACK



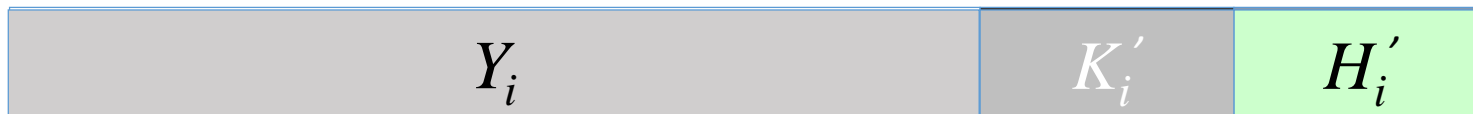
Multi-round transmission
Without feedback
(Model 1)

Multi-round transmission with Passive
feedback
(Model 2)

Multi-round transmission without feedback (*additive*)

- Key idea for achievability:
 - *Self-hashing*
 - *Pairwise-hashing* [Jag06]

HASHING

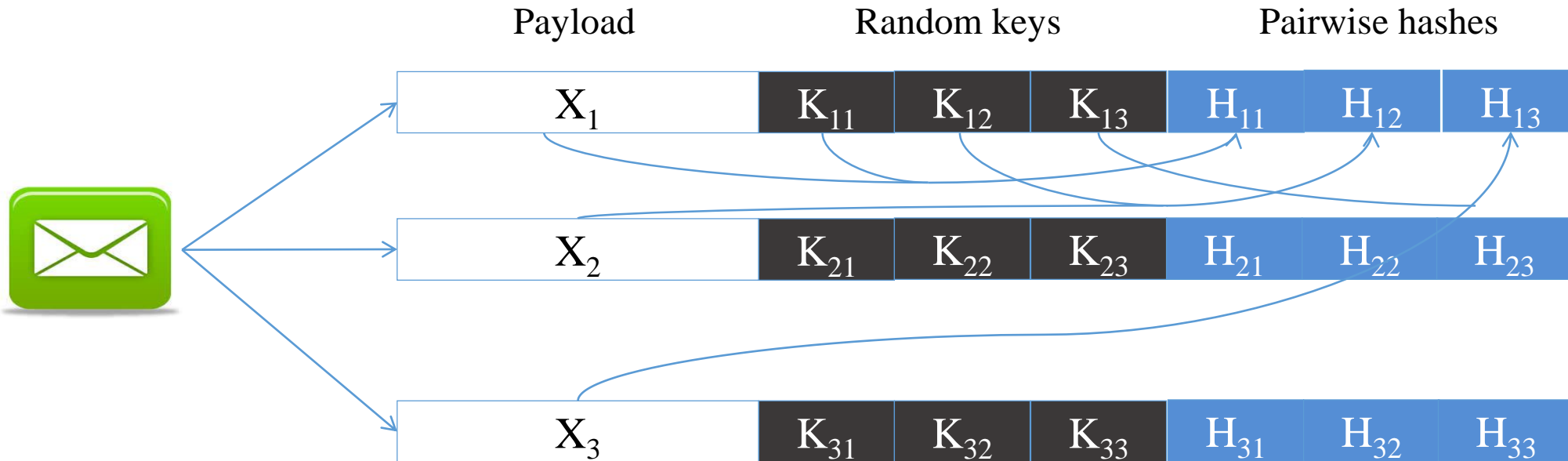


Z_{wo}

Multi-round transmission without feedback (*additive*)

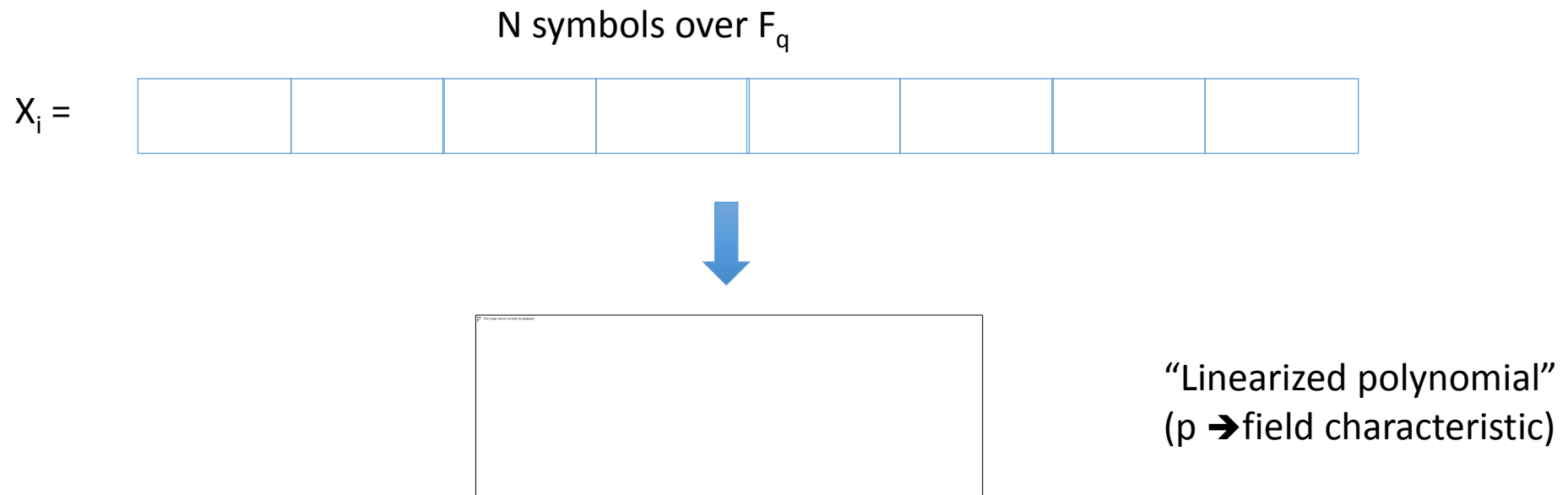
- Key idea for achievability:
 - *Self-hashing*
 - *Pairwise-hashing* [Jag06]

HASHING



Pairwise-hashing

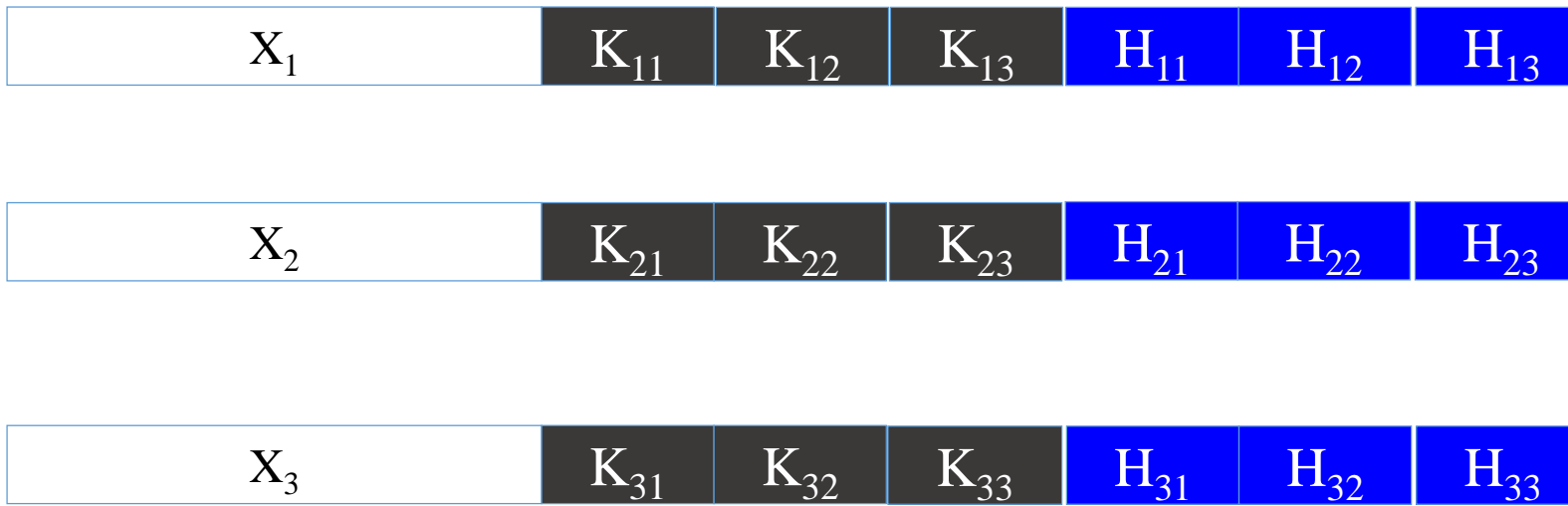
- What's the hash function?



Key idea for achievability: Pairwise-hashing [Jag06]

- Case 1:

Link 1 and Link 2 are pairwise-consistent



Key idea for achievability: Pairwise-hashing [Jag06]

- Case 2:

Link 2 and Link 3 are not pairwise-consistent

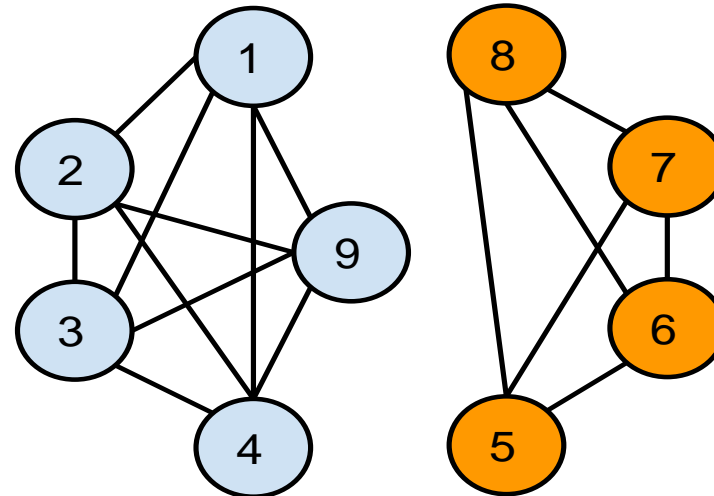


Z_{RW}



Pairwise-hashing Analysis

- Receiver Bob:
 - Construct a graph with C vertices.
 - Connect two vertices *if* consistent.
 - Find the largest clique (count node-degree).



Main Results

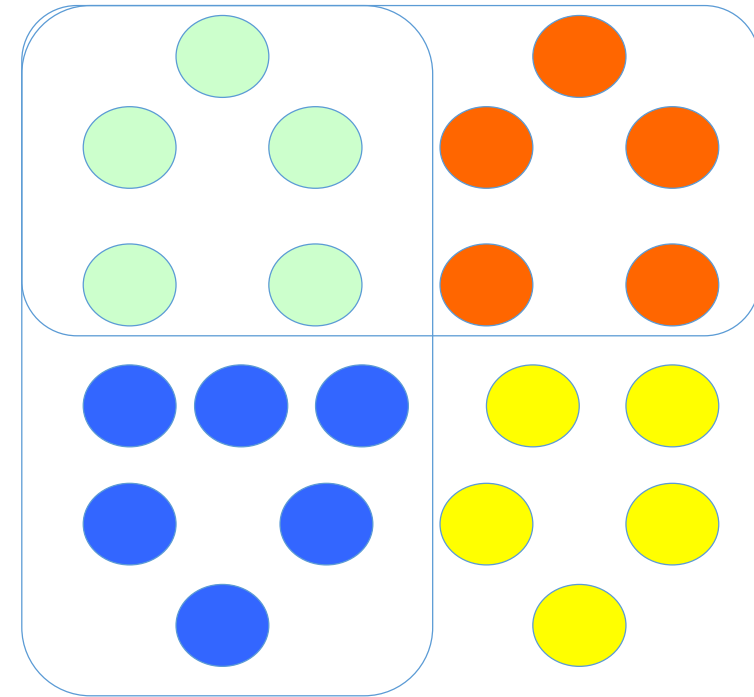
- Eg: Additive Jamming:


- Calvin's clique:

- $z_{rw} + z_{ro}$

- Encoder's clique:



- $C - z_{rw} - z_{wo}$

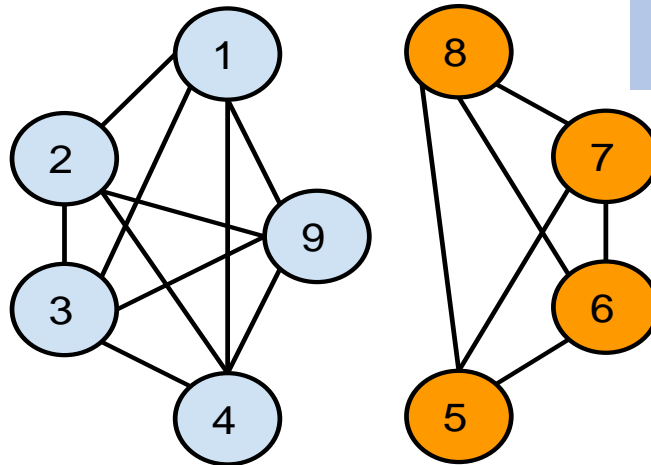
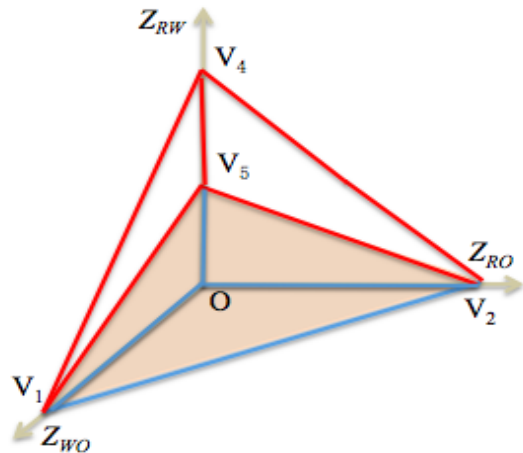


“Untouched”:  z_{rw} :  z_{ro} :  

Key idea for achievability: Pairwise-hashing [Jag06]

- Decoder:
 - Check *pairwise-consistency*:
 - Errors are detectable if
 - $C - z_{rw} - z_{wo} > z_{rw} + z_{ro}$
 - $R = C - z_{rw} - z_{wo} = C - Z_W$

			
		Yes	No
Yes		Z_{RW}	Z_{RO}
No		Z_{WO}	G



Converse: “Stochastic” symmetrization

Eg: Overwrite, $C=5$, $Z_{ro}=1$, $Z_{wo}=2$, $Z_{rw}=0$,
 $C \leq z_{ro} + 2(z_{wo} + z_{rw}) \rightarrow R \leq C - 2(z_{wo} + z_{rw}) = 1$



m



m'

X_1

X_2

X_3

X_4

X_5

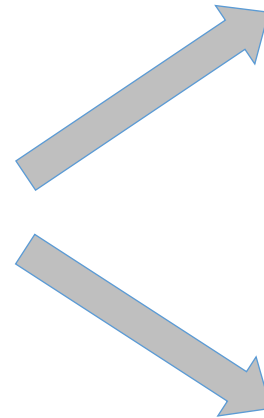
X_1

X_2'

X_3'

X_4'

X_5'



X_1

X_2'

X_3'

X_4

X_5

X_1

X_2

X_3

X_4'

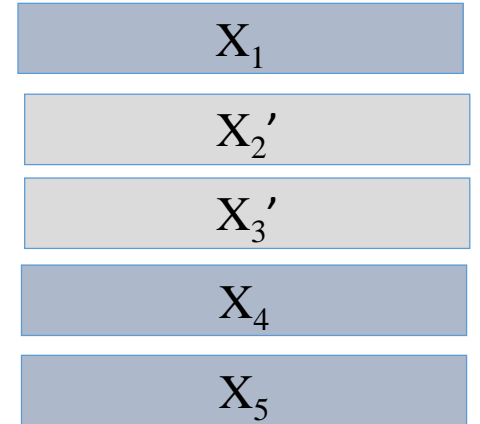
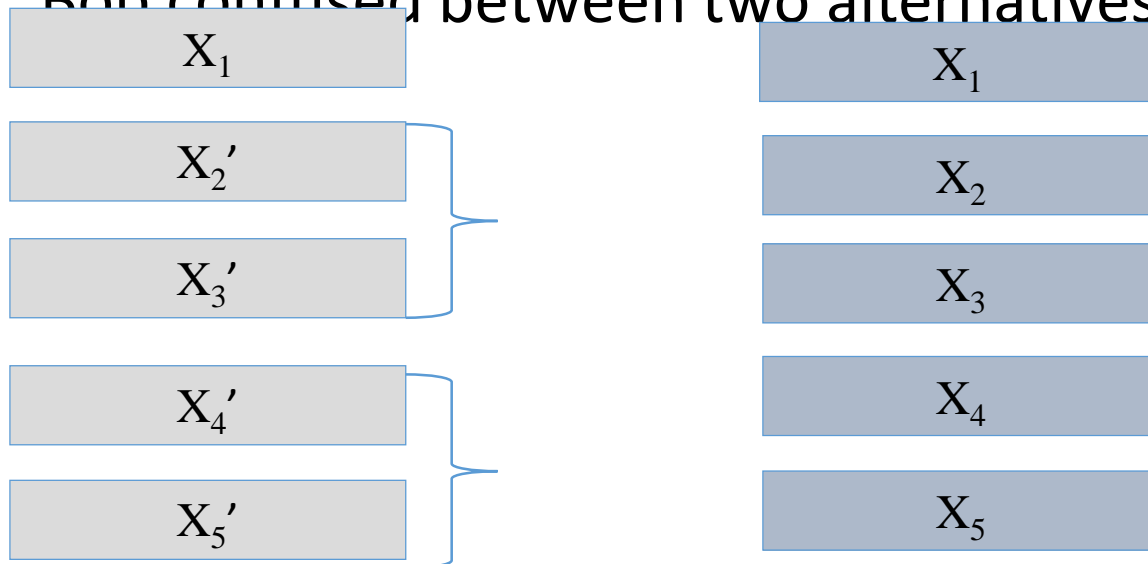
X_5'



- “Stochastic” Singleton-type bound

Stochastic Singleton bound

- Calvin observes (first) Z_{r_0} links
- Picks (consistent) $X'(m,r) \sim \Pr(X(m,r) | x_{r_0})$
 - (Not necessarily uniform)
- Picks (uniformly) one of two subsets to be z_{w_0}
- Transmits symbols from $X'(m,r)$ on Z_{w_0}
- TPT: Bob confused between two alternatives



Stochastic Singleton bound

- TPT: Bob confused between two alternatives

Rate too high \rightarrow Sufficiently large uncertainty in message

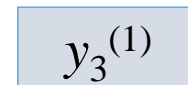
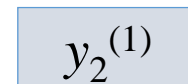
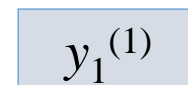
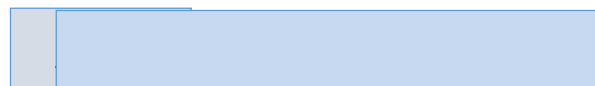
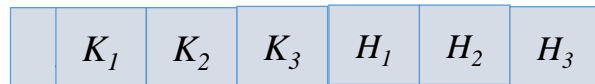
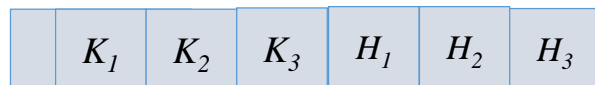
Sufficiently large uncertainty in message \rightarrow Calvin's fake message different from true message
(Fano's inequality)

Bayes' theorem \rightarrow Both messages equally likely given Y observed by Bob



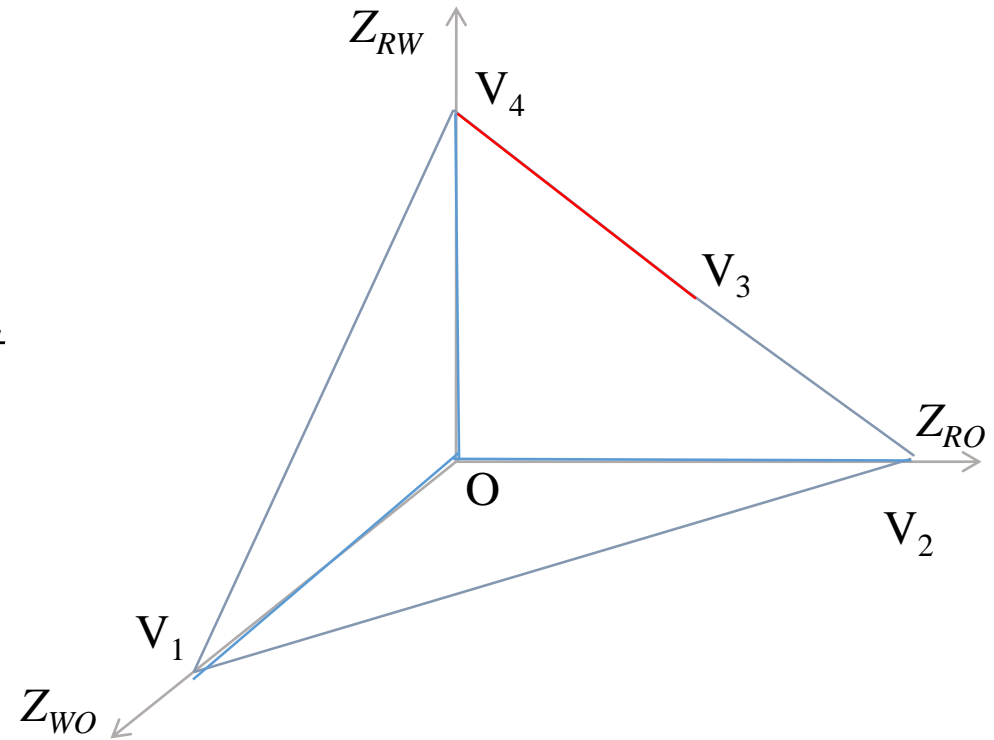
Multi-round transmission with passive feedback

- Two-phase code (work for $Z_R \leq C$)
 - Phase 1: Erasure code (handle Z_W erasures)
 - Phase 2:
 - Uncorrupted links: random keys and hashes
 - Corrupted links: random vectors



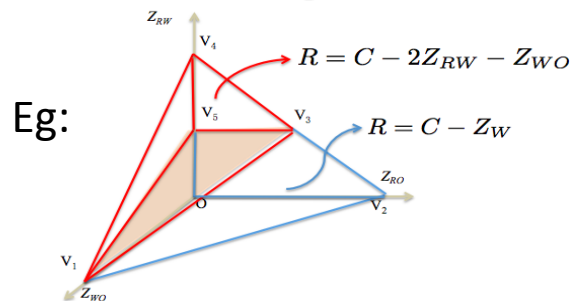
Multi-round transmission with passive feedback

- *Weak adversary regime:* $R = C - Z_W$
 - Two-phase code
- *Strong adversary regime:*
 - Converse: *Symmetrization argument*



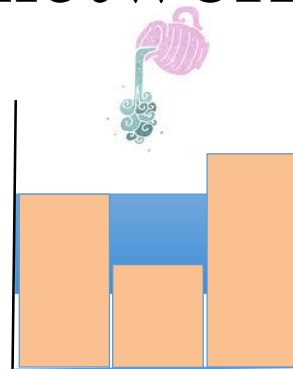
Summary of Results

Model		regime	reliability	reliability & secrecy
Non-causal	additive	$z_{ro} + z_{wo} + 2z_{rw} < C$	$C - (z_{rw} + z_{wo})$ $\hat{C} - (\Lambda_{z_{rw}+z_{wo}})_{max}$	$(C - z_{ro} - z_{wo} - 2z_{rw})^+$?
		$z_{ro} + z_{wo} + 2z_{rw} \geq C$	$(C - 2z_{rw} - z_{wo})^+$ $(\hat{C} - (\Lambda_{2z_{rw}+z_{wo}})_{max})^+$	0 ?
	overwrite	$z_{ro} + 2z_{wo} + 2z_{rw} < C$	$C - (z_{rw} + z_{wo})$ $\hat{C} - (\Lambda_{z_{rw}+z_{wo}})_{max}$	$(C - z_{ro} - z_{wo} - 2z_{rw})^+$?
		$z_{ro} + 2z_{wo} + 2z_{rw} \geq C$	$(C - 2z_{rw} - 2z_{wo})^+$ $(\hat{C} - (\Lambda_{2z_{rw}+2z_{wo}})_{max})^+$	0 ?
Causal w/o feedback	additive	$z_{wo} + 2z_{rw} < C$	$C - (z_{rw} + z_{wo})$ $\hat{C} - (\Lambda_{z_{rw}+z_{wo}})_{max}$	$(C - z_{ro} - z_{wo} - 2z_{rw})^+$
		$z_{wo} + 2z_{rw} \geq C$	0	0
	overwrite	$2z_{wo} + 2z_{rw} < C$	$C - (z_{rw} + z_{wo})$ $\hat{C} - (\Lambda_{z_{rw}+z_{wo}})_{max}$	$(C - z_{ro} - z_{wo} - 2z_{rw})^+$
		$z_{wo} + 2z_{rw} \geq C$	0	0
Causal with passive feedback	additive	$\{z_r = C \text{ and } 2z_w < C\} \cup \{z_r < C\}$ $z_r = C \text{ and } 2z_w \geq C$	$C - (z_{rw} + z_{wo})$ 0	$\min\{C - z_r, C - z_w\}$ 0
	overwrite	$z_{ro} + z_{wo} + z_{rw} < C$	$C - (z_{rw} + z_{wo})$	$(C - z_{ro} - z_{wo} - z_{rw})^+$
		$z_{ro} + z_{wo} + z_{rw} = C$	$(C - 2z_{wo} - 2z_{rw})^+$	0



Addenda

- Information-theoretically optimal
- Reliability and Secrecy
 - $I(M; X_{Z_R}) = 0$
 - Message rate decreases by Z_R
- Computationally Efficient
 - Encoding and decoding: $\tilde{O}(C^2 n)$
- Unequal link capacity networks
 - Waterfilling





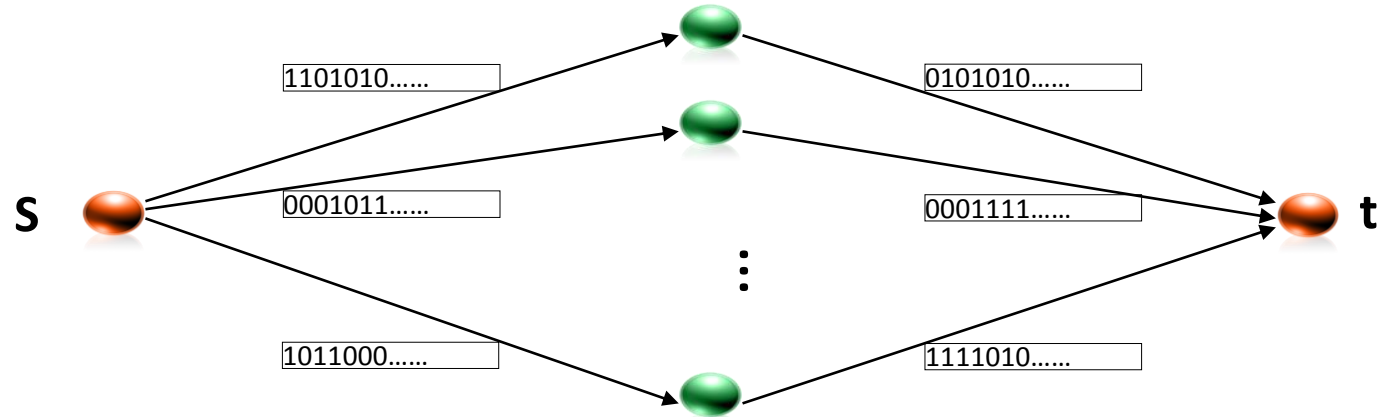
Unknown knowns part II: End-to-End Error-Correcting Codes on Networks with Worst-Case Symbol Errors



Qiwen Wang

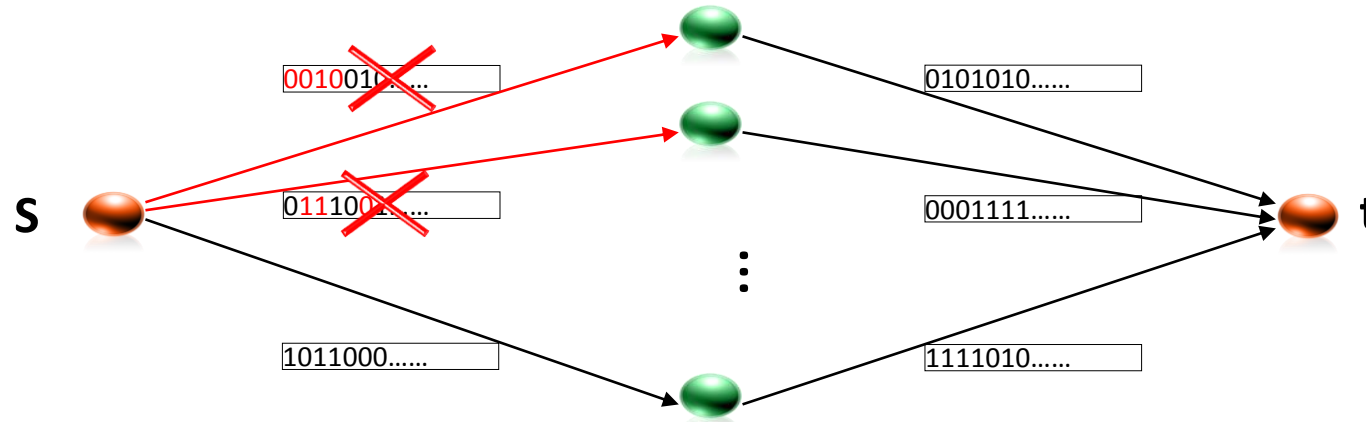
Sidharth Jaggi

Networks with Noise



	Noiseless
Throughput	[ACLY00]
Comp. efficient	[LYC03], [KM03]
Distributed	[HKMKE03]

Networks with Noise



	Noiseless
Throughput	[ACLY00]
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Distributed	[HKMKE03]

[YC06] R. W. Yeung, and N. Cai. Network error correction, part I: basic concepts and upper bounds. *Communications in Information and Systems*, 6(1): 19–36, 2006.

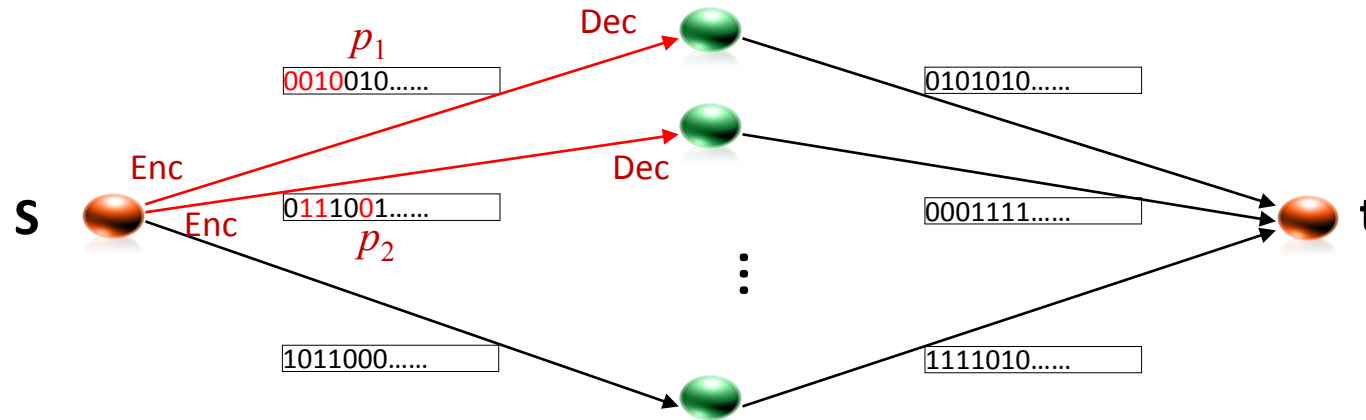
[YYZ08] S. Yang, R. W. Yeung, and Z. Zhang. Weight properties of network codes. *European Transactions on Telecommunications*, 19(4), 371–383, 2008.

[SKK08] D. Silva, F. R. Kschischang, and R. Kötter. A rank-metric approach to error control in random network coding. *IEEE Transactions on Information Theory*, 54(9):3951–3967, 2008.

[SK09] D. Silva and F. R. Kschischang. On metrics for error correction in network coding. *IEEE Transactions on Information Theory*, 55(12):5479–5490, 2009.

[SKK10] D. Silva, F. R. Kschischang, and R. Kötter. Communication over finite-field matrix channels. *IEEE Transactions on Information Theory*, 56(3), 1296–1305, 2010.

Networks with Noise

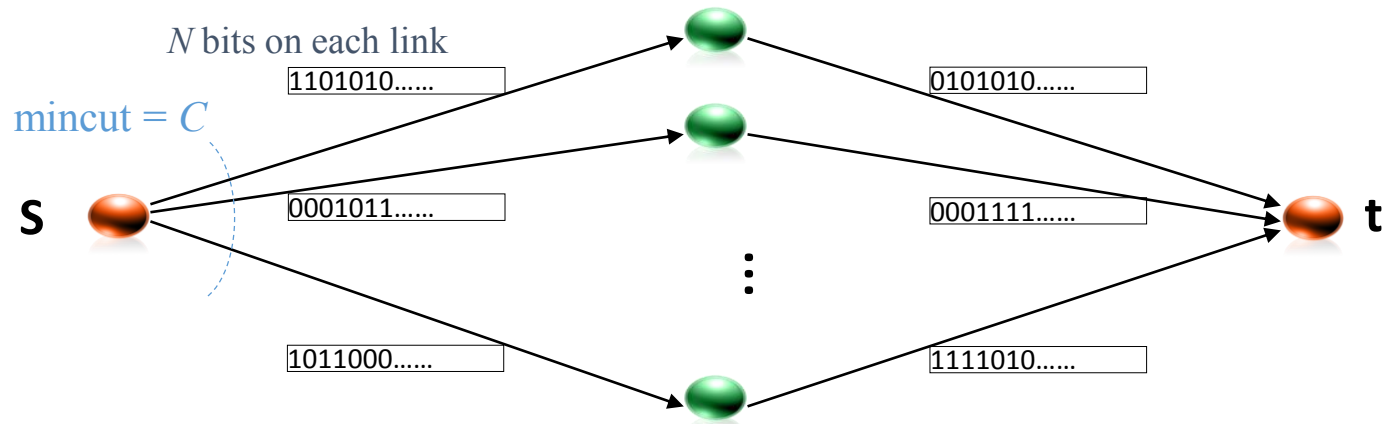


	Noiseless	Noisy	
		Packet error	
		Ran	Arb
Throughput	[ACLY00]		[YC06], [YYZ08]
Comp. efficient	[LYC03], [KM03]	[SKK10]	[SKK08], [SK09]
Distributed	[HKMKE03]		

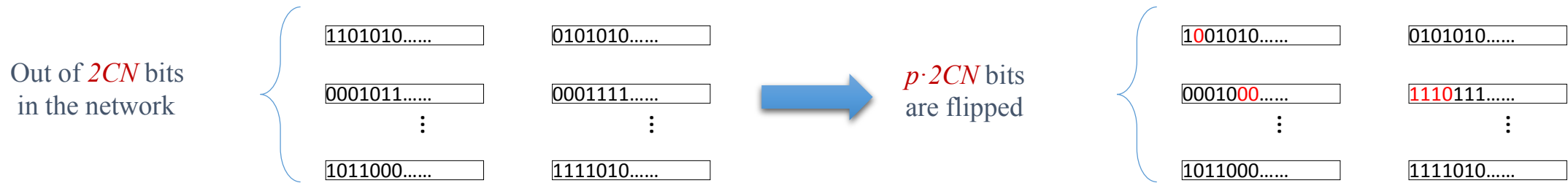
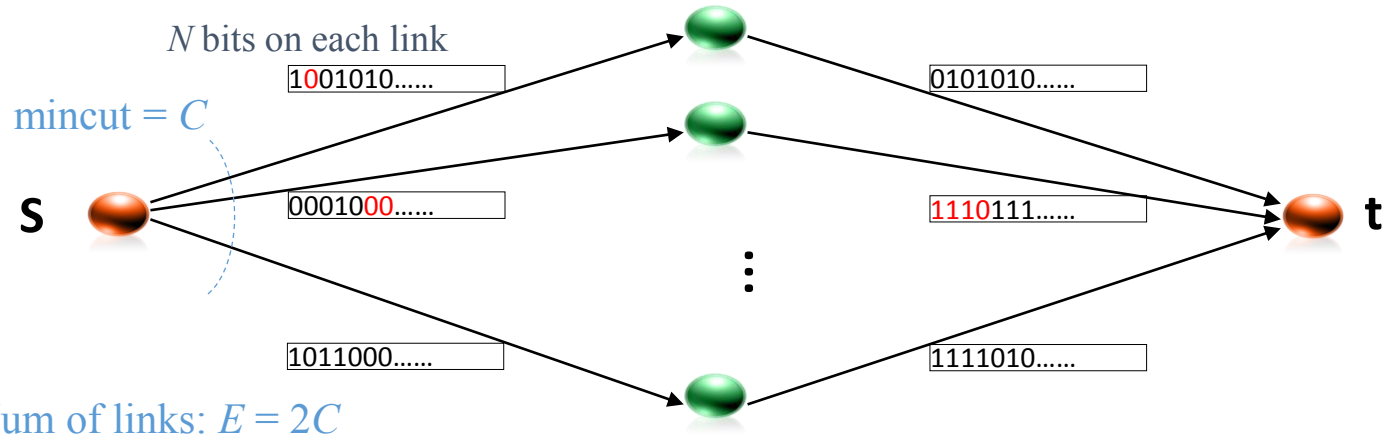
[B02] S. P. Borade, Network information flow: Limits and achievability. In *Proc. of IEEE International Symposium on Information Theory*, Lausanne, Switzerland, June 2002.

[SYC06] L. Song, R. W. Yeung, and N. Cai. A separation theorem for single-source network coding. *IEEE Transactions on Information Theory*, 52(5):1861–1871, 2006.

Worst-case Noise: Example



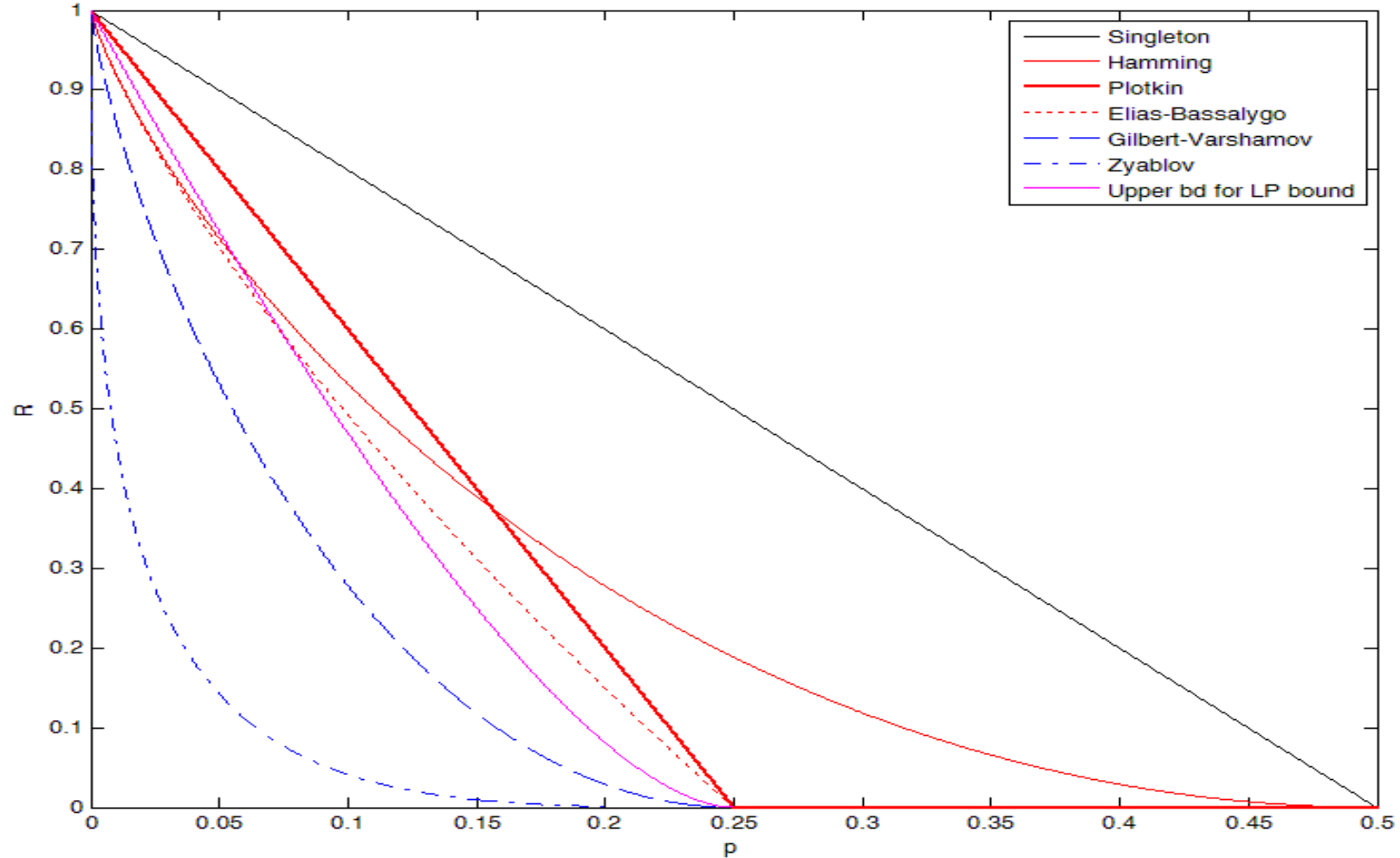
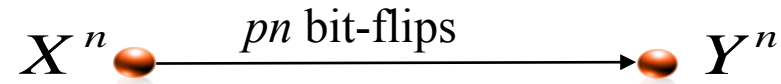
Worst-case Noise: Example



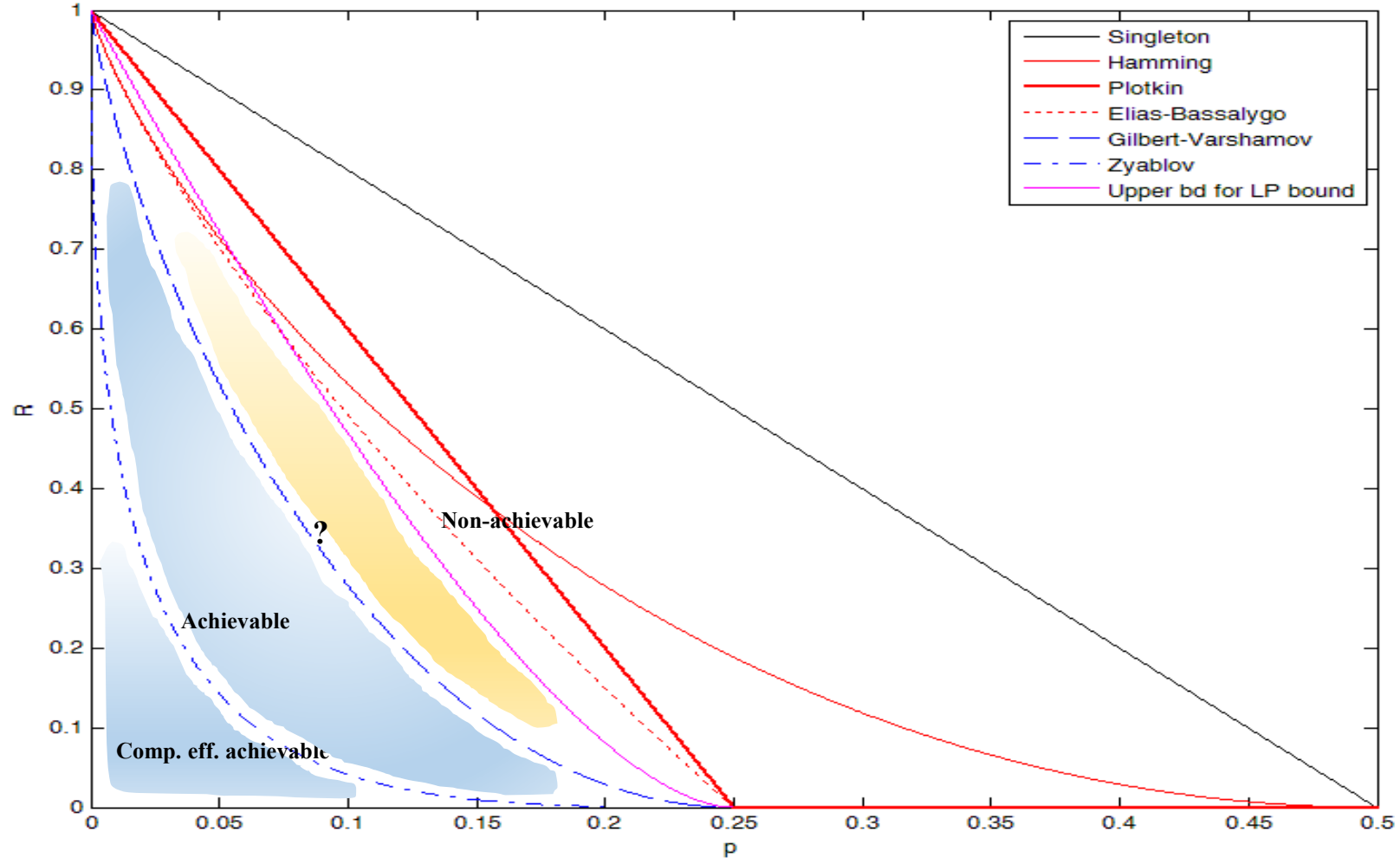
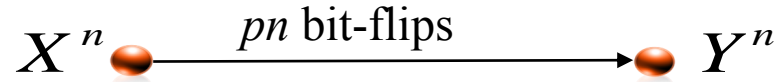
What is the **rate region** and **achievable schemes** for this noisy network (normalized by CN)



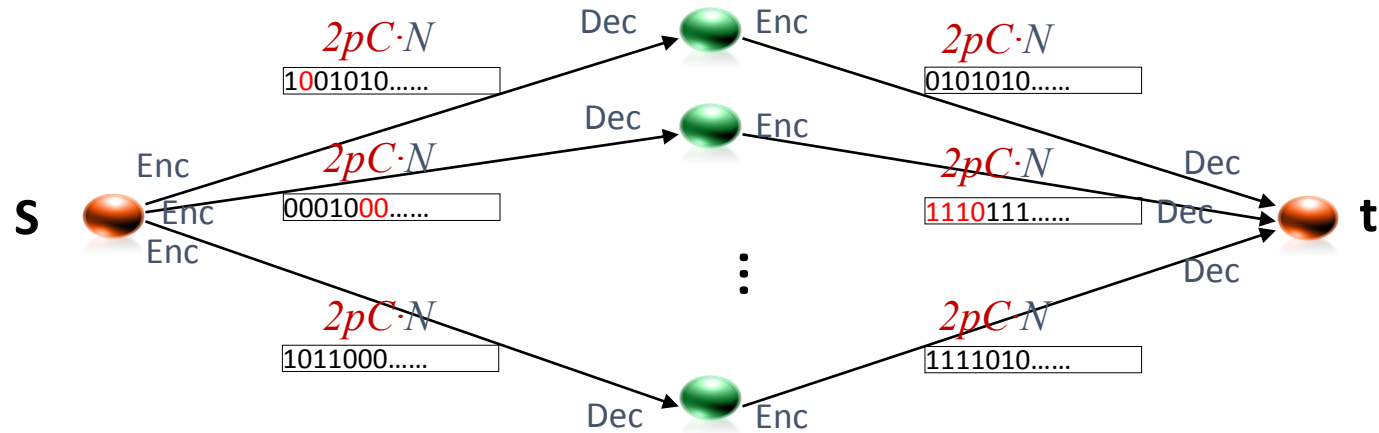
Revisit: Point-to-Point Communication



Revisit: Point-to-Point Communication



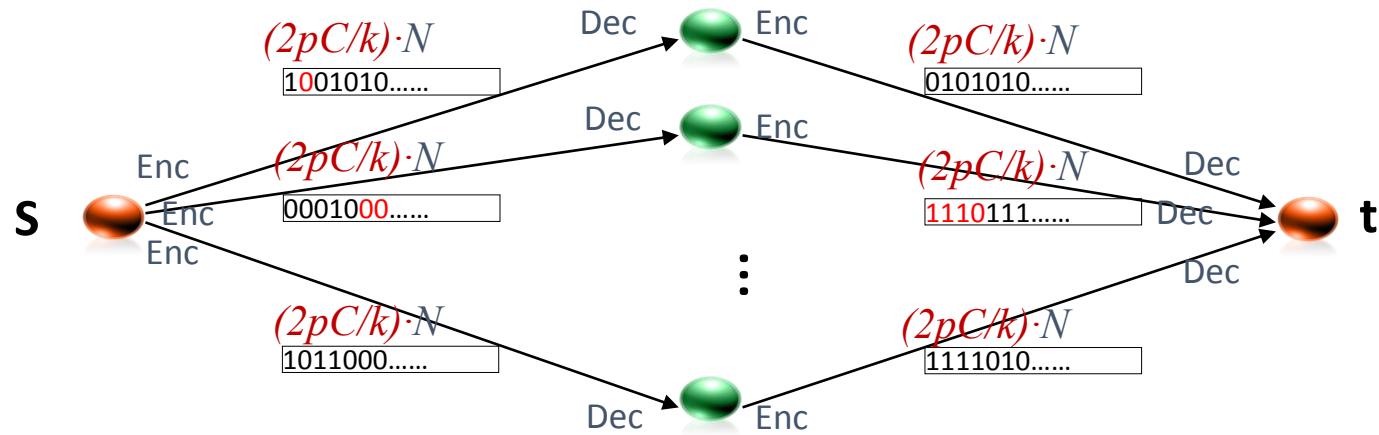
Benchmark 1



Link-by-link error-correcting codes (Gilbert-Varshamov construction)

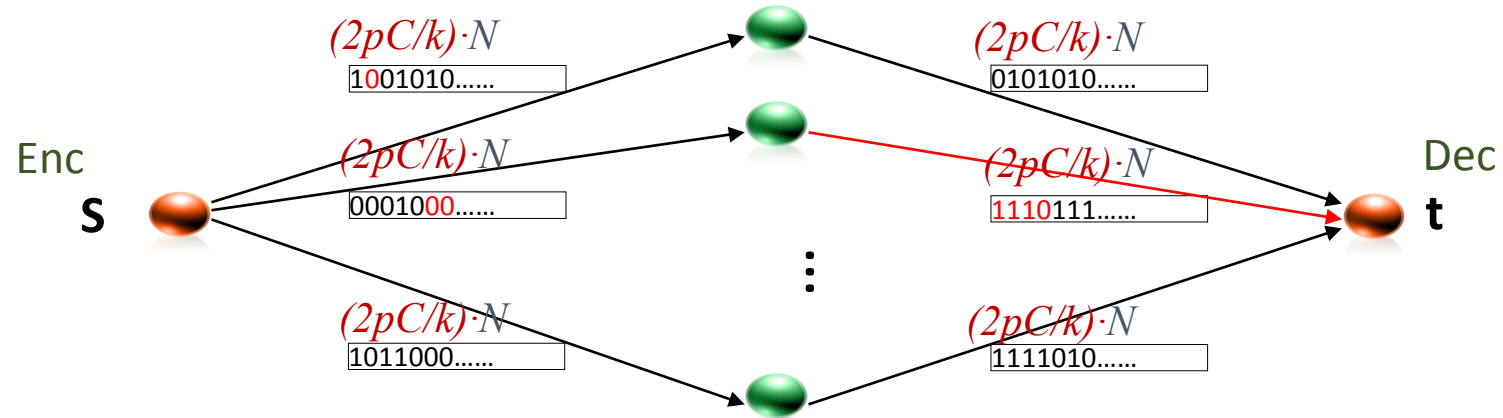
$$R = 1 - H(4Cp)$$

Benchmark 2



$$R_{link} = 1 - H\left(\frac{4Cp}{k}\right)$$

Benchmark 2

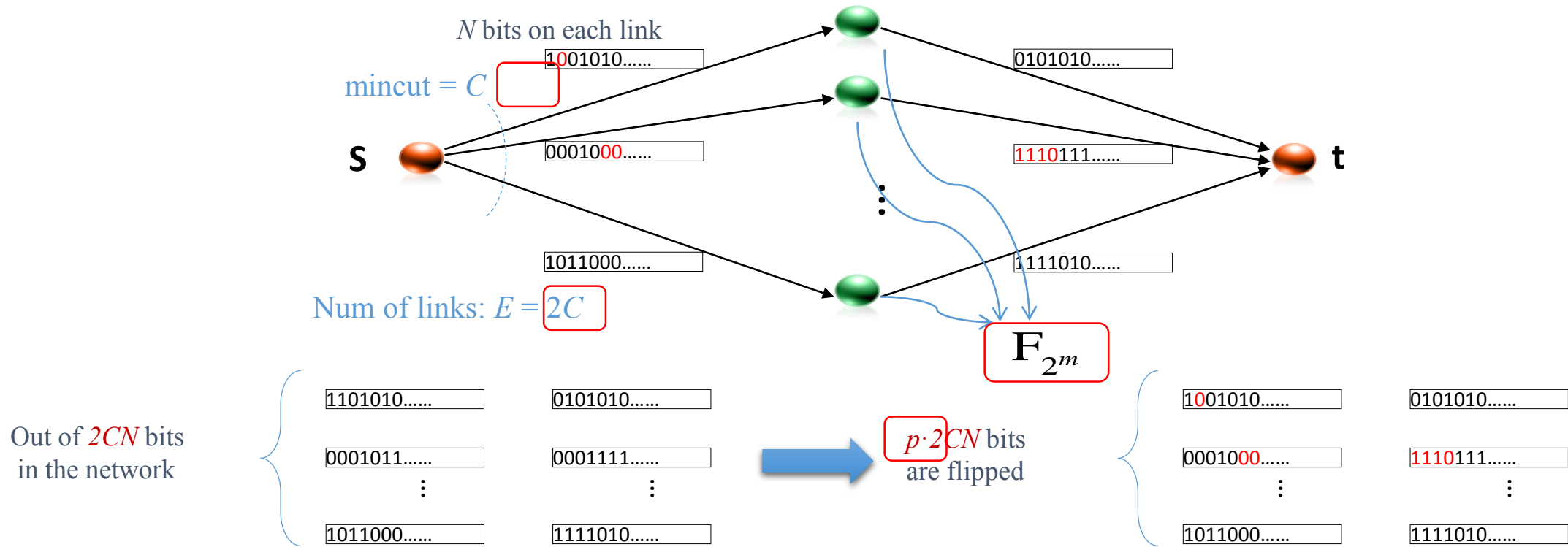


$$R_{link} = 1 - H\left(\frac{4Cp}{k}\right)$$

At most k links corrupted,

$$R = \left(1 - \frac{2k}{C}\right) \cdot R_{link} = \left(1 - \frac{2k}{C}\right) \cdot \left(1 - H\left(\frac{4Cp}{k}\right)\right)$$

Worst-case Noise: Example



What is the **rate region** and **achievable schemes** for this noisy network (normalized by CN)



Main Results

Achievable schemes:

Gilbert-Varshamov

- Coherent GV-type codes achieve rates at least $1 - \frac{E}{C} H(2p)$
- Non-coherent GV-type codes achieve rates at least $1 - \frac{E}{C} H(2p)$

$$1 - \frac{E}{C} H(2p)$$

$2^{O(n)}$

Zyablov

- Concatenated network codes achieve rates at least

$$\max_{0 < r < 1 - \frac{E}{C} H(2p)} r \cdot \left(1 - \frac{2p}{H^{-1}\left(\frac{C}{E}(1-r)\right)} \right)$$

$n^{O(1)}$

Converses:

Hamming

- For all $p < \frac{C}{2Em}$

$$R \leq 1 - \frac{E}{C} H(p)$$

Plotkin

- For all $p < \frac{C}{E} \left(1 - \frac{C}{E}\right)$

$$R \leq 1 - \frac{E^2}{CE - C^2} p$$

- If $p \geq \frac{C}{E} \left(1 - \frac{C}{E}\right)$

$$R = 0$$

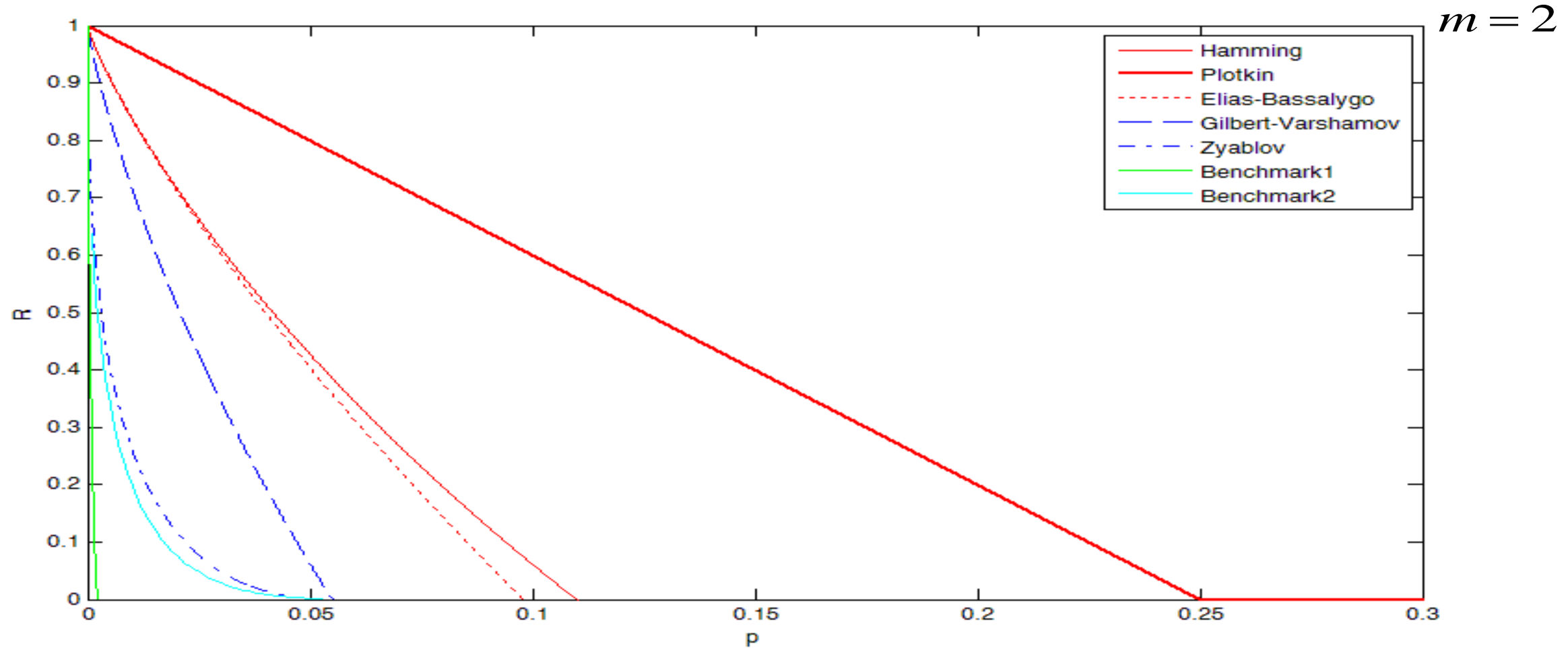
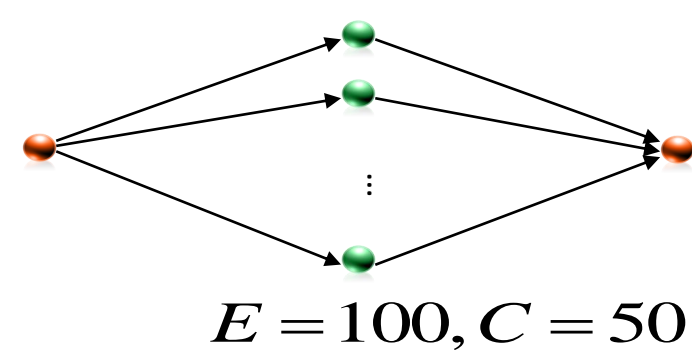
Elias-Bassalygo

- For all $p < \frac{C}{2Em} \left(1 - \frac{C}{2Em}\right)$

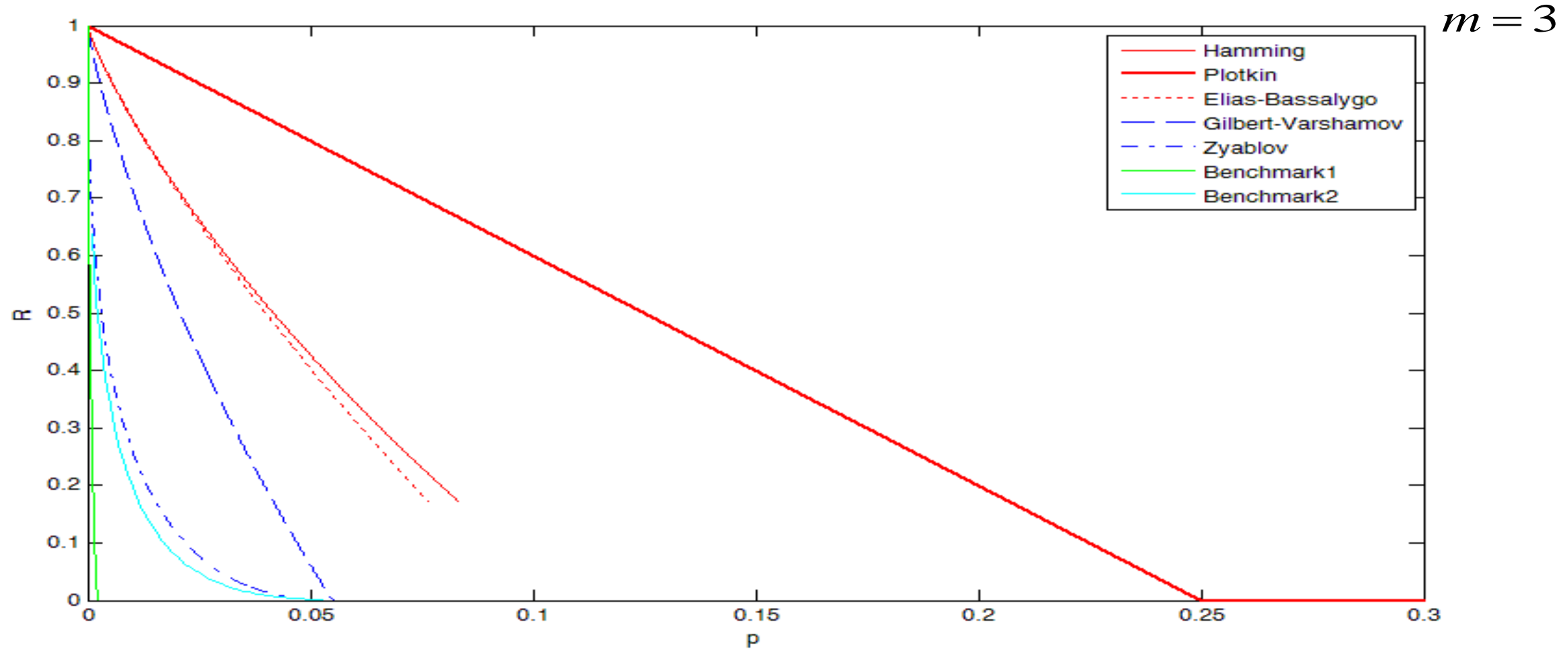
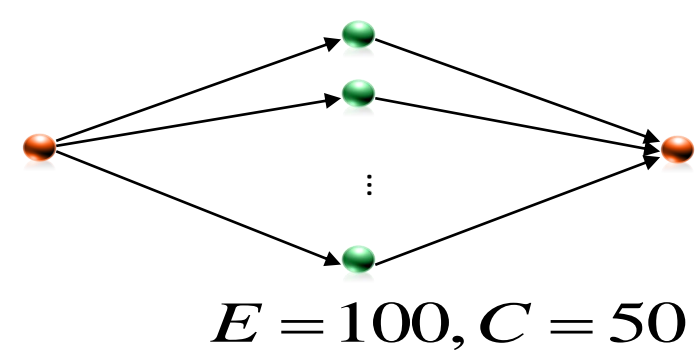
$$R < 1 - \frac{E}{C} H\left(\frac{1 - \sqrt{1 - 4p}}{2}\right)$$

- *Coherent*: the internal coding coefficients are *known* in advance
- *Non-coherent*: the internal coding coefficients are *unknown* in advance

Main Results



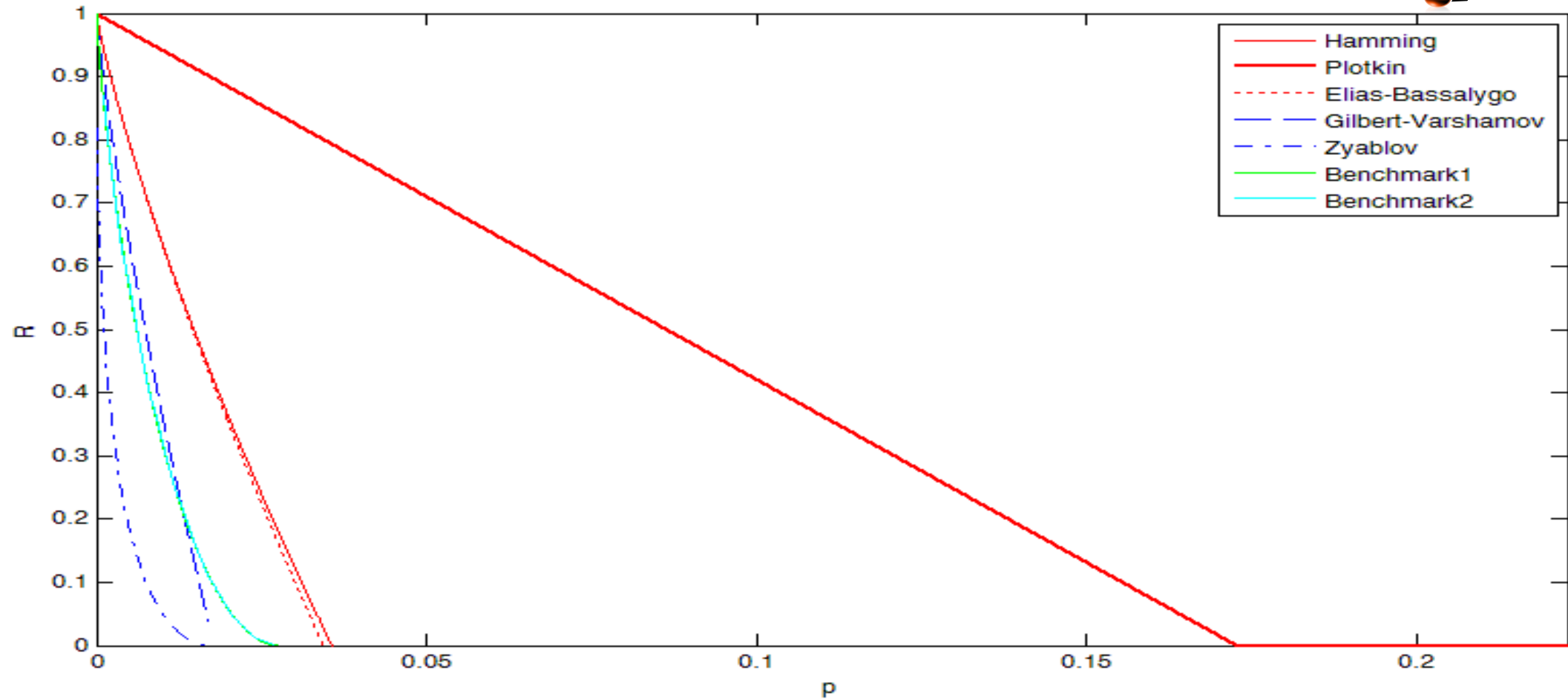
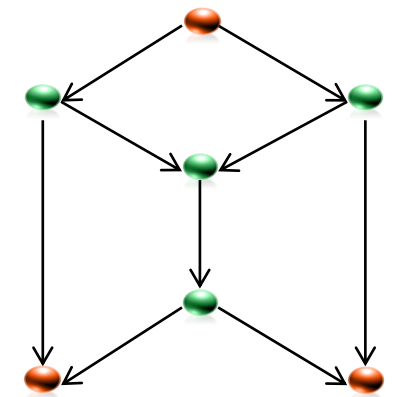
Main Results



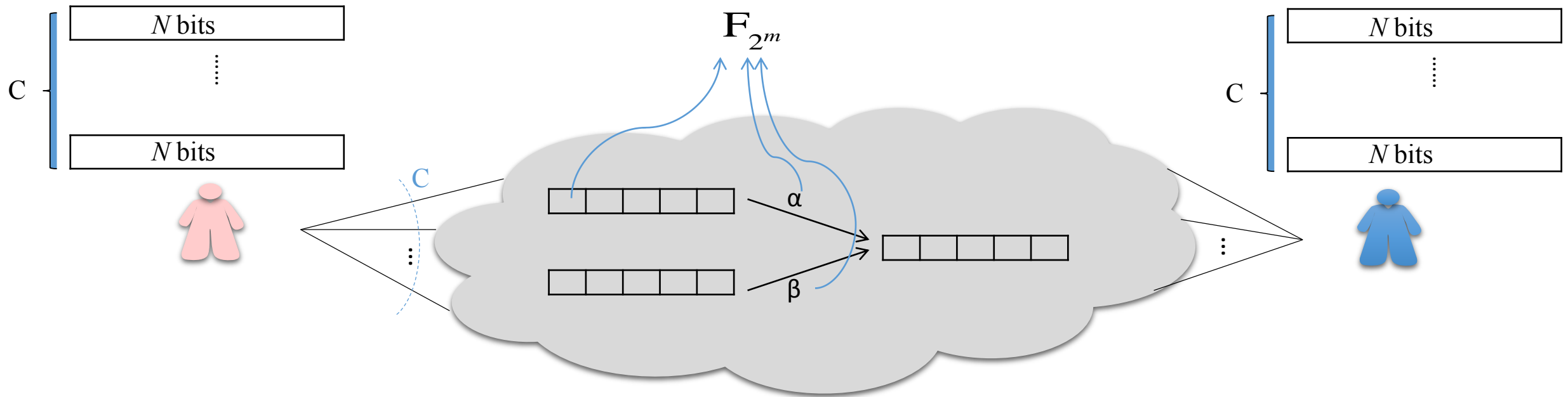
Main Results

$$E = 9, C = 2$$

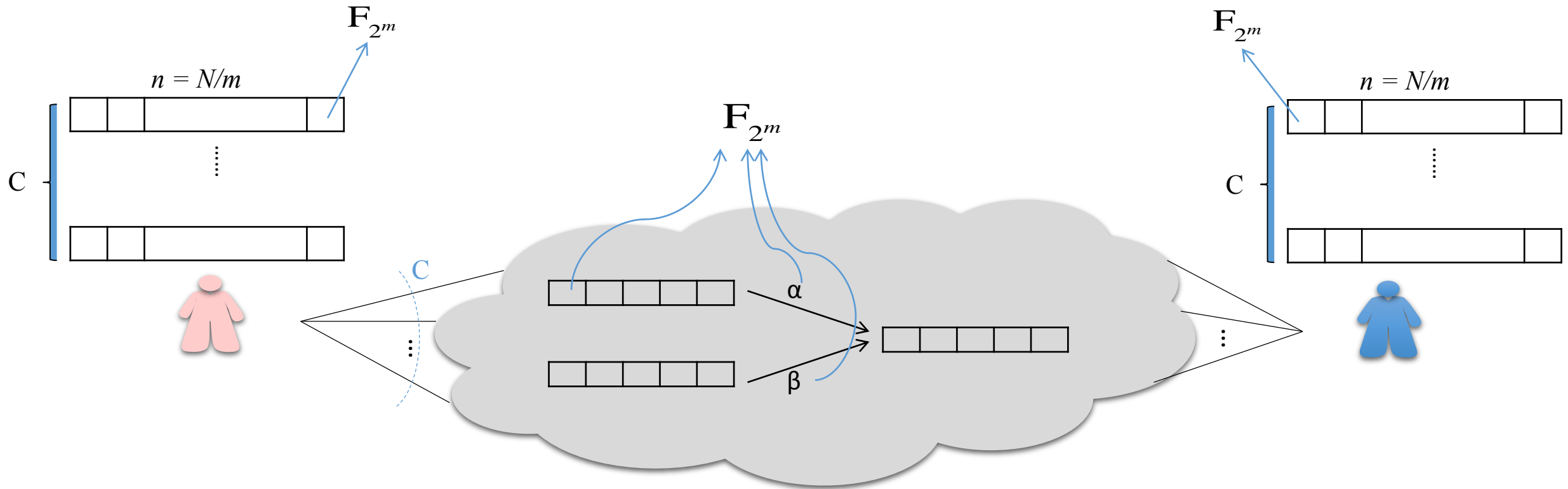
$$m = 2$$



Model



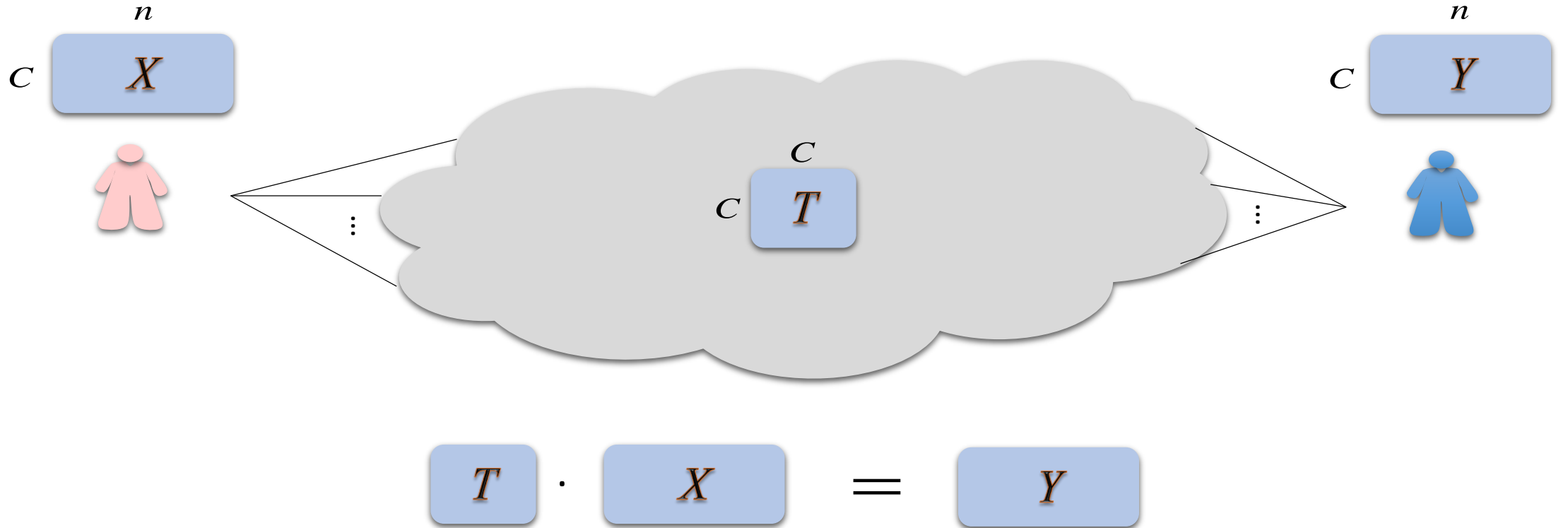
Model



[KM03] R. Kötter and M. Médard. An algebraic approach to network coding. *IEEE/ACM Transactions on Networking*, 2003.

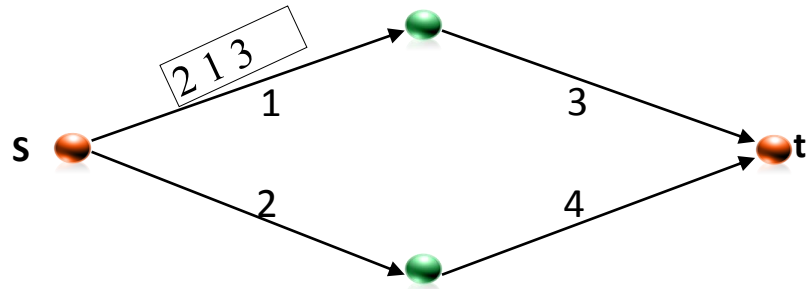
[HKMKM03] T. Ho, R. Kötter, M. Médard, D. R. Karger, and M. Effros. The benefits of coding over routing in a randomized setting. In *Proc. of IEEE International Symposium on Information Theory*, Yokohama, Japan, June 2003.

Model



Finite field \mathbb{F}_{2^m} to binary field \mathbb{F}_2

Example:



$$X_1 = \begin{pmatrix} 2 & 1 & 3 \end{pmatrix}_{\mathbb{F}_4}$$

↓

$$\begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix}_{\mathbb{F}_2}$$

One Packet:



n symbols
over \mathbb{F}_{2^m}



transmit
 mn bits

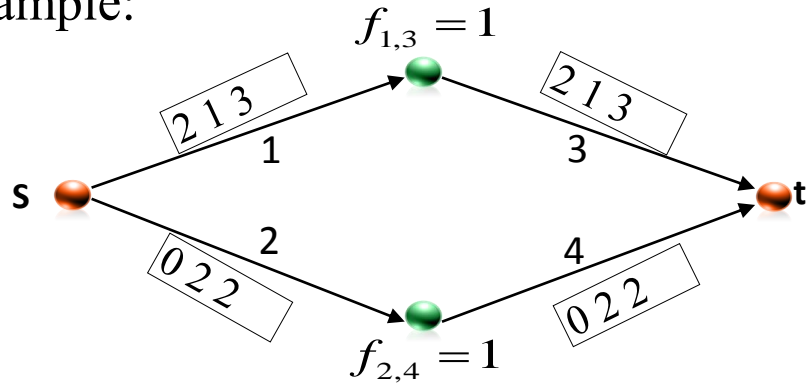


$m \times n$

binary matrix

Finite field \mathbb{F}_{2^m} to binary field \mathbb{F}_2

Example:



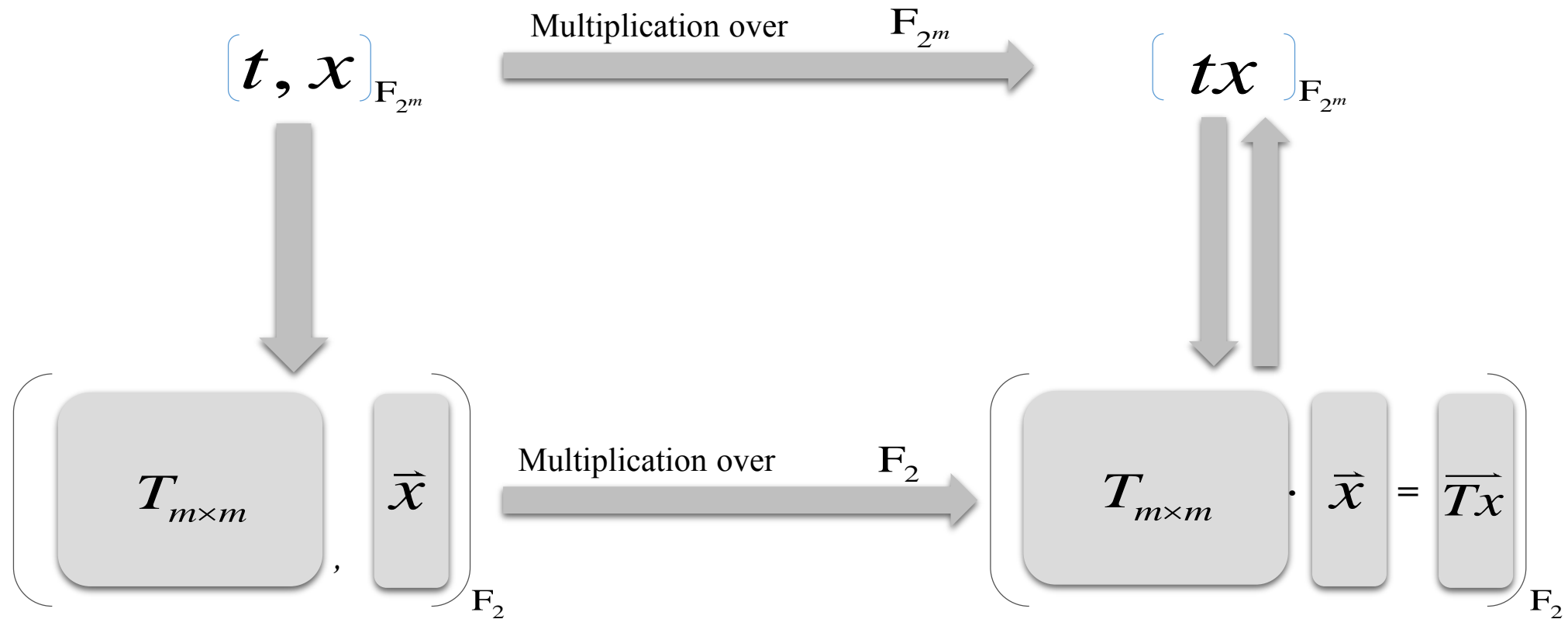
$$X = \begin{pmatrix} 2 & 1 & 3 \\ 0 & 2 & 2 \end{pmatrix}_{\mathbb{F}_4}$$

$$T = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}_{\mathbb{F}_4}$$

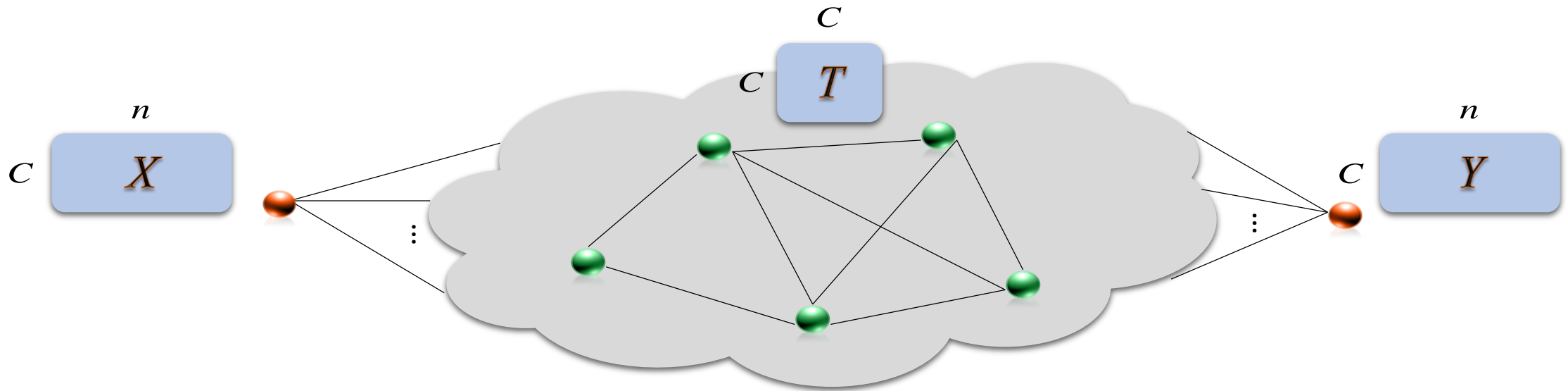
$$Y = TX = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}_{\mathbb{F}_4} \cdot \begin{pmatrix} 2 & 1 & 3 \\ 0 & 2 & 2 \end{pmatrix}_{\mathbb{F}_4} = \begin{pmatrix} 2 & 1 & 3 \\ 0 & 2 & 2 \end{pmatrix}_{\mathbb{F}_4}$$

$$Y = TX = \begin{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} & \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} \\ \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} & \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \end{pmatrix}_{\mathbb{F}_2} \cdot \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}_{\mathbb{F}_2} = \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}_{\mathbb{F}_2}$$

Finite field \mathbb{F}_{2^m} to binary field \mathbb{F}_2

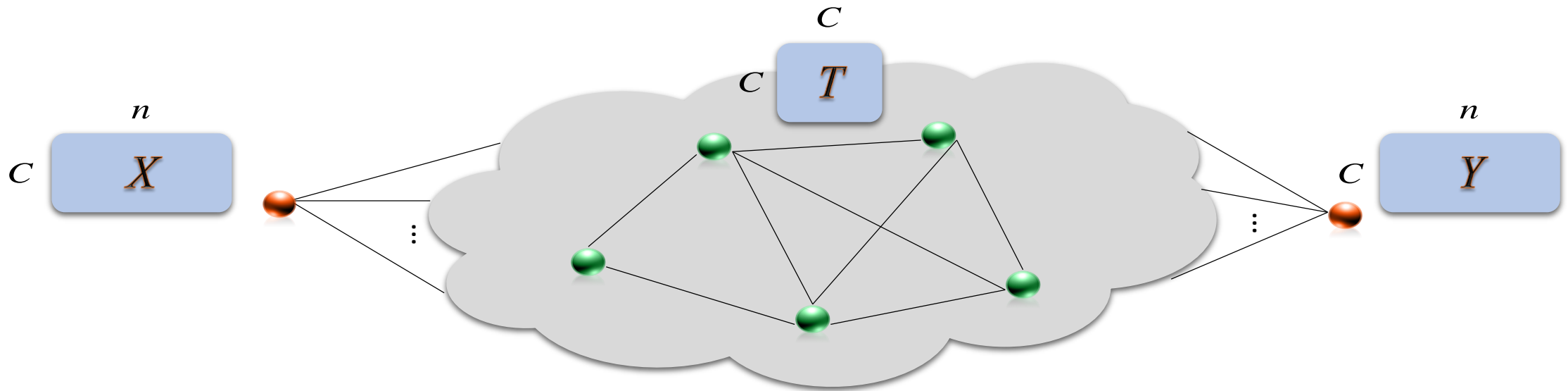


Noiseless Network



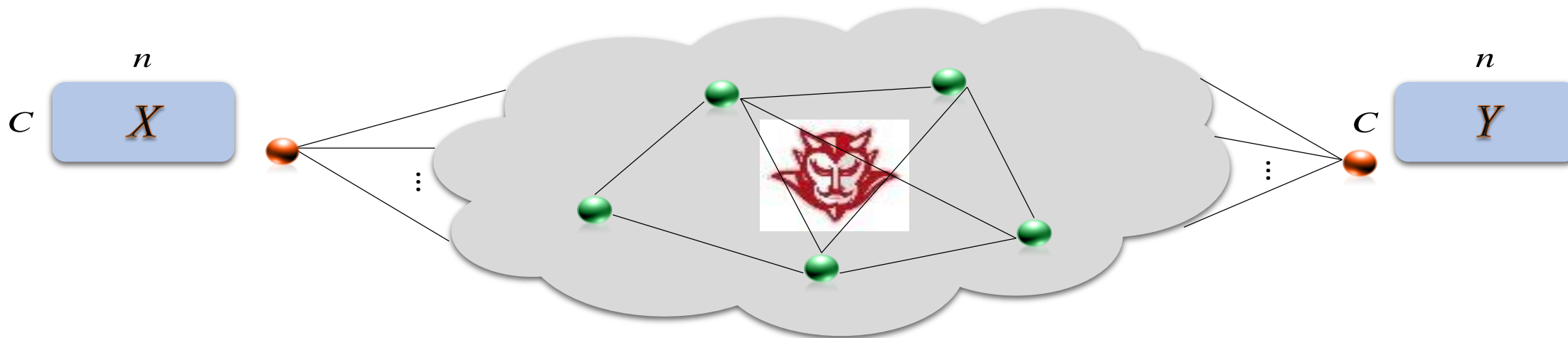
$$\left[\begin{array}{c} C \\ C \end{array} T \cdot \begin{array}{c} n \\ C \end{array} X = \begin{array}{c} n \\ C \end{array} Y \right]_{\mathbb{F}_{2^m}}$$

Noiseless Network

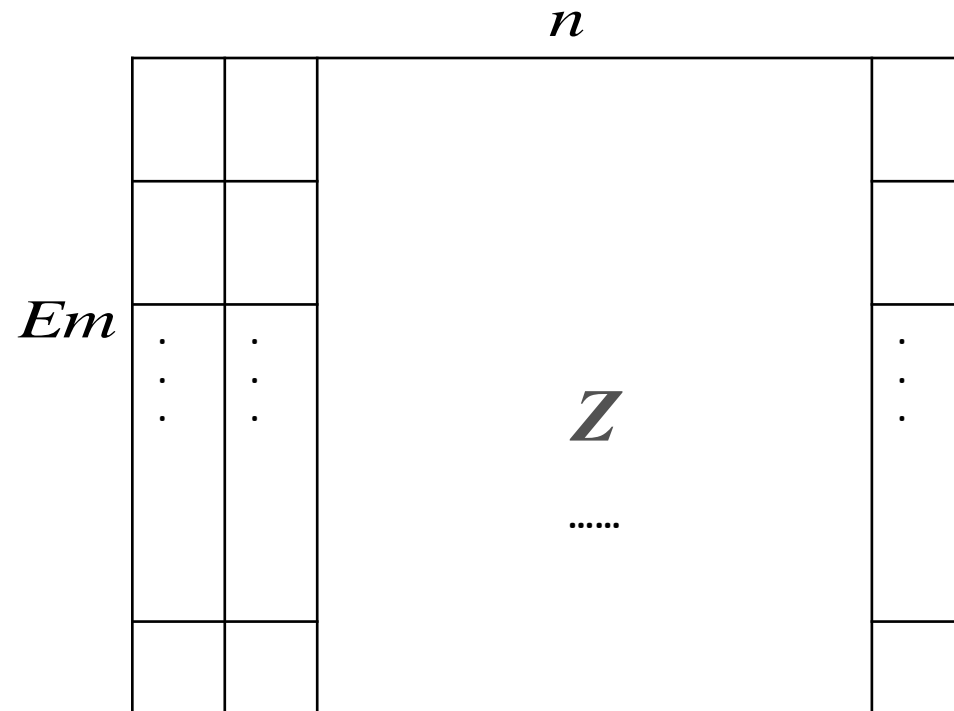


$$\left(\begin{array}{c} C_m \\ C_m \end{array} \right) T \cdot \begin{array}{c} n \\ C_m \end{array} X = \begin{array}{c} n \\ C_m \end{array} Y \quad \Bigg)_{F_2}$$

With noise



Noise Model

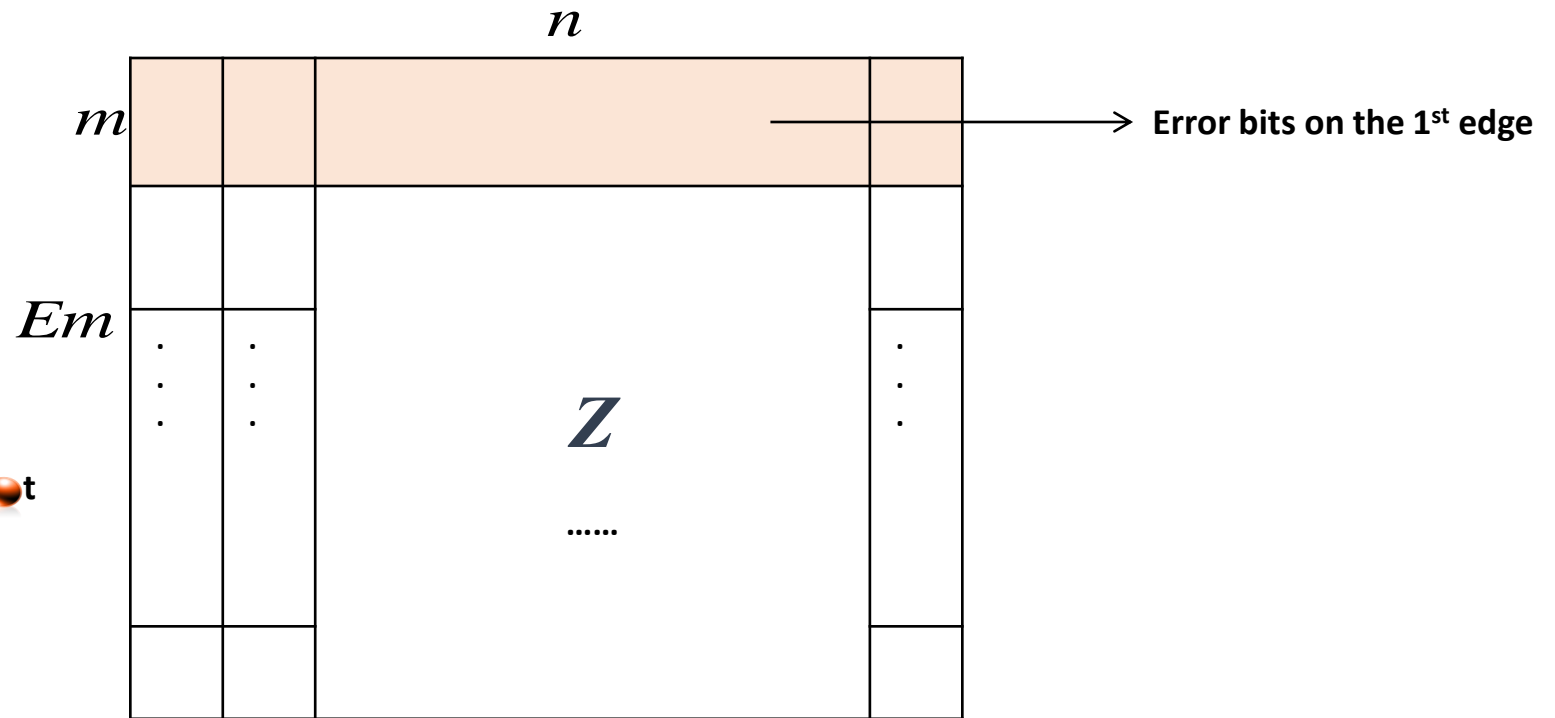
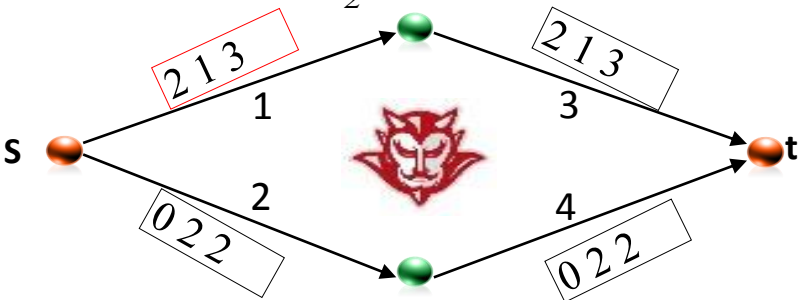


Worst-case bit-flip error matrix Z :
no more than $pEmn$ 1s, arbitrarily distributed
 E : num of edges in the network

Noise Model

$$\begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix}_{F_2}$$

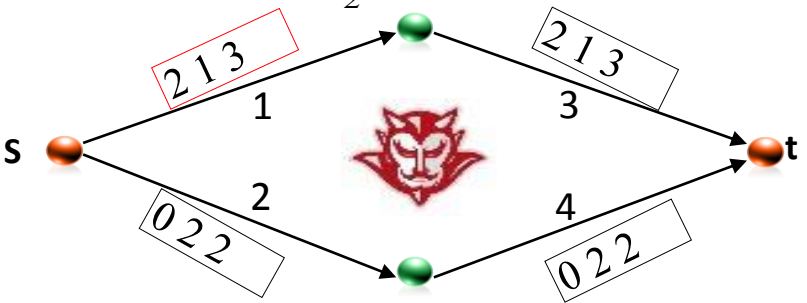
$$\begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix}_{F_2}$$



Worst-case bit-flip error matrix Z :
 no more than $pEmn$ 1s, arbitrarily distributed
E: num of edges in the network

Noise Model

$$\begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix}_{F_2}$$

$$\begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix}_{F_2}$$


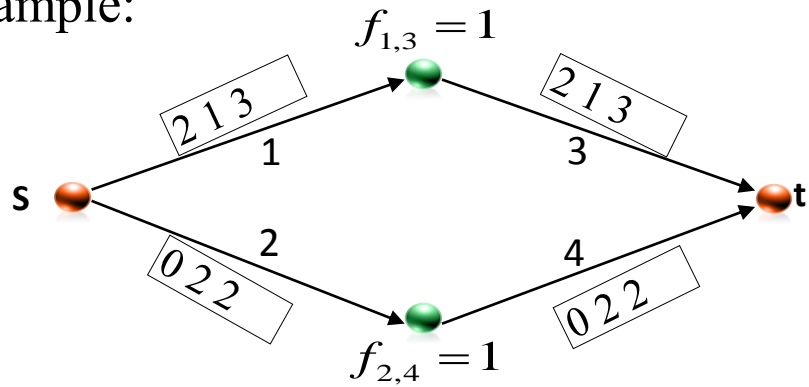
		n		
0	1			
1	0			
		Z		
.	.			.
.	.			.
			

→ Error bits on the 1st edge



Worst-case bit-flip error matrix Z :
 no more than $pEmn$ 1s, arbitrarily distributed
E: num of edges in the network

Example:

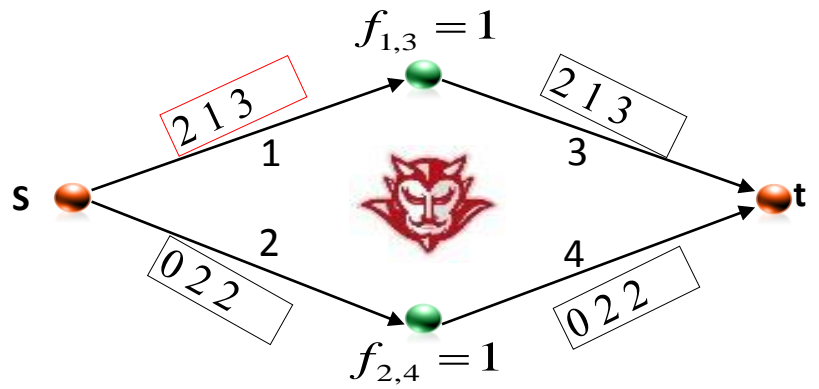


$$X = \begin{pmatrix} 2 & 1 & 3 \\ 0 & 2 & 2 \end{pmatrix}$$

$$T = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$Y = TX = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}_{\mathbb{F}_4} \cdot \begin{pmatrix} 2 & 1 & 3 \\ 0 & 2 & 2 \end{pmatrix}_{\mathbb{F}_4} = \begin{pmatrix} 2 & 1 & 3 \\ 0 & 2 & 2 \end{pmatrix}_{\mathbb{F}_4}$$

$$Y = TX = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}_{\mathbb{F}_2} \cdot \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}_{\mathbb{F}_2} = \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}_{\mathbb{F}_2}$$



$$X = \begin{pmatrix} 2 & 1 & 3 \\ 0 & 2 & 2 \end{pmatrix}_{\mathbf{F}_4}$$

$$T = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}_{\mathbf{F}_4}$$

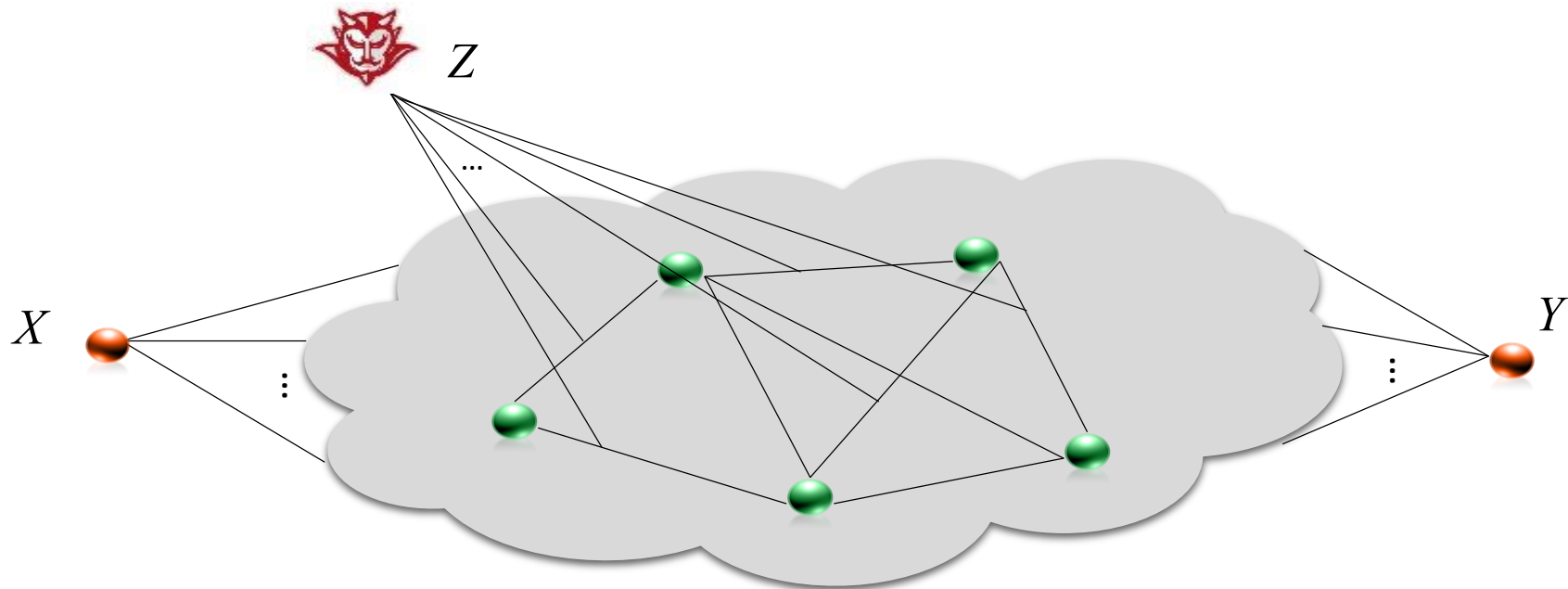
$$\hat{T} = \begin{pmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{pmatrix}_{\mathbf{F}_4}$$

$$Y = TX + Z\hat{T}$$

$$\begin{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}_{\mathbf{F}_2} \cdot \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}_{\mathbf{F}_2} + \begin{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \end{pmatrix}_{\mathbf{F}_2} \cdot \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}_{\mathbf{F}_2} \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}_{\mathbf{F}_2}$$

$$= \begin{pmatrix} 3 & 3 & 3 \\ 0 & 2 & 2 \end{pmatrix}_{\mathbf{F}_4}$$



$$\left[\begin{array}{c} C_m \\ C_m \end{array} T \cdot \begin{array}{c} C_m \\ n \end{array} X + \begin{array}{c} E_m \\ C_m \end{array} \hat{T} \cdot \begin{array}{c} E_m \\ n \end{array} Z = \begin{array}{c} C_m \\ n \end{array} Y \right]_{F_2}$$

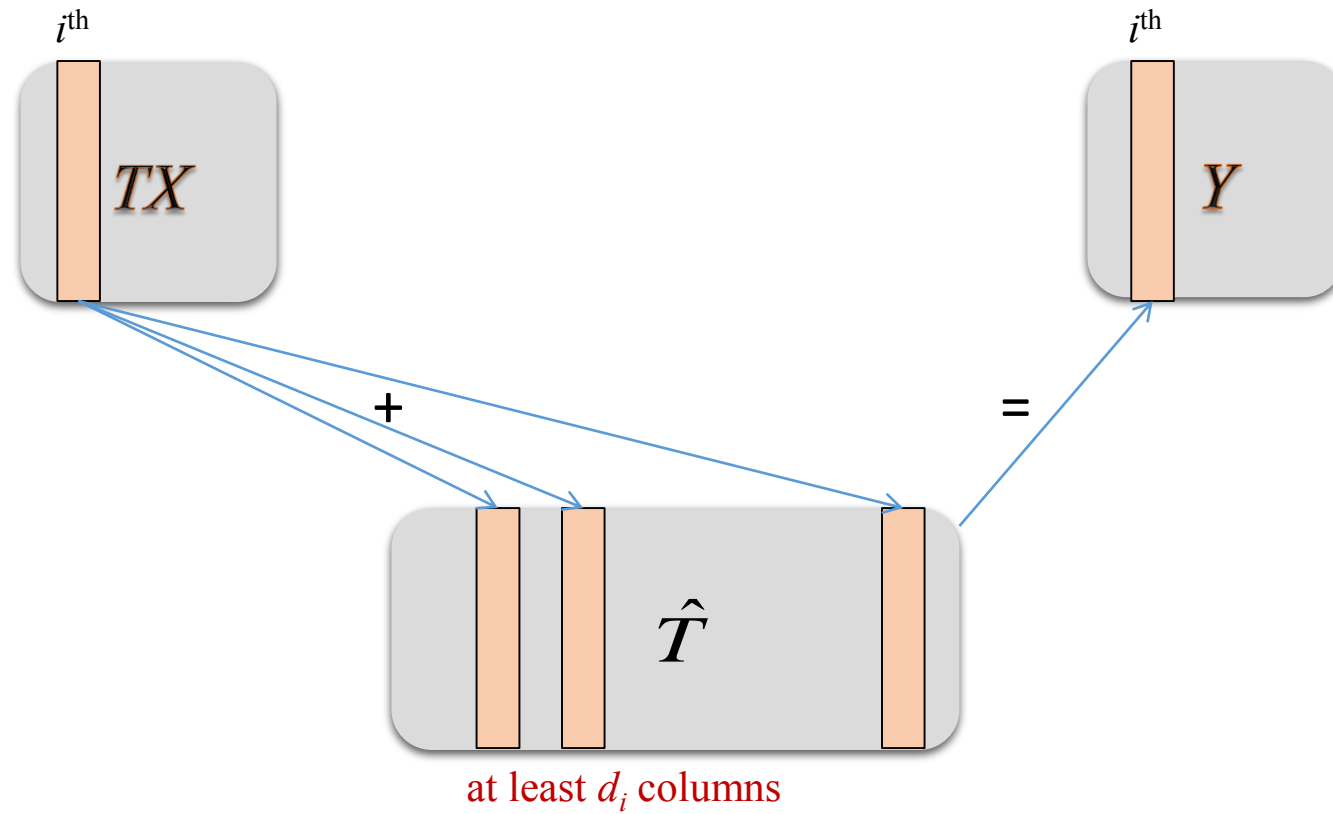
$$T \cdot X + \hat{T} \cdot Z = Y$$

$$TX + \hat{T} \cdot Z = Y$$

$$T \cdot X + \hat{T} \cdot Z = Y$$

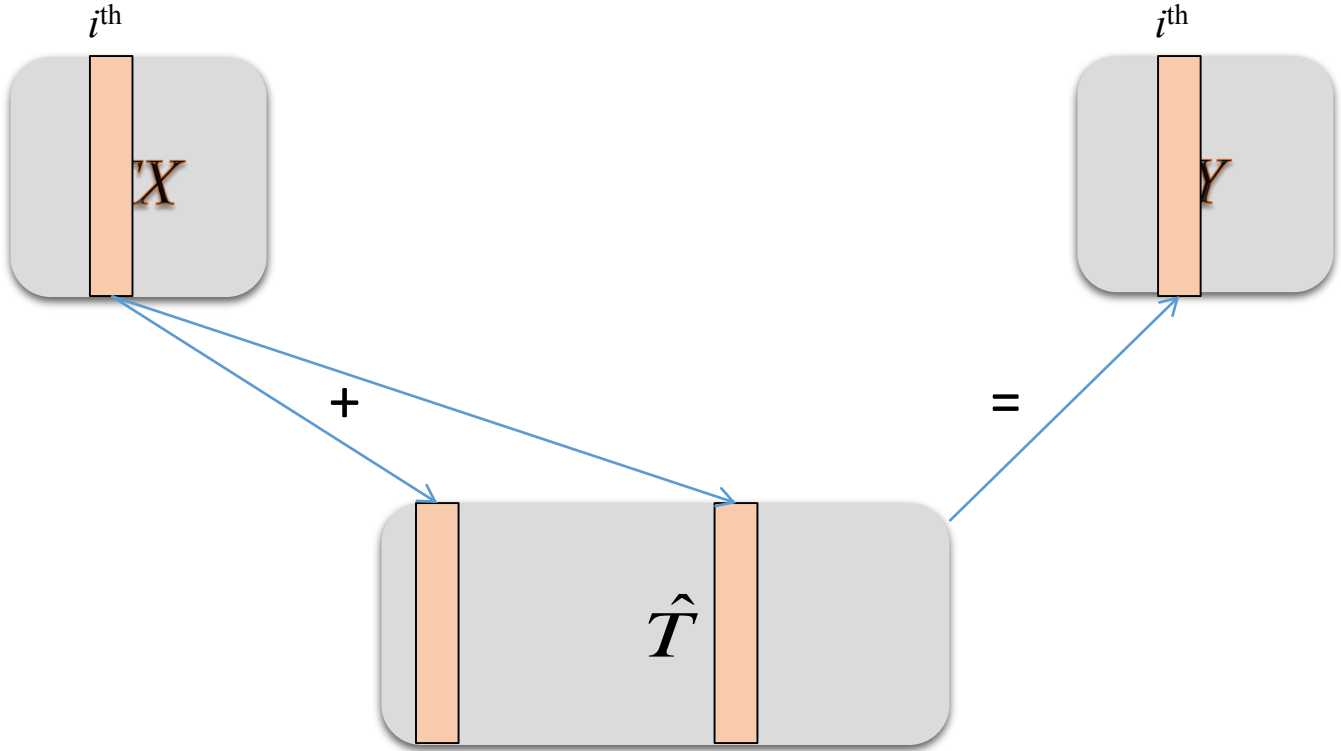
$$\begin{array}{|c|} \hline 1 \\ \hline 0 \\ \hline 1 \\ \hline 0 \\ \hline 1 \\ \hline 0 \\ \hline 1 \\ \hline \end{array} TX + \begin{array}{|c|} \hline 1 \\ \hline 1 \\ \hline 1 \\ \hline 1 \\ \hline 1 \\ \hline 1 \\ \hline 1 \\ \hline \end{array} \hat{T} \cdot \begin{array}{|c|} \hline 0 \\ \hline 0 \\ \hline 1 \\ \hline 0 \\ \hline 0 \\ \hline 0 \\ \hline \dots \\ \hline \dots \\ \hline 0 \\ \hline 0 \\ \hline 0 \\ \hline 0 \\ \hline \end{array} Z = \begin{array}{|c|} \hline 0 \\ \hline 1 \\ \hline 0 \\ \hline 1 \\ \hline 0 \\ \hline 1 \\ \hline 0 \\ \hline \end{array} Y$$

Transform Metric

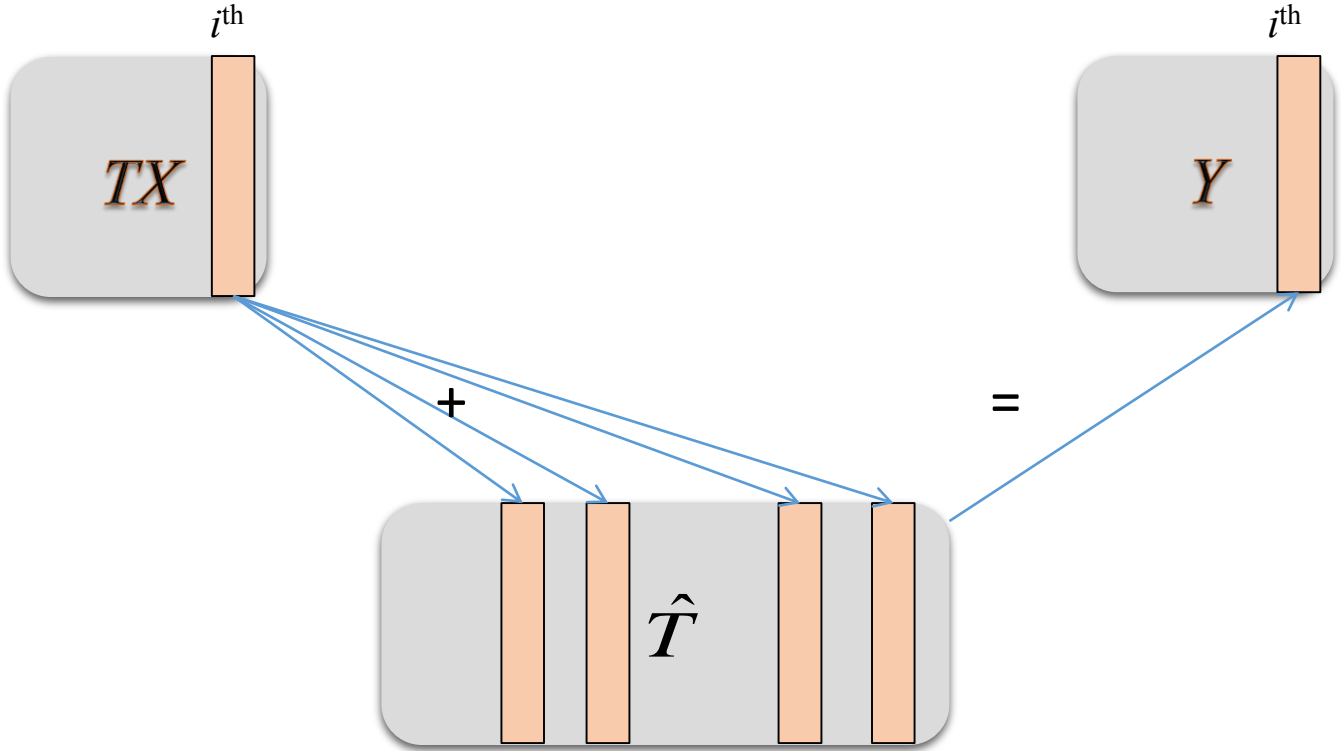


Claim: d_i is a distance metric.

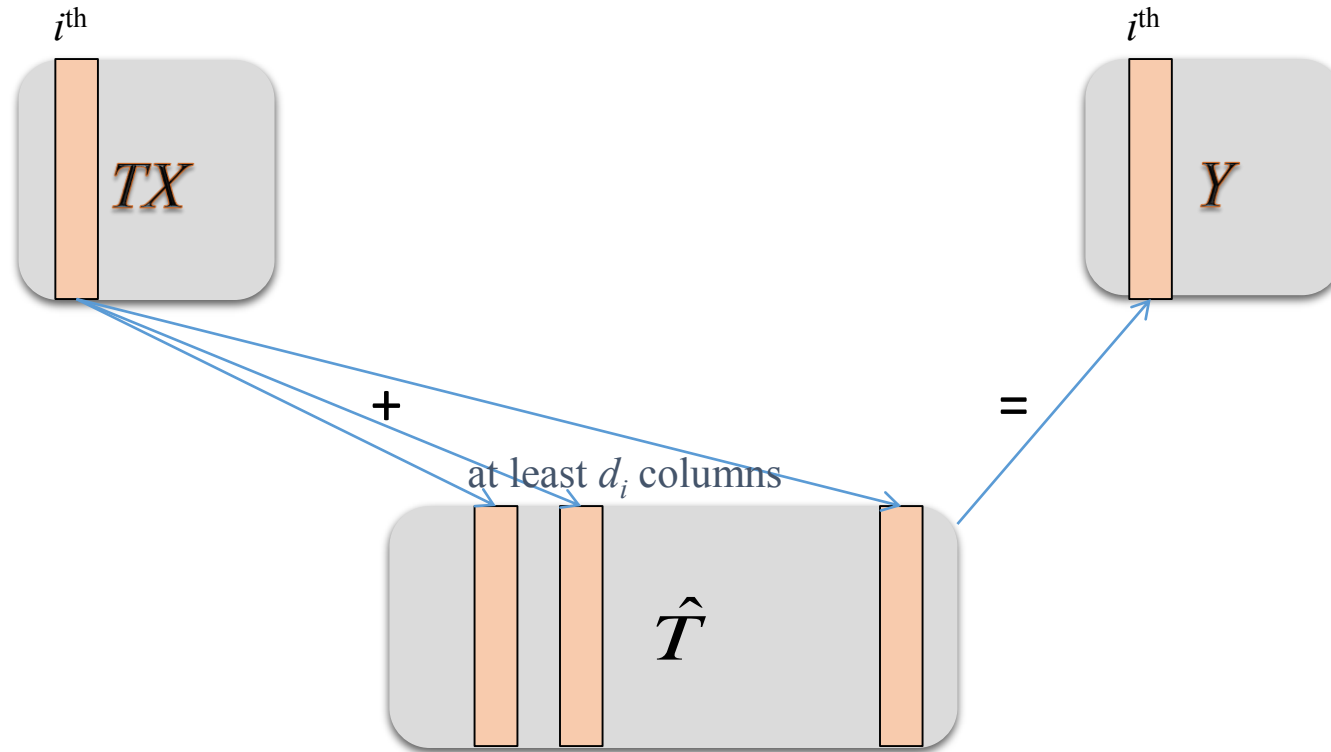
Transform Metric



Transform Metric



Transform Metric



$$d_{\hat{T}}(TX, Y) = \sum_{i=1}^n d_i$$

Claim $d_{\hat{T}}(TX, Y)$ is a distance metric.

Main Results

Achievable schemes:

Gilbert-Varshamov

- Coherent GV-type codes achieve rates at least

$$1 - \frac{E}{C} H(2p)$$

- Non-coherent GV-type codes achieve rates at least

$$1 - \frac{E}{C} H(2p)$$

$2^{O(n)}$

Zyablov

- Concatenated network codes achieve rates at least

$$\max_{0 < r < 1 - \frac{E}{C} H(2p)} r \cdot \left(1 - \frac{2p}{H^{-1}\left(\frac{C}{E}(1-r)\right)} \right)$$

$n^{O(1)}$

Converses:

Hamming

- For all $p < \frac{C}{2Em}$

$$R \leq 1 - \frac{E}{C} H(p)$$

Plotkin

- For all $p < \frac{C}{E} \left(1 - \frac{C}{E}\right)$

$$R \leq 1 - \frac{E^2}{CE - C^2} p$$

- If $p \geq \frac{C}{E} \left(1 - \frac{C}{E}\right)$

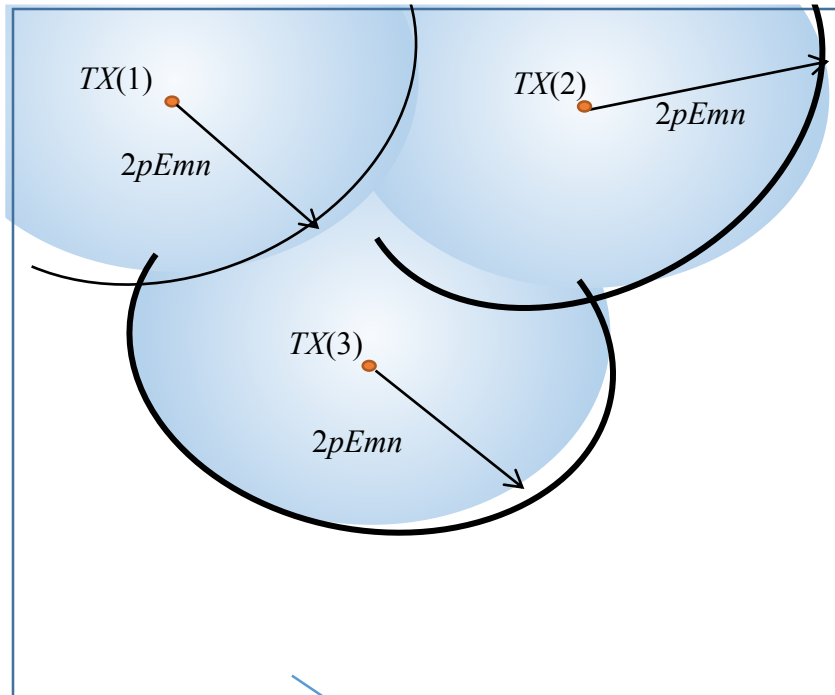
$$R = 0$$

Elias-Bassalygo

- For all $p < \frac{C}{2Em} \left(1 - \frac{C}{2Em}\right)$

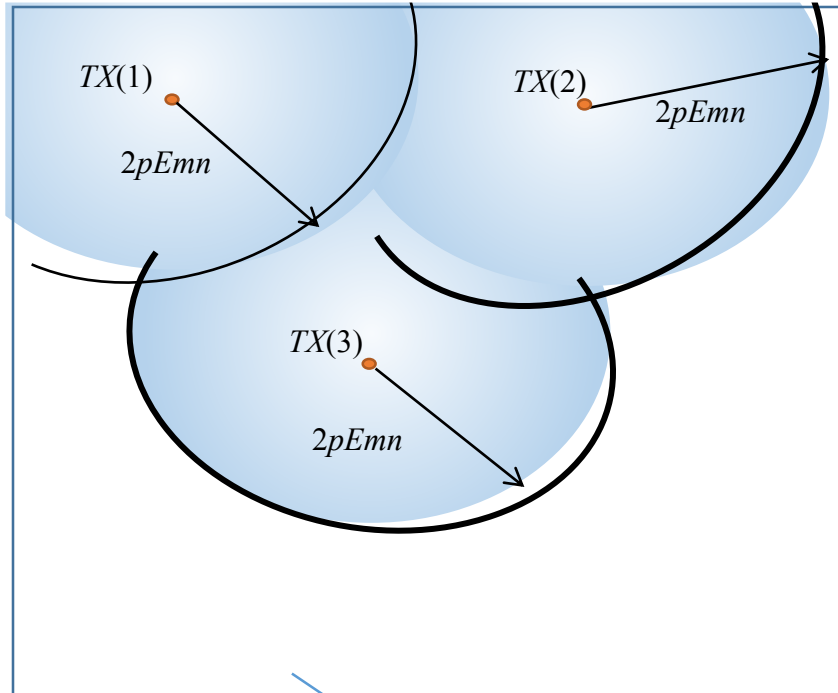
$$R < 1 - \frac{E}{C} H\left(\frac{1 - \sqrt{1 - 4p}}{2}\right)$$

Gilbert-Varshamov-Type Bound (coherent)



All the $cm \times n$ binary matrices

Gilbert-Varshamov-Type Bound (coherent)



All the $cm \times n$ binary matrices

- Need an **upper bound** on volume of

$$B_{\hat{T}}(TX, 2pEmn)$$

- **Different Y**, or equivalently $\hat{T}\hat{Z}$, can be **bounded above** by the number of **different Z**, which equals

$$\sum_{i=0}^{2pEmn} \binom{Emn}{i}$$

- The summation can be bounded from above by

$$(2pEmn + 1) \binom{Emn}{2pEmn} (2pEmn + 1) 2^{H(2p)Emn}$$

- **Lower bound** on the size of the codebook

$$\frac{2^{Cmn}}{(2pEmn + 1) 2^{H(2p)Emn}} = 2^{\left(1 - \frac{E}{C} H(2p) - \frac{\log(2pEmn + 1)}{n}\right) Cmn}$$

- Asymptotically in n , the rate of coherent GV-type codes

$$1 - \frac{E}{C} H(2p)$$



Unknown knowns part III: Arbitrarily Varying Networks



Peida Tian



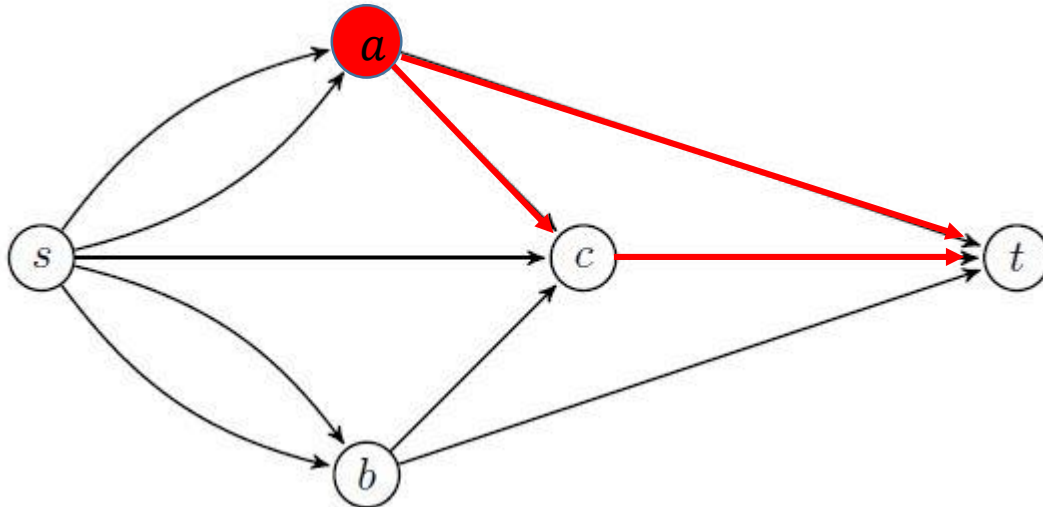
Oliver Kosut

Sidharth Jaggi

Background – Related Work

Node-based jamming adversary

- Calvin: eavesdrop on all links
- jam on outgoing links of any z nodes
- Goal: **reliable** communication



Upper bound:

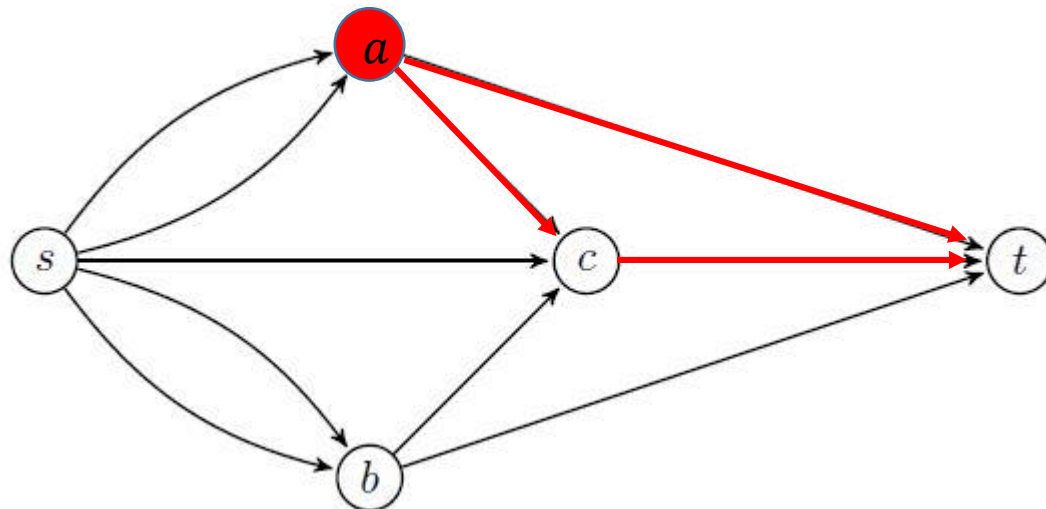
- Bounds from link-based adversary (too pessimistic)
- cut-set bound [Kosut et al] (not tight in general)

Lower bound (achievability):

- routing bounds [Che et al] (unicast)
- Polytope codes [Kosut et al]

Shared secrets – “Arbitrarily Varying Networks”

- Calvin: eavesdrop on all links
- jam on outgoing links of any z nodes
- Goal: **reliable** communication
 - How about negligible **shared secrets** between source and every nodes



Higher rate possible

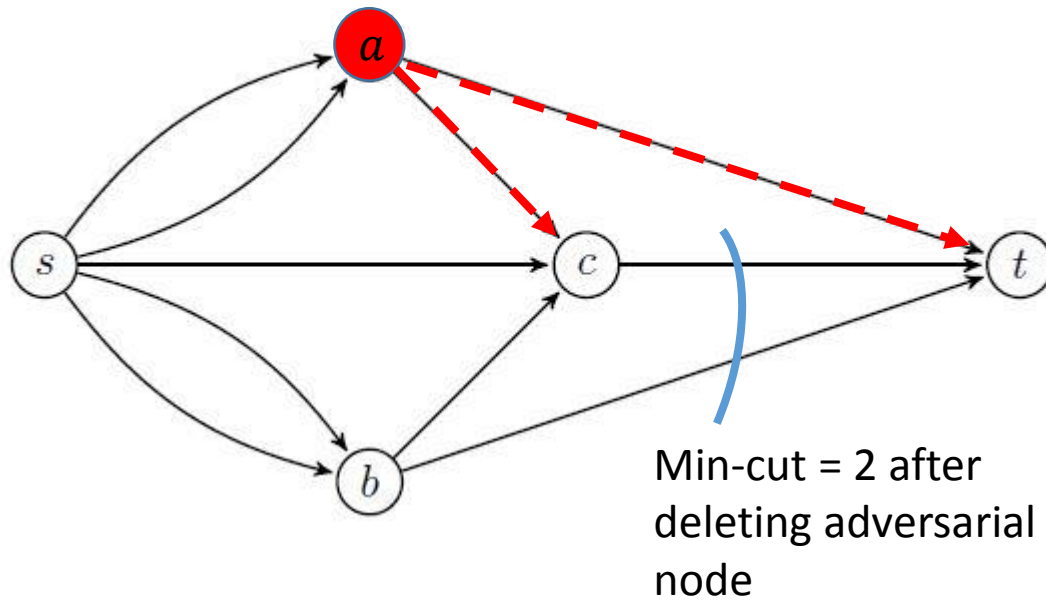
Shared secrets – “Arbitrarily Varying Networks”

Capacity: natural “erasure” outer bound

Code strategy:

- Authenticate packets
- Intermediate nodes verify and delete corrupted packets

Challenge



Shared secrets – “Arbitrarily Varying Networks”

Idea:

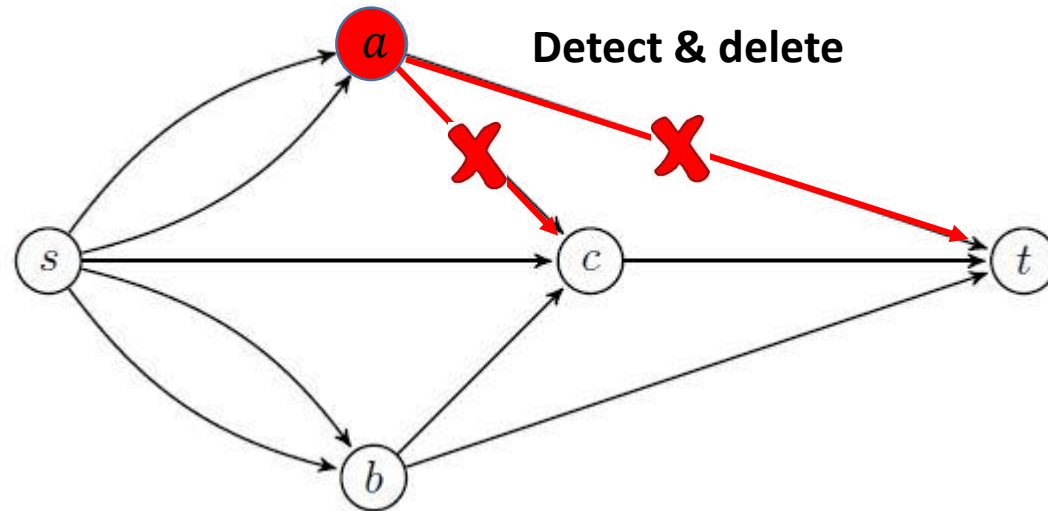
Verify any linear combination
 $aX_1 + bX_2$ using hashes from X_1, X_2

Key tool:

hash function $h(\cdot)$ based on
linearized polynomial

Our code:

Computationally efficient
rate optimal



Shared secrets – “Arbitrarily Varying Networks”

Sketch of hash functions

$$h(X_1, s_1) = s_{12} + \sum_{k=1}^n x_{1k} s_{11}^{p^k} \qquad h(X_2, s_2) = s_{22} + \sum_{k=1}^n x_{2k} s_{21}^{p^k}$$

$h(aX_1 + bX_2, s_1)$ can be computed using $h(X_1, s_1), h(X_1, s_2), h(X_2, s_1), h(X_2, s_2)$

- Properties of linearized polynomial
- Schwartz-Zippel Lemma



Less than understood

At least to me...

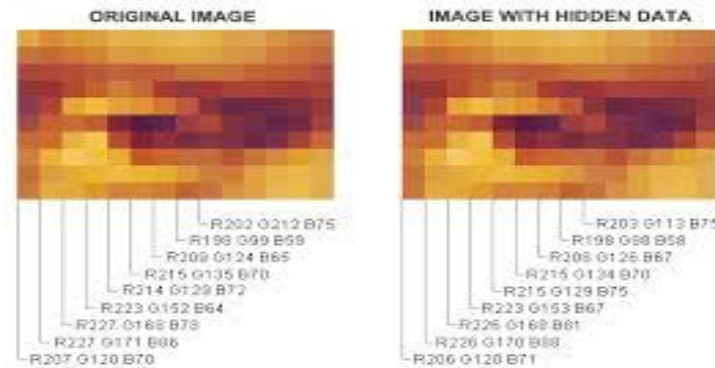
Layers of secrecy

Anonymity



“Who is hiding something?”

Deniability/
Steganography



“Is s/he hiding something?”

Secrecy
(IT or crypto)

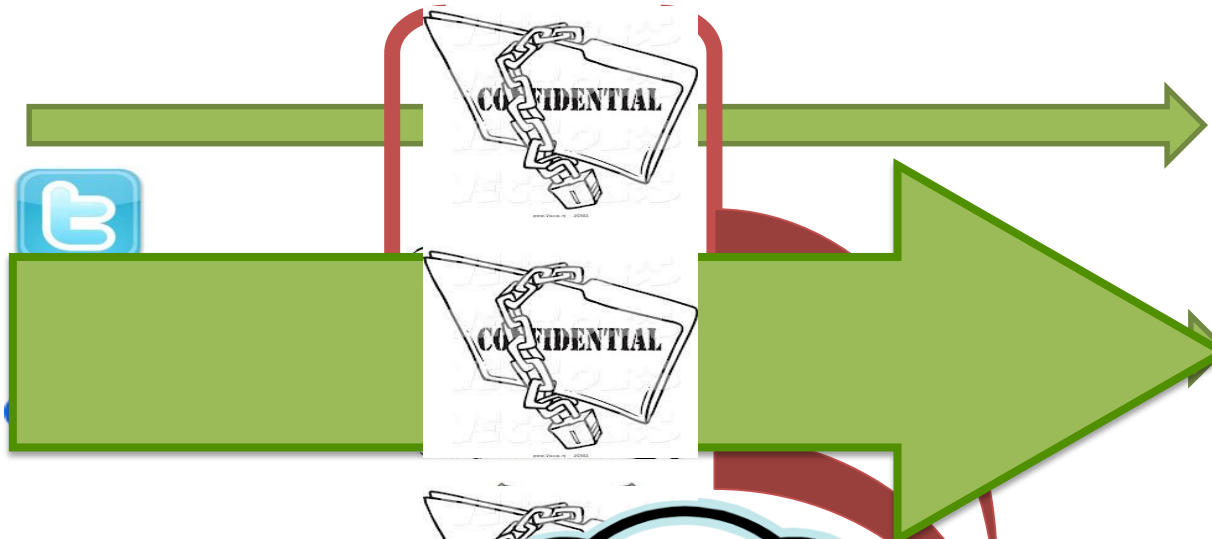


“What is s/he hiding?”

Motivating Scenario



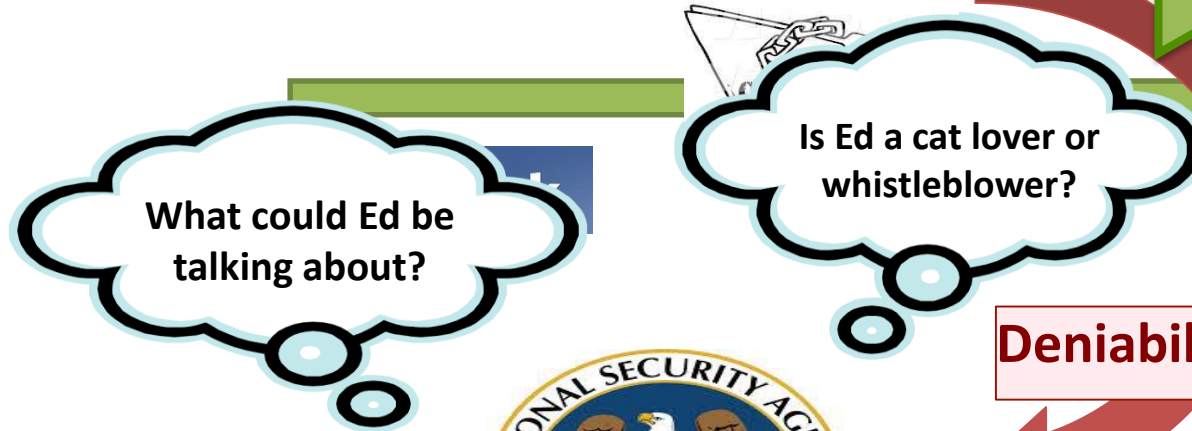
(e.g. whistleblower)



Reliability



(journalist)



Deniability

(oppressive regime)

Hidability



Layers of robustness

- Network-error correction – what is s/he saying?
- Network function computation – what does s/he mean?
- Network tomography – who's messing with us?

Future work...





謝謝