

Worst-Case Optimal Redistribution of VCG Payments in Multi-Unit Auctions

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Joint work with Vincent Conitzer

This talk covers material from:

Guo and Conitzer, “Worst-Case Optimal Redistribution of VCG Payments in Multi-Unit Auctions” (in submission, earlier version in EC 07)

Second-price (Vickrey) auction



receives 3

$v(\text{painting}) = 2$

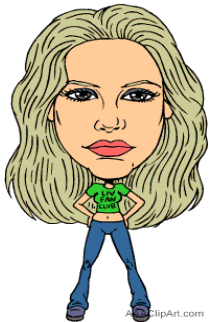
$v(\text{painting}) = 4$

$v(\text{painting}) = 3$

$v(\text{painting}) = 2$

$v(\text{painting}) = 4$

$v(\text{painting}) = 3$



pays 3



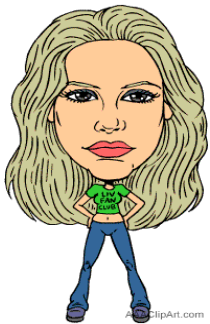
Vickrey auction without a seller



$$v(\text{picture}) = 2$$

$$v(\text{picture}) = 4$$

$$v(\text{picture}) = 3$$



pays 3
(money wasted!)



Can we redistribute the payment?

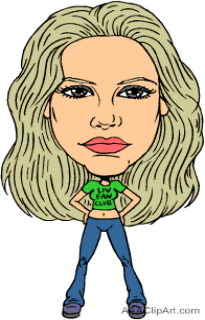
Idea: give everyone $1/n$ of the payment



$$v(\text{picture}) = 2$$

$$v(\text{picture}) = 4$$

$$v(\text{picture}) = 3$$



receives 1



pays 3

receives 1



receives 1

not incentive compatible

Bidding higher can increase your redistribution payment

Incentive compatible redistribution

[Bailey 97, Porter et al. 04, Cavallo 06]

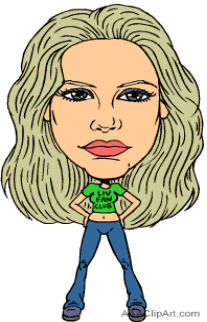
Idea: give everyone $1/n$ of second-highest **other** bid



$$v(\text{prize}) = 2$$

$$v(\text{prize}) = 4$$

$$v(\text{prize}) = 3$$



receives 1



pays 3

receives $2/3$



receives $2/3$

2/3 wasted (22%)

incentive compatible

Your redistribution does not depend on your bid;
incentives are the same as in Vickrey

Bailey-Cavallo mechanism...

- Bids: $V_1 \geq V_2 \geq V_3 \geq \dots \geq V_n \geq 0$
- First run Vickrey auction
- Payment is V_2
- First two bidders receive V_3/n
- Remaining bidders receive V_2/n
- Total redistributed: $2V_3/n + (n-2)V_2/n$

$$R_1 = V_3/n$$

$$R_2 = V_3/n$$

$$R_3 = V_2/n$$

$$R_4 = V_2/n$$

...

$$R_{n-1} = V_2/n$$

$$R_n = V_2/n$$

Can we do better?

Desirable properties

- **Incentive compatibility**
- **Individual rationality**: bidder's utility always nonnegative
- **Efficiency**: bidder with highest valuation gets item
- **Non-deficit**: sum of payments is nonnegative
 - i.e. total VCG payment \geq total redistribution
- **(Strong) budget balance**: sum of payments is zero
 - i.e. total VCG payment = total redistribution
- **Impossible to get all**
- We sacrifice budget balance
 - Try to get **approximate** budget balance
- Other work sacrifices: incentive compatibility [Parkes 01], efficiency [Faltings 04], non-deficit [Bailey 97], budget balance [Cavallo 06]

Another redistribution mechanism

- Bids: $V_1 \geq V_2 \geq V_3 \geq V_4 \geq \dots \geq V_n \geq 0$
- First run Vickrey
- Redistribution:
Receive $1/(n-2)$ * second-highest **other** bid, - $2/[(n-2)(n-3)]$ third-highest **other** bid
- Total redistributed:
 $V_2 - 6V_4/[(n-2)(n-3)]$
- Efficient & incentive compatible
- Individually rational & non-deficit (for large enough n)

$$R_1 = V_3/(n-2) - 2/[(n-2)(n-3)]V_4$$

$$R_2 = V_3/(n-2) - 2/[(n-2)(n-3)]V_4$$

$$R_3 = V_2/(n-2) - 2/[(n-2)(n-3)]V_4$$

$$R_4 = V_2/(n-2) - 2/[(n-2)(n-3)]V_3$$

...

$$R_{n-1} = V_2/(n-2) - 2/[(n-2)(n-3)]V_3$$

$$R_n = V_2/(n-2) - 2/[(n-2)(n-3)]V_3$$

Comparing redistributions

- Bailey-Cavallo: $\sum R_i = 2V_3/n + (n-2)V_2/n$
- Second mechanism: $\sum R_i = V_2 - 6V_4/[(n-2)(n-3)]$
- Sometimes the first mechanism redistributes more
- Sometimes the second redistributes more
- Both redistribute 100% in some cases
- What about the **worst** case?
- Bailey-Cavallo worst case: $V_3=0$
 - percentage redistributed: $1-2/n$
- Second mechanism worst case: $V_2=V_4$
 - percentage redistributed: $1-6/[(n-2)(n-3)]$
- For large enough n , $1-6/[(n-2)(n-3)] \geq 1-2/n$, so second is better (in the worst case)

Generalization: **linear** redistribution mechanisms

- Run Vickrey
- Amount redistributed to bidder:

$$C_0 + C_1 V_{-i,1} + C_2 V_{-i,2} + \dots + C_{n-1} V_{-i,n-1}$$

where $V_{-i,j}$ is the j -th highest **other** bid for bidder i

- Bailey-Cavallo: $C_2 = 1/n$
- Second mechanism: $C_2 = 1/(n-2)$, $C_3 = -2/[(n-2)(n-3)]$

- Bidder's redistribution does not depend on own bid, so incentive compatible
- Efficient
- Other properties?

Redistribution to each bidder

Recall: $R = C_0 + C_1 V_{-i,1} + C_2 V_{-i,2} + \dots + C_{n-1} V_{-i,n-1}$

$$R_1 = C_0 + C_1 V_2 + C_2 V_3 + C_3 V_4 + \dots + C_i V_{i+1} + \dots + C_{n-1} V_n$$

$$R_2 = C_0 + C_1 V_1 + C_2 V_3 + C_3 V_4 + \dots + C_i V_{i+1} + \dots + C_{n-1} V_n$$

$$R_3 = C_0 + C_1 V_1 + C_2 V_2 + C_3 V_4 + \dots + C_i V_{i+1} + \dots + C_{n-1} V_n$$

$$R_4 = C_0 + C_1 V_1 + C_2 V_2 + C_3 V_3 + \dots + C_i V_{i+1} + \dots + C_{n-1} V_n$$

...

$$R_{n-1} = C_0 + C_1 V_1 + C_2 V_2 + C_3 V_3 + \dots + C_i V_i + \dots + C_{n-1} V_n$$

$$R_n = C_0 + C_1 V_1 + C_2 V_2 + C_3 V_3 + \dots + C_i V_i + \dots + C_{n-1} V_{n-1}$$

Individual rationality & non-deficit

- Individual rationality:

equivalent to

$$R_n = C_0 + C_1 V_1 + C_2 V_2 + C_3 V_3 + \dots + C_i V_i + \dots + C_{n-1} V_{n-1} \geq 0$$

for all $V_1 \geq V_2 \geq V_3 \geq \dots \geq V_{n-1} \geq 0$

- Non-deficit:

$$\sum R_i \leq V_2 \text{ for all } V_1 \geq V_2 \geq V_3 \geq \dots \geq V_{n-1} \geq V_n \geq 0$$

Worst-case optimal (linear) redistribution

Try to maximize **worst-case** redistribution %

Variables: C_i, K

Maximize K

subject to:

$R_n \geq 0$ for all $V_1 \geq V_2 \geq V_3 \geq \dots \geq V_{n-1} \geq 0$

$\sum R_i \leq V_2$ for all $V_1 \geq V_2 \geq V_3 \geq \dots \geq V_n \geq 0$

$\sum R_i \geq K V_2$ for all $V_1 \geq V_2 \geq V_3 \geq \dots \geq V_n \geq 0$

R_i as defined in previous slides

Transformation into linear program

- **Claim:** $C_0=0$
- **Lemma:** $Q_1X_1+Q_2X_2+Q_3X_3+\dots+Q_kX_k\geq 0$ for all $X_1\geq X_2\geq\dots\geq X_k\geq 0$

is equivalent to

$$Q_1+Q_2+\dots+Q_i\geq 0 \text{ for } i=1 \text{ to } k$$

- Using this lemma, can write all constraints as linear inequalities over the C_i

Worst-case optimal **remaining** %

n=5: 27% (40%)

n=6: 16% (33%)

n=7: 9.5% (29%)

n=8: 5.5% (25%)

n=9: 3.1% (22%)

n=10: 1.8% (20%)

n=15: 0.085% (13%)

n=20: 3.6 e-5 (10%)

n=30: 5.4 e-8 (7%)

the data in the parenthesis are for Bailey-Cavallo mechanism

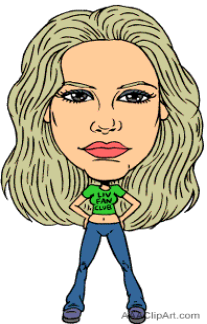
m-unit auction with unit demand: VCG (m+1th price) mechanism



$$v(\text{picture}) = 2$$

$$v(\text{picture}) = 4$$

$$v(\text{picture}) = 3$$



pays 2



pays 2

Incentive compatible

Our techniques can be generalized to this setting

m+1th price mechanism

Variables: C_i, K

Maximize K

subject to:

$R_n \geq 0$ for all $V_1 \geq V_2 \geq V_3 \geq \dots \geq V_{n-1} \geq 0$

$\sum R_i \leq V_2$ for all $V_1 \geq V_2 \geq V_3 \geq \dots \geq V_n \geq 0$

$\sum R_i \geq K V_2$ for all $V_1 \geq V_2 \geq V_3 \geq \dots \geq V_n \geq 0$

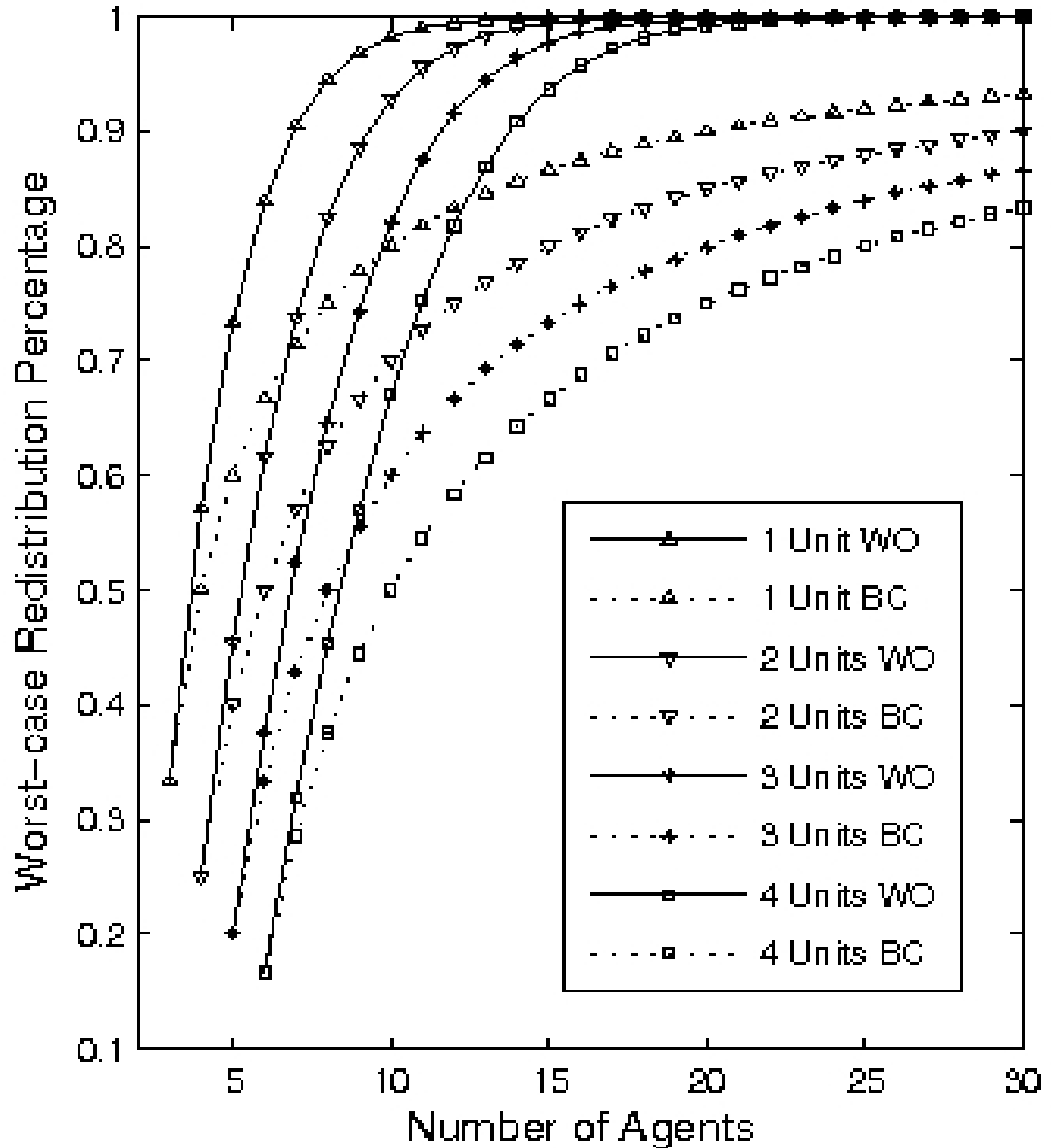
R_i as defined in previous slides

Only need to change V_2 into mV_{m+1}

Results for $m+1$ th price auction

BC = Bailey-Cavallo

WO = Worst-case Optimal



Analytical characterization of WO mechanism

$$k^* = 1 - \frac{\binom{n-1}{m}}{\sum_{j=m}^{n-1} \binom{n-1}{j}}$$

$$c_i^* = \frac{(-1)^{i+m-1} (n-m) \binom{n-1}{m-1}}{i \sum_{j=m}^{n-1} \binom{n-1}{j}} \frac{1}{\binom{n-1}{i}} \sum_{j=i}^{n-1} \binom{n-1}{j}$$

for $i = m + 1, \dots, n - 1$

- Unique optimum
- Can show: for fixed m , as n goes to infinity, worst-case redistribution percentage approaches 100% **linearly**
- **Rate of convergence** 1/2

Worst-case optimality outside the linear family

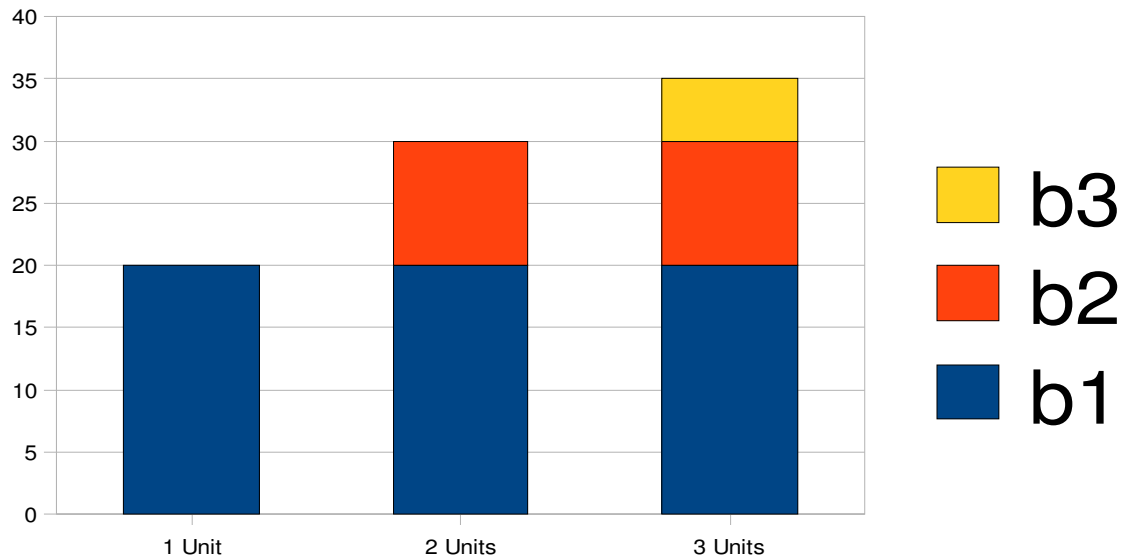
- **Theorem:** The worst-case optimal **linear** redistribution mechanism is also worst-case optimal among **all** VCG redistribution mechanisms that are
 - deterministic,
 - anonymous,
 - incentive compatible,
 - efficient,
 - non-deficit
- Individual rationality is not mentioned
 - Sacrificing individual rationality does not help
- Not **uniquely** worst-case optimal

Remarks

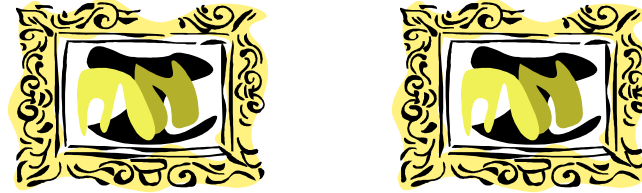
- Moulin's working paper “Efficient, strategy-proof and almost budget-balanced assignment”
 - pursues different worst-case objective (minimize waste/efficiency)
 - Results in same mechanism in the unit-demand setting (!)
 - Different mechanism results after removing individual rationality
 - Also mentions the idea of removing non-deficit property, without solving for the actual mechanism

Multi-unit auction with nonincreasing marginal values

- A bid consists of m elements: b_1, b_2, \dots, b_m
 $b_i = \text{utility}(i \text{ units}) - \text{utility}(i-1 \text{ units})$
 $b_1 \geq b_2 \geq \dots \geq b_m \geq 0$
 b_1 is called the initial marginal value



Multi-unit auction with nonincreasing marginal values



b2



$v(\text{second } \text{img}) = 0$



$v(\text{first } \text{img}) = 3$



$v(\text{second } \text{img}) = 4$



$v(\text{first } \text{img}) = 5$



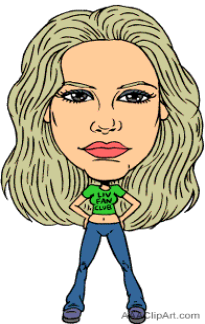
$v(\text{second } \text{img}) = 1$



$v(\text{first } \text{img}) = 2$



b1



pays 5



payment of i = others' total utility when i is not present
– others' total utility when i is present

Another example



$$v(\text{second } \img alt="framed picture" data-bbox="183 382 263 459")=0$$

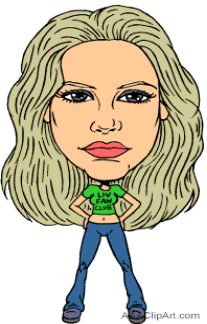
$$v(\text{first } \img alt="framed picture" data-bbox="176 476 263 554")=2$$

$$v(\text{second } \img alt="framed picture" data-bbox="518 382 598 459")=0$$

$$v(\text{first } \img alt="framed picture" data-bbox="498 476 585 554")=5$$

$$v(\text{second } \img alt="framed picture" data-bbox="828 382 908 459")=0$$

$$v(\text{first } \img alt="framed picture" data-bbox="803 476 890 554")=4$$



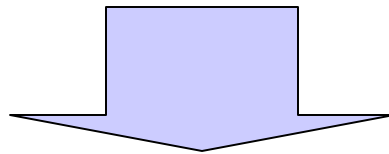
pays 2



pays 2

Approach

- We construct a mechanism that has the same worst-case performance as the earlier WO mechanism.
- Multi-unit auction with unit demand is a special case of multi-unit auction with nonincreasing marginal value.



- The new mechanism is optimal in the worst case.

Gadgets

- Let S be a set of bidders. Define function R recursively:
- $R(S,0)=VCG(S)$
 - total VCG payment from selling all units (using VCG mechanism) to the set of bidders S
- $R(S,i)$ is defined as
 - remove 1 bidder from the first $m+i$ bidders of S (order by initial marginal value)
 - denote the new set by S'
 - average over all $R(S', i-1)$ ($m+i$ choices)
 - Domain: $i \leq |S|-m$

Example

$m=2$, $S=\{s1, s2, s3, s4, s5, s6\}$

$R(S,2)$ is computed as the average of $m+2 = 4$ choices

$R(\{s1, s2, s3, s4, s5, s6\},1)$

$R(\{s1, s2, s3, s4, s5, s6\},1)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

$R(\{s1, s2, s3, s4, s5, s6\},1)$

$R(\{s1, s2, s3, s4, s5, s6\},1)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

$R(\{s1, s2, s3, s4, s5, s6\},0)$

Mechanism construction

- The set of all bidders: $A = \{a_1, a_2, \dots, a_n\}$
 - a_i is the bidder with the i th highest initial marginal value
 - the set of other bidders for a_i : $A_{-i} = A - \{a_i\}$
- We redistribute to bidder i

$$\frac{1}{m} \sum_{j=m+1..n-1} C_j R(A_{-i}, j-m-1)$$

 - the C_i are the same as in unit demand setting
 - The mechanism is incentive compatible:
redistribution is independent of your own bid
- This mechanism is worst-case optimal

Proof of optimality

- Let $U_i = R(A, i)$

- **Claim:** U_i is nonincreasing in i

- **Claim:** The total redistribution is

$$1/m \sum_{j=m+1..n-1} C_j ((n-j) U_{j-m-1} + j U_{j-m})$$

- In unit demand setting, the total redistribution is

$$\sum R_i = \sum_{j=m+1..n-1} C_j ((n-j) V_j + j V_{j+1})$$

- For **all** $V_1 \geq V_2 \geq V_3 \geq \dots \geq V_n \geq 0$,

$$K m V_{m+1} \leq \sum R_i \leq m V_{m+1}$$

K is the optimal guaranteed percentage of redistribution

- By shifting subscripts, we have

$$K U_0 \leq 1/m \sum_{j=m+1..n-1} C_j ((n-j) U_{j-m-1} + j U_{j-m}) \leq U_0$$

End of proof

- $KU_0 \leq \text{Total Redistribution} \leq U_0$
 - $U_0 = \text{VCG}(A) = \text{total VCG payment}$
 - The new mechanism never incurs a deficit and performs as well as the WO mechanism
 - Also individually rational and anonymous

Next, we will use two properties of the setting to prove the claims

Revenue Monotonicity

- $VCG(S)$ = total VCG payment from selling all units (using VCG mechanism) to the set of bidders S
- When marginal values are nonincreasing, we have
 - $VCG(U) \geq VCG(V)$ given $U \supseteq V$ [Lehmann et al. 02], [Gul and Stacchetti 99]
- Not true in general [Rastegari et al. 07], [Ausubel and Milgrom 06], [Conitzer and Sandholm 06], [Yokoo 03], [Yokoo et al. 01], [Yokoo et al. 04]

Observation

- Let $S = \{s_1, s_2, \dots, s_n\}$ where s_i is the bidder with the i th highest initial marginal value in S .
- The total utility is determined by s_1, s_2, \dots, s_m
 - only s_1, s_2, \dots, s_m can possibly win units
 - proof sketch: if s_j ($j > m$) wins some units, at least one s_i (i in $1..m$) does not win any units. Taking one unit from s_j and give it to s_i will only increase the overall utility (ignoring ties)

Observation

- VCG(S) depends only on $s_1, s_2, \dots, s_m, s_{m+1}$
 - Payment of s_i = others' total utility when s_i is not present – others' total utility when s_i is present
- others' total utility when s_i is present
 $s_1, s_2, \dots, s_{i-1}, s_i, s_{i+1}, \dots, s_m, s_{m+1}, s_{m+2}, \dots, s_n$
- others' total utility when s_i is not present
 $s_1, s_2, \dots, s_{i-1}, s_i, s_{i+1}, \dots, s_m, s_{m+1}, s_{m+2}, \dots, s_n$

Previous Example

$$m=2, S=\{s_1, s_2, s_3, s_4, s_5, s_6\}$$

$R(S,2)$ is computed as the average of $m+2 = 4$ choices

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 1)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 1)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 1)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 1)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

$$R(\{s_1, s_2, s_3, s_4, s_5, s_6\}, 0)$$

- $R(S,i)$ is nonincreasing in i
by revenue monotonicity
(proves the first claim)

- $R(S,i)$ depends only on the first $m+1+i$ bidders

Second Claim

- $$\begin{aligned} & \sum_{i=1..n} 1/m \sum_{j=m+1..n-1} C_j R(A_{-i}, j-m-1) \\ &= 1/m \sum_{j=m+1..n-1} C_j \sum_{i=1..n} R(A_{-i}, j-m-1) \\ &= 1/m \sum_{j=m+1..n-1} C_j ((n-j) U_{j-m-1} + j U_{j-m}) \end{aligned}$$

$$\begin{aligned} \sum_{j=1..n} R(A_{-j}, i) &= \sum_{j=1..m+1+i} R(A_{-j}, i) + \sum_{j=m+1+i+1..n} R(A_{-j}, i) \\ &= (m+1+i) R(A, i+1) + \sum_{j=m+1+i+1..n} R(A_{-j}, i) \end{aligned}$$

(definition of R)

$$= (m+1+i) U_{i+1} + \sum_{j=m+1+i+1..n} R(A_{-j}, i)$$

(R(A, i) depends only on the first m+1+i bidders in A.

When $j > m+1+i$, whether bidder j is present or not does not change anything)

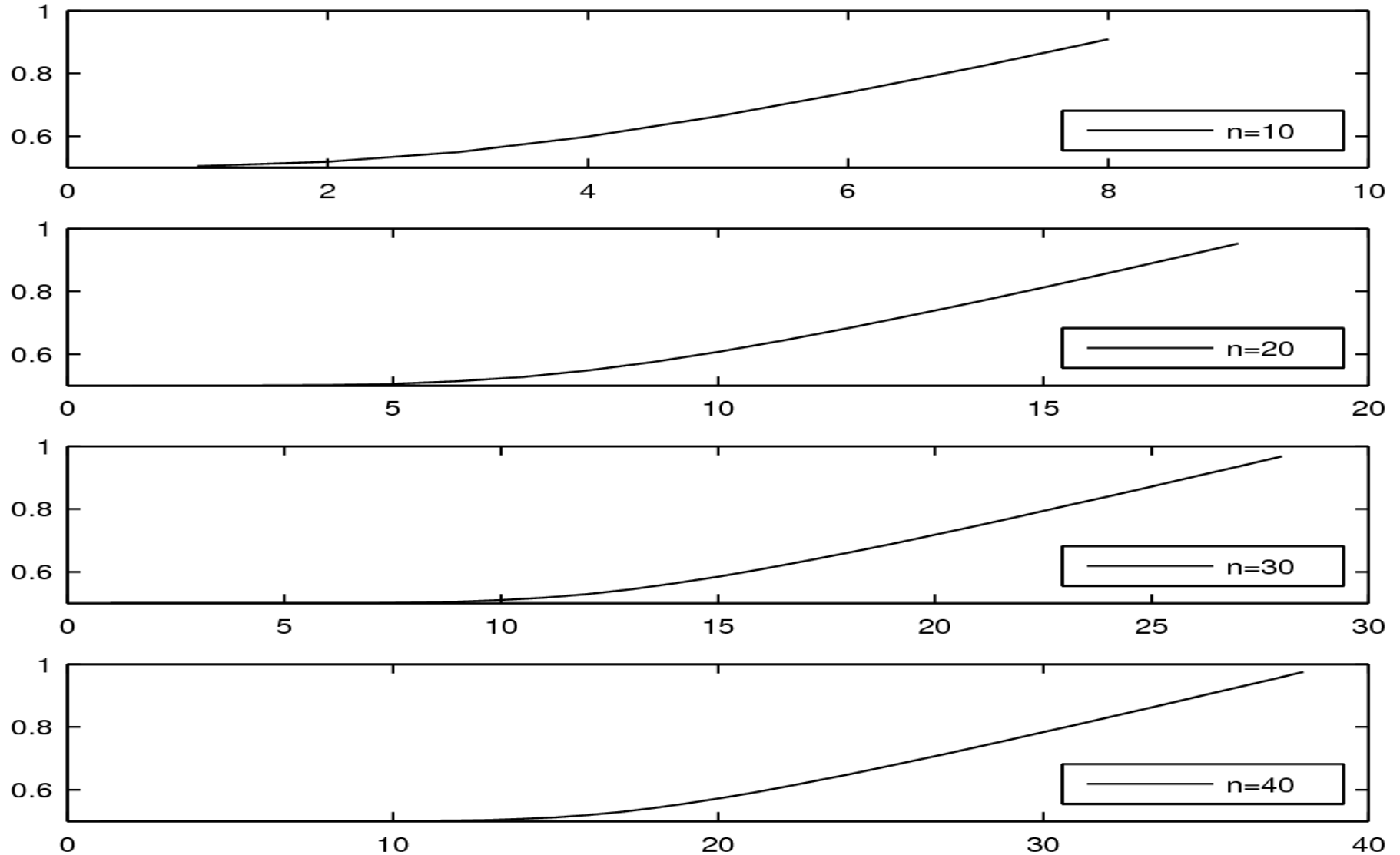
$$= (m+1+i) U_{i+1} + (n-m-1-i) U_i$$

Removing non-deficit property

- We can get even closer to budget balance if we remove the non-deficit property.
- To solve for the mechanism that deviates the least from budget balance, we change the constraint $KmV_{m+1} \leq \sum R_i \leq mV_{m+1}$
into $(1-K)mV_{m+1} \leq \sum R_i \leq (1+K)mV_{m+1}$
- Then instead of maximizing K , we minimize K .
- Can also be generalized to multi-unit auction with nonincreasing marginal values.

Up to 50% closer to BB for small m

x axis=m, y axis=waste w. deficit/ waste w.o. deficit



More general setting?

- If marginal values are not required to be nonincreasing, the worst-case redistribution percentage is at most 0
 - example (nothing can be redistributed, details omitted)
 - one bidder bids 1 on m units
 - one bidder bids 1 on 1 unit
 - the other bidders bid 0
 - The original VCG mechanism is already worst-case optimal
- Similar example for general combinatorial auction with single-minded bidders.

Thank you for your attention!