# THE BALLOT PROBLEM

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## DRAFT:March 21, 2005

#### Abstract

If there are two candidates for an elective office and 2n voters such that n vote for one candidate and n vote for the other candidate, then in how many ways can one sequentially count the votes so that a given candidate is always ahead or tied with the other candidate? This is called the *Ballot Problem*. Variations of this problem and algorithmic lexicographic orderings for these sequences will be discussed.

Keywords: Ballot Problem, lexicographic ordering, angiogenesis

## VARIATIONS ON THE BALLOT PROBLEM

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**Abstract.** If there are two candidates for an elective office and 2n voters such that n vote for one candidate and n vote for the other candidate, then in how many

ways can one sequentially count the votes so that a given candidate is always ahead or tied with the other candidate? This is called the Ballot Problem. Variations of this problem, algorithmic lexicographic ordering for these sequences, and an application in biology will be discussed.

Keywords: Ballot Problem, lexicographic ordering, angiogenesis

#### 1. INTRODUCTION.

1.1. The Ballot Problem: n(B) + n(C) = 2n

The following is called the Ballot Problem. Suppose Bob and Carol are candidates for an elective office and there are 2n voters such that n vote for Bob and n vote for Carol. In how many ways can the votes be sequentially counted so that Bob is always ahead of or tied with Carol? (see [7]).

The answer to this question is the same as the number of sequences of length 2n consisting of n B terms and n C terms such that for every initial subsequence the number of B terms is greater than or equal to the number of C terms. It is known (see [7]) that the solution of the Ballot Problem is the Catalan Number

$$C_n = \frac{1}{n+1} \binom{2n}{n} = \frac{(2n)!}{(n+1)!n!}$$

Call a sequence such that each term is either a B or a C a BC-sequence and let n(X) denote the number of X terms in a given sequence (where n(X) is not necessarily restricted to BC-sequences).

A restatement of the Ballot Problem and its solution is as follows.

If A(m) is the number of *BC*-sequences of length *m* such that n(B) = n(C) = nand for each initial subsequence  $n(B) \ge n(C)$ , then m = 2n and  $A(2n) = C_n$ . A *BC*-sequence of this type is called an A(m)-sequence.

A recursive formula for A(m) is obtained as follows.

If m = 0, then the sequence is empty and we define A(0) = 1.

If m = 2, then A(2) = 1, realized by the A(2)-sequence BC.

For  $m \ge 4$  and i = 0, 2, ..., m-2, every A(m)-sequence is of the form: a *B* followed by an A(i)-sequence (of length *i*) followed by a *C* followed by an A(j)-sequence (of length *j*), where i + j = m - 2.

Then, recursively we have:

$$A(m) = A(0)A(m-2) + A(2)A(m-4) + \dots + A(m-2)A(0)$$

or equivalently

$$A(m+2) = A(0)A(m) + A(2)A(m-2) + A(4)A(m-4) + \ldots + A(m)A(0)$$

Keeping in mind that m = 2n, let  $A(m) = b_{\frac{m}{2}} = b_n$ . This yields:

$$b_{n+1} = b_0 b_n + b_1 b_{n-1} + b_2 b_{n-2} + \ldots + b_n b_0$$

It is known that the solution to this recursion is the Catalan number  $C_n$ . For a proof of this see pp. 501-502 of [3]. From this, we obtain,  $A(m) = b_n = C_n$ . Therefore,

$$A(2n) = C_n.$$

Note that, although Bob and Carol will end up with an equal number of votes for the office they are running for, if exit polls reflect the sequentially counted votes as indicated above, candidate Bob could claim impending "victory" throughout the election. If the exit poll counts are random, the probability that Bob could claim "impending victory" is:

$$\frac{C_n}{\binom{2n}{n}} = \frac{1}{n+1}$$

### 1.2. An algorithm for the listing of A(m)-sequences

The following algorithm gives a lexicographic listing of all A(m)-sequences. The algorithm is written in the pseudocode style as described by Rosen (see Chapter 2, pp. 121-129 and Appendix A-2, in [5]).

Algorithm 1. n(C) = m = 2n, n(B) = n(C) = n, and each initial subsequence satisfies  $n(B) \ge n(C)$ n(C).  $\operatorname{Get}(n)$ m = 2ninitialize  $(b_p[1], \ldots, b_p[n] = 1, 2, \ldots, n)$ process  $(b_p[1],\ldots,b_p[n])$ while  $(b_p[1], \ldots, b_p[n] \neq n+1, n+2, \ldots, 2n)$ next- $a(b_p[1], \ldots, b_p[n])$ process  $(b_p[1], \ldots, b_p[n])$ procedure next- $a(b_p[1], \ldots, b_p[n])$ i = nwhile  $b_p[i] = n + i$ i = i - 1 $b_p[i] = b_p[i] + 1$ for j = (i+1) to n $b_p[j] = b_p[j] + j - i$ return  $(b_p[1], \dots, b_p[n])$ procedure process  $(b_p[1], \ldots, b_p[n])$ i = 1while  $(b_p[i] \leq 2i - 1$  and  $i \leq n)$ 

i =

i+1

if 
$$i = n + 1$$
, then initialize  $(a[1], ..., a[m] = C, ..., C)$   
for  $j = 1$  to  $n$   
 $a[b_p[j]] = B$   
print  $(a[1], a[2], ..., a[m])$ 

#### **2. A VARIATION ON THE BALLOT PROBLEM:** n(B)+n(C) = m

Let  $A^*(m)$  denote the number of *BC*-sequences with n(B) + n(C) = m and for each initial subsequence  $n(B) \ge n(C)$ . Call such a *BC*-sequence of an  $A^*(m)$ sequence. The number  $A^*(m)$  of such sequences is given in the following theorem and its corollary.

**2.1.**  $A^*(m) = \begin{cases} 1 & \text{if } m = 0\\ 2A^*(m-1) - C_{\frac{m-1}{2}} & \text{if } m \text{ is odd, } m \ge 1\\ 2A^*(m-1) & \text{if } m \text{ is even, } m \ge 2 \end{cases}$ **Proof.**  $A^*(0) = 1$ , by definition.

If m is odd, then an  $A^*(m-1)$ -sequence has even length. If such a sequence is extended with either a B or a C, we obtain  $2A^*(m-1)$  sequences of length m. However, for those  $A^*(m-1)$ -sequences that have n(B) = n(C) the addition of a C does not produce an  $A^*(m)$ -sequence (since this would create too many C terms). Thus, we must subtract the number of BC-sequences of length m-1 such that  $n(B) = n(C) = \frac{m-1}{2}$  and each initial subsequence satisfies  $n(B) \ge n(C)$ . By Section 1.1, this number is  $A(m-1) = C_{\frac{m-1}{2}}$ . Therefore,

$$A^*(m) = 2A^*(m-1) - C_{\frac{m-1}{2}}.$$

If m is even, then every  $A^*(m-1)$ -sequence has n(B) > n(C). Thus, every  $A^*(m-1)$ -sequence can be extended by adding either a B or a C in the m-th position. Thus,  $A^*(m) = 2A^*(m-1)$ , when m is even.

**2.2.**  $A^*(m) = M(m) = \binom{m}{\lfloor m/2 \rfloor}$ , the middle binomial coefficient.

**Proof.** The proof follows by showing that  $A^*(m)$  and M(m) satisfy the same recursion definition. Namely,  $M(0) = \begin{pmatrix} 0 \\ 0 \end{pmatrix} = 1$ .

If m = 2n + 1 for  $n \ge 0$ , then combining  $M(2n + 1) = \binom{2n+1}{n}$  and  $\binom{2n+1}{n} = \binom{2n}{n-1} + \binom{2n}{n}$ , we have  $M(2n + 1) = \binom{2n}{n-1} + \binom{2n}{n}$ . Using, the Catalan number identity  $C_n = \binom{2n}{n} - \binom{2n}{n-1}$ , this yields:

$$M(2n+1) = \binom{2n}{n} - C_n + \binom{2n}{n} = 2\binom{2n}{n} - C_n.$$

Therefore, if m is odd

$$M(m) = 2M(m-1) - C_{\frac{m-1}{2}}$$

If m = 2n, then  $M(2n) = \binom{2n}{n} = \binom{2n-1}{n-1} + \binom{2n-1}{n} = 2\binom{2n-1}{n-1}$ . Since  $\binom{2n-1}{n-1} = M(2n-1)$ , we have M(2n) = 2M(2n-1). Therefore, if m is even,

$$M(m) = 2M(m-1).$$

Since, M(m) and  $A^*(m)$  are defined by the same recursion,  $A^*(m) = M(m)$ . **2.1.** An algorithm for the listing of  $A^*(m)$ -sequences

The following algorithm gives a lexicographic listing of all  $A^*(m)$ -sequences. Algorithm 2. n(B) +n(C) = m and each initial subsequence satisfies  $n(B) \ge n(C)$ 

$$\begin{array}{l} (e) = m \text{ under turn initial subsequence statistics } n(B) \geq n(e), \\ get(m) \\ \text{initialize } (a[1], \ldots, a[m]] = B, \ldots, B) \\ \text{print } (a[1], \ldots, a[m]) \\ \text{while } (a[1], \ldots, a[m]) \\ \text{inext-a } (a[1], \ldots, a[m]) \\ \text{while } (j \leq m \text{ and } n(B) \geq n(C)) \\ \text{inext-a } (a[1], \ldots, a[m]) \\ \text{inext-a } (a[1],$$

## 3. A FURTHER VARIATION ON THE BALLOT PROBLEM: n(B) + n(S) + n(C) = m

Assume there is a third choice for voting in the Bob and Carol election. This could be a third candidate but with interest still focused on the Bob and Carol votes or the third choice could simply be a "no preference" vote denoted with an S. Here the sequence formulation of this problem is as follows.

Using notation analogous to that used for  $A^*(m)$ -sequences we shall seek the number  $A^{**}(m)$  of BSC-sequences of length m = n(B) + n(S) + n(C) such that for each initial subsequence  $n(B) \ge n(C)$ . Call such a sequence an  $A^{**}(m)$ - sequence. The number  $A^{**}(m)$  of such sequences is given in the following theorem.

**3.1.**  $A^{**}(m) = \sum_{k=0}^{m} {m \choose k, \lfloor (m-k)/2 \rfloor}$ , where  ${m \choose k, \lfloor (m-k)/2 \rfloor}$  is the trinomial coefficient  $\frac{m!}{k! \lfloor (m-k)/2 \rfloor! (m-k-\lfloor (m-k)/2 \rfloor)!}$ . Proof. Let k be the number of S terms in a given  $A^{**}(m)$ -sequence.

In an  $A^{**}(m)$ -sequence, for a given k, the S terms can appear in  $\binom{m}{k}$  different positions. Corresponding to each such distribution an  $A^*(m-k)$ -sequence can be placed in order in the remaining m-k positions. Since there are  $A^*(m-k)$  of the latter sequences, we have the number of  $A^{**}(m)$ -sequences having k S terms is precisely  $\binom{m}{k}A^*(m-k)$ . Thus, the total number of  $A^{**}(m)$ -sequences is:

$$A^{**}(m) = \sum_{k=0}^{m} {\binom{m}{k}} A^{*}(m-k).$$

By Corollary 2.2, we have  $A^*(m-k) = \binom{m-k}{\lfloor (m-k)/2 \rfloor}$ . Next note that  $\binom{m}{k} \binom{m-k}{\lfloor (m-k)/2 \rfloor} = \frac{m!}{k!(m-k)!} \frac{(m-k)!}{\lfloor (m-k)/2 \rfloor!(m-k-\lfloor (m-k)/2 \rfloor)!} = \binom{m}{k, \lfloor (m-k)/2 \rfloor}$ . **3.1.** An algorithm for the listing of  $A^{**}(m)$ -sequences The following algorithm gives a lexicographic listing of all  $A^{**}(m)$ -sequences. Algorithm 3. n(B) + n(S) + n(C) = m and each initial subsequence satisfies  $n(B) \ge n(C)$ . get(m)initialize  $(a[1], \ldots, a[m] = S, \ldots, S)$ print (a[1], ..., a[m])while  $(a[1], \ldots, a[m] \neq BCBC \ldots)$ next-a  $(a[1], \ldots, a[m])$ procedure next-a  $(a[1], \ldots, a[m])$ i = mwhile (a[i] = C)a[i] = Si = i - 1if a[i] = S, then a[i] = Bif a[i] = B, then a[i] = Cn(C) = 0n(B) = 0i = 1while  $(j \leq m \text{ and } n(B) \geq n(C))$ if a[j] = B then n(B) = n(B) + 1if a[j] = C then n(C) = n(C) + 1j = j + 1if  $(j = m + 1 \text{ and } n(B) \ge n(C))$  then print  $(a[1], \ldots, a[m])$ return  $(a[1],\ldots,a[m])$ 

**Problem 2.** Can Algorithms 1, 2, and 3 be made more efficient?

### 4. AN APPLICATION IN BIOLOGY

In [4] (also see [1][2][6]) a random graph model for angiogenesis in the renal glomerulus was defined. It is assumed that the vascular network of a renal glomerulus starts with a single vessel and then through the realization of three mechanisms called *budding*, *splitting*, and *connecting*, the single vessel develops into an adult vascular network. The mechanism of budding (also called sprouting) occurs when a vessel grows out from another vessel. Splitting corresponds to a vessel dividing longitudinally into two parallel channels with a portion of the beginning and end of the vessel remaining intact. Connecting is the mechanism when a bud joins to another vessel in the developing vascular network. Denote these mechanisms by B, S, and C, respectively.

Thus, a given adult vascular network is assumed to have developed through a BSC- sequence corresponding to the mechanisms noted above. The splitting and budding mechanisms can occur at any step of the development. However, it is a property of these mechanisms that a connecting mechanism cannot occur without an available budding mechanism to have preceded it. Thus, we have the  $n(B) \ge n(C)$ 

condition for each initial subsequence of the BSC-sequence that leads to an adult vascular network.

Therefore, the number of sequences of length m corresponding to B, S, or C mechanisms that result in a renal glomerulus vascular network is  $A^{**}(m)$ . This number is given in Theorem 3.1.

#### Acknowledgments

We thank Louis W. Shapiro of Howard University for advising us that the number of  $A^*(m)$  sequences has been previously shown to be the middle binomial coefficient and in particular for providing us with his geometric proof of this fact using paths and Andre's Reflection Principle. MLG acknowledges the partial support through research grants from The School of Computer Science and Information Systems, Pace University during the preparation of this work.

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