

# **Graph Covers and Iterative Decoding of Finite-Length Codes**

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### MAP/ML Decoding Algorithm (Part 1)



Assume that the codeword  $\mathbf{x} \in \mathcal{C}$  was sent, the word  $\mathbf{y} \in \mathcal{Y}^n$  was received, and based on  $\mathbf{y}$  we would like to find the “most likely” transmitted codeword  $\hat{\mathbf{x}}$ . An algorithm that performs the above task is called a decoding algorithm.

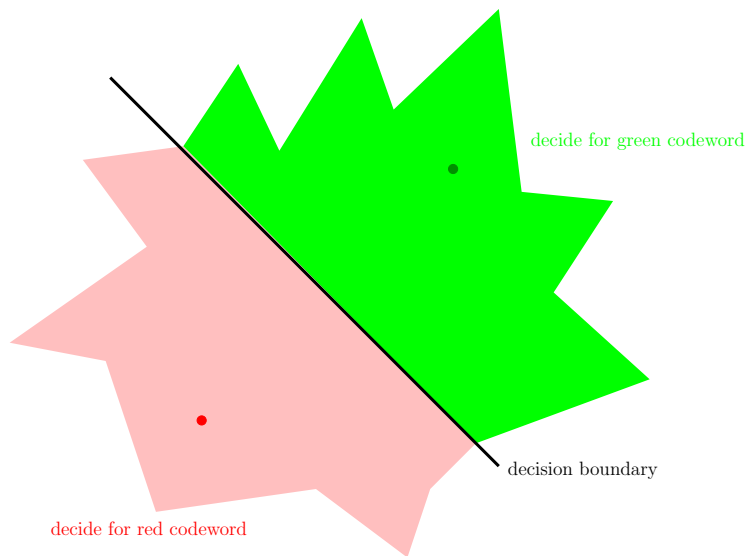
- **Symbol-wise** MAP decoding gives

$$\hat{x}_i(\mathbf{y}) = \operatorname{argmax}_{x_i \in \mathcal{X}} P_{X_i | \mathbf{Y}}(x_i | \mathbf{y}) \quad (\text{for each } i = 1, \dots, n).$$

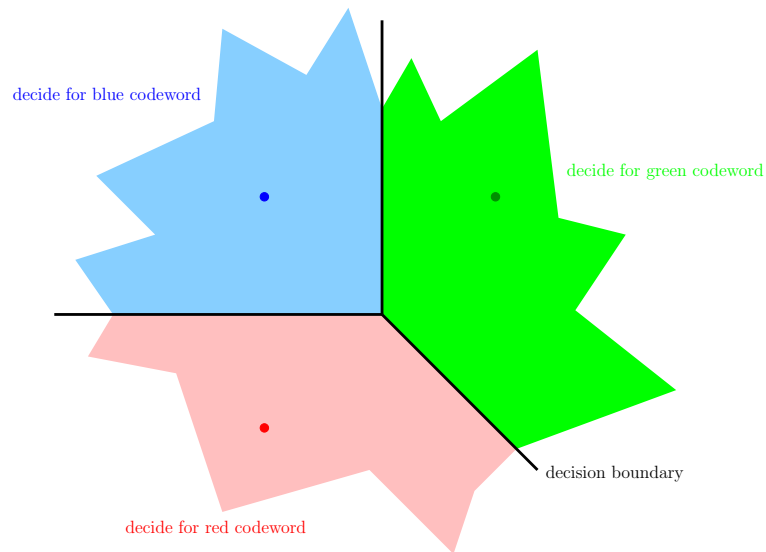
- **Block-wise** MAP decoding gives

$$\hat{\mathbf{x}}(\mathbf{y}) = \operatorname{argmax}_{\mathbf{x} \in \mathcal{C}} P_{\mathbf{X} | \mathbf{Y}}(\mathbf{x} | \mathbf{y}).$$

## MAP/ML Decoding Algorithm (Part 2)



Left-hand side: MAP (ML) decision regions for a codebook with two codewords.



Right-hand side: MAP (ML) decision regions for a codebook with three codewords.

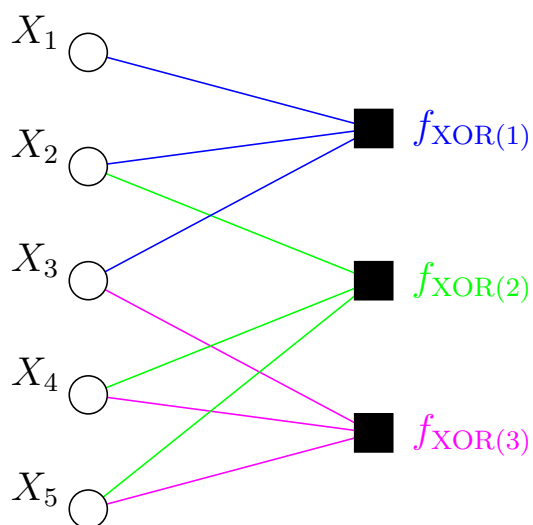
These are decision regions (where the axes are log-likelihoods of the symbols) for block-wise MAP decoding, under the assumption that all codewords are equally likely.

Based on the Hamming distances of the codewords we can calculate the distances to the decision boundaries.

## Tanner/Factor Graph of an LDPC Code

Example:

$$\mathbf{H} = \begin{pmatrix} 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \end{pmatrix}$$



This factor/Tanner graph has cycles of length four, six, and eight.

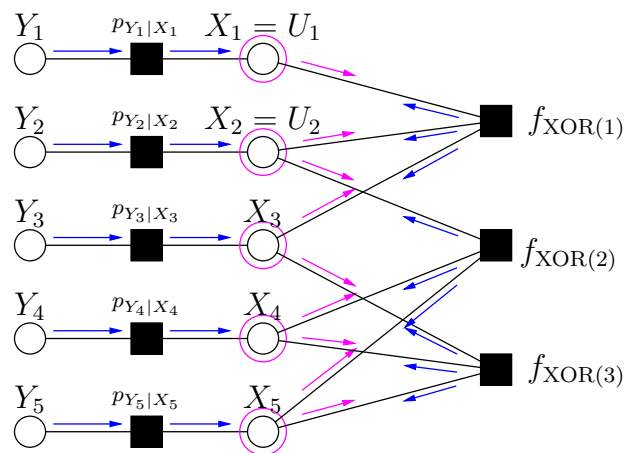
LDPC codes in general:

- An LDPC code has a matrix with **very few ones**.
- **(j,k)-regular LDPC code**: all bit nodes have degree *j* and all check nodes have degree *k*. Equivalently, **H**, has uniform column weight *j* and uniform row weight *k*.
- One can show that factor/Tanner graphs of good codes **have cycles** (under the assumption of bounded state-space sizes).

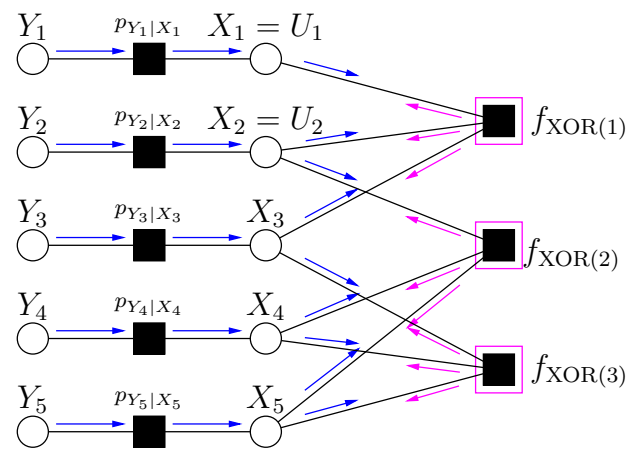
## Message-Passing Decoding Algorithms

For interesting code sizes, the above MAP/ML decoding procedures are intractable, therefore we need **low-complexity, sub-optimal algorithms**: message-passing algorithms are such a class of decoding algorithms.

*i*-th iteration



*i.5*-th iteration



A message-passing algorithm

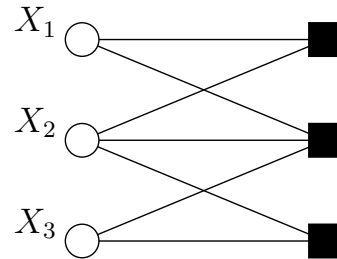
- sends messages along the **edges**,
- does processing of the messages at the **vertices**.

Note: all operations are performed **locally**!

## Analysis of Message-Passing Algorithms in finite length graphs

- **Wiberg** (1996): pseudo-codewords, computation tree, pseudo-weight, deviation set
- **Horn** (1999): pseudo-codewords, cycle codes
- **Forney et al.** (2001): extensions to other channels, tail-biting-trellis
- **Frey et al.** (2001): signal-space interpretation of iterative decoding
- **Di et al.** (2002): stopping sets, erasure channel
- **MackKay et al.** (2002): near codewords
- **Tian et al.** (2002): extrinsic message degree
- **Feldman** (2003): linear programming decoding
- **Richardson** (2003): trapping sets
- **enormous** anecdotal evidence ...

### A Simple Example (Part 1)



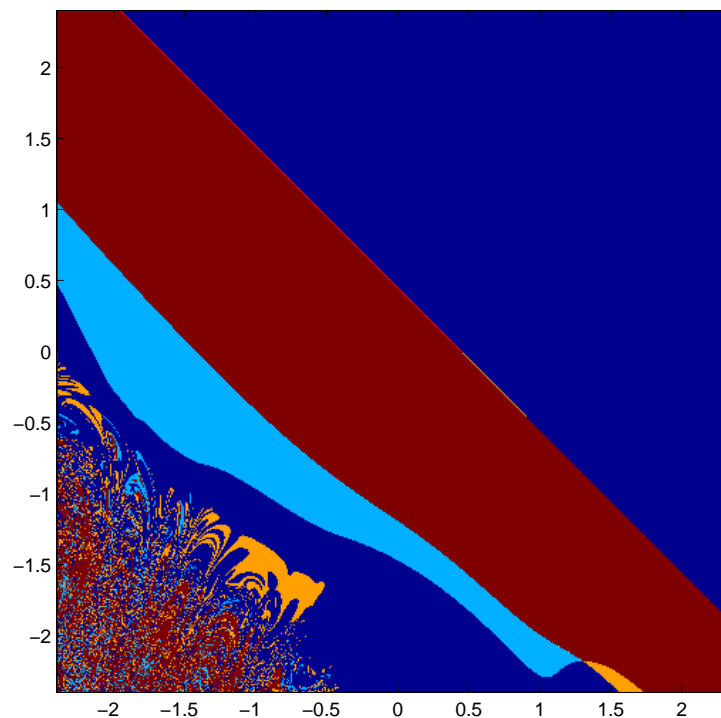
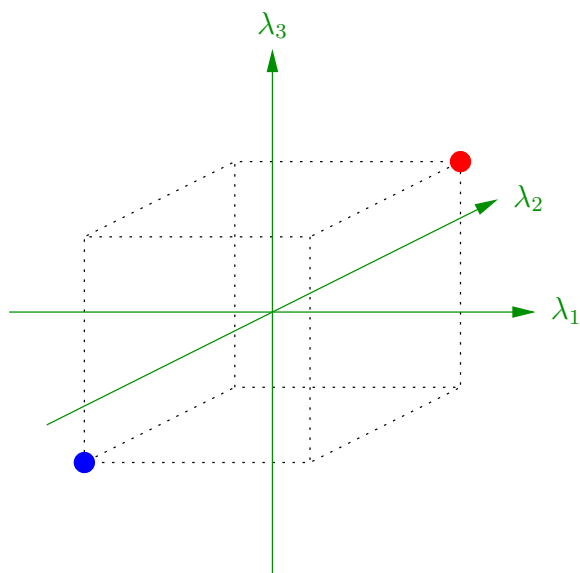
We consider the (trivial) binary linear  $[3,0,\infty]$  code  $\mathbf{C}$  with parity-check matrix

$$\mathbf{H} = \begin{pmatrix} 1 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{pmatrix}.$$

- Obviously,  $\mathbf{C} = \{(0,0,0)\}$ .
- Symbol-wise MAP decoding: yields always  $\hat{x}_1 = 0, \hat{x}_2 = 0, \hat{x}_3 = 0$  (independent of  $\mathbf{y}$ ).
- Block-wise MAP decoding: yields always  $\hat{\mathbf{x}} = (0,0,0)$  (independent of  $\mathbf{y}$ ).



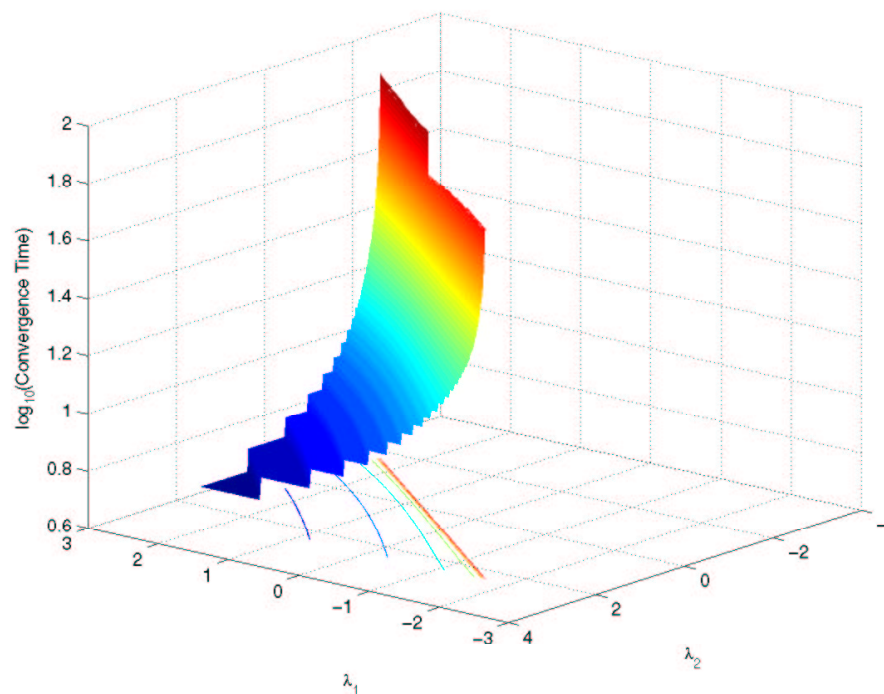
### A Simple Example (Part 2)



The plot shows the decision regions when using the sum-product algorithm for the trivial code (here,  $\lambda_3 = -0.45$ ). As can be seen, the decision region for  $\hat{x}_1 = 0, \hat{x}_2 = 0, \hat{x}_3 = 0$  seems to be described by

$$\lambda_1 + \lambda_2 + \lambda_3 > 0.$$

### A Simple Example (Part 3)

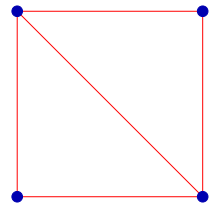


The plot shows the convergence time when using the sum-product algorithm for the trivial code (here,  $\lambda_3 = -0.45$ ). As can be seen, the convergence time increases towards the plane

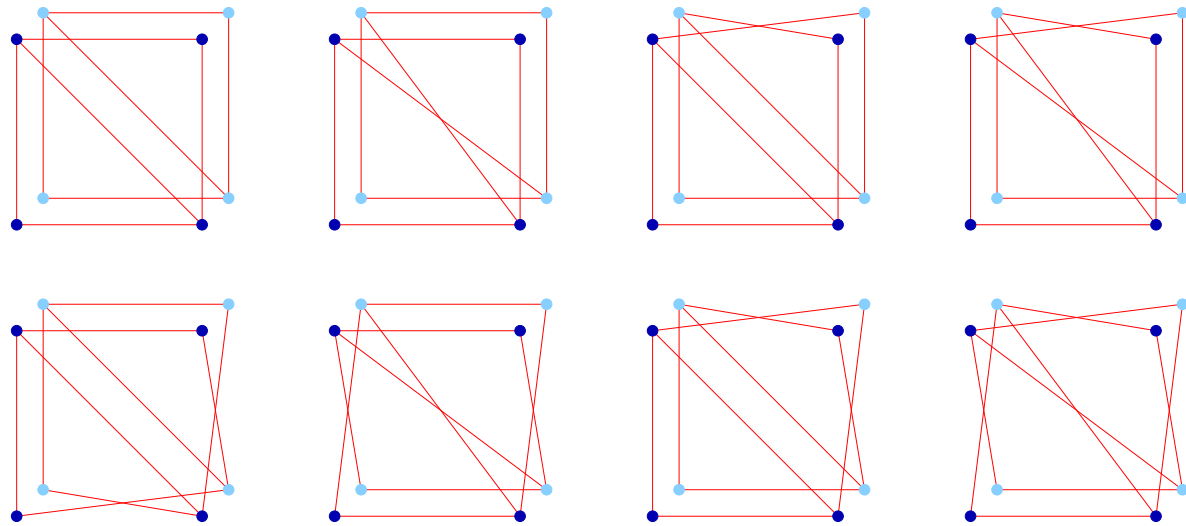
$$\lambda_1 + \lambda_2 + \lambda_3 = 0.$$

The message-passing decoding algorithm behaves as if code C were a **repetition code**. But where is the **all-ones word** in the decoding? Before we continue to give an interpretation of these results, we have to introduce **graph covers** ...

### Graph Covers (Part 1)



original graph

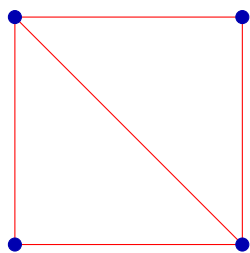


sample of possible double covers of the original graph

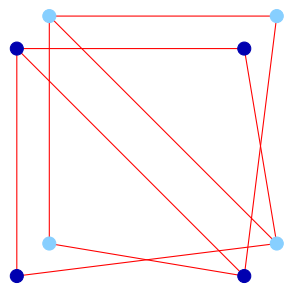
**Definition:** A double cover of a graph is ...

Note: the above graph has  $2! \cdot 2! \cdot 2! \cdot 2! \cdot 2! = 32$  double covers.

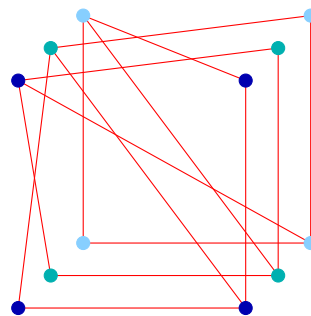
## Graph Covers (Part 2)



original graph



(a possible)  
double cover of  
the original graph

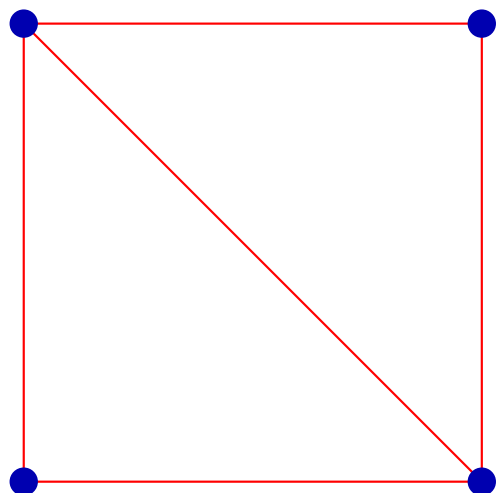


(a possible)  
triple cover of  
the original graph

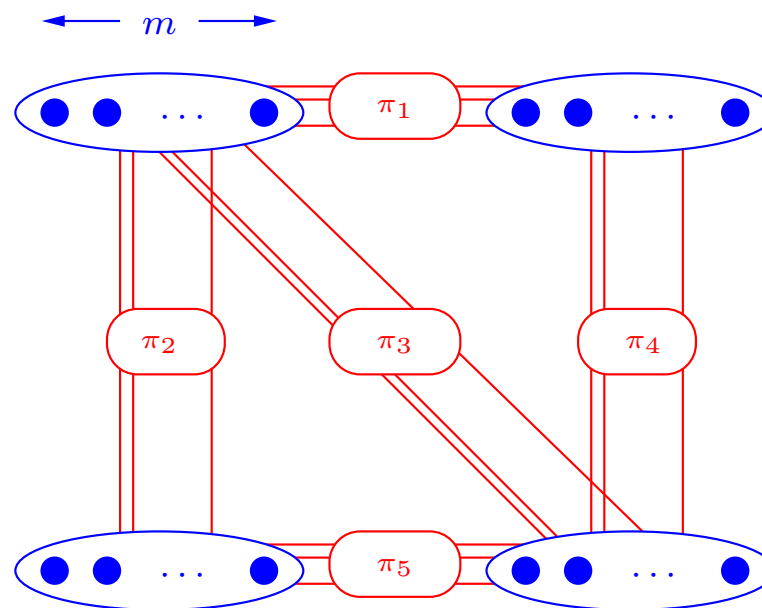
...

Besides **double** covers, a graph also has many **triple** covers, **quadruple** covers, **quintuple** covers, etc.

### Graph Covers (Part 3)



original graph

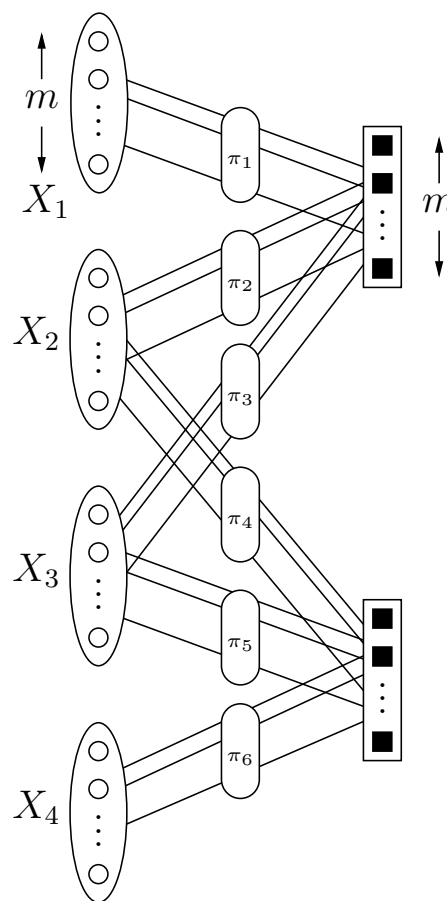
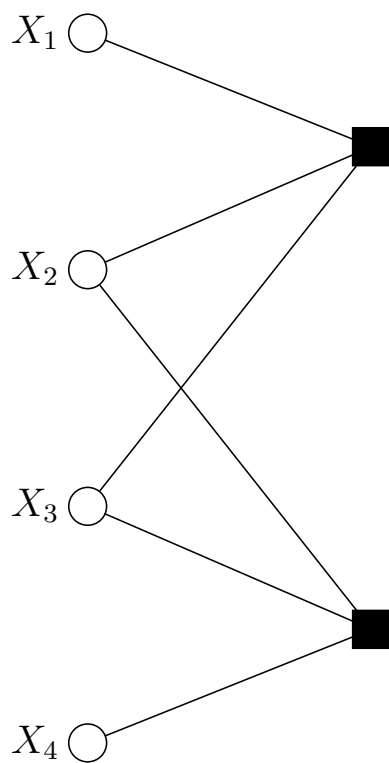


(possible)  
 $m$ -fold cover of  
original graph

An  $m$ -fold cover is also called a **cover of degree  $m$** . Do not confuse this degree with the degree of a vertex!

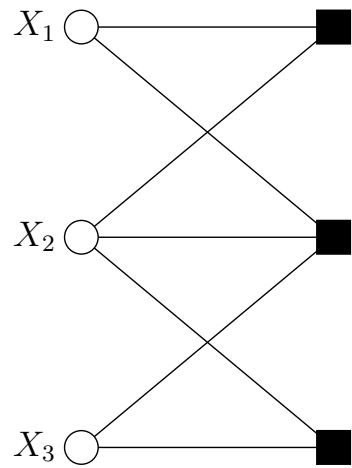
Note: there are many possible  $m$ -fold covers of a graph.

### Factor-Graph Covers (Part 1)

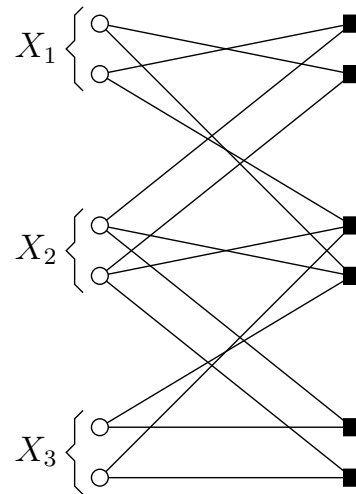


Similarly to graph covers, we can also define **factor graph covers**.

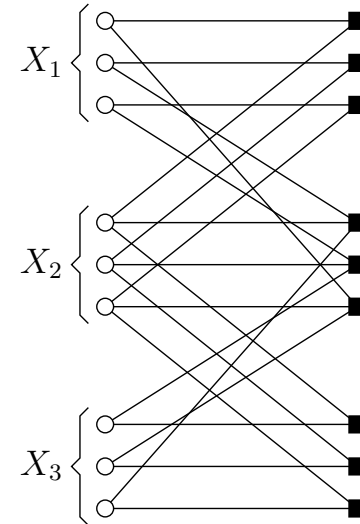
**A Simple Example** (Part 4)



original  
factor graph



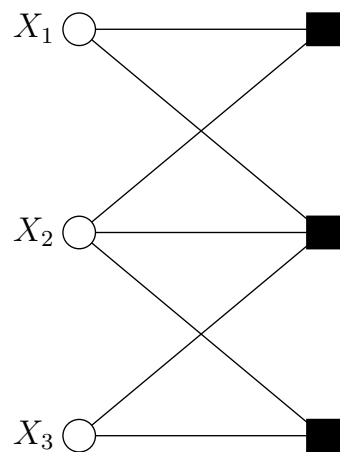
(a possible)  
double cover of the  
original factor graph



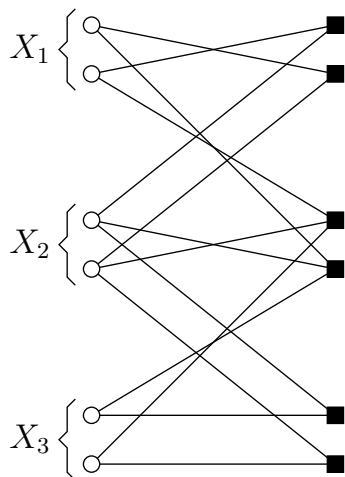
(a possible)  
triple cover of the  
original factor graph

The figure shows a (possible) **double cover** and a (possible) **triple cover** of the original factor graph.

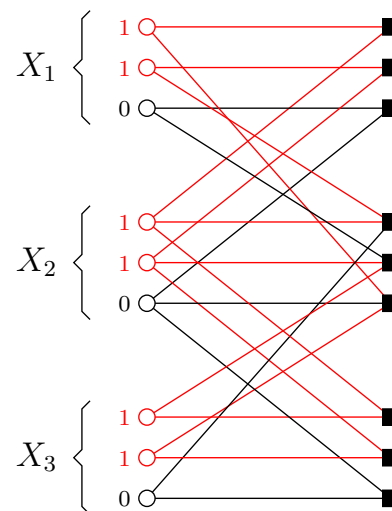
### A Simple Example (Part 5)



original factor graph



(a possible) double cover of the original factor graph



(a possible) triple cover of the original factor graph

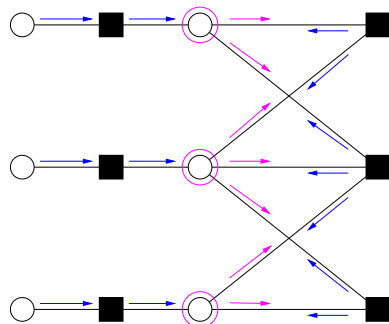
The figure shows a (possible) **double** and a (possible) **triple** cover of the original factor graph.

Assume that  $\lambda_1 + \lambda_2 + \lambda_3 < 0$ . Then the indicated (**valid**) **configuration** in the **triple cover** has a larger likelihood than the the all-zeros configuration.

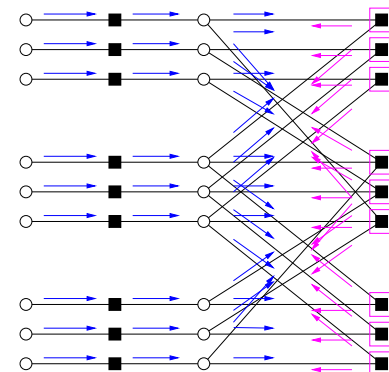
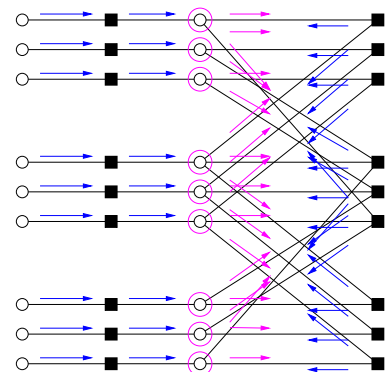
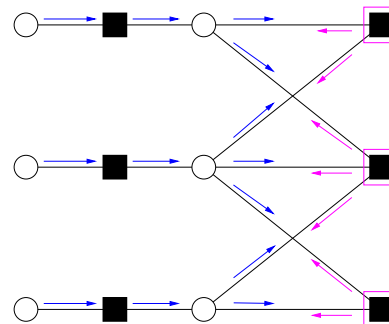


### A Simple Example (Part 6)

$i$ -th iteration



$i.5$ -th iteration



Why do factor graph covers matter? Well, a locally operating decoding algorithm cannot distinguish if it is decoding on the original factor graph or on any of its covers.

The messages in the triple cover factor graph correspond to three identical copies of the messages in the original factor graph.

## Factor-Graph Covers (Part 2)

Two questions:

- What is the **influence** of a valid configuration of a finite cover upon the decoding behavior?

⇒ **Pseudo-weight**

- How do we **characterize** all the valid configurations from all the finite covers?

⇒ **Pseudo-codewords**

⇒ **Fundamental polytope / fundamental cone**

## Valid Configurations in Factor Graph Covers (Part 1)

- We are looking at the factor graph of a **code C** of **length n**. We assume that all codewords are equally likely.
- We assume to have an **m-fold cover** of the factor graph. The valid configurations of this factor graph cover form a **code  $\tilde{C}$**  with codewords of **length  $m \cdot n$** .
- Let  $\tilde{\mathbf{0}}$  be the lifting of  $\mathbf{0}$  to the cover.
- Let  $\tilde{\mathbf{x}}$  be a (valid) configuration in the cover.
- Let  $\tilde{\mathbf{y}}$  be the lifting of  $\mathbf{y}$  to the cover, i.e.  $\tilde{y}_{i,\ell} \triangleq y_i$ .
- Let  $\lambda_i \triangleq \log \frac{P_{Y_i|X_i}(y_i|0)}{P_{Y_i|X_i}(y_i|1)}$  be the *i*-th log-likelihood ratio.

We calculate

$$\log \frac{P_{\tilde{\mathbf{Y}}|\tilde{\mathbf{X}}}(\tilde{\mathbf{y}}|\tilde{\mathbf{0}})}{P_{\tilde{\mathbf{Y}}|\tilde{\mathbf{X}}}(\tilde{\mathbf{y}}|\tilde{\mathbf{x}})} = \sum_{i=1}^n \sum_{\ell=1}^m \log \frac{P_{Y_i|X_i}(\tilde{y}_{i,\ell}|0)}{P_{Y_i|X_i}(\tilde{y}_{i,\ell}|\tilde{x}_{i,\ell})} = \sum_{i=1}^n |\{\ell \mid \tilde{x}_{i,\ell} = 1\}| \cdot \lambda_i.$$

## Valid Configurations in Factor Graph Covers (Part 2)

We see that all we need to know is how often the variables in a cover assume the value 1 or 0. Therefore, we define

$$\omega_i(\tilde{\mathbf{x}}) \triangleq \frac{|\{\ell \mid \tilde{x}_{i,\ell} = 1\}|}{m}, \quad \boldsymbol{\omega}(\tilde{\mathbf{x}}) \triangleq (\omega_1(\tilde{\mathbf{x}}), \omega_2(\tilde{\mathbf{x}}), \dots, \omega_n(\tilde{\mathbf{x}})),$$

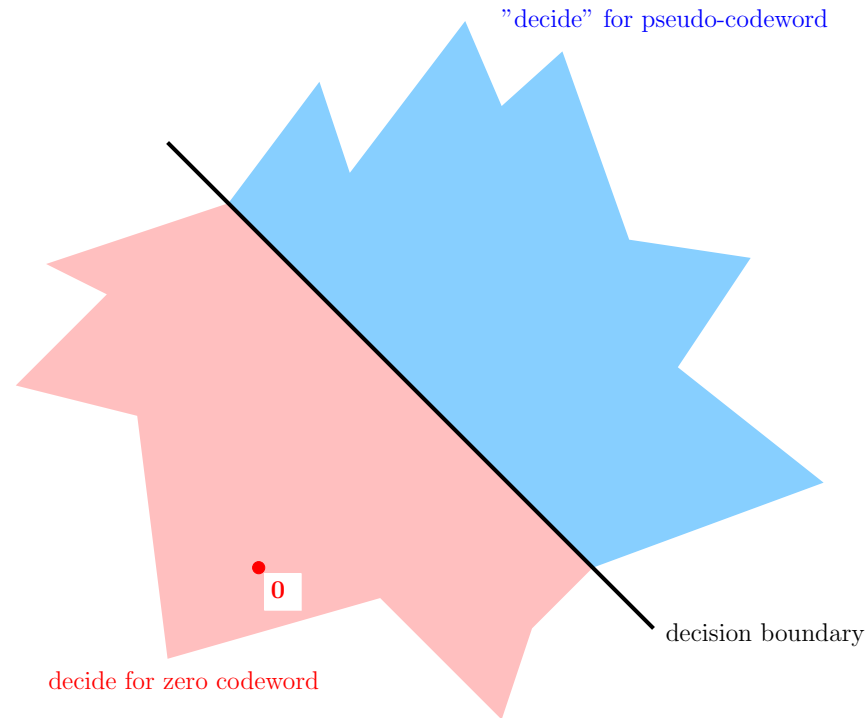
and obtain

$$\begin{aligned} \log \frac{P_{\tilde{\mathbf{Y}}|\tilde{\mathbf{X}}}(\tilde{\mathbf{y}}|\tilde{\mathbf{0}})}{P_{\tilde{\mathbf{Y}}|\tilde{\mathbf{X}}}(\tilde{\mathbf{y}}|\tilde{\mathbf{x}})} &= \sum_{i=1}^n |\{\ell \mid \tilde{x}_{i,\ell} = 1\}| \cdot \lambda_i = m \cdot \sum_{i=1}^n \frac{|\{\ell \mid \tilde{x}_{i,\ell} = 1\}|}{m} \cdot \lambda_i \\ &= m \cdot \sum_{i=1}^n \omega_i(\tilde{\mathbf{x}}) \cdot \lambda_i \\ &\propto \langle \boldsymbol{\omega}(\tilde{\mathbf{x}}), \boldsymbol{\lambda} \rangle. \end{aligned}$$

The vector  $\boldsymbol{\omega}(\tilde{\mathbf{x}})$  gives the information what influence the configuration  $\tilde{\mathbf{x}}$  (that lives in the cover factor graph) has when competing against the all-zeros codeword. We call  $\boldsymbol{\omega}(\tilde{\mathbf{x}})$  a **pseudo-codeword**.

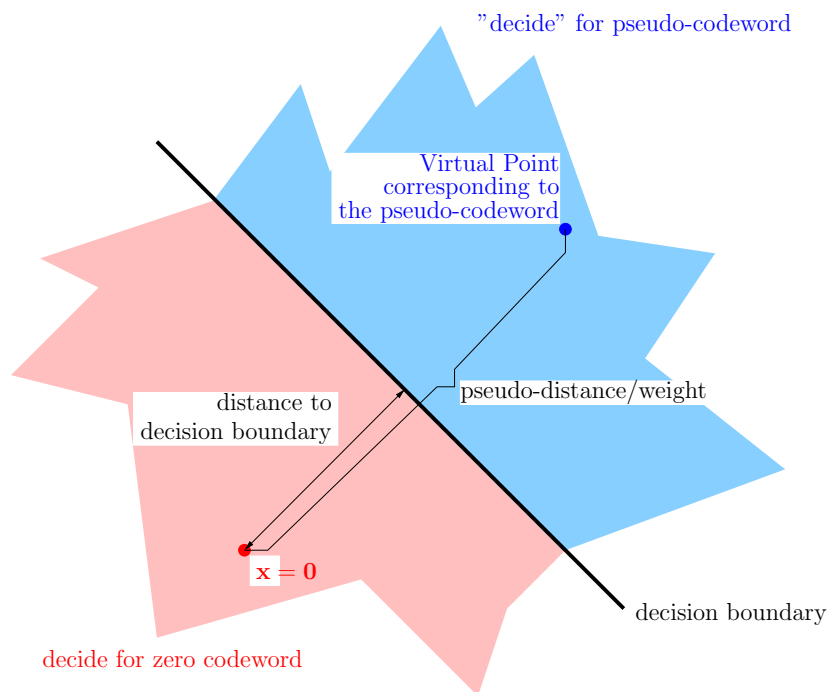
## Pseudo-Weight / Pseudo-Distance (Part 1)

Assume, that only the zero codeword  $\mathbf{0}$  and the pseudo-codeword  $\omega(\tilde{\mathbf{x}})$  are competing against each other.



$$\log \frac{P_{\tilde{\mathbf{Y}}|\tilde{\mathbf{X}}}(\tilde{\mathbf{y}}|\tilde{\mathbf{0}})}{P_{\tilde{\mathbf{Y}}|\tilde{\mathbf{X}}}(\tilde{\mathbf{y}}|\tilde{\mathbf{x}})} > 0 \iff \langle \omega(\tilde{\mathbf{x}}), \lambda \rangle > 0 \stackrel{\text{AWGNC}}{\iff} \langle \omega(\tilde{\mathbf{x}}), \mathbf{y} \rangle > 0$$

## Pseudo-Weight / Pseudo-Distance (Part 2)



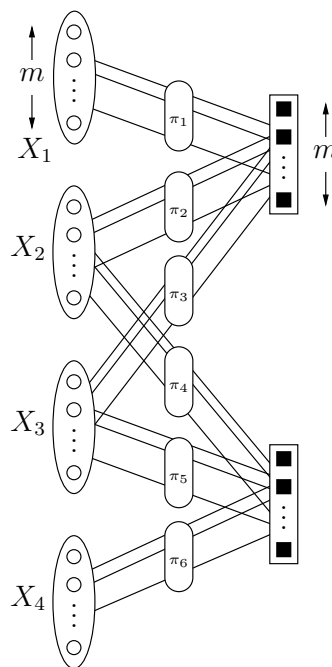
Based on the distance to the decision boundary we introduce a **virtual point** corresponding to the pseudo-codeword. The “**distance**”/weight of the **virtual point** is measured by the pseudo-“distance”/weight

$$w_p^{\text{AWGNC}}(\omega) \triangleq \frac{\|\omega\|_1^2}{\|\omega\|_2^2} = \frac{(|\omega_1| + \dots + |\omega_n|)^2}{|\omega_1|^2 + \dots + |\omega_n|^2} = \frac{(\omega_1 + \dots + \omega_n)^2}{\omega_1^2 + \dots + \omega_n^2}.$$

### Pseudo-Codewords (Part 1)

In any *locally operating* message passing algorithm, the set of pseudo-codewords competes with the transmitted codeword for being the “best” solution!

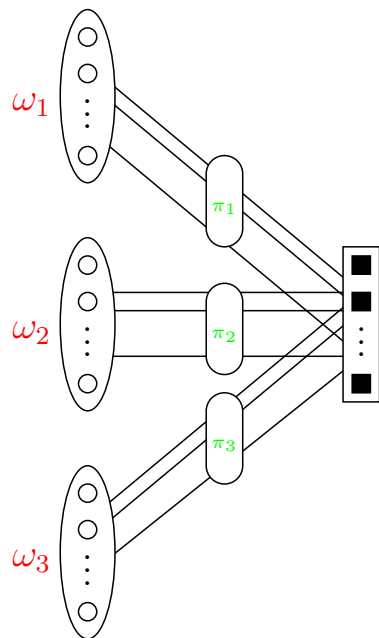
How to characterize the set of pseudo-codewords  $\omega$  from the **union of all degree- $m$  covers** for  $m = 1, 2, 3, \dots$ ?



### Pseudo-Codewords (Part 2)

For a typical check we have:

We can find permutations  $\pi_1, \pi_2, \pi_3$  for the tuple  $\omega_1, \omega_2, \omega_3$  if and only if



$$0 \leq \omega_1 \leq 1$$

$$0 \leq \omega_2 \leq 1$$

$$0 \leq \omega_3 \leq 1$$

and

$$-\omega_1 + \omega_2 + \omega_3 \geq 0$$

$$+\omega_1 - \omega_2 + \omega_3 \geq 0$$

$$+\omega_1 + \omega_2 - \omega_3 \geq 0$$

$$+\omega_1 + \omega_2 + \omega_3 \leq 2$$

or, equivalently,

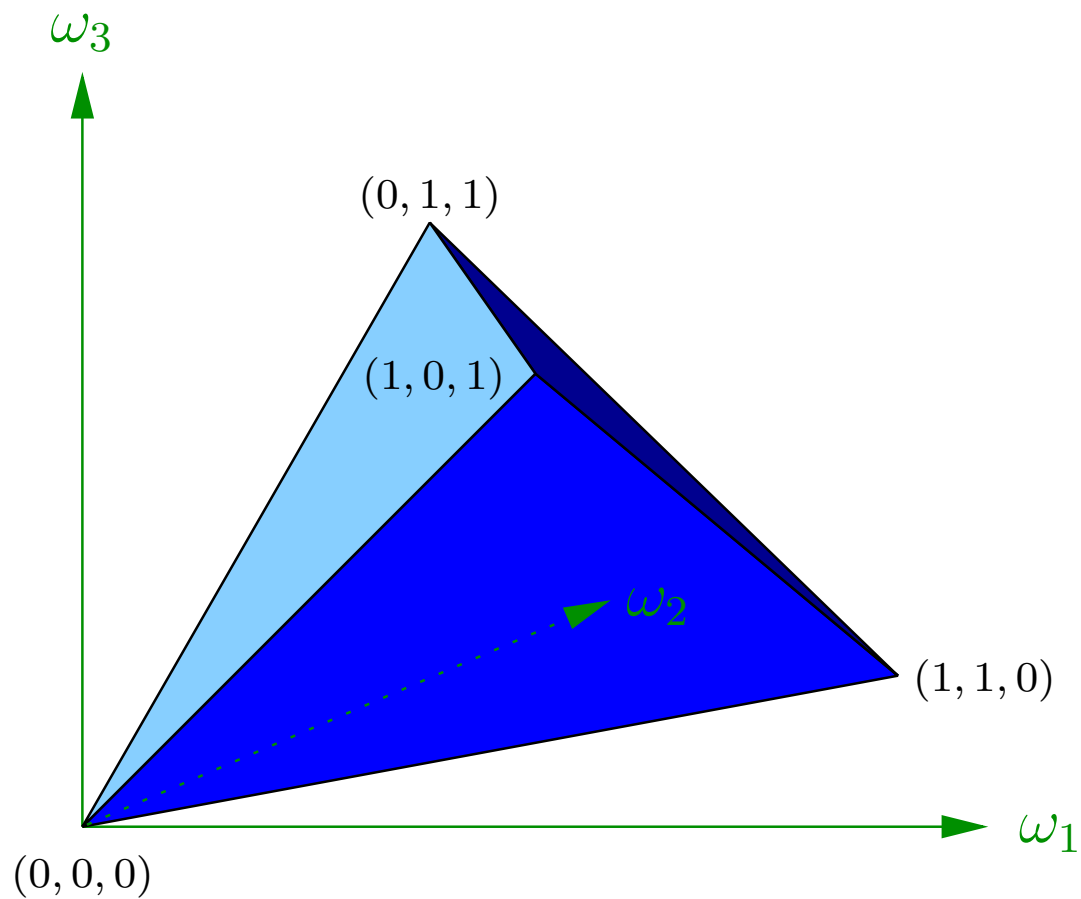
$$0 \leq \omega_i \leq 1 \quad \text{and}$$

$$\max \{ \omega_1, \omega_2, \omega_3 \} \leq \frac{1}{2} (\omega_1 + \omega_2 + \omega_3)$$

$$\omega_1 + \omega_2 + \omega_3 \leq 2$$



**Pseudo-Codewords** (Part 3)



The set of all allowed configurations  $(\omega_1, \omega_2, \omega_3)$  is called the **fundamental polytope**.

## Pseudo-Codewords (Part 4)

In general, we have that a check of degree  $\delta$  constrains the set of allowable  $\omega_1, \omega_2, \dots, \omega_\delta$  to values such that

$$\max \{\omega_1, \omega_2, \dots, \omega_\delta\} \leq \frac{1}{2} \sum_{i=1}^{\delta} \omega_i, \quad (\text{additional affine inequalities}), \quad 0 \leq \omega_i \leq 1.$$

We define an indicator function

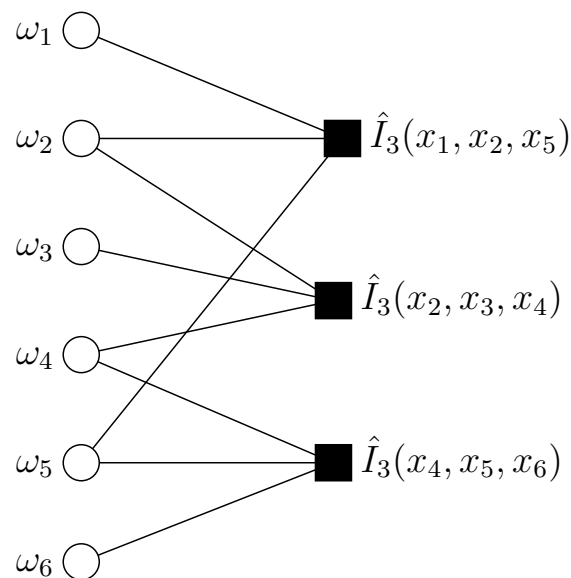
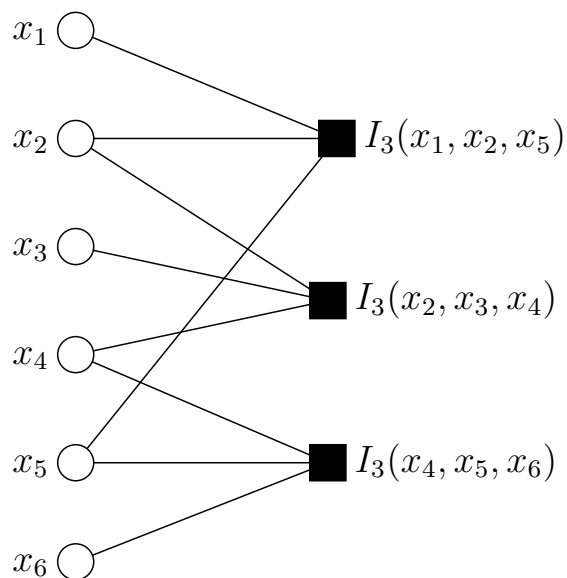
$$\hat{I}_\delta(\omega_1, \omega_2, \dots, \omega_\delta) = \begin{cases} 1 & \max \{\omega_1, \omega_2, \dots, \omega_\delta\} \leq \frac{1}{2} \sum_{i=1}^{\delta} \omega_i, \text{ (additional affine inequalities),} \\ 0 & \text{otherwise.} \end{cases}$$

The indicator functions  $\hat{I}_\delta(\omega_1, \omega_2, \dots, \omega_\delta)$  will allow us to write a factor graph for the pseudo-codeword indicator function.

In order to describe (traditional) codewords, we will use

$$I_\delta(x_1, x_2, \dots, x_\delta) = \begin{cases} 1 & x_1 + x_2 + \dots + x_\delta = 0 \pmod{2}, \\ 0 & \text{otherwise.} \end{cases}$$

### Pseudo-Codewords (Part 5)



Codeword indicator function:

$$I_3(x_1, x_2, x_5) \cdot I_3(x_2, x_3, x_4) \cdot I_3(x_4, x_5, x_6)$$

Set of codewords:

discrete set of size  $2^{\dim(\mathcal{C})}$  in  $\mathbb{R}^n$

Remember:

$$x_i \in \{0, 1\}$$

Pseudo-codeword indicator function:

$$\hat{I}_3(\omega_1, \omega_2, \omega_5) \cdot \hat{I}_3(\omega_2, \omega_3, \omega_4) \cdot \hat{I}_3(\omega_4, \omega_5, \omega_6)$$

Set of all pseudo-codewords:

dense in the fund. polytope in  $\mathbb{R}^n$  that is cut out by the individual indicator functions

Remember:

$$\omega_i \in [0, 1]$$

## Pseudo-Codewords (Part 6)

For ML/MAP decoding:

minimum Hamming weight / Hamming weight spectrum  
is relevant!

For message-passing decoding:

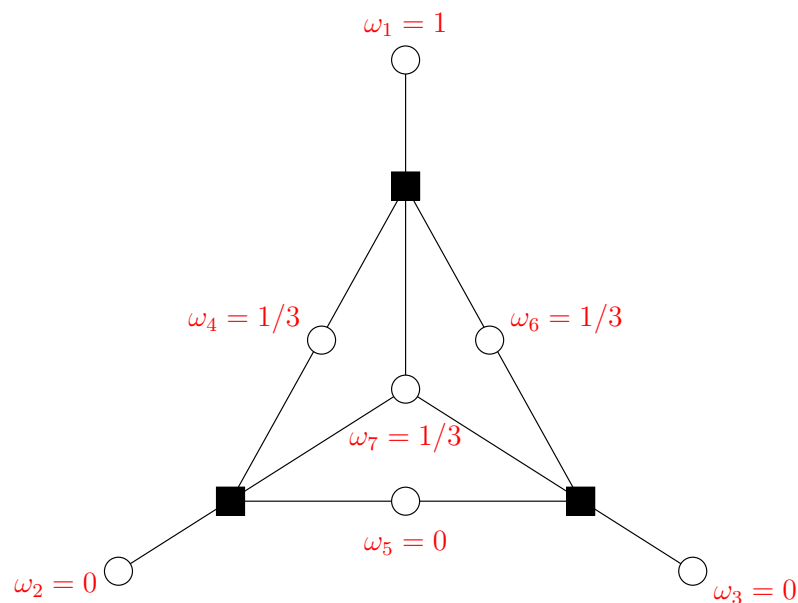
minimum pseudo-weight / pseudo-weight spectrum  
is relevant!

Given an LDPC code graph, we therefore want to **find the minimum pseudo-weight** rather than the minimum Hamming weight!

Note: whereas the minimum Hamming weight is a function of the code, the minimum pseudo-weight is a **function of a factor graph** that is a realization of the code.

### [7,4,3] Hamming Code

We consider a possible factor/Tanner graph realization of the [7,4,3] Hamming code.



The (scaled) pseudo-codeword shown in the above figure is

$$\omega = \left( 1 \quad 0 \quad 0 \quad \frac{1}{3} \quad 0 \quad \frac{1}{3} \quad \frac{1}{3} \right).$$

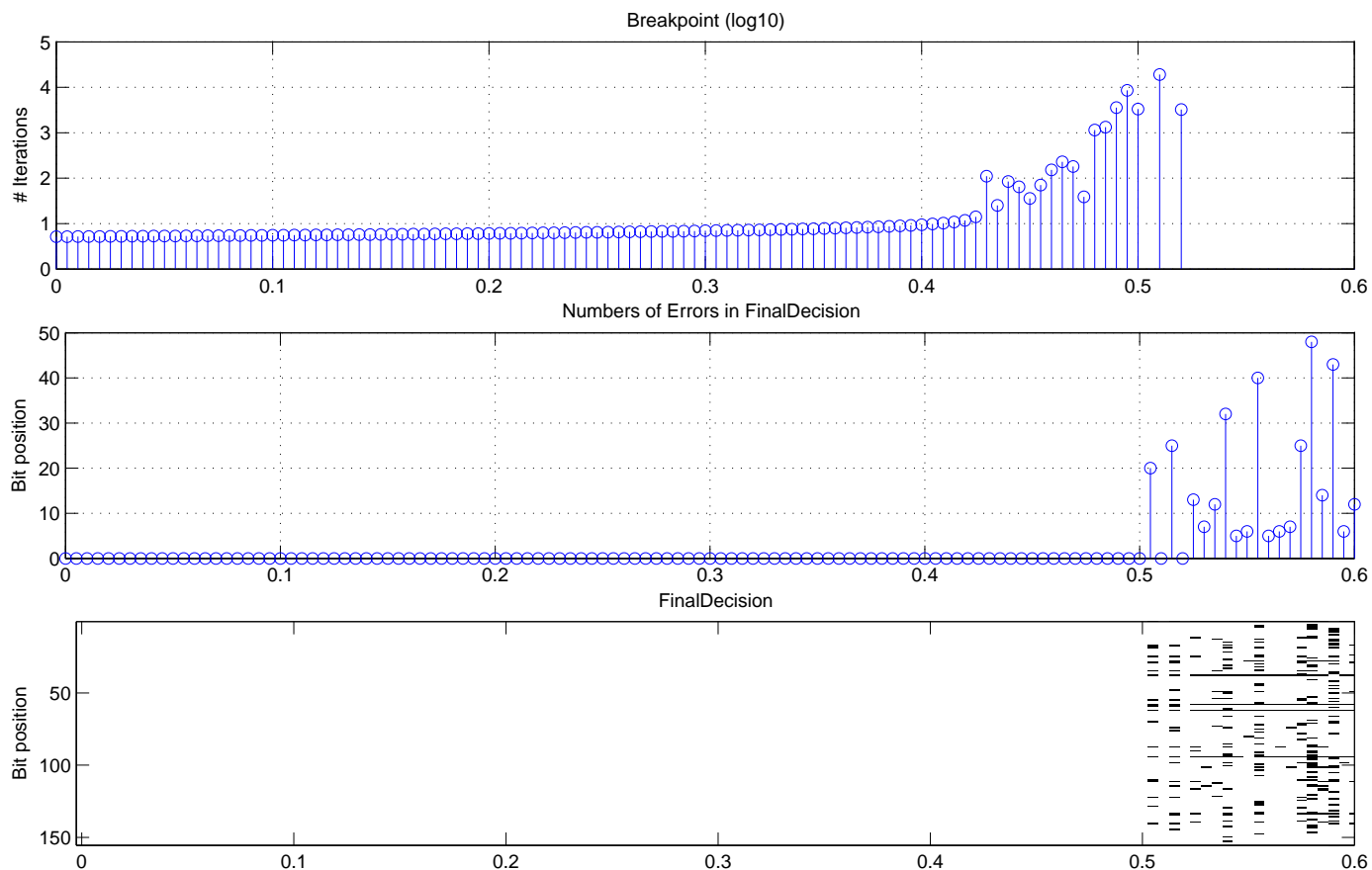
It has pseudo-weight  $w_p^{\text{AWGNC}}(\omega) = 3$ .

**A [155, 64, 20] Code by Tanner** (Part 1)

A (3,5)-regular LDPC code constructed by Tanner.

Codelength	155
Rate	$64/155 = 0.4129$
Girth of the factor graph	8 (optimal)
Diameter of the factor graph	6 (optimal)
Minimum Hamming weight	20
Minimum pseudo-weight	$10.8 < w_{p,\min}^{\text{AWGNC}} < 16.4$

# A [155, 64, 20] Code by Tanner (Part 2)



The horizontal axis shows the parameter  $\alpha$ ;  $\alpha = 0.5$  corresponds to the hypothetical decision boundary.



## Bounds on the Minimum Pseudo-Weight

For a given factor graph of a given code, we would like to find the **minimum pseudo-weight**, or at least lower and upper bounds for it.

Techniques for obtaining **upper bounds** on the min. pseudo-weight:

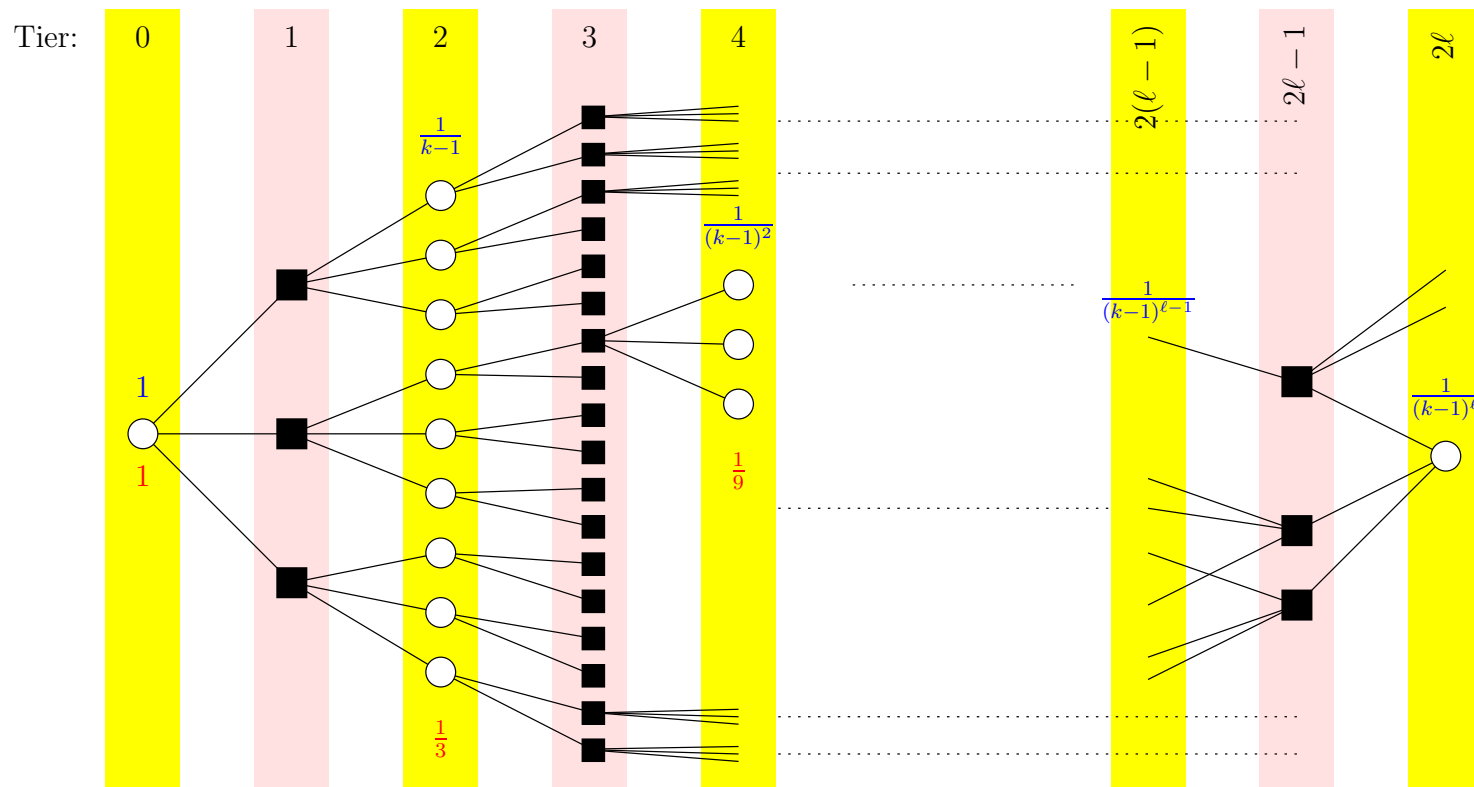
- The pseudo-weight of **any valid pseudo-codeword** gives an upper bound.
- **Canonical completion**.

Techniques for obtaining **lower bounds** on the min. pseudo-weight:

- Bounds based on **largest and second largest eigenvalue** of  $\mathbf{H}^T \cdot \mathbf{H}$ .
- **Linear programming** bounds.



## An Upper Bound on the Minimum Pseudo-Weight based on the Canonical Completion (Part 1)



The canonical completion for a (3,4)-regular LDPC code. On check-regular graphs the canonical completion **always** gives a (valid) pseudo-codeword.

## An Upper Bound on the Minimum Pseudo-Weight based on the Canonical Completion (Part 2)

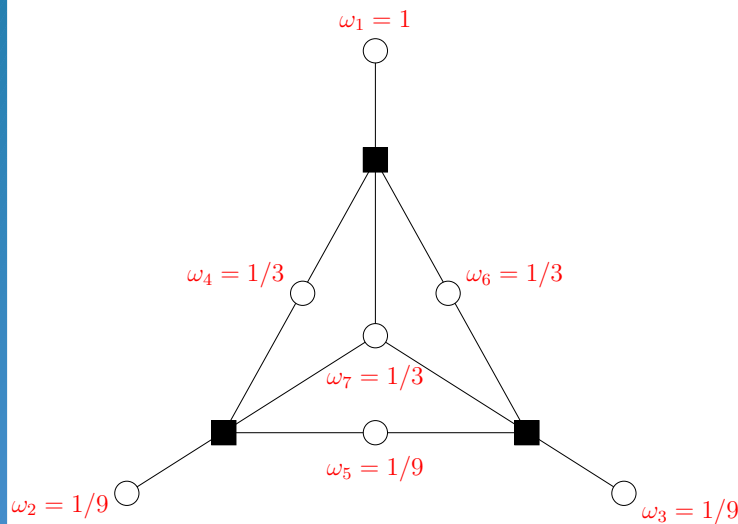
Example: [7,4,3] binary Hamming code.

The (scaled) pseudo-codeword of the canonical completion starting at  $\omega_1$  is

$$\omega = \left( 1 \quad \frac{1}{9} \quad \frac{1}{9} \quad \frac{1}{3} \quad \frac{1}{9} \quad \frac{1}{3} \quad \frac{1}{3} \right).$$

The pseudo-weight of  $\omega$  is

$$\begin{aligned} w_p^{\text{AWGNC}}(\omega) &= \frac{\|\omega\|_1^2}{\|\omega\|_2^2} \\ &= \frac{\left( 1 + \frac{1}{9} + \frac{1}{9} + \frac{1}{3} + \frac{1}{9} + \frac{1}{3} + \frac{1}{3} \right)^2}{1 + \frac{1}{81} + \frac{1}{81} + \frac{1}{9} + \frac{1}{81} + \frac{1}{9} + \frac{1}{9}} \\ &= 3.973. \end{aligned}$$



## An Upper Bound on the Minimum Pseudo-Weight based on the Canonical Completion (Part 3)

**Theorem:** Let  $\mathbf{C}$  be a  $(j, k)$ -regular LDPC code with  $3 \leq j < k$ . Then the minimum pseudo-weight is upper bounded by

$$w_{p,\min}^{\text{AWGNC}}(\mathbf{C}) \leq \beta'_{j,k} \cdot n^{\beta_{j,k}},$$

where

$$\beta'_{j,k} = \left( \frac{j(j-1)}{j-2} \right)^2, \quad \beta_{j,k} = \frac{\log((j-1)^2)}{\log((j-1)(k-1))} < 1.$$

**Corollary:** The minimum relative pseudo-weight for **any sequence**  $\{\mathbf{C}_i\}$  of  $(j, k)$ -regular LDPC codes of increasing length satisfies

$$\lim_{n \rightarrow \infty} \left( \frac{w_{p,\min}^{\text{AWGNC}}(\mathbf{C}_i)}{n} \right) = 0.$$

## A Lower Bound on the Minimum Pseudo-Weight based on Eigenvalues

Let  $\mathbf{C}$  be a  $(j, k)$ -regular code of length  $n$ .

- Let  $\mathbf{H}$  be the parity-check matrix.
- We assume that the corresponding factor/Tanner graph has one component.
- Let  $\mathbf{L} \triangleq \mathbf{H}^T \mathbf{H}$ .
- Let  $\mu_1$  and  $\mu_2$  be the largest and second largest eigenvalue, respectively, of  $\mathbf{L}$ .

Then the minimum Hamming weight and the minimum AWGNC pseudo-weight of  $\mathbf{C}$  are lower bounded by

$$w_{\mathbf{H}}^{\min}(\mathbf{C}) \geq w_{\mathbf{p}}^{\min}(\mathbf{C}) \geq n \cdot \frac{2j - \mu_2}{\mu_1 - \mu_2}.$$

## A Lower Bound on The Minimum Pseudo-Weight based on Linear Programming

Let  $\omega$  be any pseudo-codeword with  $\|\omega\|_1 = 1$ . Then the (rank-1) matrix

$$\mathbf{M} \triangleq \omega^T \cdot \omega = \begin{pmatrix} \omega_1^2 & \omega_1\omega_2 & \omega_1\omega_3 & \cdots & \omega_1\omega_n \\ \omega_2\omega_1 & \omega_2^2 & \omega_2\omega_3 & \cdots & \omega_2\omega_n \\ \omega_3\omega_1 & \omega_3\omega_2 & \omega_3^2 & \cdots & \omega_3\omega_n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \omega_n\omega_1 & \omega_n\omega_2 & \omega_n\omega_3 & \cdots & \omega_n^2 \end{pmatrix}$$

has the following properties:

- entries are **non-negative**,
- $\sum_{i,j} [\mathbf{M}]_{i,j} = 1$ ,
- $\text{Trace}(\mathbf{M}) = \|\omega\|_2^2$ ,
- row  $i$  of  $\mathbf{M}$  equals  $\omega_i \cdot \omega$ ,
- column  $j$  of  $\mathbf{M}$  equals  $\omega_j \cdot \omega^T$ .

Maximizing

Trace( $N$ )

over all  $n \times n$ -matrices  $\mathbf{N}$  (not necessarily of rank 1) that fulfill

- entries are **non-negative**,
- $\sum_{i,j} [\mathbf{N}]_{i,j} = 1$ ,
- the **rows** are in the fundamental cone,
- the **columns** are in the fundamental cone,

we obtain  $1/\text{Trace}(\mathbf{N})$  as a lower bound on the minimum pseudo-weight. (Note: the above optimization problem is a **linear program**.)

## Pseudo-Weights for other Channels

Let  $\omega$  be a (valid) pseudo-codeword. For each channel we can define a pseudo-weight, see [Wiberg:96], [FKKR:01].

- The **AWGN channel pseudo-weight**  $w_p(\omega)$  of  $\omega$  is given by

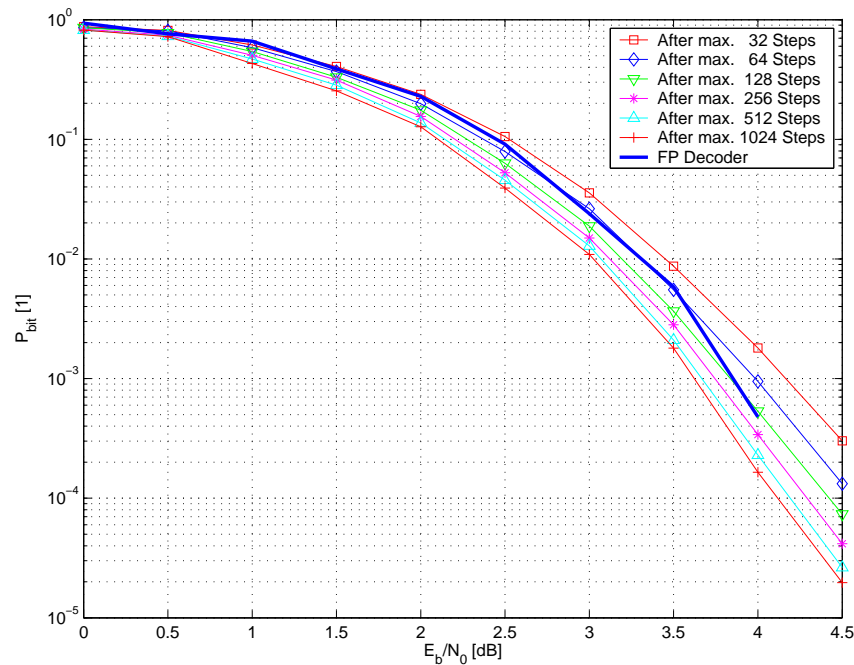
$$w_p^{\text{AWGNC}}(\omega) = \frac{\|\omega\|_1^2}{\|\omega\|_2^2} = \frac{(|\omega_1| + \dots + |\omega_n|)^2}{|\omega_1|^2 + \dots + |\omega_n|^2} = \frac{(\omega_1 + \dots + \omega_n)^2}{\omega_1^2 + \dots + \omega_n^2}.$$

- The **BSC channel pseudo-weight**  $w_p^{\text{BSC}}(\omega)$  is twice the median of the descendingly sorted vector  $\omega$ .
- The **BEC channel pseudo-weight**  $w_p^{\text{BEC}}(\omega)$  is the support of  $\omega$ , i.e.

$$w_p^{\text{BEC}}(\omega) = \text{supp}(\omega) = |\{i \in \{1, \dots, n\} \mid \omega_i \neq 0\}|.$$

Note: the pseudo-weight definition depends on the channel but the fundamental polytope/cone is independent of the channel!

## Connections to the Linear Programming Decoder



Max-Product decoder vs. linear program decoder

- The **linear programming decoder** was recently introduced by Feldman, Karger, and Wainwright.
- They formulate the decoding of a code as a **relaxed integer programming problem** in order to obtain a **linear program**.
- The **most canonical relaxation** yields exactly the polytope that we called the **fundamental polytope**.

## Conclusions and Outlook (Part 1)

- MAP/ML vs. message-passing decoding:
  - When using a **MAP/ML decoder**, the transmitted codeword competes against all other codewords in the code.
  - When using a **locally operating message-passing algorithms**, the transmitted codeword competes against all pseudo-codewords.
- Codewords in graph covers are the systematic price one has to pay for using **any locally operating** message passing algorithm.
  - **Pseudo-codewords** are characterized by fundamental polytope/cone.
  - The **pseudo-weight** indicates badness of pseudo-codeword.



## Conclusions and Outlook (Part 2)

- We have shown several techniques to lower/upper bound the **minimum pseudo-weight** of a factor graph realization of a code.
- Future work: LDPC code construction based on the **avoidance of “bad patterns”**.
- An intriguing question: how to **design codes** with good minimum pseudo-distance!